CPE301 - SPRING 2023

Design Assignment 1

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Primary Github address: https://github.com/dlenzin15/submissions

Directory: submission/DA1

1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

No hardware components were used. Only Microchip Studio 7 was used to write code that was simulated.

2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

```
; AssemblerApplication1.asm
; Created: 2/19/2023 7:13:40 PM
; Author : lenzin
.include "m328pbdef.inc"
                   //Loads to address 2*(0x0F77) = 0x1EEE
.org 0x0F77
data2: .db 0xFF //Padding byte to bring us to address 0x1EEF
data1: .dw 0x00EF, 0x00F0, 0x00F1, 0x00F2, 0x00F3, 0x00F4, 0x00F5, 0x00F6, 0x00F7,
0x00F8 //Load the 10 16-bit numbers into program memory at address 0x1EEF
.org 0x0
                    //Return to address 0x0000
//Clear registers to be used for calculation. 32-bit answer will be stored in
R20:R21:R22:R23
ldi r20, 0x00
ldi r21, 0x00
ldi r22, 0x00
ldi r23, 0x00
//Reset Z-pointer
ldi zl, 0xEF
ldi zh, 0x1E //Initialize Z-pointer to memory address 0x1EEF
//Reset Counter
ldi r24, 0x0A
12:
      //Load the number to add to the sum with the Z-pointer
      ldi r16, 0x00
      ldi r17, 0x00 //Add 2 bytes to make this a 32-bit number
      lpm r18, z+ //Load upper byte to r18
```

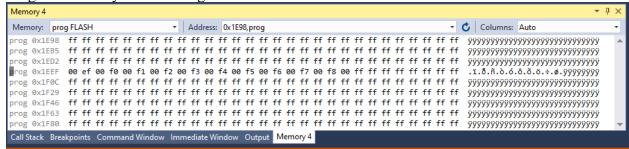
```
lpm r19, z+
                            //Load lower byte to r19
       //Reset X and Y pointers. X-pointer points to the SRAM, Y-pointer points to the
EEPROM
      ldi x1, 0x00
       ldi xh, 0x05 //Note: SRAM starts at address 0x0100 and ends at address 0x08FF.
The middle of the SRAM is at address 0x0500
       ldi yl, 0x00
       ldi yh, 0x02 //Middle of EEPROM is at 0x0200
       //Load running sum into registers
       1d r20, x+
       ld r21, x+
       1d r22, x+
      ld r23, x
      //Add to the running sum
      add r20, r19
      adc r21, r18
      adc r22, r17
      adc r23, r16
       //Reset X-Pointer
      ldi x1, 0x00
       ldi xh, 0x05
      //Save new sum to the SRAM and EEPROM
       st x, r20
                                          //Save byte to register
       call store_in_eeprom //Save to EEPROM
       inc xl
                                          //Increment x-pointer for next instruction
       inc yl
                                          //Increment y-pointer for next instruction
      st x, r21
                                          //Save byte to register
      call store_in_eeprom //Save to EEPROM
       inc xl
                                          //Increment x-pointer for next instruction
                                          //Increment y-pointer for next instruction
      inc yl
                                          //Save byte to register
       st x, r22
       call store_in_eeprom //Save to EEPROM
       inc xl
                                          //Increment x-pointer for next instruction
                                          //Increment y-pointer for next instruction
      inc yl
                                          //Save byte to register
       st x, r23
       call store_in_eeprom //Save to EEPROM
                                          //Increment x-pointer for next instruction
       inc xl
       inc yl
                                          //Increment y-pointer for next instruction
       dec r24
                            //Decrement loop counter
       brne 12
                            //Loop if counter does not equal 0
       jmp end
                            //If loop is finished, jump to end
store_in_eeprom:
       SBIC EECR, EEPE
                                          //Wait until EEPE becomes 0
      RJMP store in eeprom
                                          //Loop until EEPE becomes 0
       ld r25, x
                                          //Load running sum value into r25
      OUT EEARH, YH
                                          //Write new EEPROM address (high)
      OUT EEARL, YL
                                          //Write new EEPROM address (low)
      OUT EEDR, r25
                                          //Write sum to EEPROM data register
```

```
SBI EECR, EEMPE //Set EEMPE to 1
SBI EECR, EEPE //Set EEPE to 0
ret //Return from function

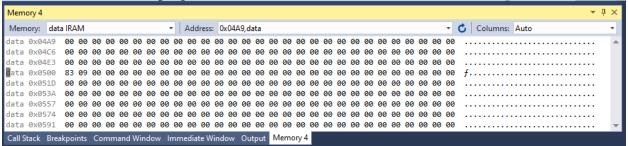
end: jmp end //End of program
```

3. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)

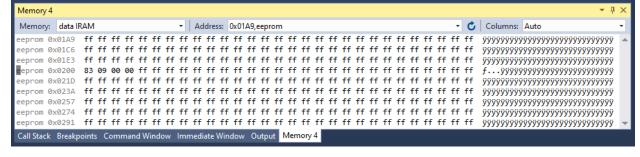
Program Memory after loading the values:



SRAM at the end of the program:



EEPROM at the end of the program:



4. GITHUB LINK OF THIS DA

https://github.com/dlenzin15/submissions/tree/main/DA1

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html