

# RLPBWT

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# Outline

1 RLPBWT

2 Example

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# Some definitions

The permutation, panel  $M$ ,  $n \times m$

In *RLPBWT* we have a permutation  $\pi_j$ ,  $\forall 1 \leq j \leq m$  that stably sorts the bits of the  $j$ -th column of the PBWT.

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The positions in the columns of the PBWT of the bits in the  $i$ -th row of  $M$  are:

$$i, \pi_1(i), \pi_2(\pi_1(i)), \dots, \pi_{m-1}(\dots(\pi_2(\pi_1(i)))\dots)$$

Extracting the bits of the  $i$ -th row of  $M$  reduces to iteratively applying the  $\pi_{m-1}$  permutations, corresponding to iteratively apply LF in a standard BWT

# The compressed data structure

## The tables

- a set of  $m$  tables in which the  $m$ -th table stores only the positions of the run-heads in the  $m$ -th column and a bool to check the first symbol: 0 or 1
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## The quadruple

- 1 the position  $p$  of the  $i$ -th run-head in the  $j$ -th column of the PBWT
- 2 the permutation  $\pi_j(p)$
- 3 the index of the run containing bit  $\pi_j(p)$  in the  $(j + 1)$ -st column of the PBWT
- 4 the threshold, that's the index of the minimum *LCP value* (current column minus divergence array value) in the run



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## First step

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looking up the row for the run containing bit  $\pi_1(p)$  in the the second table and scanning down the table until we find the row for the run containing bit  $\pi_1(i)$

## Next step

We continue repeating this procedure for each column

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# The Panel

## Panel

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
1	1	0	1	0	0	1	1	1	1	1	0	0	1	0	0	1	0	0	1
0	1	0	0	0	0	1	1	1	1	1	0	0	1	1	1	0	0	1	0
0	0	0	1	0	0	0	0	0	1	1	1	1	0	0	1	0	1	0	0
1	0	0	1	1	0	1	0	1	0	0	0	1	1	1	0	0	1	1	0
0	1	1	0	1	1	1	1	1	0	0	1	0	0	1	1	1	1	0	0
1	1	0	0	1	0	1	0	1	0	1	0	1	0	0	0	1	1	1	1
0	0	0	1	0	1	1	1	1	1	1	1	0	0	1	0	0	0	1	1

## PBWT Matrix

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
1	1	0	1	0	0	1	0	0	1	1	0	1	1	1	0	1	0	1	1
0	0	0	1	1	0	0	1	1	0	0	1	1	1	1	0	1	0	1	0
0	1	0	1	1	1	1	1	1	0	0	0	0	0	0	1	0	1	1	1
1	0	0	0	0	0	1	0	1	1	1	1	0	0	0	1	0	1	1	0
0	1	1	1	0	0	1	0	1	1	1	0	0	1	1	0	0	0	0	0
1	0	0	0	1	1	1	1	1	1	1	0	1	0	0	1	1	0	1	0
0	1	0	0	0	0	1	1	1	0	1	1	0	0	1	0	0	1	0	1

# Prefix and Divergence Arrays

## Prefix Arrays

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
0	1	2	2	1	1	1	2	2	2	5	3	3	1	4	5	5	6	6	0
1	2	6	6	5	2	2	1	5	5	3	4	5	0	6	2	2	3	3	4
2	4	3	3	4	6	0	0	3	3	4	5	1	4	5	0	0	1	1	6
3	6	1	1	2	0	5	5	1	1	2	2	0	6	2	4	6	5	2	3
4	0	4	0	6	5	3	3	0	0	1	1	4	3	1	6	3	2	0	1
5	3	0	5	3	4	6	6	6	6	0	0	2	5	0	1	4	0	5	2
6	5	5	4	0	3	4	4	4	4	6	6	6	2	3	3	1	4	4	5

## LCP Arrays: current $k$ minus the original Durbin's divergence arrays

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
0	1	2	3	3	1	2	0	1	0	6	3	1	9	3	3	4	3	4	1
0	1	1	2	1	5	4	3	4	5	2	0	2	1	1	1	2	1	2	0
0	1	0	1	0	3	1	2	0	1	0	1	8	2	2	0	1	0	1	5
0	0	2	2	4	0	2	3	4	5	1	2	0	0	0	4	2	5	4	3
0	1	1	3	3	2	0	1	2	3	6	7	1	2	10	1	0	3	0	2
0	1	2	0	2	1	1	2	3	4	4	5	3	1	1	2	2	1	2	1

0 4 4 0 0 3 0 0  
1 0 0 1 1 0 0 1  
3 5 5 3 2 4 1 2  
4 2 2 4 ⇒ 3 1 0 3 ⇒ 0 0 0 0  
5 6 6 5 4 6 3 4 ⇒ 3 0 0 3  
6 3 3 6 5 2 0 5 5 4 2 5 ⇒ 4 6 3 4 ⇒ 0 3 2 0  
0 0 0 0  
1 0 0 0  
3 5 5 3  
4 2 2 4  
5 6 6 5  
6 3 3 6

0 0 0 0  
2 5 2 2  
3 2 2 4  $\Rightarrow$  1 0 0 1  $\Rightarrow$  1 3 1 1  $\Rightarrow$  0 0 0 0  $\Rightarrow$  1 0 0 0  $\Rightarrow$  0 3 2 0  
5 6 2 5 2 2 1 5 3 1 1 3 1 1 1 3 3 4 2 3  
6 4 2 6 5 5 1 5 5 5 1 5 6 2 1 6

0 2 2 0  
1 0 0 2  
3 3 3 3

⇒

0 0 0 0  
1 4 1 1  
2 1 0 2  
3 5 2 3  
4 2 1 4  
6 6 3 6

⇒

0 4 2 0  
2 0 0 4  
5 6 3 5  
6 3 1 6

⇒

0 4 2 0  
2 0 0 2  
4 6 4 4  
5 2 1 6

⇒

0 3 1 0  
2 0 0 2  
4 5 3 4  
5 2 0 5  
6 6 4 6

0 0 0 0    0 3 1 0    0 0 0 0    0 2 2 0    0 4 0 0  
 3 5 2 3    3 0 0 3    3 5 2 3    4 0 0 4    1 0 0 1  
 4 3 1 4  $\Rightarrow$  5 6 3 5  $\Rightarrow$  4 3 0 5  $\Rightarrow$  5 6 4 5  $\Rightarrow$  2 5 0 2  
 5 6 3 5    6 2 0 6    6 6 3 6    6 1 1 6    3 1 0 5  
 6 4 1 6       6 6 3 6    6 1 1 6    6 6 0 6



# Match with external haplotype I

## First case, bits matches at column $j$ -th

- we are looking at  $d$ -th bit of the  $k$ -th run, that come from the  $i$ -th row of the panel
- if this bit match the next bit of the pattern we can go to column  $j + 1$  and we figure out which bit to look at in that column
- the next bit we look at is still from row  $i$ -th

# Match with external haplotype II

## Second case, bits doesn't matches at column $j$ -th

- we are looking at  $d$ -th bit of the  $k$ -th run and that bit doesn't match the next bit in the pattern
- we look at the threshold for the  $k$ -th run:
  - if  $d$  is at most the threshold (check this "at most") then we move to the last bit of the  $(k - 1)$ -st run in the  $j$ -th column and then we proceed as in *case 1*
  - if  $d$  is greater than the threshold then we move to the first bit of the  $(k - 1)$ -st run in the  $j$ -th column and then we proceed as in *case 1*