

<struct> Detection

- + NO_HUMAN_DETECTED: int = -1 + probability: double + x: int

- + y: int + width: int + height: int

Human Detector

- img_dim: std::array<int, 2>
- + prep_frame(cv2::UMat&): shared_ptr<cv2::UMat&> + detect(cv2::UMat&): Detection
- * As of this time, we are unsure that the proper input to our pretrained NN will be a cv2::UMat. This is a placeholder for now and must be implemented later!

Position Estimator

- NO_HUMAN_DETECTED: double = -1
 prob_threshold: double [0 1]
 avg_human_height: double [m]
 human_detected: bool

- cam2robot_transform: std::array<std::array<double, 4>, 4>
- + threshold_frame(int) [set human_detected] + approximate_camera_z(Detection&): double [m] + estimate_xyz(Detection&): std::array<double, 3> [m]

Vision API

- detector: HumanDetector
- estimator: PositionEstimator alert_thresholds: std::array<double, 2> [m]
- + get_xyz(cv2::UMat&): std::array<double, 3> [m]