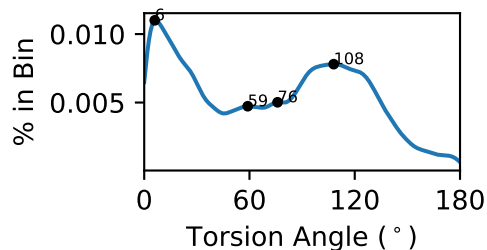
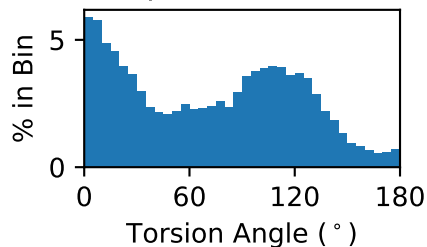
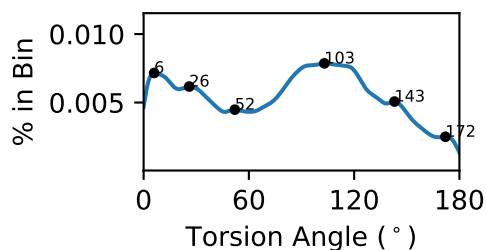
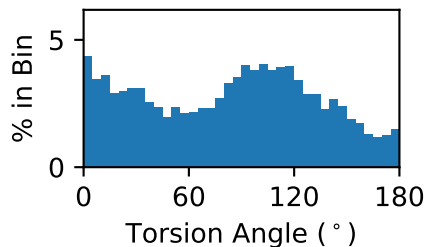


# Torsion Pattern 256

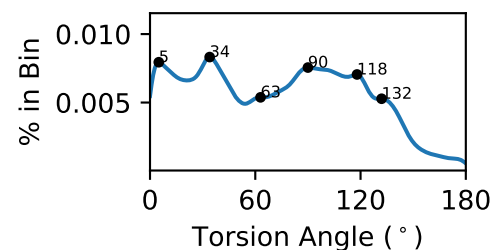
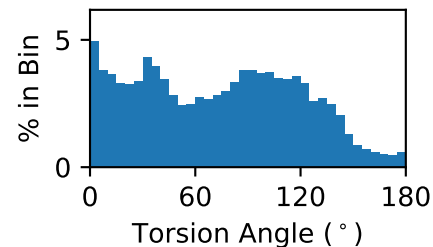
COD Experimental Torsions



COD Conformer Torsions



GFN2 Torsions



[C:1][CX4:2]!@,-[CX3:3]=[O:4]

