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| [JIAJIE FAN] |

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[01/28/2016]

[Electronic Arts]

Dear [Electronic Arts]:

I am writing in response to the job posting on EA official website for a project management intern. I am a junior majoring Entrepreneurship and MIS at Baylor University from China. The attached resume provides a detailed outline of the skills I have acquired through my education and work experience.

I do not have prior experience in the game industry whatsoever. I worked in Mobile application development for 6 months as a product manager, and I also tried a Big Data training program for a summer. Last summer, I found my first company in China. It taught me a lot about how to develop a product which customer will like and how to build a great team. In the meantime, I started to teach myself Unity. I found much more pleasure and passion within game development than anything I have worked on before. I am willing to devote 100% of myself to learn and work.

I look forward to meeting you to discuss how I can contribute to your video gaming department. I can be reached at my cell phone to arrange an interview at your earliest convenience. Thank you for your consideration.

Sincerely,

JIAJIE FAN