MockDetector: A technique to identify mock objects created in unit tests

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ABSTRACT

When writing unit tests for Java artifacts with multiple dependencies, developers often introduce mock objects to mimic the dependencies' behaviour. Most Java static analysis frameworks, however, does not come with a tool to identify mock objects created in the unit test cases. The lack of mock object detection may confuse a static analysis framework, making it unable to separate the method invoked by mock objects from the method invoked by actual objects.

In this paper, we introduce MockDetector, a technique to identify mock objects created within unit test cases. The tool is able to detect the common Java mocking libraries' API creating mock objects. Understanding which objects are mock objects could help static analysis tools better identify focal methods in unit tests with more precision, where a focal method is the method whose behaviour is principally tested inside a test case.

CCS CONCEPTS

• Computer systems organization \rightarrow Embedded systems; Redundancy; Robotics; • Networks \rightarrow Network reliability.

KEYWORDS

mock analysis, unit testing

ACM Reference Format:

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- 1 INTRODUCTION
- 2 APPROACH
- 3 EXPERIMENT SETUP
- 4 EVALUATION
- 5 CONCLUSION
- 6 MATH EQUATIONS

You may want to display math equations in three distinct styles: inline, numbered or non-numbered display. Each of the three are discussed in the next sections.

6.1 Inline (In-text) Equations

A formula that appears in the running text is called an inline or in-text formula. It is produced by the **math** environment, which can be invoked with the usual \begin ...\end construction or with the short form \$...\$. You can use any of the symbols and structures, from α to ω , available in LATEX [?]; this section will simply show a few examples of in-text equations in context. Notice how this equation: $\lim_{n\to\infty} x = 0$, set here in in-line math style, looks slightly different when set in display style. (See next section).

6.2 Display Equations

A numbered display equation—one set off by vertical space from the text and centered horizontally—is produced by the **equation** environment. An unnumbered display equation is produced by the **displaymath** environment.

Again, in either environment, you can use any of the symbols and structures available in LATEX; this section will just give a couple of examples of display equations in context. First, consider the equation, shown as an inline equation above:

$$\lim_{x \to \infty} x = 0 \tag{1}$$

Notice how it is formatted somewhat differently in the **dis-playmath** environment. Now, we'll enter an unnumbered equation:

$$\sum_{i=0}^{\infty} x + 1$$

and follow it with another numbered equation:

$$\sum_{i=0}^{\infty} x_i = \int_0^{\pi+2} f$$
 (2)

just to demonstrate LATEX's able handling of numbering.

7 FIGURES

Your figures should contain a caption which describes the figure to the reader.

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Every figure should also have a figure description unless it is purely decorative. These descriptions convey whats in the image to someone who cannot see it. They are also used by search engine crawlers for indexing images, and when images cannot be loaded.

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9 ACKNOWLEDGMENTS

Identification of funding sources and other support, and thanks to individuals and groups that assisted in the research and the preparation of the work should be included in an acknowledgment section, which is placed just before the reference section in your document.

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...
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10 APPENDICES

If your work needs an appendix, add it before the "\end{document}" command at the conclusion of your source document.

Start the appendix with the "appendix" command:

\appendix

and note that in the appendix, sections are lettered, not numbered. This document has two appendices, demonstrating the section and subsection identification method.

11 SIGCHI EXTENDED ABSTRACTS

The "sigchi-a" template style (available only in LATEX and not in Word) produces a landscape-orientation formatted

article, with a wide left margin. Three environments are available for use with the "sigchi-a" template style, and produce formatted output in the margin:

- sidebar: Place formatted text in the margin.
- marginfigure: Place a figure in the margin.
- margintable: Place a table in the margin.

ACKNOWLEDGMENTS

To Robert, for the bagels and explaining CMYK and color spaces.

A RESEARCH METHODS

A.1 Part One

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A.2 Part Two

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B ONLINE RESOURCES

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