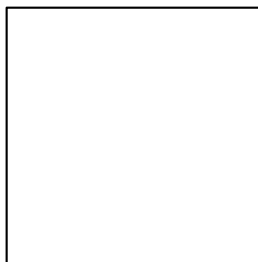


Name _____
 Class _____
 Level _____
 XP _____

Colors or Portrait



Hit-points

 Max

Fighter & Dwarf: d8
 Magic User & Thief: d4
 everybody else: d6
 + constitution bonus

AC

none = 9, leather = 7, chain = 5,
 plate = 3, shield = -1, minus dex bonus

roll 3d6 for each

Strength _____
 Dexterity _____
 Constitution _____
 Intelligence _____
 Wisdom _____
 Charisma _____

value

bonus

value	bonus
3	-3
4-5	-2
6-8	-1
9-12	
13-15	+1
16-17	+2
18	+3

Loyalty _____
 Retainers _____
 Reactions _____

7 + charisma
 bonus

4 + charisma
 bonus

value	bonus
3	-2
4-8	-1
9-12	
13-17	+1
18	+2

Property

Abilities, Languages

Saving Throws

Dragon breath, explosions _____
 Paralysis, Petrification _____
 Death, Poison _____
 Rays, Wands _____
 Spells _____

d20 equal
 or better

To hit:

AC of opponent: 0 1 2 3 4 5 6 7 8 9

Melee (+ strength bonus) -- -- -- -- -- -- -- -- --

Ranged (+ dexterity bonus) -- -- -- -- -- -- -- -- --

d20 equal or better

Damage: 1d6

(+ strength bonus in melee)