## A Report on RaceCar Agent

Step 1: I have Cloned all the required files on my computer in order to make the project work. Then I tried writing just random numeric values just to see all the values, some basic directions which were shown on my command prompt.

Step 2: After, getting the basic idea about the project, I did try to write the code in RuleAgent.py:

1)The possible actions on the car are:

```
[('left', 'accelerate'), ('left', 'coast'), ('left', 'brake'),
('straight', 'accelerate'), ('straight', 'coast'), ('straight', 'brake'),
('right', 'accelerate'), ('right', 'coast'), ('right', 'brake')]
```

- 2) Now, there are two important things in this project:
- a)choosing the correct direction b)Controlling the velocity
- 3) I have tried using many different values for the sensor but had trouble while making the car run on the track, some of them worked for 3 to 4 tracks and others didn't even bother to work.

So, I used two 10 degree sensors, one is for the left and other is for the right.

```
Left = Lidar[1]
Right=Lidar[3]
center=Lidar[2]
```

- 4) Next, comes Direction:
  - I took the average of the left and right Lidar Sensors and compare the side clearance
  - If right is close to the wall,go left
  - If left is close to the wall ,go right
  - Or else go straight
- 5)Next, comes the Speed management:

First, the car should not stall on the race track, so velocity is zero. To avoid being stuck on the track. While using the 10 sensors, I hit the wall several times on the 1st track itself, due to the speed management and the distance of the car from either side of the tracks. So, I tried many different velocities, then the other two sensors, the left and right ones. Some of them worked for some tracks and I especially got a lot of problems with the tracks 5,6 and 8, never working with the velocity<0.4 and center>0.6 condition. So, I decided to try to reduce the velocity<0.3, worked for all of them, but except for track 8. Next, I made many attempts at resolving but never succeeded. For the coding assignment I got all the tracks except for the

last track, where my highest score was 60+. So, now for the project, I tried many different combinations but I still failed .

I tried by reducing the velocity<0.2 to 0.15 and changed the far left, right sensors respectively. This had finally worked for me, like I may not have gotten the best scores for the project but I had a good score for all the tracks.

- 6) The biggest task was to get the car to race on the 8th track, and I was like, I got all the 7 track results but the last track score was into the negative values, then my overall performance of the project came down, I did make this work and my project performance is good.
- 7) Finally, the Car runs based only on current LIDAR and velocity values and all changes were tested in simulation using visual feedback and collision logs.