Torsion Pattern 168

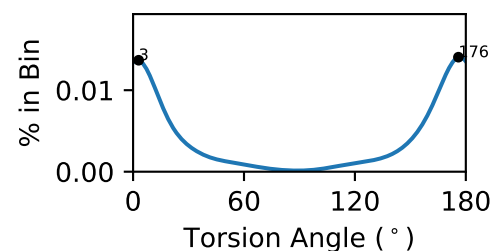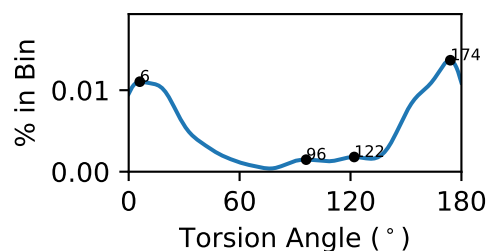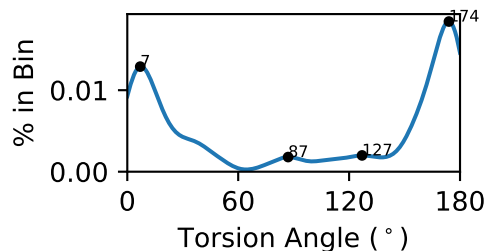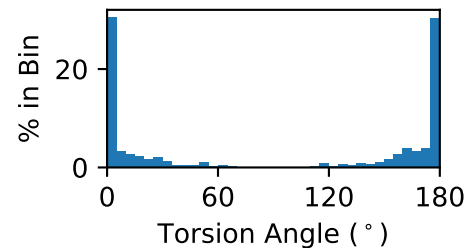## COD Experimental Torsions
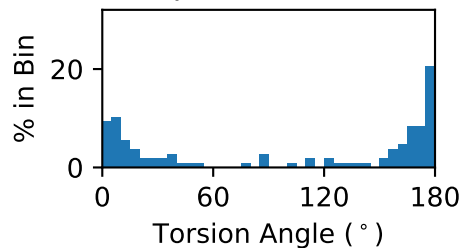
COD Conformer Torsions
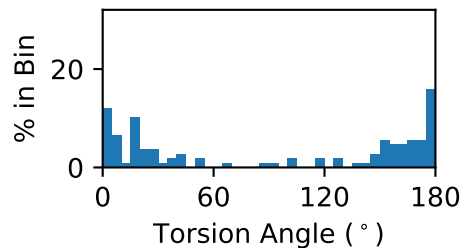
GFN2 Torsions

[O:1]=[CX3:2]!@;-[nX3:3]([aH0:4])([aH0])

Picture created by the SMARTSviewer [smartsview.zbh.uni-hamburg.de].
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