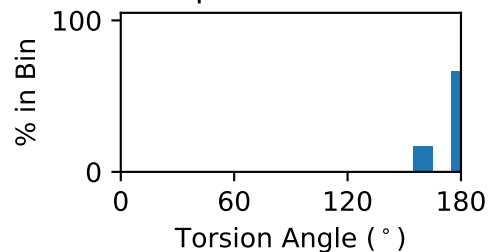
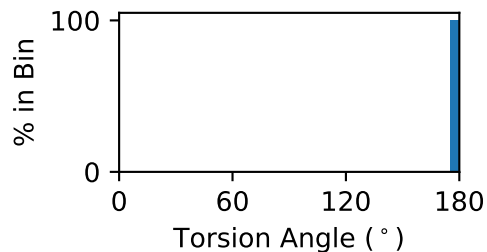


# Torsion Pattern 101

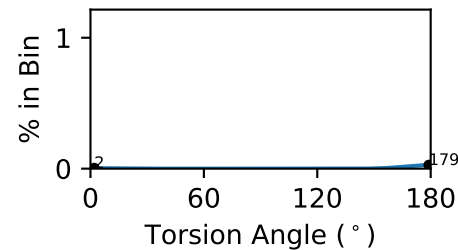
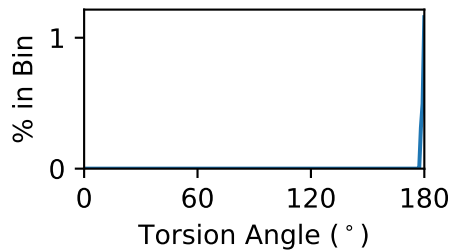
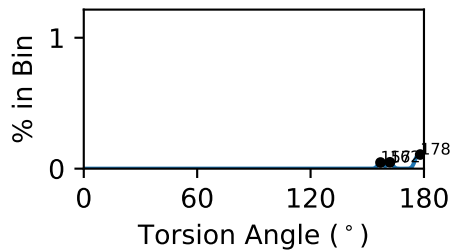
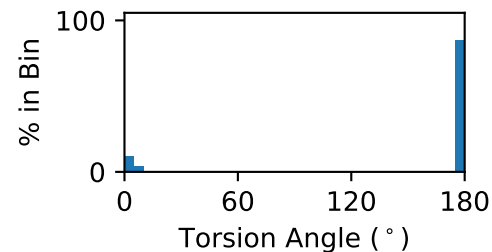
COD Experimental Torsions



COD Conformer Torsions



GFN2 Torsions



O=[C:1][NX3H1:2]!@,-[CX3H1:3]=[\*:4]

