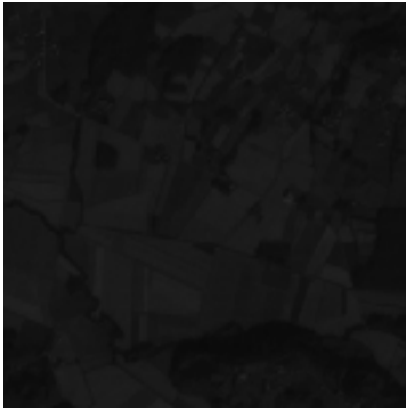


# Histogram normalization

Image (256x256)



Processed image (256x256)

