

Oiver Hewson

14 Staff briefing

08:50-09:20 | Saturday | HQ

Other Judges

All

Description

15 Final organisation

09:20-09:50 | Saturday |

Other Judges

All

Description

Register, staff tents, name tags.

21 ★ Base 65 ★ Patrol sheet

10:20-11:20 | Saturday |

Other Judges

- Sebastian Haug

Description

Inspect the patrols hand in sheet. Assess the design and the amount of effort they put into it. Assess the theming put into their sheet that it relates to time travel either through time machines, another era in time, a show relating to time travel or the like. See that it is complete with the names of each patrol member, their rank and age



be prepared....

23 Opening Parade

11:30-11:50 | Saturday | Parade

Other Judges

All

Description

25 Staff Lunch

12:00-12:30 | Saturday | HQ

Other Judges

All

Description

28 Bases 1

13:00-14:00 | Saturday |

Other Judges

- Aaron Filmlalter
- Aidan Smith
- Caleb Serafin
- Daniel Le Jeune
- Daniel Lugt
- David Knight
- Holly Raine
- John Roux
- Jonathan Webb
- Jonathan Webb
- Jude Conradie
- Melissa Rijs
- Philip Brink
- Robbie Schriber
- Sebastian Haug
- Susan Gammon

Description

30 ★ Base 2 ★ Finding north without a compass

13:00-13:30 | Saturday |

Other Judges

- Robbie Schriber

Description

Scout must name and demonstrate two methods to find north without a compass. They can fall out and get any items but the patrol who falls in must be the patrol to complete it

40 ★ Base 12 ★ woggle plating

13:30-14:00 | Saturday |

Other Judges

- Robbie Schriber

Description

Scout must demonstrate how to plate a woggle

45 Staff brief

14:00-14:20 | Saturday | HQ

Other Judges

All

Description



be prepared....

46 Bases 2

14:20-15:20 | Saturday |

Other Judges

- Aaron Filmalter
 - Aidan Smith
 - Caleb Serafin
 - Daniel Le Jeune
 - Daniel Lugt
 - Jonathan Webb
 - Melissa Rijs
 - Melissa Rijs
 - Olivia Steenkamp
 - Philip Brink
 - Robbie Schriber
 - Sebastian Haug
-

Description

48 ★ Base 18 ★ Knotting and pioneering

14:20-15:20 | Saturday |

Other Judges

- Jonathan Webb
-

Description

Scouts are required to demonstrate the knots and lashings given. knots and lashing on print out. they should also explain what its used for and if they don't know how to tie them or what they are used for you should expalin it.

54 Staff Brief

15:20-15:50 | Saturday | HQ

Other Judges

All

Description



be prepared....

55 Bases 3

15:50-16:50 | Saturday |

Other Judges

- Aaron Filmalter
 - Aidan Smith
 - Caleb Serafin
 - Daniel Le Jeune
 - Daniel Lugt
 - David Knight
 - John Roux
 - Jonathan Webb
 - Jude Conradie
 - Jude Conradie
 - Melissa Rijs
 - Olivia Steenkamp
 - Philip Brink
 - Robbie Schriber
 - Sebastian Haug
 - Susan Gammon
-

Description

60 ★ Base 27 ★ Sake identification

15:50-16:50 | Saturday |

Other Judges

- Caleb Serafin
-

Description

Scouts must identify three snakes presented to them, they should just identify its name. 2 points for each snake, 1 point for partial correctness.

64 ★ Base 29 ★ Fire starting

17:20-17:50 | Saturday |

Other Judges

- Aidan Smith
- Daniel Lugt
- Philip Brink
- Philip Brink

Description

Scouts must use their alternative method for fire lighting to start a fire. this fire should be burning for atleast 30 seconds.

70 ★ Base 32 ★ Map orientation

18:30-18:50 | Saturday |

Other Judges

- Susan Gammon

Description

Scouts must identify how to orientate a map. They should orientate the map of glencairn by their surroundings and should orientate the sligsby map according to a compass, remember magnetic declination.

71 ★ Base 55 ★ Dinner Judging

19:00-19:30 | Saturday |

Other Judges

- Aidan Smith
- Caleb Serafin
- Daniel Lugt
- David Knight
- John Roux
- Jonathan Webb
- Melissa Rijs
- Melissa Rijs
- Olivia Steenkamp
- Philip Brink
- Robbie Schriber
- Timothy van Zyl-Smit

Description

72 Staff Dinner

19:30-20:00 | Saturday |

Other Judges

All

Description

75 Night bases

20:30-22:00 | Saturday |

Other Judges

All

Description

76 ★ Base 33 ★ First aid incident scene

20:30-22:00 | Saturday |

Other Judges

- Jonathan Webb
- Robbie Schriber
- Susan Gammon
- Susan Gammon

Description

Scouts must deal with a first aid scenario. Scouts should be briefed before starting the scene. They should treat it exactly like a normal first aid scene. The injuries for each staff member is in the handout. Scenario: The scouters were trying to make a bridge over the river when their lashings came lose and the bridge fell apart. The scouts heard them and came to help. Scouts shouldn't be marked down for over first aiding unless it negatively affects the patients. Scouts must make a sling, warm the patients, preform SAMPLE and preform CPR. They should then be debriefed after the scene and told how to improve.

88 Staff debrief

22:30-23:00 | Saturday | HQ

Other Judges

All

Description

89 Lights out

00:00-06:00 | Sunday |

Other Judges

All

Description

be prepared....

92 Breakfast and staff briefing

08:00-08:30 | Sunday | HQ

Other Judges

All

Description

96 ★ Base 47 ★ tents cleanliness

09:00-10:00 | Sunday |

Other Judges

- Melissa Rijs

Description

You are to inspect the scouts tents. You should check to see that the scouts tents are neatly arranged and their clothes and other items are stored away well. You must also inspect that the tents are clean and not filled with food and dirt.

110 ★ Base 52 ★ Additional gadgets

11:00-12:00 | Sunday |

Other Judges

- Robbie Schriber

Description

You are to inspect the scouts additional gadgets. A point is to be awarded for up to three additional gadgets. Another point is to be awarded for the functionality of each of these gadgets if they are suitable for the campsite and are not proving to be hazardous.

114 Capsite Deconsturction and lunch

12:10-13:10 | Sunday |

Other Judges

All

Description

117 Traffic Control

14:00-16:00 | Sunday |

Other Judges

- Caleb Serafin
- Chris Collier-Reed
- James Webb
- James Webb

Description

119 Closing Parade

14:40-15:00 | Sunday | Parade

Other Judges

All

Description

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be prepared....