

# Data Structures

## 3. Recursion

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1. Recursion
2. Factorial
3. Binary Search
4. Permutation

# Recursion

- A function is called by itself while running ?  
9
- possible when the same task is repeated with exit condition
- “Divide & Conquer” strategy
- Iterative function with if-else or while can be rewritten in recursion
- In compiler's view, recursive call is the same as another new function is called
- Advantages
  - Clear representation of algorithm
- Disadvantage
  - Frequent function call overhead

# Factorial

- $n! = 1$  where  $n = 0$
- $n! = n * (n - 1)!$  where  $n \geq 1$

$$n! = 1 * 2 * \dots * (n-1) * n$$

$$(n-1)!$$

$$f(4) = 4 * \underbrace{f(3)}_{= 3 * f(2)}$$

## • Program 3.1

```
long factorial (int n)
{
    if (n == 0)
        return 1;
    else
        return factorial (n-1);
}
```

# GCD

최대공약수

- Greatest Common Divisor
- $\text{gcd}(x, y) = \text{gcd}(y, x \% y)$  if  $y > 0$
- $\text{gcd}(x, 0) = x$
- ex)  $\text{gcd}(48, 8) = \text{gcd}(8, \underline{48 \div 8}) = \text{gcd}(8, \underline{0}) = 8$
- ex)  $\text{gcd}(128, 12) = \underline{4}$
- Program 3.2

# Binary Search

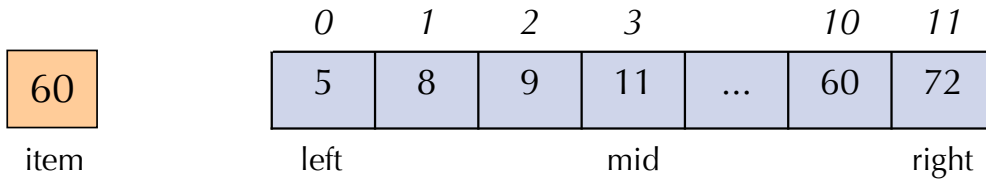
이진탐색

- Problem) search a specified key in a sorted list
  - $S = [ 3, 7, 8, 11, 13, 19, 25 ]$
  - No overlapping number
- Algorithm

```
while (there are any item to compare)
{
    find Median position;
    if (item < median)
        change the range with left sub-list
    else if (item > median)
        change the range with right sub-list
    else
        return median position;
}
```

# Binary Search

- Program 3.3 154
  - Iterative Binary Search



# Recursion - Binary Search

- Program 3.4 “재귀적 이진탐색” P55
  - Recursive Binary Search



# Hanoi Tower

- Goal of Problem
  - move some discs in a pole to another pole without changing the order of discs
- Condition
  1. Only single disc can be moved at a time
  2. A disc cannot be placed over smaller one



# Hanoi Tower

- Algorithm

- Assuming that there are three poles A, B, C, and all discs of pole A have to be moved to pole B

1. Move  $n - 1$  discs from pole A to pole C → B에 놓으려면 C에 있어야 함
2. Move single disc from pole A to pole B
3. Move  $n - 1$  discs from C to pole B

- Step 1 and 3 should be solved recursively

- Program 3.5

# Hanoi Tower P57

- # of movements
- time to move single disk :  $t(1)$

$$t(1) = 1$$

- time to move  $n$  disks :  $t(n)$

$$t(n) = 2 t(n - 1) + 1$$

$$= 2 (2 t(n - 2) + 1) + 1$$

$$= 2 (2 (2 t(n - 3) + 1) + 1) + 1 = 2^3 * t(n - 3) + 2^2 + 2^1 + 2^0$$

$$= \dots$$

$$= 2^{n-1} + 2^{n-2} + \dots + 2^1 + 2^0$$

$$= \frac{2^n - 1}{1}$$

$$t(n) = O(2^n) \quad // \text{Time complexity}$$

Big-O 표기법

시간복잡도

가하증수증가  
개방 12로 가정

17m, 12days, 34yr //  $n=10, 20, 30$

# Permutation (순열)

- Find all possible permutations with  $n$  elements ( $n > 1$ )
- ex) For a set  $\{a, b, c\}$ , find all permutations
  - $P = \{(a, b, c), (a, c, b), (b, a, c), (b, c, a), (c, a, b), (c, b, a)\}$
  - ${}_3P_3 = 3 \times 2 \times 1 = 3! = 6$

# Permutation

- Permutations of {a, b, c, d}

- 24 permutations are divided into 4 groups

a) (a, b, c, d), (a, b, d, c), .. => (a, Perm(b, c, d)) → 6

b) (b, Perm(a, c, d)) → 6

c) (c, Perm(a, b, d)) → 6

d) (d, Perm(a, b, c)) → 6

24

↓  
24

- $Perm(b, c, d)$  can be solved in the same way

- (b, Perm(c, d)), (c, Perm(b, d)), (d, Perm(b, c))

- => a clue for recursive solution

# Permutation

- `char list[] = { 'a', 'b', 'c', 'd' };`
- `i` : start index of range
- `n` : end index of range
- ex)
  - `perm (list, 0, 3)`
  - `perm (list, 0, 2)`

<code>i</code>	<code>j</code>		
0	1	2	3
'a'	'b'	'c'	'd'

b | a c d

동등하게  
구분한 코드

perm(0,3)







구분하지 않아서

```
void perm(char list[], int i, int n)
{
    int j;
    if (i == n)
    {
        for (j = 0; j <= n; j++)
            printf ("%c", list[j]);
        printf ("\n");
    }
    else
    {
        for (j = i; j <= n; j++)
        {
            Swap (list[i], list[j]);
            perm (list, i+1, n);
            Swap (list[i], list[j]);
        }
    }
}
```

→ 이걸 제외하고

↳ a,b 위치 바꾸기.

# Permutation

Perm(0, 3)	Perm(1, 3)	Perm(2, 3)	Perm(3, 3)
<u>a ( b c d )</u>	 a ( <b>b</b> ( <b>c</b> <b>d</b> ) ) a ( <b>c</b> ( <b>b</b> <b>d</b> ) ) a ( <b>d</b> ( <b>c</b> <b>b</b> ) )	 a ( b ( <b>c</b> ( <b>d</b> ) ) ) a ( b ( <b>d</b> ( <b>c</b> ) ) ) a ( c ( <b>b</b> ( <b>d</b> ) ) ) a ( c ( <b>d</b> ( <b>b</b> ) ) ) a ( d ( <b>c</b> ( <b>b</b> ) ) ) a ( d ( <b>b</b> ( <b>c</b> ) ) )	 a, b, c, d a, b, d, c a, c, b, d a, c, d, b a, d, c, b a, d, b, c
b ( a c d )	 b ( <b>a</b> ( <b>c</b> <b>d</b> ) ) b ( <b>c</b> ( <b>a</b> <b>d</b> ) ) b ( <b>d</b> ( <b>c</b> <b>a</b> ) )	 b ( a ( <b>c</b> ( <b>d</b> ) ) ) b ( a ( <b>d</b> ( <b>c</b> ) ) ) ..... .....	 b, a, c, d b, a, d, c ..... .....
c ( b a d )	c ( <b>b</b> ( <b>a</b> <b>d</b> ) ) .....	c ( b ( <b>a</b> ( <b>d</b> ) ) ) .....	c, b, a, d
d ( b c a )	d ( <b>b</b> ( <b>c</b> <b>a</b> ) ) .....	d ( b ( <b>c</b> ( <b>a</b> ) ) ) .....	d, b, c, a

- Exercise 3.3, 3.4

연습문제 4번 (P60)

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구분별일지.

구분별 구분별