



# **Additional Techniques**

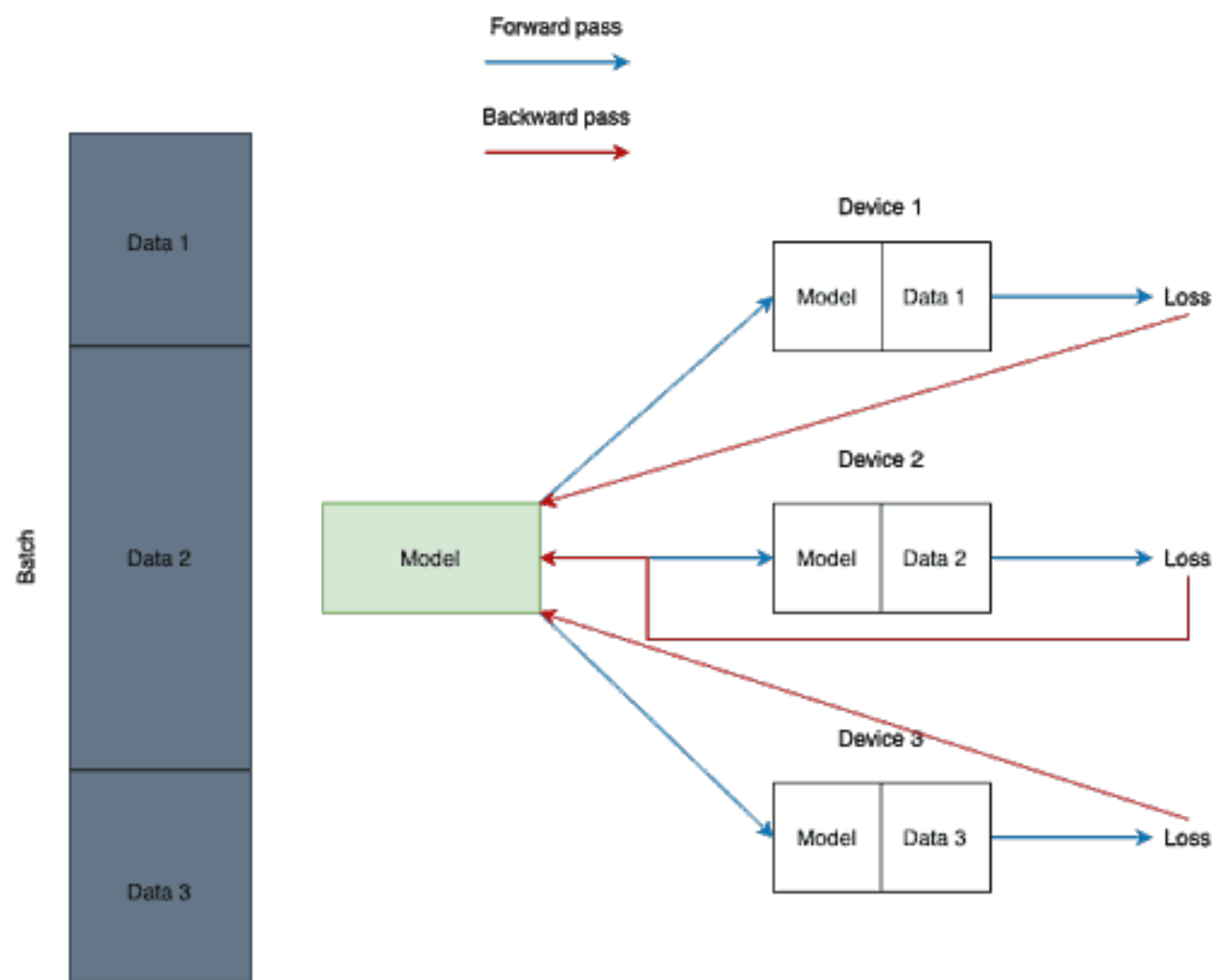
Tony T. Luo

May 2024

# Parallelizing the training process

Use [torch.nn.DataParallel](#)

**Idea:** Split the input across CUDA devices by dividing the batch into several parts.



In the **forward** pass, the **model is replicated** on each device, and each replica handles a portion of the input.

During the **backward** pass, gradients from each replica are summed into the original model.

```
gpu_list = ['0', '1', '2']
os.environ['CUDA_VISIBLE_DEVICES'] = gpu_list

model = DataParallel(model.cuda(), device_ids = gpu_list)
```

```
GPU = 0, 1
gpu_list = ''
multi_gpus = False
if isinstance(GPU, int):
    gpu_list = str(GPU)
else:
    multi_gpus = True
    for i, gpu_id in enumerate(GPU):
        gpu_list += str(gpu_id)
        if i != len(GPU) - 1:
            gpu_list += ','
os.environ['CUDA_VISIBLE_DEVICES'] = gpu_list

net = net.cuda()
if multi_gpus:
    net = DataParallel(net, device_ids = gpu_list)
```

# Save and Load Models / Checkpoints

- Useful to save the time-consuming training process after it is done
- Also useful to save a checkpoint and resume later

# Three Methods

- `torch.save(model, PATH)` # can be model, tensor, or dictionary
- `torch.load(PATH)`
- `torch.load_state_dict(model)`

```
# 1) save whole model  
torch.save(model, PATH)
```

```
model = torch.load(PATH)  
model.eval()
```

```
# 2) save only the state_dict (recommended)  
torch.save(model.state_dict(), PATH)
```

```
# model class must be defined somewhere, model must be created again  
model = Model(*args, **kwargs)  
model.load_state_dict(torch.load(PATH))  
model.eval()
```



# Coding Demo