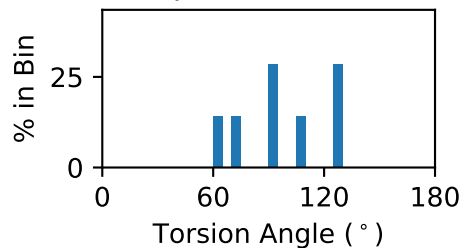
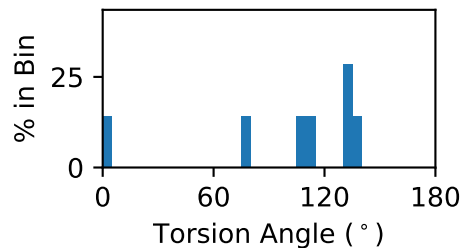


# Torsion Pattern 96

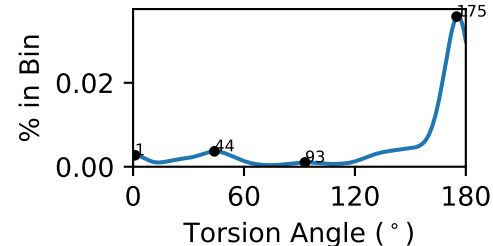
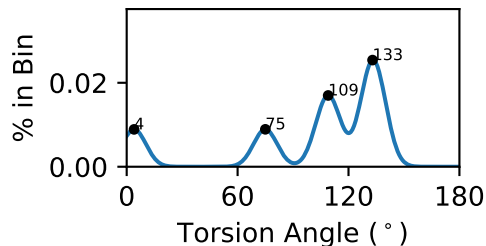
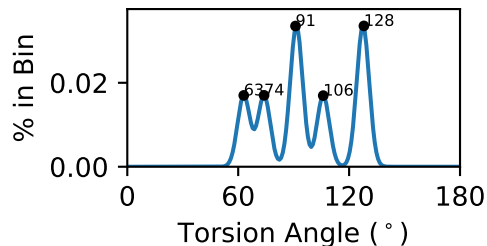
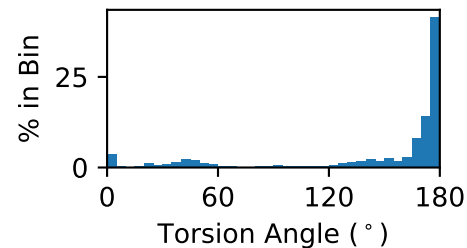
COD Experimental Torsions



COD Conformer Torsions



GFN2 Torsions



O=[C:1][NX3H0:2]!@,-[CX3:3]=[\*H2:4]

