

Forecasting NBA Scores

Final project I

Lightning presentation

David Goldman

Background

The NBA betting markets are known to be *highly efficient* in producing accurate betting lines (forecasts), yet there is surprisingly very little public information as how these forecasts are actually created

This project aims to gain a better understanding of the mechanics involved in forecasting NBA scores

Current Research Question

- ▶ Can NBA betting lines be *reasonably accurately* recreated through simple Data Science techniques?

Future Research Questions

- ▶ Can NBA betting lines then be matched further through more advanced Data Science techniques (i.e. machine learning, referee analytics, advanced statistical modeling techniques, etc.)
- ▶ Can NBA betting lines then actually be *beaten* (surpassed in accuracy) through betting into the cases where the advanced model *differs* from the betting line (and thus earn a positive ROI over the long-term)?

The Hypothesis

- ▶ NBA basketball scores can roughly forecasted using *simple* Data Science techniques
- ▶ Given that NBA betting lines are *highly efficient*, a successful first attempt should be just to *roughly replicate* the market betting lines (within a reasonable margin)

The Data

- ▶ **Basketball-reference.com** - Best for the overall variety of data
- ▶ **Bigdataball.com** - Best for exportable box scores
- ▶ **NBA.com** - Best for team-level advanced analytics
- ▶ **Pinnacle.com** - Industry-leading sportsbook for current betting lines
- ▶ **Rotoword.com** - Best for current player news

Additional Reference

Within the widely respected book, “Basketball on Paper” the author identifies the “*four factors of basketball success*” and their associated weights of importance:

- ▶ Shooting (40%)
- ▶ Turnovers (25%)
- ▶ Rebounds (20%)
- ▶ Free Throws (15%)

... which could potentially serve as a starting point