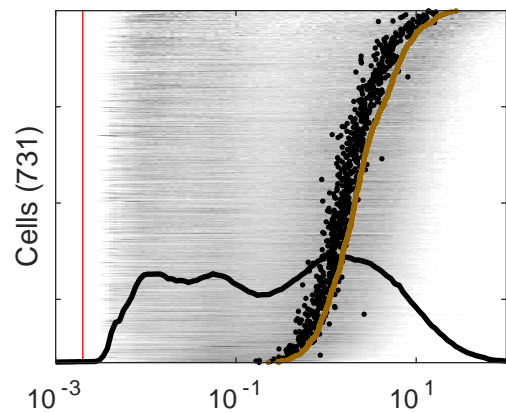


BLANREMstate



Initialization

