Dana Lynn Lansigan

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EDUCATION

UNIVERSITY OF CALIFORNIA, BERKELEY | Class of 2019

GPA 3.9502 | Mechanical Engineering

Coursework: Visualization for Design (AutoCAD), Three-Dimensional Modeling (Solidworks): In Progress, Intro to Manufacturing and Tolerancing, Intro to Computer Programming (Matlab), Intro to Solid Mechanics: In Progress

SKILLS

Languages: Matlab, HTML, CSS, jQuery, Python **Software:** AutoCAD, SolidWorks, XFLR5, Adobe

Photoshop and Illustrator, Cura

Concepts: Numerical methods, visualization, manufacturing and tolerancing, statics and mechanics

Prototyping: Woodwork, 3D printing, laser cutting, Arduino

EXPERIENCE/AFFILIATIONS

Undergraduate Researcher Design for Nanomanufacturing Lab University of California Berkeley February 2016 – present

Lab Assistant Wind Tunnel Lab University of California Irvine Summer 2016

Empennage Co-Lead, Internal Affairs Aero Design Society of Automotive Engineers (SAE)

September 2015 - present

Engineering Representative Intern Pilipino Association of Scientists, Architects, and Engineers (PASAE) September 2015 - May 2016

- Prepared semiconductor chip samples and stamps using a spin coater and UV aligner
- Collected video data for nanoimprint lithography research using Matlab and Thorlabs components
- Communicated experiment results to researchers
- Fabricated hot wire sensors with chemical lab equipment
- Operated wind tunnel to collect data for turbulence experiments
- Developed Matlab code for analyzing experiment data
- Modeled empennage designs with SolidWorks
- Employed woodworking skills to construct model airplane for competition
- Designed and coded professional team website
- Spearheaded new member recruitment and training
- Assisted in assembling monthly engineering newsletter for organization
- Facilitated numerous academic and cultural workshops for Filipino American students

PROJECTS

Band Transitions

May 2016

- Collaborated with teammates to conceive algorithm that optimizes band transitions
- Implemented using Matlab

Orthoslap

December 2015

- Prototyped a card and die game designed to introduce students to multiview engineering drawings
- Modeled dice with SolidWorks and designed cards with AutoCAD

CalCase

May 2016

- Designed and manufactured a phone case that holds a credit card, an ID card, and a key ring
- Modeled with SolidWorks and 3D printed with Stratasys Objet printer
- Applied tolerances for desired fits derived from machinist's handbooks

AWARDS & HONORS

UC Berkeley College of Engineering Dean's Honors List

Fall, Spring 2016

 Academic honor awarded to engineering students with a GPA in the top 10% of undergraduates in the College of Engineering