```
%% prob_4.m
 3
     % this script is used to answer problem 4
 4
 5
     % - written by: Dimitri Lezcano
 6
 7
    %% Set-up parameters
8
    x = zeros(5,1); % initial state
9
     Q = diag([5, 5, 0.01, 0.1, 0.1]);
10
    R = diag([0.5, 0.1]);
    tf = 5; % final time
11
12
    ud = [0; 0];
13
14
     %% Compute A and B matrices
15
     x \text{ 0d} = \text{compute } xd(0);
16
     A d = compute A(x 0d);
17
     B_d = compute_B(x_0); % grab B since it is a constant
18
19
20
     %% Optimize the lqr problem to get the K matrix
21
     [K, S, e] = lqr(A_d, B_d, Q, R, 0);
22
23
     %% Determine the trajectory
24
     [t, x] = ode45(@(t, x) dynamics(t, x, K), [0,tf], x 0);
25
26
     x = x'; % reshape to 5 x N matrix
27
    xd = compute xd(t); % desired trajectory
28
29
    %% Get the control
30
    u = zeros(length(ud), length(t));
31
     for i = 1:length(t)
32
         t i = t(i);
33
         x i = x(:,i);
34
35
         u(:,i) = control law(t i, x i, K);
36
37
     end
38
39
    %% Plotting
40
    fig = figure(1);
41 % plot the trajectories
42
    subplot (2,2,1);
43
    plot(t, x(1:2,:)); hold on;
    plot(t, xd(1:2,:)); hold off;
45
    legend('x_1', 'x_2', 'x_{d,1}', 'x_{d,2}', 'location', 'best');
46
     xlabel('t'); ylabel('p_i');
47
     title('trajectories vs. time')
48
49
     % plot the 2-d Trajectories
50
     subplot (2,2,2);
51
     plot(x(1,:), x(2,:), 'DisplayName', 'executed'); hold on;
    plot(xd(1,:), xd(2,:), 'DisplayName', 'desired'); hold off;
52
53
    legend('location', 'best');
54
    xlabel('p x'); ylabel('p y');
55
    title('2-D trajectories');
56
57
    % plot the control
58
    subplot (2, 2, [3 4]);
59
     plot(t, u);
60
    xlabel('t'); ylabel('u');
61
    title('u(t)');
62
63
    %% Saving the figure
64
    fig save = 'prob 4.jpg';
65
     saveas(fig, fig save);
66
     fprintf('Saved figure: %s\n\n', fig save);
67
68
     %% Functions
69
     % function for computing A matrix
```

```
70
      function A = compute A(x)
 71
          v = x(4); % velocity
 72
          th = x(3); % theta
 73
          delta = x(5); % delta
 74
 75
          A = zeros(5);
 76
          % Set values
 77
          A(1, 3) = - v * sin(th);
 78
          A(2, 3) = v * cos(th);
 79
          A(1,4) = \cos(th);
 80
 81
          A(2,4) = \sin(th);
 82
          A(3,4) = tan(delta);
 83
 84
          A(3, 5) = v * sec(delta)^2;
 85
 86
      end
 87
 88
      % function for computing B matrix
 89
      function B = compute B(x)
 90
          B = zeros(5,2);
 91
 92
          % set values
 93
          B(4,1) = 1;
 94
          B(5,2) = 1;
 95
 96
      end
 97
 98
     % compute the desired trajectory
 99
     function xd = compute xd(t)
100
          t = reshape(t, 1, []);
101
          xd = [t; 2*t; atan(2)*ones(size(t)); sqrt(5)*ones(size(t)); zeros(size(t))];
102
103
      end
104
105
      % the system dynamics
106
      function dx = dynamics(t, x, K)
107
          v = x(4); % velocity
108
          th = x(3); % theta
109
          delta = x(5); % delta
110
111
          u = control law(t, x, K);
112
          dx = [v*cos(th); v*sin(th); v*tan(delta); u];
113
114
115
      end
116
117
      % the control law
118
      function u = control_law(t, x, K)
119
          xd = compute_xd(t);
          u = -K * (x - xd);
120
121
122
      end
123
```