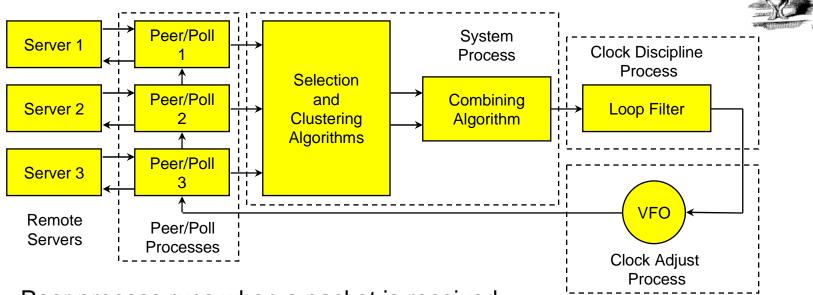
NTP Procedure Descriptions and Flow Diagrams

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Sir John Tenniel; Alice's Adventures in Wonderland, Lewis Carroll

NTP process overview



- Peer process runs when a packet is received.
- Poll process sends packets at intervals determined by the clock discipline process and remote server.
- System process runs when a new peer process update is received.
- Clock discipline process runs at intervals determined by the measured network jitter and clock oscillator (VFO) frequency wander.
- Clock adjust process runs at intervals of one second.

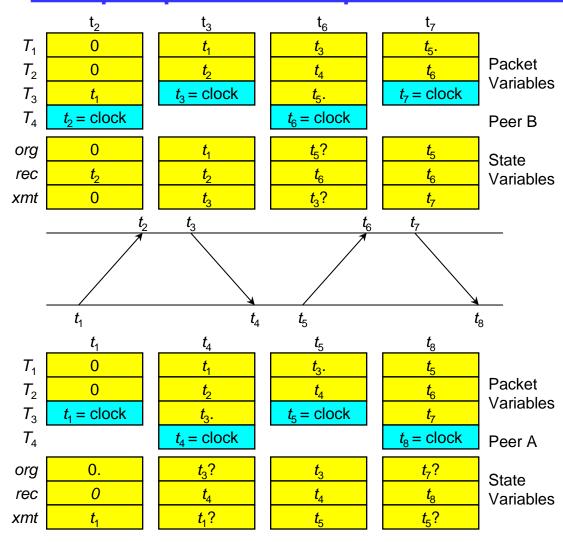
NTP peer protocol



- Packet header includes T_1 , T_2 and T_3 timestamps.
- Peer state variables org, rec and xmt record the transmit and receive times of the most recent packet received.
- When a packet is transmitted
 - Copy org to T₁ and rec to T₂.
 - Copy the current time to xmt and to T₃.
- When a packet received
 - If T_3 is the same as xmt, this is a duplicate packet.
 - If T_1 is not the same as org, this is a bogus packet.
 - Otherwise, copy T_3 to *pkt* and copy the current time to T_4 and *rec*.
- Note that the protocol is symmetric and allows time values to flow both ways simultaneously and is resistant to replays and drops.
- Note the special conditions when either or both peers first start up.

NTP peer protocol example

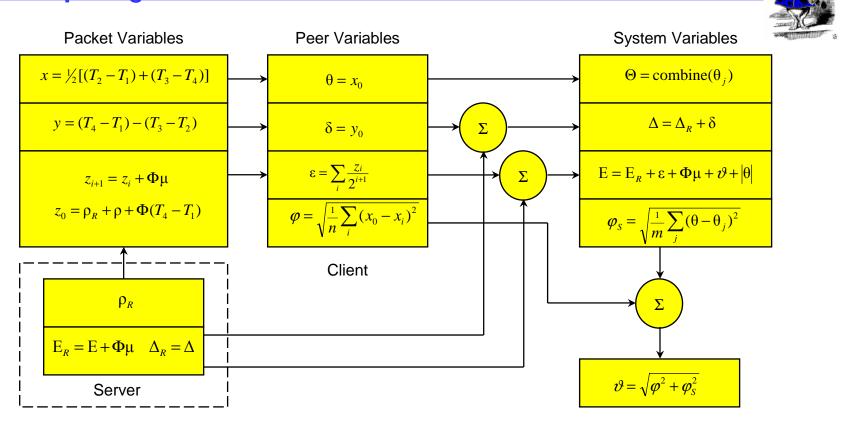




State Variables		
Name	Description	
org	origin timestamp	
rec	receive timestamp	
xmt	transmit timestamp	

Packet Varia	ables Description
t _n	origin timestamp
t _{n+1}	receive timestamp
t _{n+2}	transmit timestamp
t _{n+3}	destination timestamp

Computing time values and error estimates



- Packet variables are computed directly from the packet header.
- Peer variables are groomed by the clock filter.
- System variables are groomed from the available peers.

Variable, Parameter and Procedure Libraries

- 1. NTP Packet header format
- 2. Process variables
- 3. Parameters
- 4. Procedure cross index



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Naming conventions

- The names on the following pages are distinguished by the process to which the belong. When necessary to disambiguate the name, the prefix tags above will prepend he name.
 - r. receive packet
 - x. transmit packet
 - p. peer/poll process
 - s. system process
 - c. local clock process
 - p.f. clock filter
 - s.m chime list
 - s.v. survivor list
- The variable names and formula names are used interchangeably to improve readability and reduce flow chart size.

NTP packet header format



<u>Name</u>	Formula	<u>Description</u>
leap	leap	leap indicator (LI)
version	version	version number (VN)
mode	mode	mode
stratum	stratum	stratum
poll	τ	poll interval (log ₂ s)
precision	ρ	precision (log ₂ s)
rootdelay	Δ	root delay
rootdisp	E	root dispersion
refid	refid	reference ID
reftime	reftime	reference timestamp
org	T_1	origin timestamp
rec	T_2	receive timestamp
xmt	T_3	transmit timestamp
dst*	T_4	destination
		timestamp*

Packet Variables

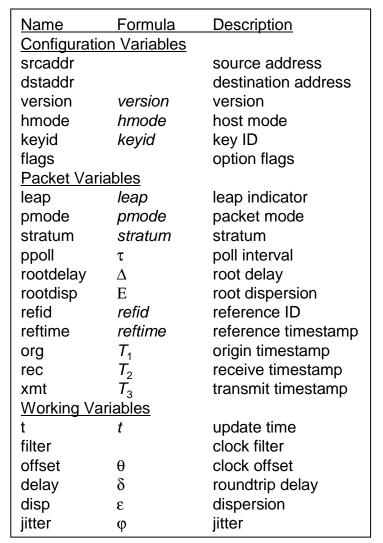
^{*} Strictly speaking, *dst* is not a packet variable; it is the value of the system clock upon arrival.

Name	Formula	Description	
keyid		key ID	
mac		message digest	

Message Authentication Code (MAC)

LI	VN	Mode	Strat	Poll	Prec
	Root Delay				
		Root	Dispers	sion	
		Refe	erence	ID	
	Reference Timestamp (64)				
Origin Timestamp (64)					
Receive Timestamp (64)			·)		
Transmit Timestamp (64)			4)		
	ľ	MAC (o	ptional	160)	

Process variables I



Peer Process Variables (p.)

Name	Formula	Description
t	t	update time
offset	θ	clock offset
delay	δ	roundtrip delay
disp	ε	dispersion

Clock Filter Variables (p.f.)

Name	Formula	<u>Description</u>
t	t	update time
leap	leap	leap indicator
stratum	stratum	stratum
poll	τ	poll interval
precision	ρ	precision
rootdelay	Δ	root delay
rootdisp	Е	root dispersion
refid	refid	reference ID
reftime	reftime	reference time
chime		chime list
survivor		survivor list
p	p	system peer
offset	Θ	combined offset
jitter	ϑ	combined jitter
flags		option flags

System Process Variables (s.)

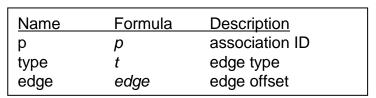
Process variables II

Name	Formula	Description
t	t	update time
state	state	current state
offset	θ	current offset
base	θ_B	base offset
last	θ_B	previous offset
count	count	jiggle counter
freq	freq	frequency
jitter	φ	RMS jitter
wander	η	RMS wander

Local Clock Process Variables (c.)

Formula	Description
hpoll	host poll interval
count	burst counter
reach	reach register
unreach	unreach counter
	last poll time
	next poll time
	hpoll count reach

Poll Process Variables (p.)



Chime List Variables (s.m.)

<u>Name</u>	Formula	<u>Description</u>
р	p	association ID
metric	λ	survivor metric

Survivor List Variables (s.v.)

Name	Formula	<u>Description</u>
keyid	keyid	key ID
mac	mac	message digest

Message Authentication Code (MAC)

Parameters I



Name	Value	Description
VERSION	4	version number
PRECISION	-18	precision (log2 s)
MINDISP	.01	minimum dispersion (s)
MAXDISP	16	maximum dispersion (s)
MAXDIST	1	distance threshold (s)
MAXSTRAT	16	maximum stratum (infinity metric)
MINPOLL	4	minimum poll interval (16 s)
MAXPOLL	17	maximum poll interval (36.4 h)
PHI	15e-6	frequency tolerance (15 PPM)
NSTAGE	8	clock register stages
NMAX	50	maximum number of peers
NSANE	1	minimum intersection survivors
NMIN	3	minimum cluster survivors
SGATE	3	spike gate threshold
BDELAY	.004	broadcast delay (s)

Peer Process Parameters

M_SACT M_PASV M_CLNT M_SERV	1 2 3 4	symmetric active symmetric passive client server
M_BCST	5	broadcast
M_BCLN	6	broadcast client (pseudo mode)

Mode Assignments

Parameters II



Name	Value	<u>Description</u>
STEPT	0.128	step threshold (s)
WATCH	900	stepout threshold (s)
PANICT	1000	panic threshold (s)
PLL	65536	PLL loop gain
FLL	18	FLL loop gain
AVG	4	parameter averaging constant
ALLAN	1500	compromise Allan intercept (s)
LIMIT	30	poll-adjust threshold
MAXFREQ	500e-6	frequency tolerance (500 PPM)
PGATE	4	poll-adjust gate

Local Clock Process Parameters

Name	Value	Description
UNREACH	12	unreach counter threshold
BCOUNT	8	packets in a burst
ВТІМЕ	2	burst interval (s)

Poll Process Parameters

Name	Value	<u>Description</u>
A_NONE	0	not authenticated
A_OK	1	authentiction OK
A_ERROR	2	authentication error
A.CRYPTO	3	crypto_NAK received
A.NKEY	4	yhntrusted key

Authentication Code Assignments





Name	Description	Related Routines
receive	receive packet	*main, md5, mobilize, packet, find_assoc,access, fast_xmit
packet	process packet	*receive, clock_filter
clock_filter	clock filter	*packet, *poll

Peer Process Routines

Name	Description	Related Routines
main	main program	*system, mobilize, recv_packet, receive
clock_selec	ct clock select	*clock_filter, fit, clock_update
clock_upda	ite clock update	*clock_select, clock_combine, local_clock
clock_comb	oine clock combine	*clock_update, root_distance
root_dist	root distance	*fit, *clock_select, *clock_combine
fit	fit to synchronize	*clock_select, *poll, root_dist

System Process Routines

Name	Description	Related Routines
local_clock	clock discipline	*clock_update, rstclock, step_time, adjust_time
rstclock	state transition	*local_clock

Local Clock Process Routines

Name
clock_adjust

Clock Adjust Process Routines

Procedure cross index II



name	description	related routines
poll	poll	*clock_adjust, clock_filtert, peer_xmit, poll_update
poll_update	poll update	*packet, *poll
peer_xmit	peer transmit	*poll, md5
fast_xmit	fast transmit	*receive, md5

Poll Process Routines

Name	Description	Related Routines
md5	message digest	*receive, *peer_xmit, *fast_xmit
find_assoc	find association	*receive
mobilize	mobilize association	*main, *receive
clear	clear association	*receive, *clock_update, *poll, *peer_xmit
access	access mask	*receive

Utility Routines

name	description	related routines
recv_packet	receive packet	*main
xmit_packet	send packet	peer_xmit, fast_xmit
get_time	get time	*main, peer_xmit, fast_xmit
step_time	step time	*local_clock
adjust_time	adjust time	*local_clock

Kernel Interface Routines

Packet sanity tests (reference implementation only)



Test	Comment	Code	Condition	Routine
	Packet Flashers			
drop	implementation error	none	$T_3 = 0$ or $(T_1 = 0 \text{ and } T_2 \neq 0)$ or $(T_1 \neq 0 \text{ and } T_2 = 0)$	receive
1	duplicate packet	pkt_dupe	$T_3 = xmt$	receive
2	bogus packet	pkt_bogus	$T_1 \neq org$	receive
3	invalid timestamp	pkt_proto	$mode \neq BCST$ and $T_1 = 0$ and $T_2 = 0$	receive
4	access denied	pkt_denied	access restricted, untrusted key, etc.	receive
5	authentication error	pkt_auth	MD5 message hash fails to match message digest	receive
6	peer not synchronized	pkt_unsync	$leap = 11 \text{ or } stratum >= MAXSTRAT \text{ or } T_3 < reftime$	packet
7	invalid distance	pkt_dist	Δ_R < 0 or E_R < 0 or Δ_R / 2 + E_R > MAXDISP	packet
8	autokey keystream error	pkt_autokey	MD5 autokey hash fails to match previous key ID	receive
9	autokey protocol error	pkt_crypto	key mismatch, certificate expired, etc.	receive
	Peer Flashers			
10	peer stratum exceeded	peer_stratum	stratum > sys_stratum in non-symmetric mode	accept
11	peer distance exceeded	peer_dist	distance greater than MAXDIST	accept
12	peer synchronization loop	peer_loop	peer is synchronized to this host	accept
13	peer unfit for synchronization	peer_unfit	unreachable, unsynchronized, noselect	accept

Flow Diagrams

- 1. Main Program
- 2. Peer Process
- 3. System Process
- 4. Clock Discipline Process
- 5. Clock Adjust Process
- 6. Poll Process



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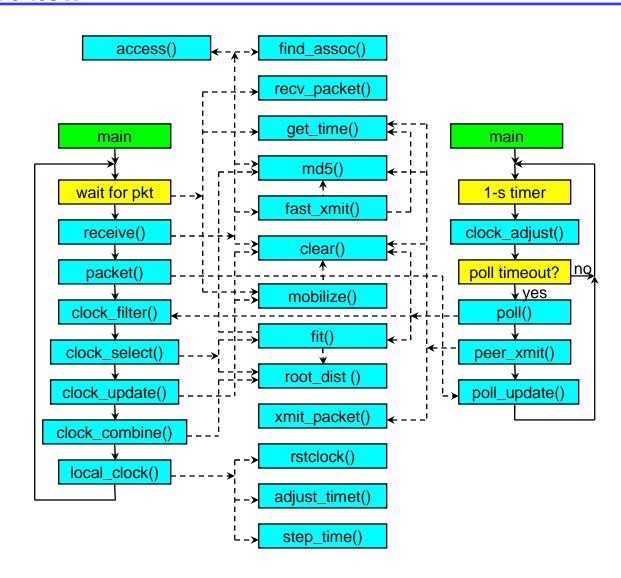
Control flow



- The main program waits for a packet arrival, then control flows by each of the procedures connected by solid arrows.
 - A client request requires no persistent association; the server response is handled directly by fast_xmit.
 - The packet procedure calls poll_update since it updates the packet poll variable.
- The main program waits for one second, then calls clock_adjust.
- At the poll timeout, control flows by each of the procedures connected by solid arrows.
 - The peer_xmit procedure calls clock_filter when the server has not been heard for three poll intervals. It calls clear on timeout for ephemeral associaitons.
- The dotted arrows show which procdures are called by each procedure with control returning to the calling procedure.

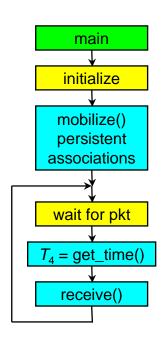
Procedure flow

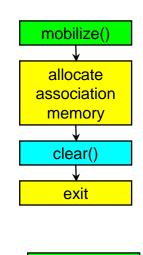


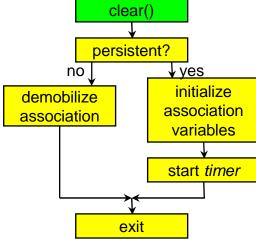


Main program









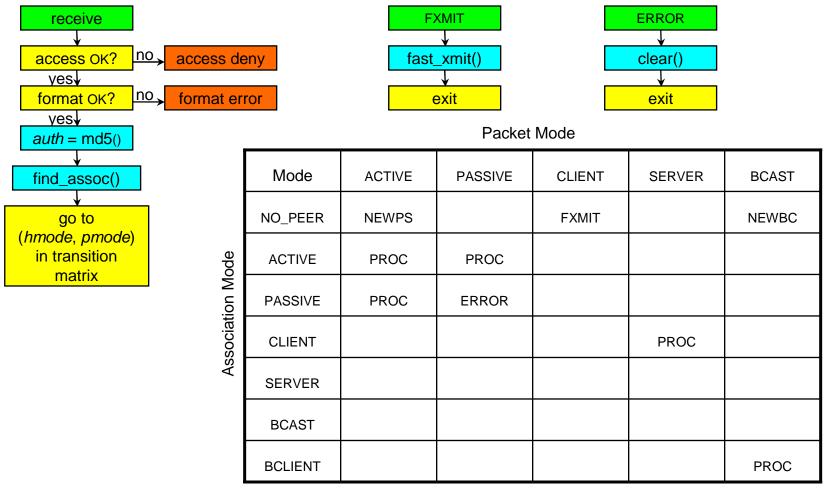
Peer process



- o receive procedure
 - Verify integrity, authenticity and consistency of packet data.
 - Match packet to persistent association (client) or reply directly (server).
- packet procedure
 - Compute clock offset, roundtrip delay and dispersion.
 - Copy packet header data to peer state variables
- o clock_filter procedure
 - Select the best from among the past eight samples.
 - Calculate filter dispersion, jitter and related values.
 - Implement popcorn spike suppressor.

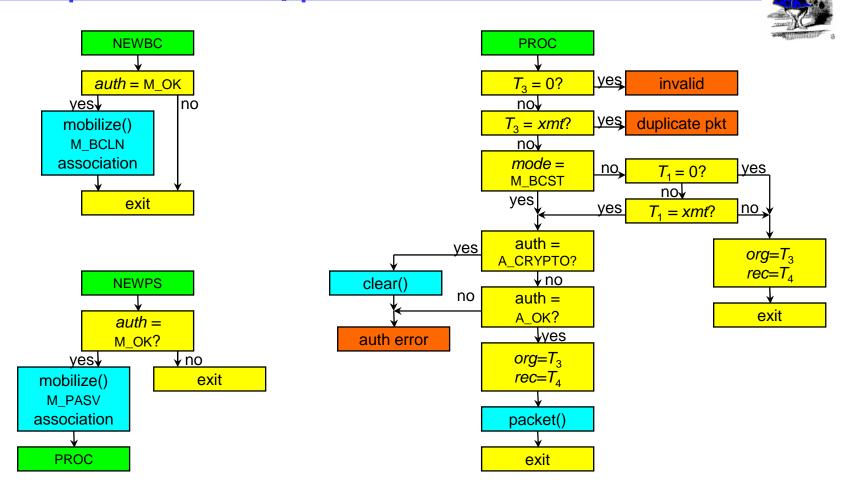
Peer process: receive() procedure I





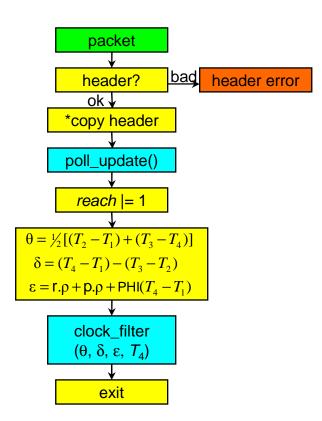
The default (empty box) behavior is to discard the packet.

Peer process: receive() procedure II



Peer process: packet() procedure





Peer		Packet
<u>Variables</u>		<u>Variables</u>
leap	\leftarrow	leap
mode	\leftarrow	mode
stratum	\leftarrow	stratum
poll	\leftarrow	ppoll
Δ	\leftarrow	Δ
E	\leftarrow	E
refid	\leftarrow	refid
reftime	\leftarrow	reftime

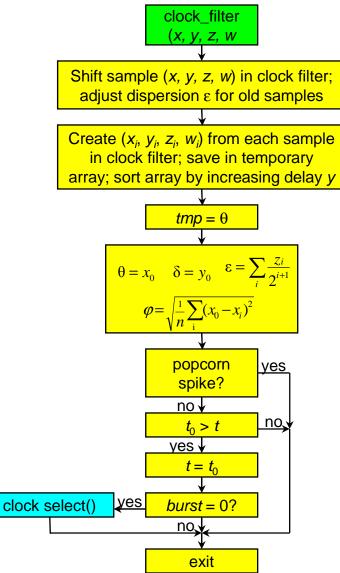
*Copy Header

Variable	Process	Description	
T_1	packet	origin timestamp	
T_2	packet	receive timestamp	
T_3	packet	transmit timestamp	
T_4	packet	destination timestamp	
θ	peer	offset	
δ	peer	delay	
ε	poll	dispersion	
r.ρ	packet	peer poll interval	
p.p	peer	host poll interval	
reach	poll	reach register	
PHI	parameter	frequency tolerance	

packet() Procedure

peer process: clock_filter() procedure





<u>Variable</u>	Process	<u>Description</u>	
θ	peer	clock offset	
δ	peer	roundtrip delay	
ε	peer	filter dispersion	
φ	peer	filter jitter	
t	peer	last update time	
n	peer	number of filter samples	
(x, y, z, w)		from packet procedure	
tmp		temporary	
burst	poll	burst counter	
τ	local clock	poll interval	

clock_filter() Procedure

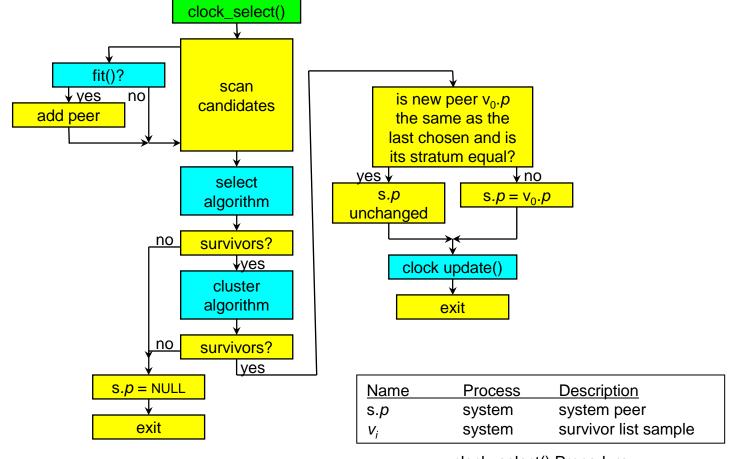
System process



- o clock_select procedure
 - select algorithm: classify available servers as truechimers or falsetickers.
 - cluster algorithm: find and discard outlyers until no more than three survivors remain.
- clock_update procedure
 - call clock_combine procedure to combine weighted server offsets.
 - Call local_clock procedure to discipline the system clock.
 - Update system variables
- rootdist function
 - Return synchronization distance to the primary reference source.
- o fit function
 - Return TRUE if selected server is acceptable and root distance less than 1s

System process: clock_select() procedure



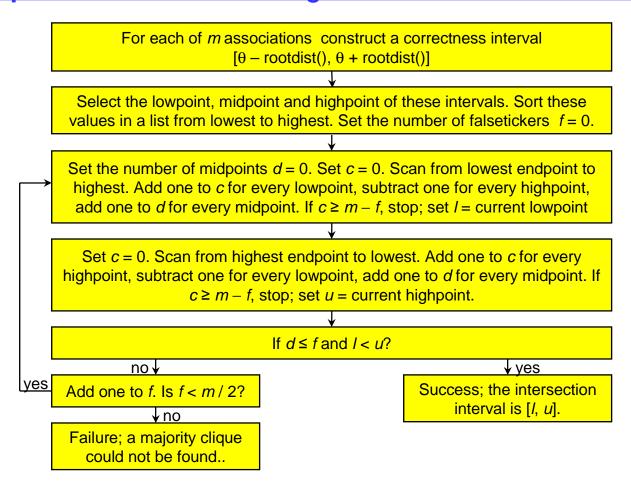


clock_select() Procedure

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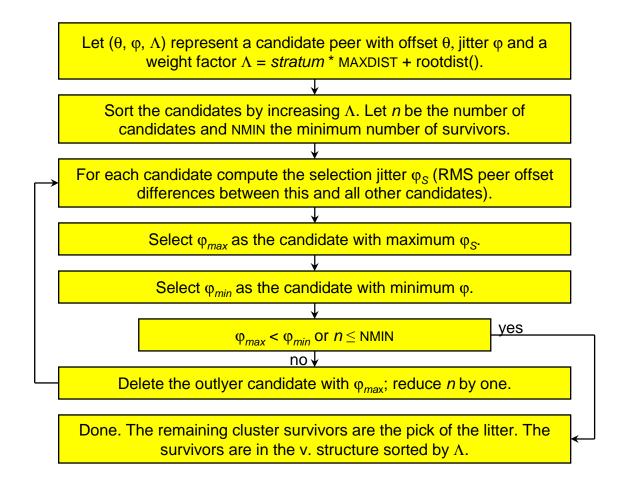
System process: intersection algorithm





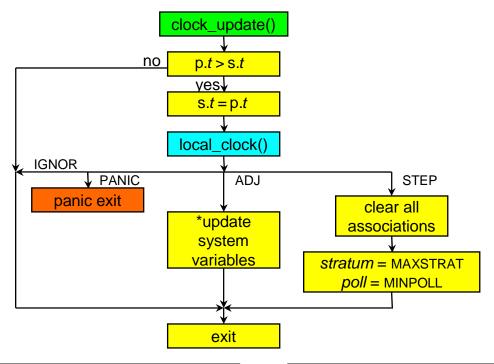
system process: cluster algorithm





System process: clock_update() procedure





Process	<u>Description</u>
peer	time
system	offset
system	stratum
system	poll interval
parameter	max stratum
parameter	min poll interval
	peer system system system parameter

clock_update Procedure

System Variables		Peer Variables
leap	←	 leap
stratum	\leftarrow	stratum
refid	\leftarrow	refid
reftime	\leftarrow	reftime
Δ	\leftarrow	$\Delta + \delta$
Е	←	E + ε + PHI μ + ϕ + $ \theta $

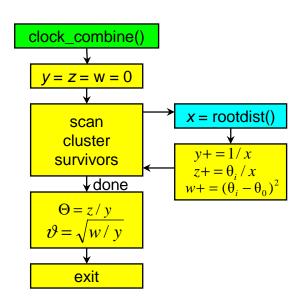
^{*}Update System Variables

system process: clock_combine() procedure



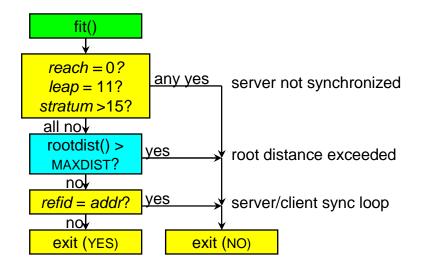
Variable	Process	Description
Θ	system	combined clock offset
ϑ	system	combined jitter
θ_0	survivor list	first survivor offset
θ_{i}	survivor list	ith survivor offset
x, y, z, w		temporaries

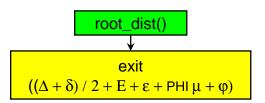
combine() Procedure



System process: fit() and root_dist() functions







Variable	Process	<u>Description</u>	
leap	peer	leap indicator	
stratum	peer	stratum	
refid	peer	reference ID	
addr	system	hashed local IP addr	
reach	poll	reach shift register	

fit() function

<u>Variable</u>	Process	<u>Description</u>	
Δ	peer	root delay	
δ	peer	delay	
E	peer	root dispersion	
ε	peer	dispersion	
μ	peer	time since last update	
φ	peer	jitter	
PHI	parameter	frequency tolerance	

rootdist() Function

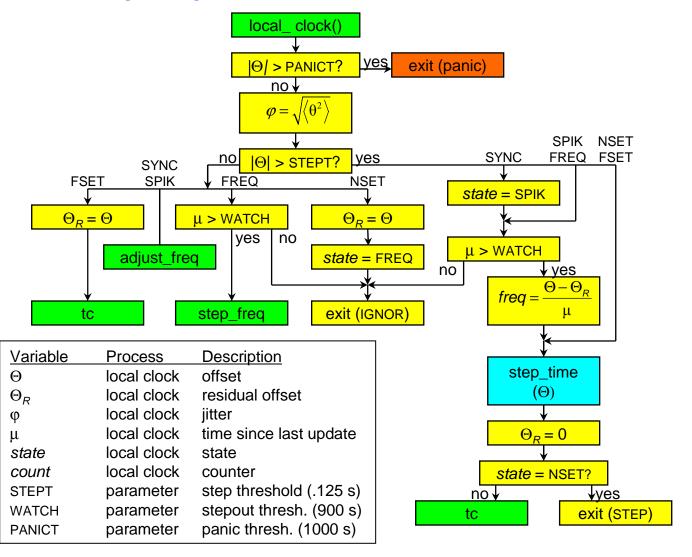
Clock discipline process



- o local_clock() function
 - Discipline system clock using adaptiver-parameter, phase/frequency-lock loop.
- rstclock procedure
 - Transition to new state and initialize variables.
- adjust_freq segment
 - Adjust oscillator frequency using PLL/FLL feedback loop.
- o step_freq segment
 - Step oscillator frequency when first starting and no previous information.
- tc segment
 - Adjust time constant as a function of prevailing jitter and oscillator stability.

Clock discipline process: local clock() function I





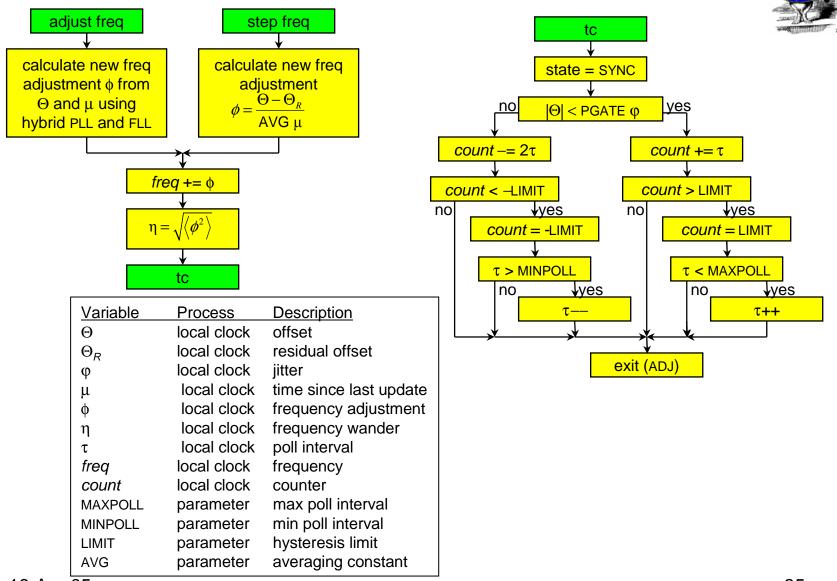
local_clock() Function

Clock discipline process: state transition matrix



State	Θ < STEP	Θ > STEP	Comments
NSET	>FREQ; adjust time	>FREQ; step time	no frequency file
FSET	>SYNC; adjust time	>SYNC; step time	frequency file
SPIK	>SYNC; adjust freq; adjust time	if (< 900 s) >SPIK else SYNC; step freq; step time	outlyer detected
FREQ	if (< 900 s) >FREQ else >SYNC; step freq; adjust time	if (< 900 s) >FREQ else >SYNC; step freq; step time	Initial frequency
SYNC	>SYNC; adjust freq; adjust time	If (< 900 s) >SPIK else >SYNC; step freq; step time	normal operation

Clock discipline process: local_clock() function II



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local_clock() Procedure

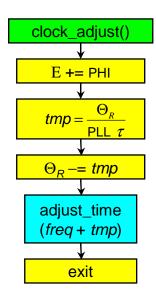
Clock adjust process: clock_adjust() procedure



- o clock_adjust() procedure
 - Called by kernel timer routines once each second.
 - Adjusts system clock frequency as computed by PLL/FLL.
 - system process computes initial system clock offset.
 - Reduce residual clock offset as exponential decay.
- This procedure can also be implemented in the kernel for reduced sawtooth error.

Clock adjust process: clock_adjust() procedure





Name	Process	<u>Description</u>
τ	local clock	poll interval
Θ_R	local clock	current offset
E	system	root dispersion
freq	local clock	frequency
tmp	local	temporary
PHI	parameter	tolerance (15 PPM)
PLL	parameter	PLL loop gain

clock_adjust() Procedure

Poll process



- o poll() procedure
 - Determine when to transmit a packet according to poll and burst schedules.
- o peer_xmit() and fast_xmit() procedures
 - Format and transmit an NTP packet.
- o poll update() procedure
 - Mitigate the poll interval as a function of the host and peer poll intervals and defined lower and upper limits.

Poll process: poll() procedure variables

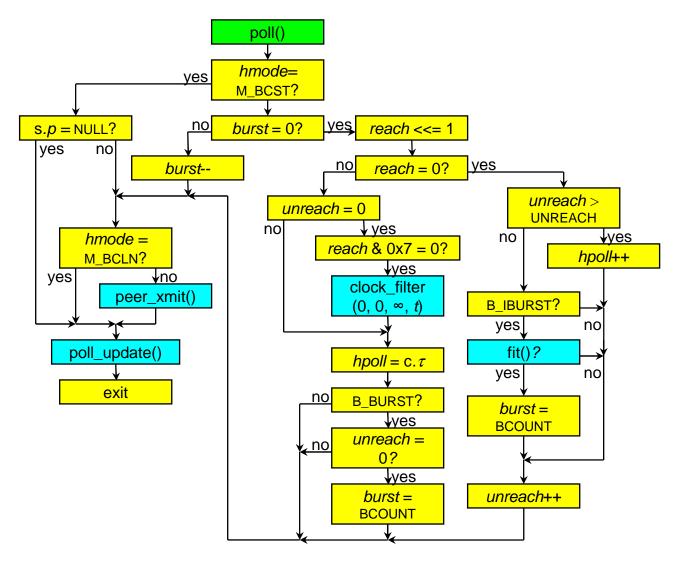


Name	Process	<u>Description</u>	
hpoll	poll	host poll interval	
hmode	poll	host mode	
count	poll	burst counter	
reach	poll	reach register	
unreach	poll	unreach counter	
t	local clock	current time	
τ	local clock	poll interval	
p	system	system peer	
M_BCST	parameter	broadcast server	
M-BCLN	parameter	broadcast client	
B_BURST	peer flag	burst enable	
B_IBURST	peer flag	initial burst enable	
B_COUNT	parameter	pkts in a burst	

poll() Procedure

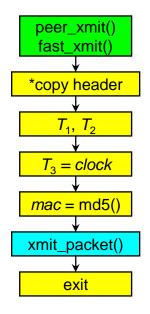
Poll process: poll() procedure





Poll process: peer_xmit() and fast_xmit() procedures





Packet		Desig.	Packet		Desig.
Variable		Variable	Packet		Variable
leap	←	s.leap	leap	←	s.leap
version	\leftarrow	p.version	version	\leftarrow	r.version
mode	\leftarrow	p <i>.hmode</i>	mode	\leftarrow	M_SERV
stratum	\leftarrow	s.stratum	stratum	\leftarrow	s.stratum
poll	\leftarrow	p <i>.hpoll</i>	poll	←	r <i>.poll</i>
ρ	\leftarrow	s.p	ρ	\leftarrow	s.p
Δ	\leftarrow	s. Δ	Δ	\leftarrow	s. Δ
E	\leftarrow	s.E	Е	\leftarrow	s.E
refid	\leftarrow	s. <i>refid</i>	refid	\leftarrow	s. <i>refid</i>
reftime	\leftarrow	s. <i>reftime</i>	reftime	\leftarrow	s. <i>reftime</i>
T ₁	\leftarrow	p. <i>org</i>	T_1	←	r. <i>T</i> ₃
T_2	\leftarrow	p. <i>rec</i>	T_2	\leftarrow	r. 7 ₄
T_3	\leftarrow	clock	T_3	\leftarrow	clock
keyid	\leftarrow	p <i>.keyid</i>	keyid	\leftarrow	r <i>.keyid</i>
mac	\leftarrow	md5	mac	←	md5

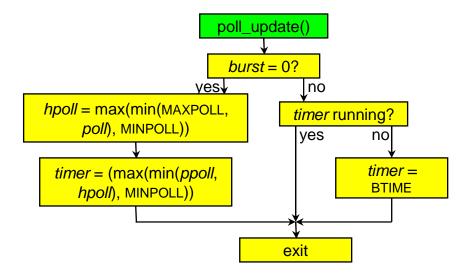
*peer_xmit() Procedure

*fast_xmit() Procedure

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Poll process: poll_update() procedure





<u>Variable</u>	Process	<u>Description</u>
ppoll	peer	peer poll interval
hpoll	poll	host poll interval
burst	poll	burst counter
timer	kernel	system timer
BTIME	parameter	burst time
MINPOLL	parameter	minimum poll interval
MAXPOLL	parameter	maximum poll interval

poll_update() Procedure

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Further information



- Network Time Protocol (NTP): http://www.ntp.org/
 - Current NTP Version 3 and 4 software and documentation
 - FAQ and links to other sources and interesting places
- David L. Mills: http://www.eecis.udel.edu/~mills
 - Papers, reports and memoranda in PostScript and PDF formats
 - Briefings in HTML, PostScript, PowerPoint and PDF formats
 - Collaboration resources hardware, software and documentation
 - Songs, photo galleries and after-dinner speech scripts
- FTP server ftp.udel.edu (pub/ntp directory)
 - Current NTP Version 3 and 4 software and documentation repository
 - Collaboration resources repository
- Related project descriptions and briefings
 - See "Current Research Project Descriptions and Briefings" at http://www.eecis.udel.edu/~mills/status.htm