CPE301 – SPRING 2023

Design Assignment 7

Student Name: David Lenzin Student #: 2001654470

Student Email: lenzin@unlv.nevada.edu

Primary Github address: https://github.com/dlenzin15/submissions

Directory: submissions/DA7

Submit the following for all Labs:

1. In the document, for each task submit the modified or included code (only) with highlights and justifications of the modifications. Also, include the comments.

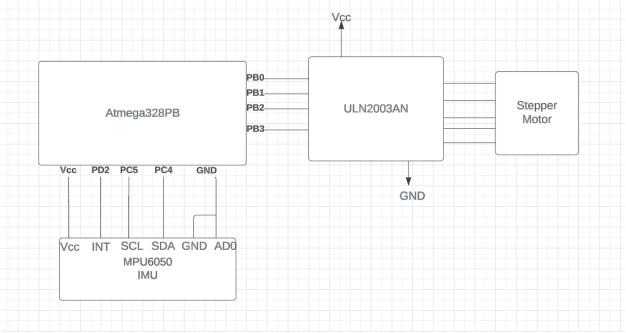
- 2. Use the previously create a Github repository with a random name (no CPE/301, Lastname, Firstname). Place all labs under the root folder ESD301/DA, sub-folder named LABXX, with one document and one video link file for each lab, place modified asm/c files named as LabXX-TYY.asm/c.
- 3. If multiple asm/c files or other libraries are used, create a folder LabXX-TYY and place these files inside the folder.
- 4. The folder should have a) Word document (see template), b) source code file(s) and other include files, c) text file with youtube video links (see template).

1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

List of Components used:

- Atmega328PB Xplained Mini with Multi-Functional Shield
- MPU6050 Inertial Measurement Unit
- 28BYJ-48 Unipolar Stepper Motor
- ULN2003AN Integrated Circuit
- Breadboard

Block diagram with pins used in the Atmega328PB



2. Header and Secondary Codes Used in Tasks 1-3

UART. h

```
* USART RS232 H file.h
 * http://www.electronicwings.com
 */
                                                        /* Define library H file if not defined */
#ifndef USART RS232 H FILE H
#define USART_RS232_H_FILE_H_
#define F_CPU 1600000UL
                                                               /* Define CPU clock Frequency e.g. here its 8MHz */
                                                               /* Include AVR std. library file */
#include <avr/io.h>
#define BAUD PRESCALE (((F CPU / (BAUDRATE * 16UL))) - 1)
                                                              /* Define prescale value */
void USART_Init(unsigned long);
                                                        /* USART initialize function */
char USART_RxChar();
                                                        /* Data receiving function */
void USART_TxChar(char);
                                                       /* Data transmitting function */
void USART_SendString(char*);
                                                       /* Send string of USART data function */
```

```
#endif /* USART_RS232_H_FILE_H_ */
```

```
UART. c
 * USART_RS232_C_file.c
 * http://www.electronicwings.com
*/
#include "uart.h"
                                                                      /* Include USART header file */
                                                        /* USART initialize function */
void USART Init(unsigned long BAUDRATE)
{
      UCSR0B |= (1 << RXEN0) | (1 << TXEN0);
                                                        /* Enable USART transmitter and receiver */
      UCSR0C |= (1 << UCSZ00) | (1 << UCSZ01); /* Write USCRC for 8 bit data and 1 stop bit */
      UBRRØL = BAUD PRESCALE;
                                                        /* Load UBRRL with lower 8 bit of prescale value */
                                                               /* Load UBRRH with upper 8 bit of prescale value */
      UBRR0H = (BAUD PRESCALE >> 8);
}
char USART_RxChar()
                                                                              /* Data receiving function */
      while (!(UCSR0A & (1 << RXC0)));</pre>
                                                                       /* Wait until new data receive */
      return(UDR0);
                                                                              /* Get and return received data */
}
void USART TxChar(char data)
                                                               /* Data transmitting function */
      UDR0 = data:
                                                                /* Write data to be transmitting in UDR */
      while (!(UCSR0A & (1<<UDRE0)));</pre>
                                                               /* Wait until data transmit and buffer get empty */
}
void USART SendString(char *str)
                                                               /* Send string of USART data function */
      int i=0;
      while (str[i]!=0)
              USART_TxChar(str[i]);
                                                               /* Send each char of string till the NULL */
              i++;
      }
```

I2C master.h

```
/* Include delay header file */
#include <util/delay.h>
                                                                        /* Include math function */
#include <math.h>
                                                                        /* Define SCL clock frequency */
#define SCL CLK 100000L
                            ((F_CPU/SCL_CLK)-16)/(2*pow(4,(TWSR&((1<<TWPS0)|(1<<TWPS1))))) /* Define bit rate */
#define BITRATE(TWSR)
                                                                        /* I2C initialize function */
void I2C Init();
                                                                 /* I2C start function */
uint8 t I2C Start(char);
uint8 t I2C Repeated Start(char);
                                                         /* I2C repeated start function */
void I2C_Stop();
                                                                        /* I2C stop function */
void I2C_Start_Wait(char);
                                                                 /* I2C start wait function */
uint8_t I2C_Write(char);
char I2C_Read_Ack();
                                                                 /* I2C write function */
                                                                 /* I2C read ack function */
char I2C Read Nack();
                                                                        /* I2C read nack function */
#endif
```

```
I2C master.c
 * i2c_master.c
 * Created: 5/2/2023 9:10:33 PM
 * Author: david
                                                                             /* Include I2C header file */
#include "i2c master.h"
                                                                      /* I2C initialize function */
void I2C Init()
       TWBR0 = BITRATE(TWSR0 = 0x00);
                                                                      /* Get bit rate register value by formula */
}
                                                                      /* I2C start function */
uint8_t I2C_Start(char slave_write_address)
                                                                      /* Declare variable */
       uint8 t status;
       TWCRO = (1<<TWSTA)|(1<<TWEN)|(1<<TWINT); /* Enable TWI, generate start condition and clear interrupt flag
                                                 /* Wait until TWI finish its current job (start condition) */
       while (!(TWCR0 & (1<<TWINT)));</pre>
                                          /* Read TWI status register with masking lower three bits */
       status = TWSR0 & 0xF8;
       if (status != 0x08)
                                   /* Check weather start condition transmitted successfully or not? */
                                         /* If not then return 0 to indicate start condition fail */
       return 0;
                                          /* If yes then write SLA+W in TWI data register */
       TWDR0 = slave write address;
       TWCR0 = (1 << TWEN) | (1 << TWINT);
                                         /* Enable TWI and clear interrupt flag */
       while (!(TWCR0 & (1<<TWINT)));</pre>
                                         /* Wait until TWI finish its current job (Write operation) */
       status = TWSR0 & 0xF8;
                                         /* Read TWI status register with masking lower three bits */
       if (status == 0x18)
                                        /* Check weather SLA+W transmitted & ack received or not? */
       return 1;
                           /* If yes then return 1 to indicate ack received i.e. ready to accept data byte */
       if (status == 0x20) /* Check weather SLA+W transmitted & nack received or not? */
       return 2;
                           /* If yes then return 2 to indicate nack received i.e. device is busy */
       else
       return 3;
                                          /* Else return 3 to indicate SLA+W failed */
uint8 t I2C Repeated Start(char slave read address)
                                                                      /* I2C repeated start function */
                                                                      /* Declare variable */
       uint8 t status;
       TWCR0 = (1<<TWSTA)|(1<<TWEN)|(1<<TWINT)/* Enable TWI, generate start condition and clear interrupt flag */
```

```
while (!(TWCR0 & (1<<TWINT)));</pre>
                                                /* Wait until TWI finish its current job (start condition) */
       status = TWSR0 & 0xF8;
                                             /* Read TWI status register with masking lower three bits */
       if (status != 0x10)
                                  /* Check weather repeated start condition transmitted successfully or not? */
                           /* If no then return 0 to indicate repeated start condition fail */
       return 0;
       TWDR0 = slave_read_address; /* If yes then write SLA+R in TWI data register */
       TWCR0 = (1<<TWEN)|(1<<TWINT); /* Enable TWI and clear interrupt flag */
       while (!(TWCR0 & (1<<TWINT))); /* Wait until TWI finish its current job (Write operation) */
                                 /* Read TWI status register with masking lower three bits */
       status = TWSR0 & 0xF8:
                                  /* Check weather SLA+R transmitted & ack received or not? */
       if (status == 0x40)
                                  /* If yes then return 1 to indicate ack received */
       return 1;
       if (status == 0x20)
                                  /* Check weather SLA+R transmitted & nack received or not? */
       return 2;
                           /* If yes then return 2 to indicate nack received i.e. device is busy */
       else
                           /* Else return 3 to indicate SLA+W failed */
       return 3;
                           /* I2C stop function */
void I2C Stop()
       TWCR0=(1<<TWSTO)|(1<<TWINT)|(1<<TWEN);/* Enable TWI, generate stop condition and clear interrupt flag */
       while(TWCR0 & (1<<TWST0)); /* Wait until stop condition execution */</pre>
void I2C Start Wait(char slave write address) /* I2C start wait function */
       uint8 t status;
                                /* Declare variable */
       while (1)
             TWCR0 = (1 << TWSTA) | (1 << TWEN) | (1 << TWINT); /* Enable TWI, generate start condition and clear
interrupt flag */
             while (!(TWCR0 & (1<<TWINT))); /* Wait until TWI finish its current job (start condition) */</pre>
              status = TWSR0 & 0xF8; /* Read TWI status register with masking lower three bits */
              if (status != 0x08) /* Check weather start condition transmitted successfully or not? */
                                  /* If no then continue with start loop again */
              continue;
              TWDR0 = slave_write_address; /* If yes then write SLA+W in TWI data register */
              TWCR0 = (1<<TWEN)|(1<<TWINT); /* Enable TWI and clear interrupt flag */
              while (!(TWCR0 & (1<<TWINT))); /* Wait until TWI finish its current job (Write operation) */</pre>
              status = TWSRO & 0xF8; /* Read TWI status register with masking lower three bits */
                                         /* Check weather SLA+W transmitted & ack received or not? */
              if (status != 0x18 )
                    I2C_Stop(); /* If not then generate stop condition */
                    continue; /* continue with start loop again */
             break;
                         /* If yes then break loop */
       }
                                                /* I2C write function */
uint8_t I2C_Write(char data)
                                        /* Declare variable */
       uint8 t status;
                                       /* Copy data in TWI data register */
       TWDR0 = data;
                                       /* Enable TWI and clear interrupt flag */
       TWCR0 = (1 << TWEN) | (1 << TWINT);
       while (!(TWCR0 & (1<<TWINT))); /* Wait until TWI finish its current job (Write operation) */</pre>
       status = TWSR0 & 0xF8; /* Read TWI status register with masking lower three bits */
                                  /* Check weather data transmitted & ack received or not? */
       if (status == 0x28)
                                 /* If yes then return 0 to indicate ack received */
       return 0;
       if (status == 0x30)
                                 /* Check weather data transmitted & nack received or not? */
       return 1;
                                  /* If yes then return 1 to indicate nack received */
       else
                                         /* Else return 2 to indicate data transmission failed */
       return 2;
```

```
char I2C_Read_Ack()
                                          /* I2C read ack function */
       TWCR0=(1<<TWEN)|(1<<TWINT)|(1<<TWEA);
                                                 /* Enable TWI, generation of ack and clear interrupt flag */
                                       /* Wait until TWI finish its current job (read operation) */
       while (!(TWCR0 & (1<<TWINT)));</pre>
                                          /* Return received data */
       return TWDR0;
}
                                  /* I2C read nack function */
char I2C_Read_Nack()
       TWCR0=(1<<TWEN)|(1<<TWINT); /* Enable TWI and clear interrupt flag */
       while (!(TWCR0 & (1<<TWINT))); /* Wait until TWI finish its current job (read operation) */</pre>
       return TWDR0;
                                          /* Return received data */
            MPU6050 def.h
 * MPU6050_def.h
 * Created: 5/2/2023 4:31:48 PM
 * Author: david
#ifndef MPU6050 RES DEFINE H
#define MPU6050_RES_DEFINE_H_
#include <avr/io.h>
#define XG_OFFS_TC 0x00
#define YG_OFFS_TC 0x01
#define ZG_OFFS_TC 0x02
#define X FINE GAIN 0x03
#define Y FINE GAIN 0x04
#define Z FINE GAIN 0x05
#define XA_OFFS_H 0x06
#define XA OFFS L TC 0x07
#define YA OFFS H 0x08
#define YA OFFS L TC 0x09
#define ZA OFFS H 0x0A
#define ZA_OFFS_L_TC 0x0B
#define XG OFFS USRH 0x13
#define XG OFFS USRL 0x14
#define YG OFFS USRH 0x15
#define YG OFFS USRL 0x16
#define ZG OFFS USRH 0x17
#define ZG OFFS USRL 0x18
#define SMPLRT DIV 0x19
#define CONFIG 0x1A
#define GYRO CONFIG 0x1B
#define ACCEL CONFIG 0x1C
```

#define FF_THR 0x1D
#define FF_DUR 0x1E
#define MOT_THR 0x1F
#define MOT_DUR 0x20
#define ZRMOT_THR 0x21
#define ZRMOT_DUR 0x22
#define FIFO_EN 0x23
#define I2C_MST_CTRL 0x24

```
#define I2C SLV0 ADDR 0x25
#define I2C_SLV0_REG 0x26
#define I2C_SLV0_CTRL 0x27
#define I2C_SLV1_ADDR 0x28
#define I2C_SLV1_REG 0x29
#define I2C SLV1 CTRL 0x2A
#define I2C SLV2 ADDR 0x2B
#define I2C SLV2 REG 0x2C
#define I2C_SLV2_CTRL 0x2D
#define I2C SLV3 ADDR 0x2E
#define I2C SLV3 REG 0x2F
#define I2C_SLV3_CTRL 0x30
#define I2C_SLV4_ADDR 0x31
#define I2C_SLV4_REG 0x32
#define I2C_SLV4_D0 0x33
#define I2C SLV4 CTRL 0x34
#define I2C SLV4 DI 0x35
#define I2C MST STATUS 0x36
#define INT PIN CFG 0x37
#define INT_ENABLE 0x38
#define DMP_INT_STATUS 0x39
#define INT_STATUS 0x3A
#define ACCEL_XOUT_H 0x3B
#define ACCEL_XOUT_L 0x3C
#define ACCEL YOUT H 0x3D
#define ACCEL YOUT L 0x3E
#define ACCEL_ZOUT_H 0x3F
#define ACCEL_ZOUT_L 0x40
#define TEMP_OUT_H 0x41
#define TEMP_OUT_L 0x42
#define GYRO_XOUT_H 0x43
#define GYRO_XOUT_L 0x44
#define GYRO_YOUT_H 0x45
#define GYRO_YOUT_L 0x46
#define GYRO ZOUT H 0x47
#define GYRO ZOUT L 0x48
#define EXT_SENS_DATA_00 0x49
#define EXT_SENS_DATA_01 0x4A
#define EXT_SENS_DATA_02 0x4B
#define EXT_SENS_DATA_03 0x4C
#define EXT_SENS_DATA_04 0x4D
#define EXT SENS DATA 05 0x4E
#define EXT SENS DATA 06 0x4F
#define EXT_SENS_DATA_07 0x50
#define EXT SENS DATA 08 0x51
#define EXT_SENS_DATA_09 0x52
#define EXT SENS DATA 10 0x53
#define EXT SENS DATA 11 0x54
#define EXT SENS DATA 12 0x55
#define EXT_SENS_DATA_13 0x56
#define EXT_SENS_DATA_14 0x57
#define EXT SENS DATA 15 0x58
#define EXT SENS DATA 16 0x59
#define EXT SENS DATA 17 0x5A
#define EXT SENS DATA 18 0x5B
#define EXT_SENS_DATA_19 0x5C
#define EXT_SENS_DATA_20 0x5D
#define EXT_SENS_DATA_21 0x5E
```

```
#define EXT SENS DATA 22 0x5F
#define EXT SENS DATA 23 0x60
#define MOT_DETECT_STATUS 0x61
#define I2C_SLV0_D0 0x63
#define I2C_SLV1_D0 0x64
#define I2C SLV2 DO 0x65
#define I2C SLV3 DO 0x66
#define I2C MST DELAY CTRL 0x67
#define SIGNAL_PATH_RESET 0x68
#define MOT DETECT CTRL 0x69
#define USER CTRL 0x6A
#define PWR MGMT 1 0x6B
#define PWR_MGMT_2 0x6C
#define BANK_SEL 0x6D
#define MEM START ADDR 0x6E
#define MEM R W 0x6F
#define DMP CFG 1 0x70
#define DMP CFG 2 0x71
#define FIFO COUNTH 0x72
#define FIFO_COUNTL 0x73
#define FIFO R W 0x74
#define WHO AM I 0x75
#endif /* MPU6050 RES DEFINE H */
```

3. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1

Insert initial code here

```
* DA7_Task1.c
 * Created: 5/1/2023 8:57:44 PM
 * Author : David Lenzin
#define F_CPU 16000000UL
                                                        /* Define CPU clock Frequency e.g. here its 16MHz */
#include <avr/io.h>
                                                               /* Include AVR std. library file */
#include <util/delay.h>
                                                               /* Include delay header file */
                                                               /* Include integer type header file */
#include <inttypes.h>
#include <stdlib.h>
                                                               /* Include standard library file */
                                                               /* Include standard library file */
#include <stdio.h>
#include "MPU6050 def.h"
                                                        /* Include MPU6050 register define file */
#include "i2c_master.h"
                                                               /* Include I2C Master header file */
#include "uart.h"
                                                               /* Include USART header file */
float Acc_x,Acc_y,Acc_z,Temperature,Gyro_x,Gyro_y,Gyro_z;
                                   /* Gyro initialization function */
void MPU6050_Init()
       _delay_ms(150);
                                   /* Power up time >100ms */
       I2C Start Wait(0xD0);
                                  /* Start with device write address */
       I2C Write(SMPLRT DIV);
                                   /* Write to sample rate register */
```

```
I2C Write(0x07);
                                    /* 1KHz sample rate */
       I2C Stop();
       I2C_Start_Wait(0xD0);
       I2C Write(PWR MGMT 1);
                                                                        /* Write to power management register */
                                                                        /* X axis gyroscope reference frequency */
       I2C Write(0x01);
       I2C Stop();
       I2C_Start_Wait(0xD0);
       I2C Write(CONFIG);
                                                                        /* Write to Configuration register */
       I2C Write(0x00);
                                                                        /* Fs = 8KHz */
       I2C Stop();
       I2C_Start_Wait(0xD0);
       I2C_Write(GYRO_CONFIG);
                                                                        /* Write to Gyro configuration register */
                                                                        /* Full scale range +/- 2000 degree/C */
       I2C Write(0x18);
       I2C_Stop();
       I2C Start Wait(0xD0);
       I2C_Write(INT_ENABLE);
                                                                        /* Write to interrupt enable register */
       I2C_Write(0x01);
       I2C Stop();
}
void MPU_Start_Loc()
       I2C_Start_Wait(0xD0);
                                                         /* I2C start with device write address */
       I2C_Write(ACCEL_XOUT_H);
                                                         /* Write start location address from where to read */
       I2C_Repeated_Start(0xD1);
                                                         /* I2C start with device read address */
}
void Read_RawValue()
       MPU_Start_Loc();
                                                                                      /* Read Gyro values */
       Acc_x = (((int)I2C_Read_Ack() << 8) | (int)I2C_Read_Ack());
       Acc_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Acc_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Temperature = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Nack());</pre>
       I2C Stop();
}
int main()
       char buffer[20], float [10];
       float Xa,Ya,Za,t;
       float Xg=0,Yg=0,Zg=0;
                                                                               /* Initialize I2C */
       I2C Init();
       MPU6050_Init();
                                                                               /* Initialize MPU6050 */
                                                                        /* Initialize USART with 9600 baud rate */
       USART_Init(9600);
       while(1)
       {
              Read_RawValue();
              Xa = Acc x/16384.0; /* Divide raw value by sensitivity scale factor to get real values */
```

```
Ya = Acc y/16384.0;
              Za = Acc z/16384.0;
              Xg = Gyro_x/16.4;
              Yg = Gyro_y/16.4;
              Zg = Gyro z/16.4;
              dtostrf( Xa, 3, 2, float_ ); /* Take values in buffer to send all parameters over USART */
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf( Ya, 3, 2, float_ );
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf( Za, 3, 2, float_ );
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf( Xg, 3, 2, float_ );
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf( Yg, 3, 2, float_ );
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf( Zg, 3, 2, float_ );
              sprintf(buffer, "%s\r\n", float_);
              USART SendString(buffer);
       }
}
```

4. DEVELOPED MODIFIED CODE OF TASK 2

Insert only the modified sections here

```
* DA7_Task2.c
 * Created: 5/3/2023 5:27:27 PM
 * Author : david lenzin
#define F_CPU 1600000UL
                                                        /* Define CPU clock Frequency e.g. here its 16MHz */
#define ACCELEROMETER SENSITIVITY 16384.0
#define GYROSCOPE SENSITIVITY 16.4
#define dt 0.01
                           // 10 ms sample rate!
#include <avr/io.h>
                                                               /* Include AVR std. library file */
#include <util/delay.h>
                                                               /* Include delay header file */
#include <inttypes.h>
                                                               /* Include integer type header file */
#include <stdlib.h>
                                                               /* Include standard library file */
                                                               /* Include standard library file */
#include <stdio.h>
#include "MPU6050_def.h"
                                                        /* Include MPU6050 register define file */
#include "i2c master.h"
                                                               /* Include I2C Master header file */
```

```
#include "uart.h"
                                                                  /* Include USART header file */
float Acc_x,Acc_y,Acc_z,Temperature,Gyro_x,Gyro_y,Gyro z;
float pitch, roll, yaw;
void ComplementaryFilter()
       float pitchAcc, rollAcc;
       // Integrate the gyroscope data -> int(angularSpeed) = angle
       pitch += (Gyro_x / GYROSCOPE_SENSITIVITY) * dt; // Angle around the X-axis, (float)gyrData[0]
roll -= (Gyro_y / GYROSCOPE_SENSITIVITY) * dt; // Angle around the Y-axis, (float)gyrData[1]
       yaw += (Gyro_y / GYROSCOPE_SENSITIVITY) * dt;
       // Compensate for drift with accelerometer data if !bullshit
       // Sensitivity = -2 to 2 G at 16Bit -> 2G = 32768 && 0.5G = 8192
       int forceMagnitudeApprox = abs(Acc x) + abs(Acc y) + abs(Acc z);
       if (forceMagnitudeApprox > 8192 && forceMagnitudeApprox < 32768)</pre>
              // Turning around the X axis results in a vector on the Y-axis
              pitchAcc = atan2f(Acc_y, Acc_z) * 180 / M_PI;
              pitch = pitch * 0.98 + pitchAcc * 0.02;
              // Turning around the Y axis results in a vector on the X-axis
              rollAcc = atan2f(Acc x, Acc z) * 180 / M PI;
              roll = roll * 0.98 + rollAcc * 0.02;
       }
void MPU6050 Init()
                                           /* Gyro initialization function */
                                           /* Power up time >100ms */
       _delay_ms(150);
       I2C_Start_Wait(0xD0);
                                          /* Start with device write address */
                                          /* Write to sample rate register */
       I2C_Write(SMPLRT_DIV);
                                          /* 1KHz sample rate */
       I2C Write(0x07);
       I2C_Stop();
       I2C_Start_Wait(0xD0);
       I2C_Write(PWR_MGMT_1);
                                          /* Write to power management register */
                                           /* X axis gyroscope reference frequency */
       I2C_Write(0x01);
       I2C_Stop();
       I2C Start_Wait(0xD0);
                                           /* Write to Configuration register */
       I2C_Write(CONFIG);
       I2C Write(0x00);
                                           /* Fs = 8KHz */
       I2C_Stop();
       I2C Start Wait(0xD0);
                                          /* Write to Gyro configuration register */
       I2C Write(GYRO CONFIG);
                                           /* Full scale range +/- 2000 degree/C */
       I2C_Write(0x18);
       I2C_Stop();
       I2C Start Wait(0xD0);
                                          /* Write to interrupt enable register */
       I2C Write(INT ENABLE);
       I2C Write(0x01);
       I2C_Stop();
}
```

```
void MPU Start Loc()
{
       I2C Start Wait(0xD0);
                                           /* I2C start with device write address */
                                           /* Write start location address from where to read */
       I2C_Write(ACCEL_XOUT_H);
       I2C Repeated Start(0xD1);
                                           /* I2C start with device read address */
}
void Read_RawValue()
                                                                                       /* Read Gyro values */
       MPU_Start_Loc();
       Acc_x = (((int)I2C_Read_Ack() << 8) | (int)I2C_Read_Ack());
       Acc_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Acc_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Temperature = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Nack());</pre>
       I2C_Stop();
}
int main()
       char buffer[20], float_[10];
       I2C_Init();
                                        /* Initialize I2C */
                                        /* Initialize MPU6050 */
       MPU6050 Init();
       USART_Init(9600);
                                        /* Initialize USART with 9600 baud rate */
       while(1)
              Read RawValue();
              ComplementaryFilter();
              dtostrf(pitch, 3, 2, float_);
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf(yaw, 3, 2, float_);
              sprintf(buffer, "%s, ", float_);
              USART_SendString(buffer);
              dtostrf(roll, 3, 2, float_);
              sprintf(buffer, "%s\r\n", float_);
              USART SendString(buffer);
       }
}
```

5. DEVELOPED MODIFIED CODE OF TASK 3

Insert only the modified sections here

```
/*
    * DA7_Task3.c
    *
    * Created: 5/5/2023 2:17:28 PM
```

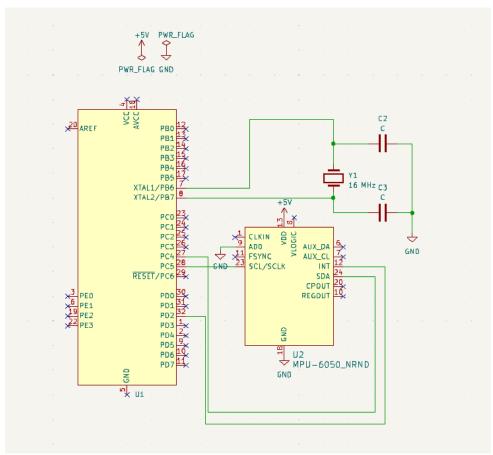
```
* Author : david lenzin
 */
#define F CPU 16000000UL
                                                        /* Define CPU clock Frequency e.g. here its 16MHz */
#define ACCELEROMETER SENSITIVITY 16384.0
#define GYROSCOPE SENSITIVITY 16.4
#define dt 0.01
                           // 10 ms sample rate!
#include <avr/io.h>
                                                               /* Include AVR std. library file */
                                                               /* Include delay header file */
#include <util/delay.h>
                                                               /* Include integer type header file */
#include <inttypes.h>
                                                               /* Include standard library file */
#include <stdlib.h>
                                                               /* Include standard library file */
#include <stdio.h>
#include "MPU6050_def.h"
                                                        /* Include MPU6050 register define file */
                                                               /* Include I2C Master header file */
#include "i2c_master.h"
float Acc_x,Acc_y,Acc_z,Temperature,Gyro_x,Gyro_y,Gyro_z;
float pitch, roll, yaw;
void ComplementaryFilter()
{
       float pitchAcc, rollAcc;
       // Integrate the gyroscope data -> int(angularSpeed) = angle
       pitch += (Gyro x / GYROSCOPE SENSITIVITY) * dt; // Angle around the X-axis, (float)gyrData[0]
       roll -= (Gyro y / GYROSCOPE SENSITIVITY) * dt;
                                                       // Angle around the Y-axis, (float)gyrData[1]
       yaw += (Gyro_y / GYROSCOPE_SENSITIVITY) * dt;
       // Compensate for drift with accelerometer data if !bullshit
       // Sensitivity = -2 to 2 G at 16Bit -> 2G = 32768 && 0.5G = 8192
       int forceMagnitudeApprox = abs(Acc_x) + abs(Acc_y) + abs(Acc_z);
       if (forceMagnitudeApprox > 8192 && forceMagnitudeApprox < 32768)</pre>
              // Turning around the X axis results in a vector on the Y-axis
              pitchAcc = atan2f(Acc y, Acc z) * 180 / M PI;
              pitch = pitch * 0.98 + pitchAcc * 0.02;
              // Turning around the Y axis results in a vector on the X-axis
              rollAcc = atan2f(Acc_x, Acc_z) * 180 / M_PI;
              roll = roll * 0.98 + rollAcc * 0.02;
       }
}
void MPU6050_Init()
                                                               /* Gyro initialization function */
{
                                                               /* Power up time >100ms */
       _delay_ms(150);
                                                               /* Start with device write address */
       I2C Start Wait(0xD0);
       I2C Write(SMPLRT DIV);
                                                               /* Write to sample rate register */
                                                               /* 1KHz sample rate */
       I2C Write(0x07);
       I2C_Stop();
       I2C Start Wait(0xD0);
       I2C Write(PWR MGMT 1);
                                                               /* Write to power management register */
       I2C Write(0x01);
                                                               /* X axis gyroscope reference frequency */
       I2C_Stop();
       I2C Start Wait(0xD0);
       I2C Write(CONFIG);
                                                               /* Write to Configuration register */
```

```
/* Fs = 8KHz */
       I2C Write(0x00);
       I2C Stop();
       I2C_Start_Wait(0xD0);
       I2C Write(GYRO CONFIG);
                                                                    /* Write to Gyro configuration register */
       I2C Write(0x18);
                                                                    /* Full scale range +/- 2000 degree/C */
       I2C Stop();
       I2C Start Wait(0xD0);
       I2C Write(INT ENABLE);
                                                                    /* Write to interrupt enable register */
       I2C Write(0x01);
       I2C Stop();
}
void MPU_Start_Loc()
{
       I2C Start Wait(0xD0);
                                                                    /* I2C start with device write address */
       I2C Write(ACCEL XOUT H);
                                                            /* Write start location address from where to read */
       I2C Repeated Start(0xD1);
                                                            /* I2C start with device read address */
}
void Read RawValue()
       MPU Start Loc();
                                                                                          /* Read Gyro values */
       Acc_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Acc_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Acc_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Temperature = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_x = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());
Gyro_y = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Ack());</pre>
       Gyro_z = (((int)I2C_Read_Ack()<<8) | (int)I2C_Read_Nack());</pre>
       I2C_Stop();
}
int main(void)
{
       I2C_Init();
                                                            /* Initialize I2C */
       MPU6050_Init();
                                                            /* Initialize MPU6050 */
       int period;
       DDRB = 0x0F;
                                                    /* Make PORTD lower pins as output */
       period = 5000;
                                                            /* Set period in between two steps of Stepper Motor */
    while (1)
    {
               Read RawValue();
               ComplementaryFilter();
               if (roll > 20.0)
                      for(int i=0;i<100;i++) /* Rotate Stepper Motor counter-clockwise with Full step sequence;</pre>
Full step angle 7.5 */
                              PORTB = 0x09;
                              _delay_us(period);
                              PORTB = 0 \times 0 C;
                              _delay_us(period);
                              PORTB = 0x06;
```

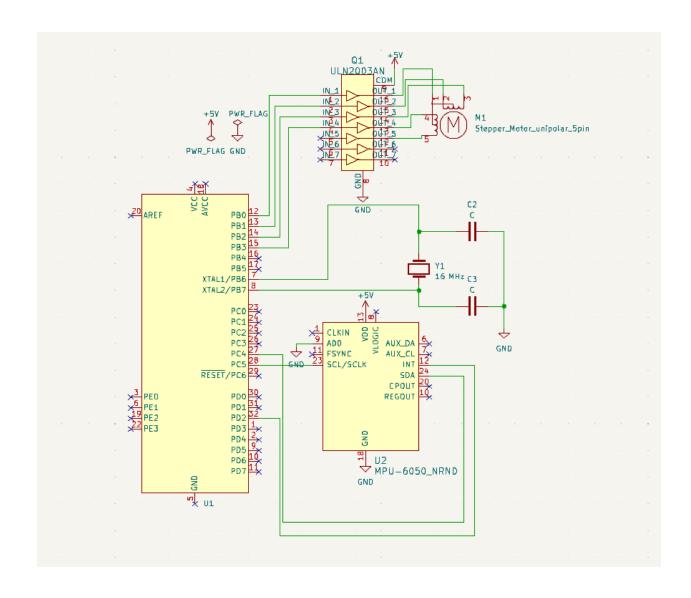
```
_delay_us(period);
                            PORTB = 0x03;
                            _delay_us(period);
                            Read_RawValue();
                            ComplementaryFilter();
                     }
                     PORTB = 0x09;
                                                /* last one step to acquire initial position */
                     _delay_us(period);
              }
              if (roll < -20.0)
                     for(int i=0;i<100;i++)</pre>
                                             /* Rotate Stepper Motor clockwise with Full step sequence; Full
step angle 7.5 */
                     {
                            PORTB = 0x09;
                            _delay_us(period);
                            PORTB = 0x03;
                            _delay_us(period);
                            PORTB = 0x06;
                            _delay_us(period);
                            PORTB = 0x0C;
                            _delay_us(period);
                            Read_RawValue();
                            ComplementaryFilter();
                     }
                     PORTB = 0x09;
                                                 /* last one step to acquire initial position */
                     _delay_us(period);
              _delay_ms(100);
                                // Small delay to read values
    }
}
```

6. SCHEMATICS

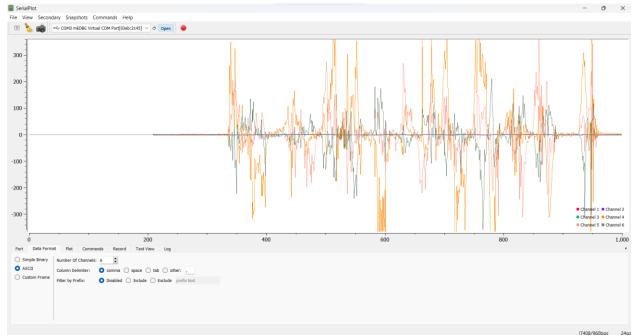
Task 1 and 2:



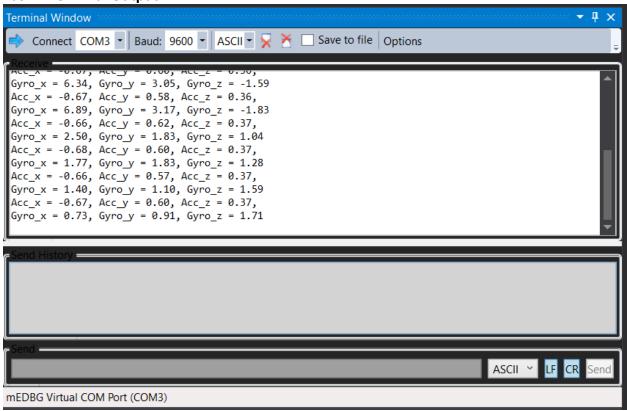
Task 3:



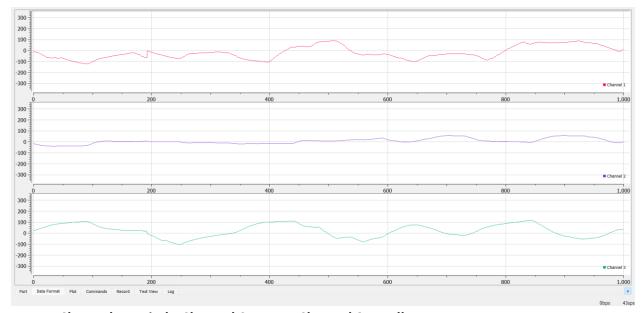
7. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT) Task 1 Serial Plot:



Task 1 Terminal Output:



Task 2 Serial Plot:

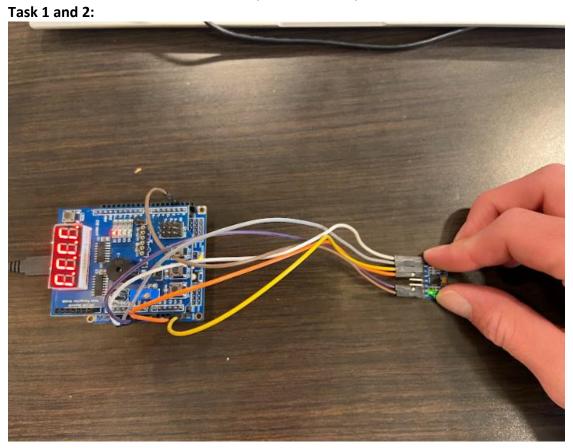


• Channel 1 = Pitch, Channel 2 = Yaw, Channel 3 = Roll

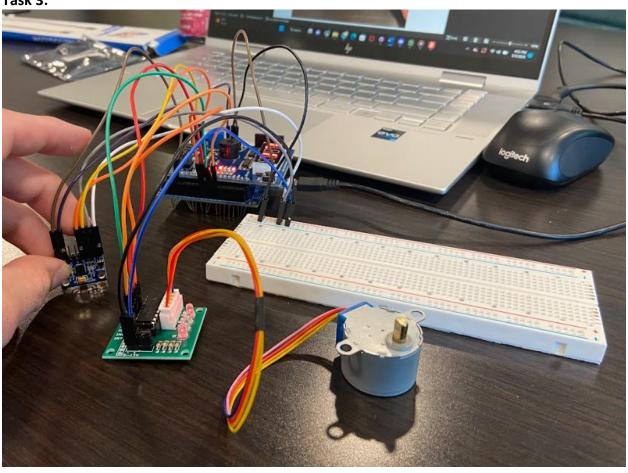
Task 3:

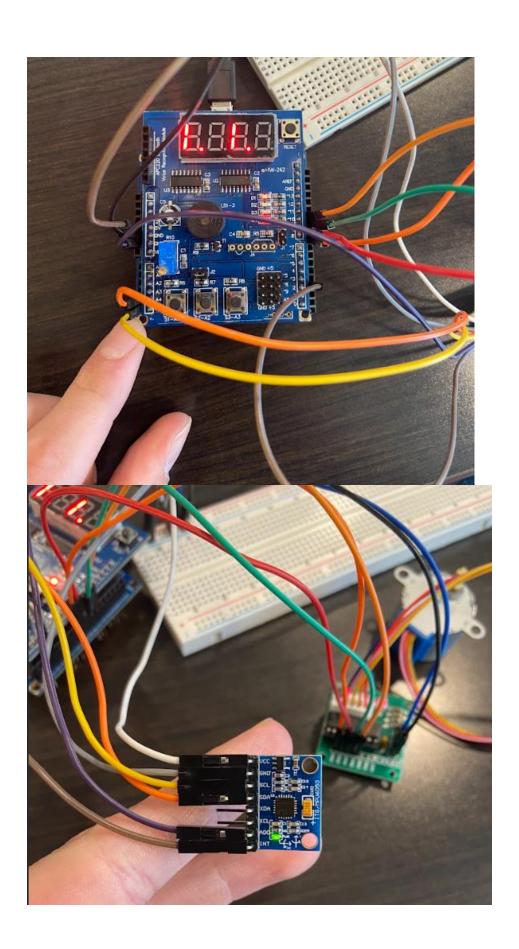
• No Microchip Studio 7 output

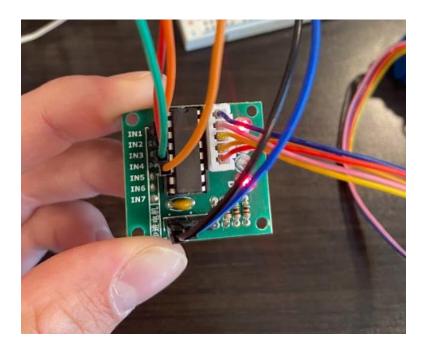
8. SCREENSHOT OF EACH DEMO (BOARD SETUP)



Task 3:







9. VIDEO LINKS OF EACH DEMO

Playlist: https://www.youtube.com/playlist?list=PLIHKEZIJ23uA1LJy5tFlQrYuEsQnqW8g1

Task 1: https://youtu.be/ZfhhCy-dIDY
Task 2: https://youtu.be/ECI3ZZVMW w

10. GITHUB LINK OF THIS DA

https://github.com/dlenzin15/submissions/tree/main/DA7

Student Academic Misconduct Policy

http://studentconduct.unlv.edu/misconduct/policy.html

"This assignment submission is my own, original work".

David Lenzin