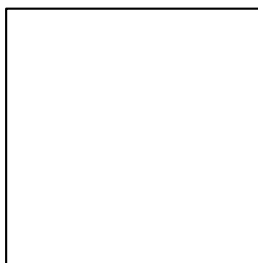


Name _____
Class _____
Level _____
XP _____

Colors or Portrait



Hit-points

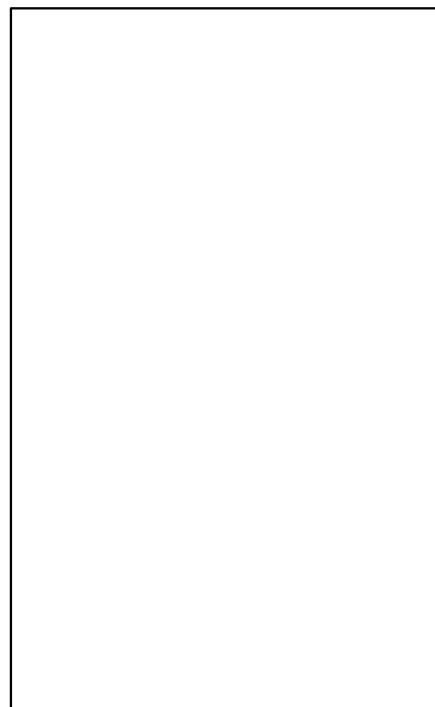
Max

Fighter & Dwarf: d8
Magic User & Thief: d4
everybody else: d6
+ constitution bonus

AC

none = 9, leather = 7, chain = 5,
plate = 3, shield = -1, minus dex bonus

Property



roll 3d6 for each

value

bonus

Strength _____

Dexterity _____

Constitution _____

Intelligence _____

Wisdom _____

Charisma _____

value bonus

3 -3
4-5 -2
6-8 -1
9-12
13-15 +1
16-17 +2
18 +3

Loyalty _____

7 + charisma
bonus

Retainers _____

4 + charisma
bonus

Reactions _____

value bonus

3 -2
4-8 -1
9-12
13-17 +1
18 +2

Saving Throws

Dragon breath, explosions _____

Paralysis, Petrification _____

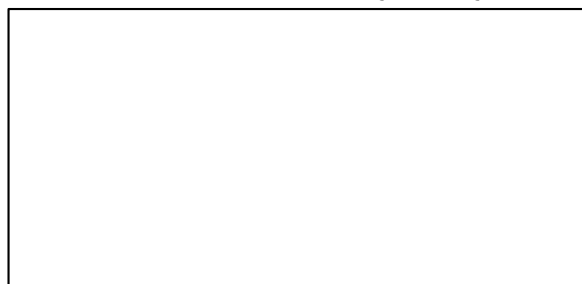
Death, Poison _____

Rays, Wands _____

Spells _____

d20 equal
or better

Abilities, Languages



To hit:

AC of opponent:

0 1 2 3 4 5 6 7 8 9

Melee (+ strength bonus) _____

Ranged (+ dexterity bonus) _____

d20 equal or better

Damage: 1d6

(+ strength bonus in melee)