## WikiMathDB Idea Description

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### 1 Introduction

Idea of the WikiMathDB project was born while trying to understand a mathematical proof while lot of theories were involved and lot of "obvious" facts were omitted. Then I imagined: was there any way to store the proof so detailed, that even computer can understand it? The more I thought about it, the more I convinced of technical possibility to build a computer system which goal is to contain proofs in very detailed form; so detailed, that even computer can check it. So, everyone can view at the proof in more detail. And allow everyone to add his own theories. And provide different views for various languages and terminologies. So, the idea was born.

Who needs in the WikiMathDB system? What the purpose of it?

At first, for educational purposes: if some student cannot understand something "obvious" or forget a well-known thing, he always can look in the Wiki-MathDB for explanation. Also, teacher can add parts of his course to help students to understand it.

At second, for science purposes: while development of a new branch of mathematics, scientists may include their work to the system to avoid explanation while presenting his work to anybody.

Yet another artificial intelligence?

No. The system aims to be a DataBase. There is a wide range of computing tools, automated theorem provers. WikiMathDB is not one of them. Wiki-MathDB's responsibilities is storing and explaining, not evaluation. There also is a huge number of computer-aided math libraries, WikiMathDB differs from them by containing the logical consistency, in the way how author thought.

## 2 Examples

Example 1 (elementary).

Given:  $B \subset A, b \in B$ , so  $b \in A$ .

Why "so"? Maybe in some theories it is not true? Here I can ask the WikiMathDB to explain me why (by, for example, ctrl-clicking on the word "so"). And get the answer based on definition of the subset operator:

$$(B \subset A) \Leftrightarrow (\forall b \in B \Rightarrow b \in A)$$

This answer is based on definition of *subset*:

$$\forall X, Y - sets \Rightarrow [X \subset Y) \Leftrightarrow (\forall x \in X \Rightarrow x \in Y)]$$

Where B can be placed on the place of X, A — on the place of Y, and b — on the place of x.

#### Example 2.

Given: Basis is a linearly independent spanning set.

Having read this, one may want to know, what do they mean while talking "linearly independent" and "spanning set"? By ctrl-clicking on these terms he can get the definitions of the terms. Here WikiMathDB can make an easy translation from English to math: "is a"  $\rightarrow$  "  $\in$  ", so, this definition will be in form:

$$\forall b \in B \Rightarrow (b \in L \land b \in S)$$

Where L is a set of linearly independent vector sets, and S — of spanning sets. Asking the system what does spanning set mean gives the definition of the spanning set itself.

But, you should notice that here we omitted the field in which "basis" is defining: subspace and vector space. Because "basis" will be used if form "basis of the subspace M in vector space V". Omitting these these details is not allowed in the WikiMathDB. The details like that make possible to fully understand matter by computer. So, writing a definition like for "basis", author should consider these details while adding anything to the WikiMathDB.

#### Example 3 (more comprehensive).

Let's look at one solution in field of probability theory, characteristic functions:

**Given**: Random variable  $\xi$  has the Couchy distribution

$$p_{\xi}(x) = \frac{1}{\pi} \frac{a}{a^2 + x^2}$$

**Problem**: Find the characteristic function for  $\xi$ . Solution:

$$f_{\xi}(t) = \frac{a}{\pi} \int_{-\infty}^{\infty} e^{itx} \frac{dt}{x^2 + a^2} = \frac{a}{\pi} \int_{-\infty}^{\infty} \frac{\cos(tx)}{x^2 + a^2} dt$$

Notice that  $f_{\xi}(t)$  – even function, so we only need to know its values for t > 0. Let us differentiate both sides of the last equation, we'll get:

$$f_{\xi}(t) = \frac{a}{\pi} \int_{-\infty}^{\infty} \frac{-x \sin(tx)}{x^2 + a^2} dt \tag{1}$$

It is known from the math analysis that

$$\int_{-\infty}^{\infty} \frac{\sin(tx)}{x} dx = \pi \quad , \text{ so } \quad a = \frac{a}{\pi} \int_{-\infty}^{\infty} \frac{\sin(tx)}{x} dx \tag{2}$$

Summarizing (1) and (2), we'll get

Let us differentiate both sides by t. We get  $f''_{\xi}(t) = a^2 f_{\xi}(t)$ . So,  $f_{\xi}(t) = c_1 e^{at} + c_2 e^{-at}$ , t > 0. Because of  $f_{\xi}(t)$  – bounded function on  $\mathbb{R}$ , then  $c_1 = 0$ , and, basing on property  $f_{\xi}(0) = 1$ , get  $c_2 = 1$ . So, while t > 0  $f_{\xi}(t) = e^{-at}$ , but taking consideration of the function eveness, finally get  $f_{\xi}(t) = e^{-a|t|}$ ,  $t \in \mathbb{R}$ .

Here we see a lot of hidden things: starting from definition of characteristic function and ending with differentiation of improper parametrized integral by parameter, along with on-the-fly solve of Euler's differential equation. There are wasting a reader's time if the reader wants to check (or understand) the solution. It is good if reader is always a genius, but if he isn't? With the help of WikiMathDB, author can waste his own time but save readers' time. Also, explaining something in detail to the stupid computer can eliminate all mistakes that human eye may not notice.

### 3 Global Design

Version 1.0 should provide basic functionality for **explaining** and **viewing** existent content, along with **adding** new content. These include:

- 1. **Common**. All development must use the portable technologies and tools for compatibility, easier maintaining and development.
- 2. Client side. Basic client should be **crossplatform**, has a **WYSIWYG** math editor. Added documents should be sent and stored too, not only parsed and transformed versions. A web-application form sounds to be a good idea.
- 3. **Server side**. Server side should provide an open, documented API, to enable creating different clients for the same servers. The SOAP technology sounds to be a good idea. Structure should consider further features described below for future upgrades.

Furter versions will point on:

- internationalization distinguish different languages, along with different terminologies for the same fields.
- distributed server side allow anyone to install their own clones of the database, work with them, and send changes to the our repository.
- **versioning** track changes made to the database, allowing reverting changes made. Forking and merging will be a good point too.
- authorization close some parts of database from public edit.
- heuristics help editors to add new content by performing evaluating and computing like it done by a lot of computing environments like Mathematica®.