

Applying Language Models to Language Learning

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Digital flash cards!

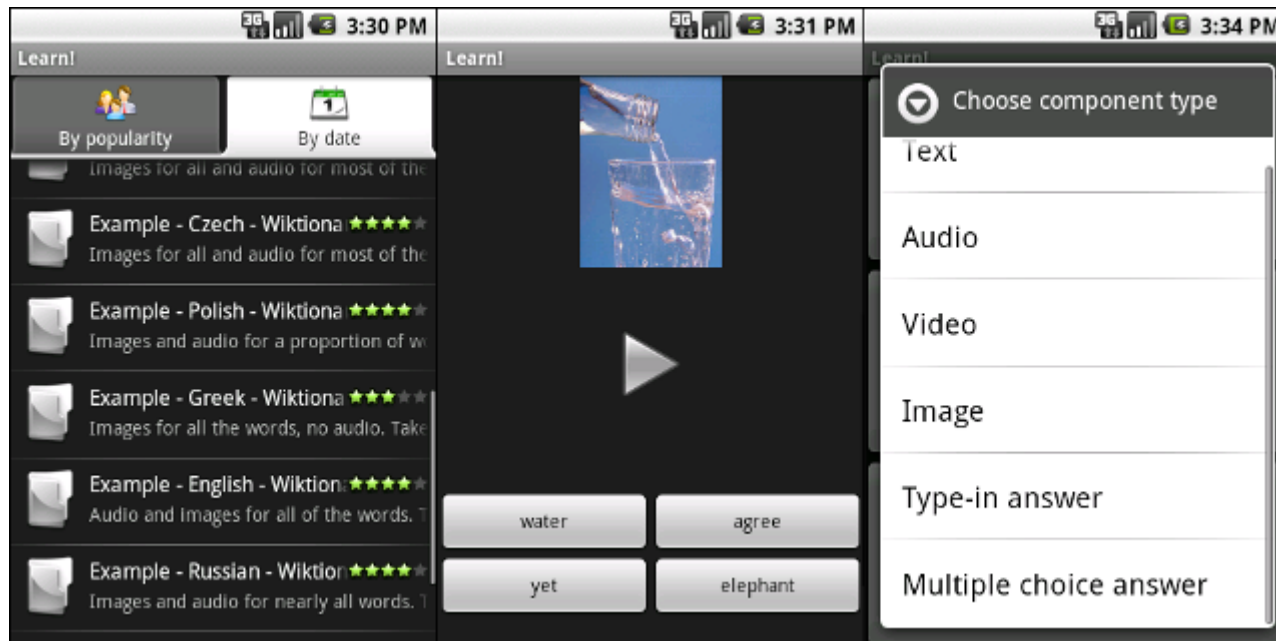
Popular approach to learning. DTG's own *Learn!* Android app has sets for:

- Basic chemistry
- US Navy core values
- Career development strategies
- ...Languages?



Language learning through flash cards

Teaching vocab not too hard:

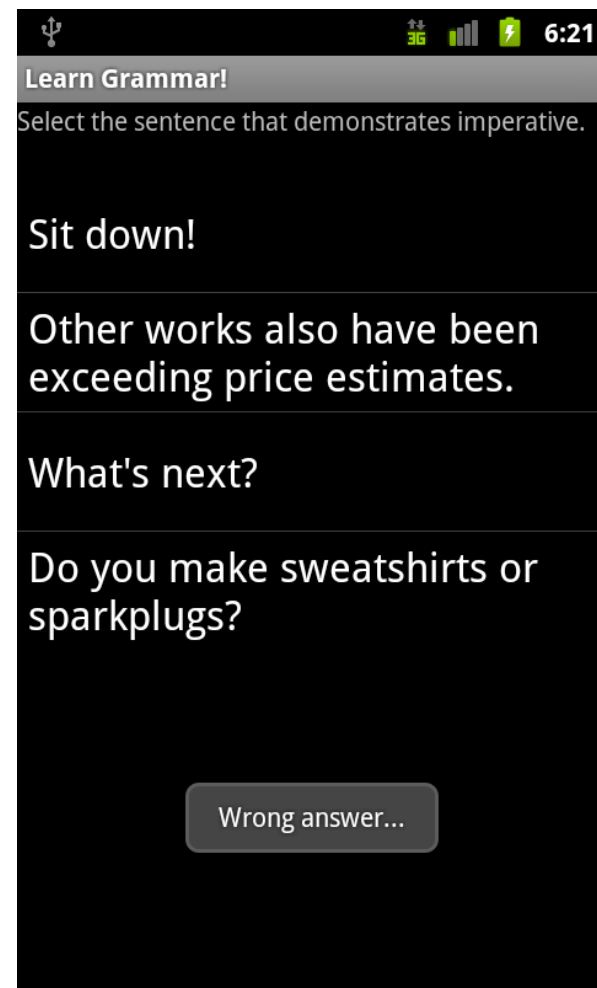


Language learning through flash cards

But grammar?

Teaching grammar

- Need to make it quick and easy to create large sets of examples and counter-examples of arbitrary grammar points, e.g.
 - Future tense
 - Relative clauses
 - The imperative
 - Pretty much anything else – code should be task-independent



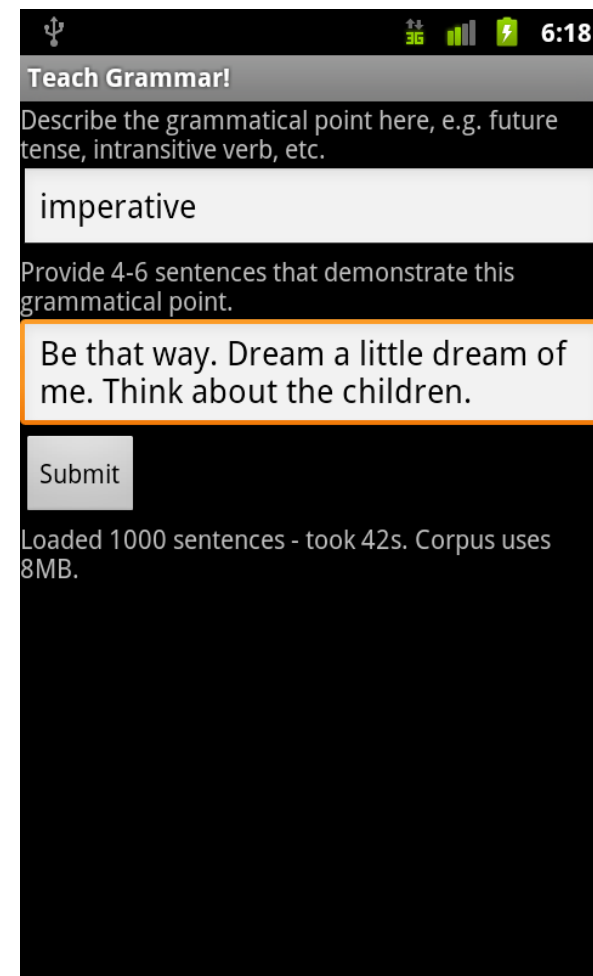
Approach

1. Prompt 'teacher' for:

- A title for our learning task (uninterpreted)
- ~5 example sentences
- 5 counter-example sentences

2. Work out what examples have in common (that's not in a counter-example)

3. Find many other sentences in a pre-parsed corpus exhibiting this *commonality*



The screenshot shows a mobile application interface with a dark background. At the top, there is a status bar with icons for signal, battery, and time (6:18). Below the status bar is a header bar with the text "Teach Grammar!". The main content area has a prompt: "Describe the grammatical point here, e.g. future tense, intransitive verb, etc." followed by a text input field containing the word "imperative". Below the input field is another prompt: "Provide 4-6 sentences that demonstrate this grammatical point." followed by a text input field containing the sentence "Be that way. Dream a little dream of me. Think about the children." Below the input field is a "Submit" button. At the bottom, there is a status bar with the text "Loaded 1000 sentences - took 42s. Corpus uses 8MB."

Approach

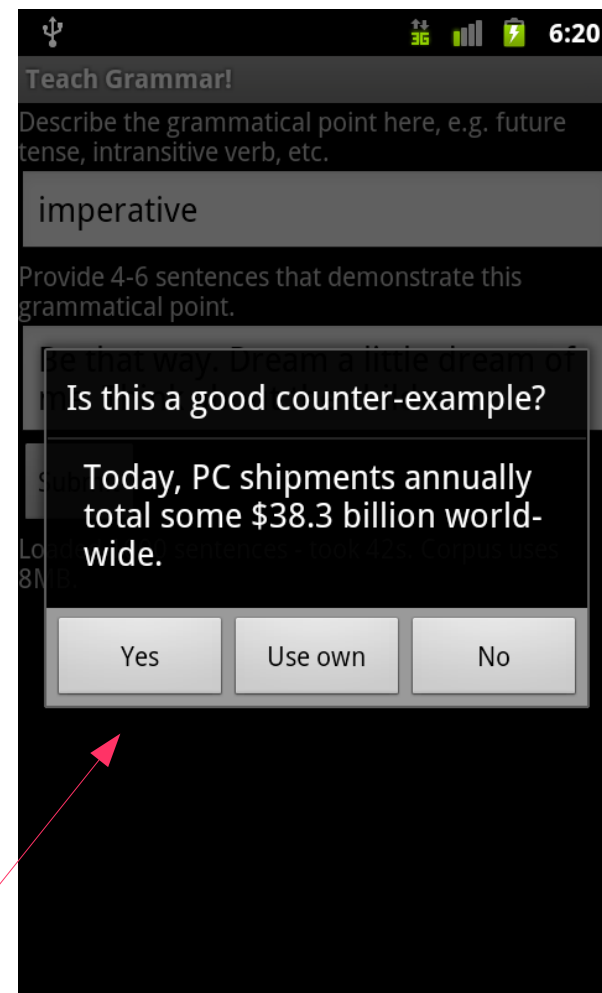
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Save user typing by suggesting random sentences as counter-examples



Analysing a sentence

- Each word has*:
 - A part of speech (POS) tag: plural noun, adjective, past tense verb...
 - A base form ('lemma'): *thought* → *think*

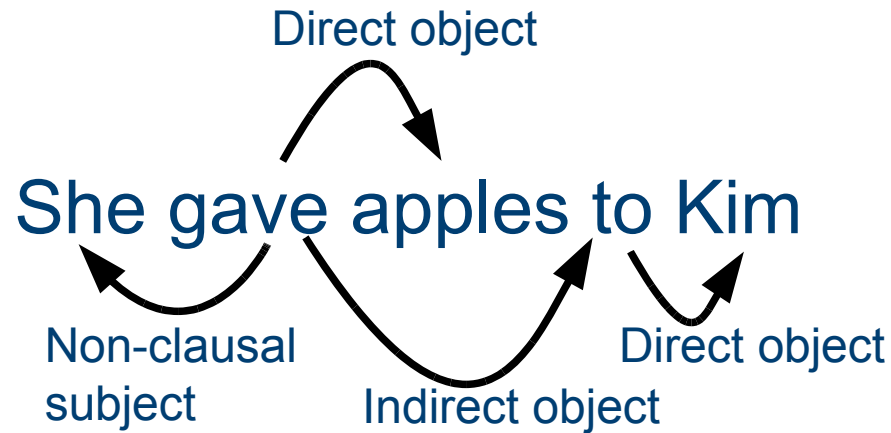
*Most features derived using C&C – Stephen Clark's syntactic parser

Analysing a sentence

Word	Lemma	POS
She	she	Personal pronoun
gave	<i>give</i>	Past tense
apples	<i>apple</i>	Plural common noun
to	to	Preposition
Kim	Kim	Proper noun

Analysing a sentence

We can also extract *grammatical relations* (GRs) between words:



Commonality

What do the example sentences **have in common**?

- Used to find other, similar sentences

Commonality – case study #1

Consider the “going to” future tense, e.g.

- He's going to be rich one day.
- I'm going to think about it.
- Becky is going to read her book.

(But *not* “I'm going to the shop to buy some tea” - *present continuous*)

Can't spot imperative using approaches described so far...

Weak commonality

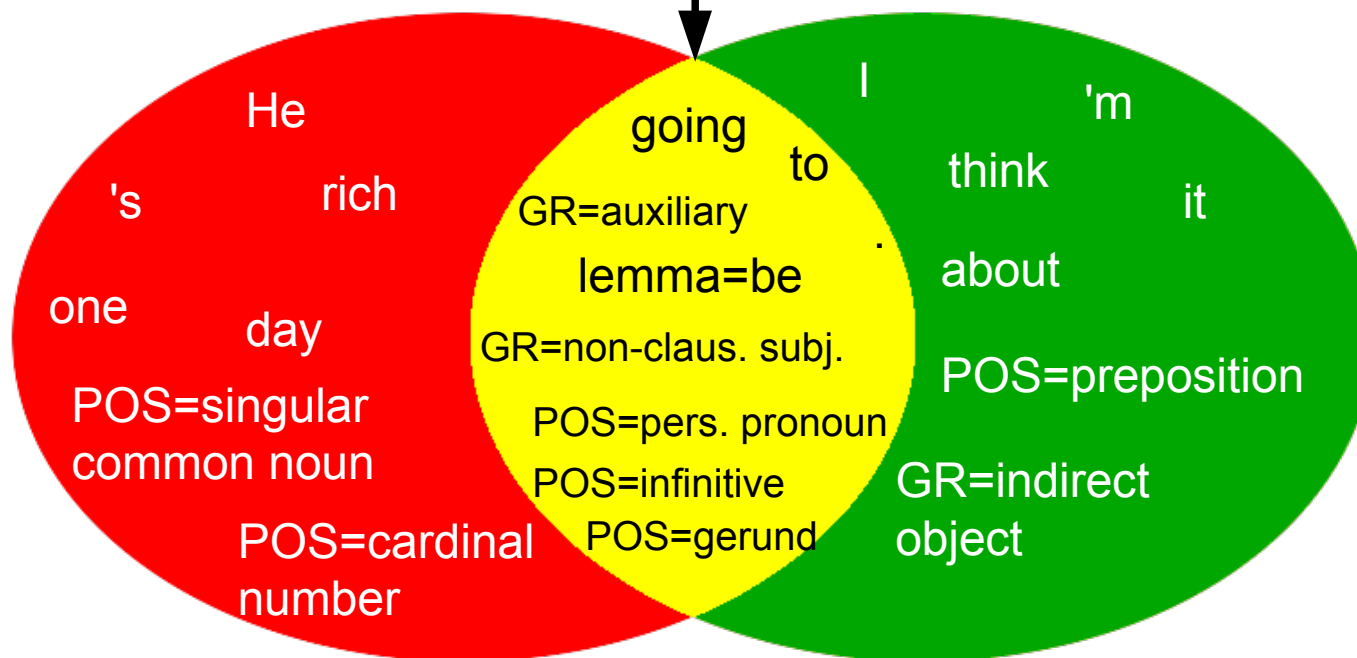
Weak commonality: intersection of features observed in examples

Example #1:

He's going to be rich one day.

Example #2:

I'm going to think about it.

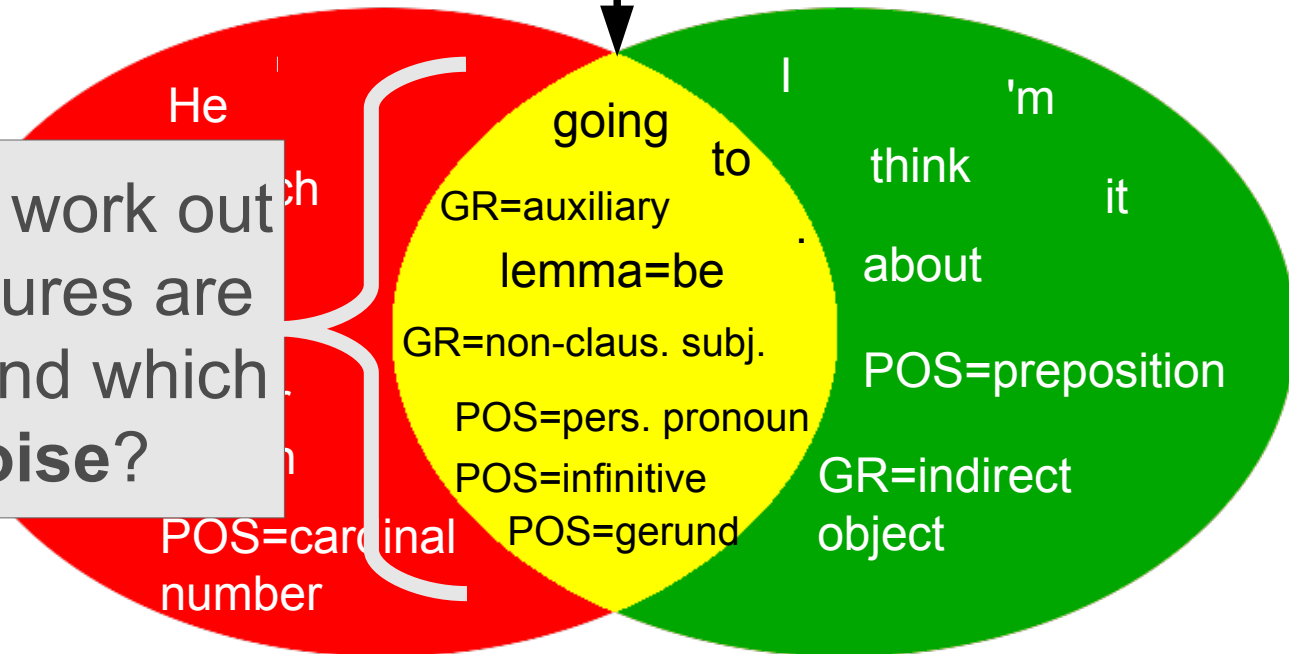


Weak commonality

Weak commonality: **intersection** of features observed in examples

Example #1:
He's going to be rich one day.

Example #2:
I'm going to think about it.



How to we work out
which features are
relevant, and which
are **noise**?

Strong commonality

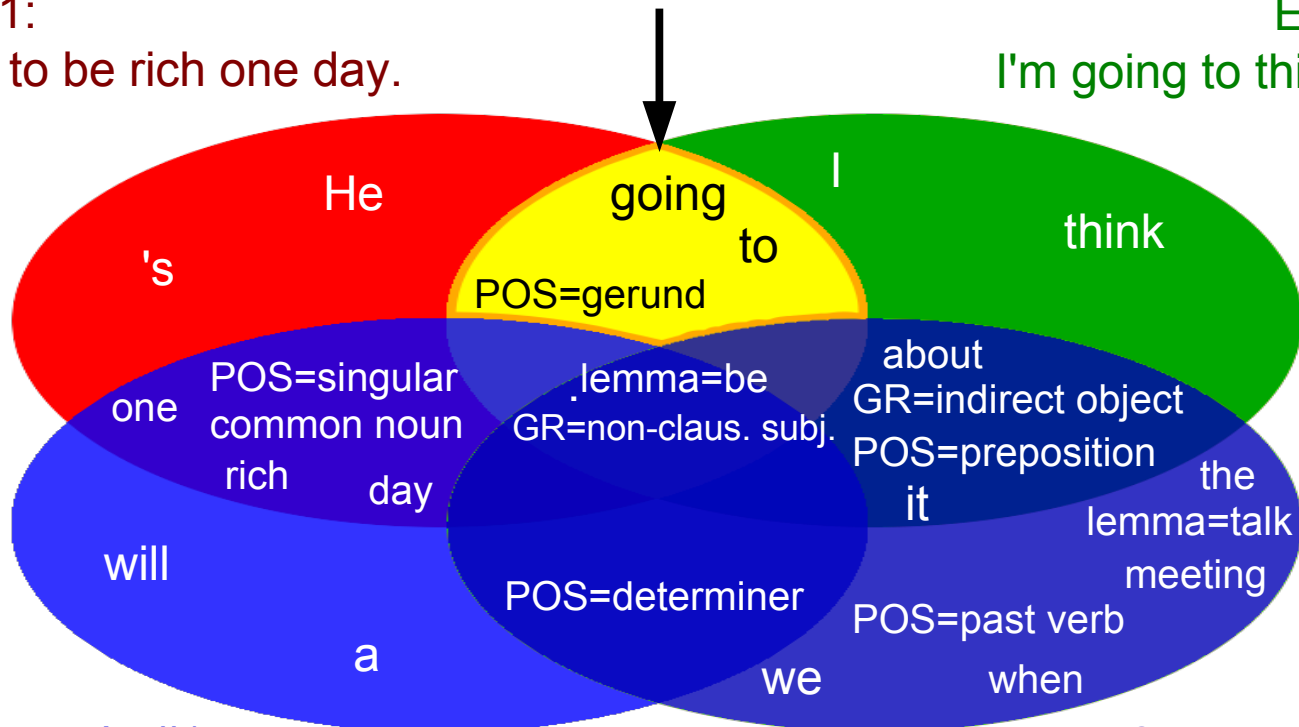
Strong commonality: intersection of features observed in examples, minus union of features in counter-examples

Example #1:

He's going to be rich one day.

Example #2:

I'm going to think about it.



Counter-example #1:

He will be a rich man one day.

Counter-example #2:

It was when we talked about the meeting.

Commonality – case study #2

Another case study: the imperative mood, e.g.

- Be that way.
- Dream a little dream of me.
- Think about the children.

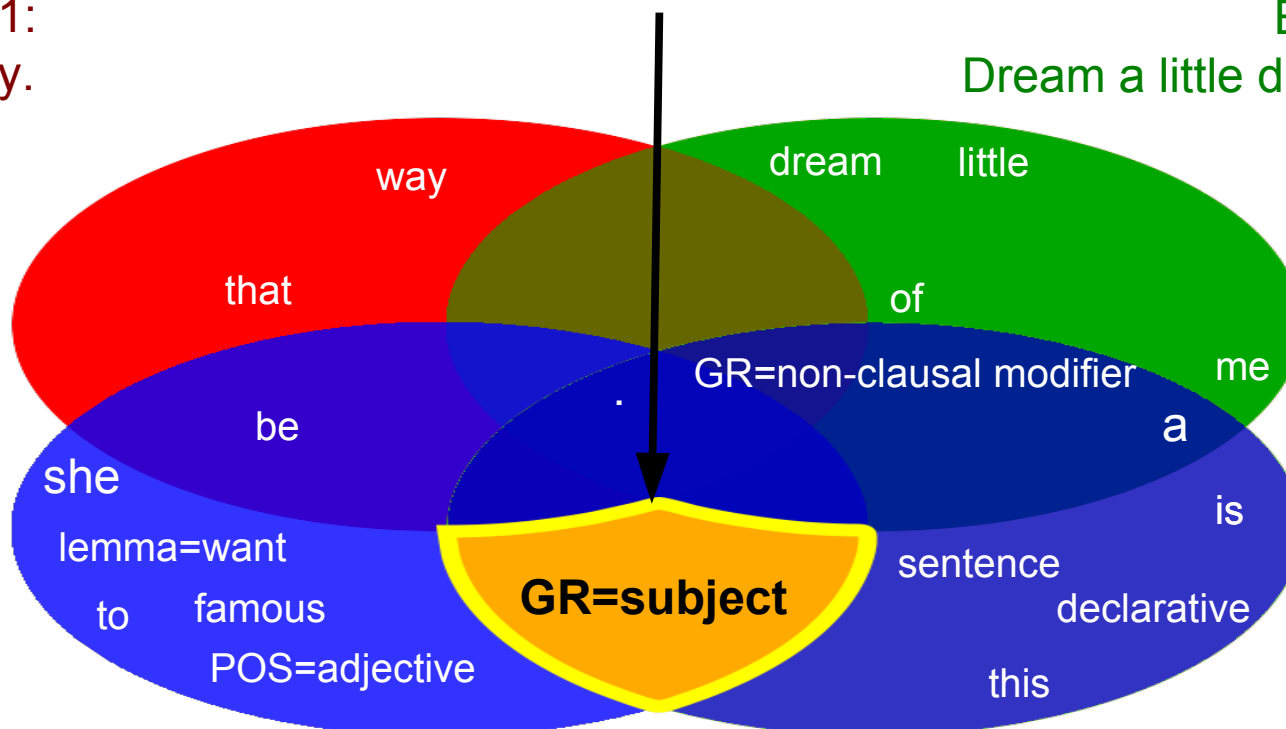
Can't spot imperative using approaches described so far...

Absence-of commonality

Absence-of commonality: **intersection** of features observed in **counter-examples**, minus union of features in **examples**

Example #1:
Be that way.

Example #2:
Dream a little dream of me.



Counter-example #1:
She wanted to be famous.

Counter-example #2:
This is a declarative sentence.

But it's not enough...

- This much works in a few simple cases, but:
 - False positive: “I'm going to the shops to buy some tea”
 - **Composite features** (e.g. a noun that is the subject of a verb) far more likely to capture commonality...

Analysing a sentence again – dependency structures

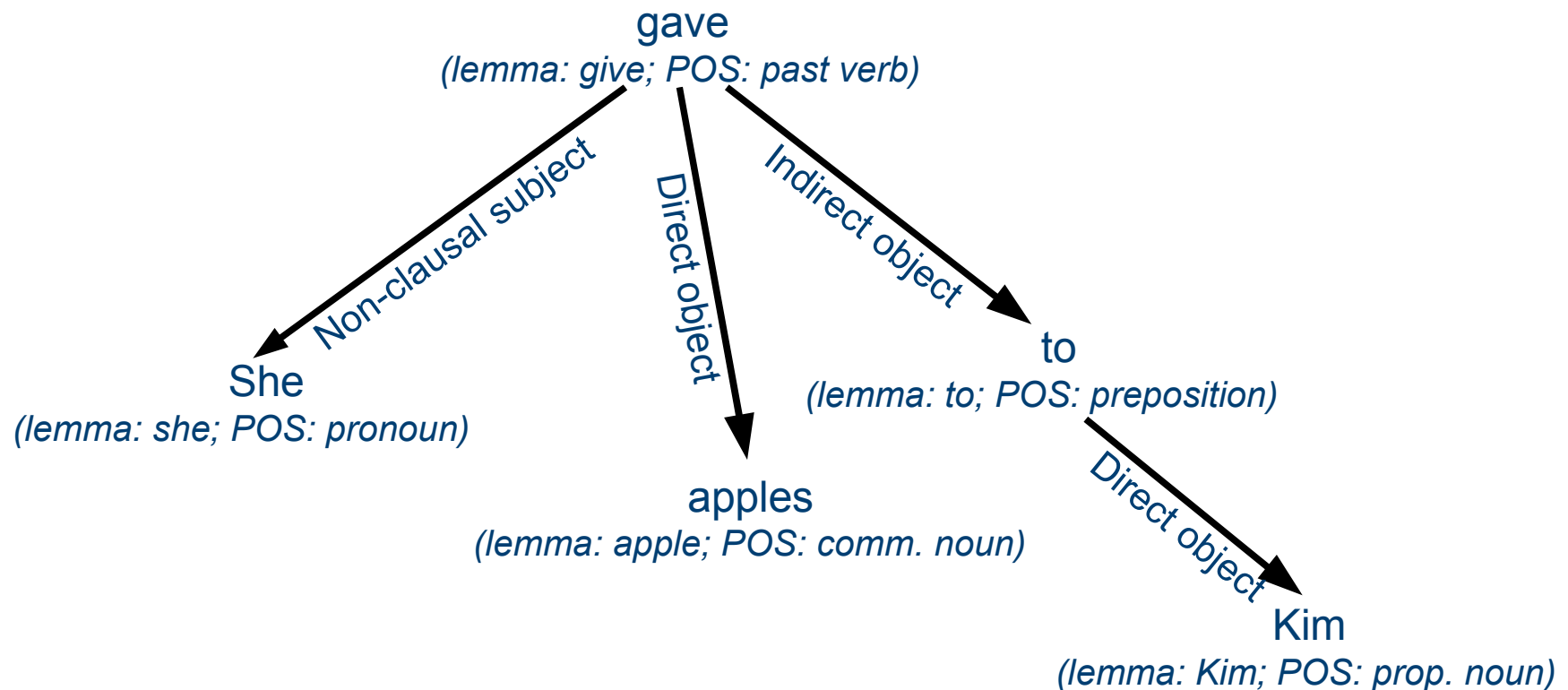
GRs + words = *almost* a tree...

(directed graph, but sometimes cyclic)



(Thank you, Google Image Search)

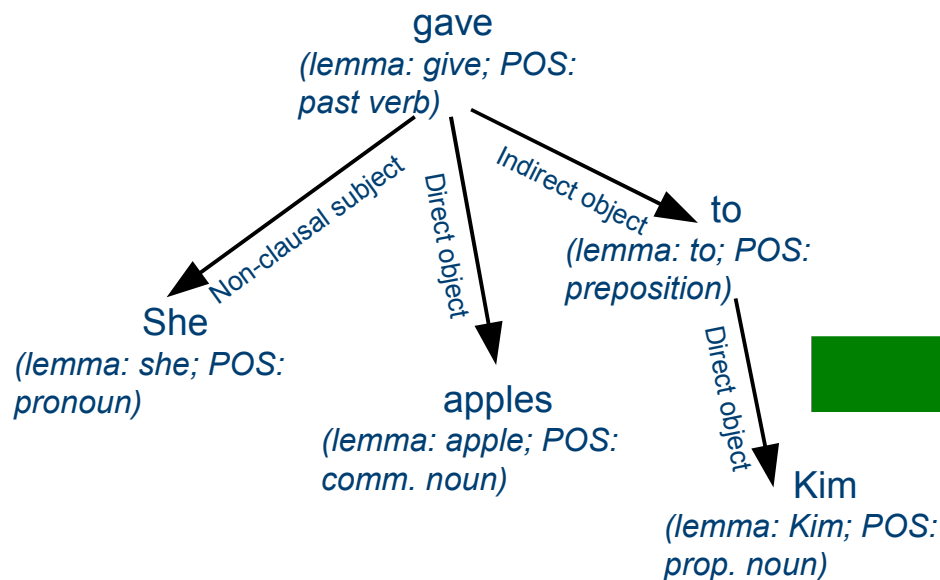
Analysing a sentence again – dependency structures



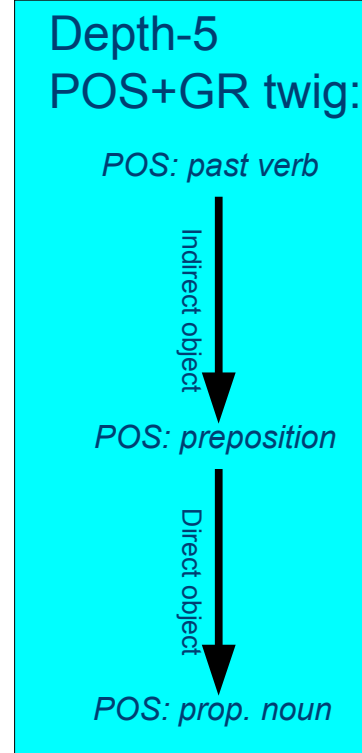
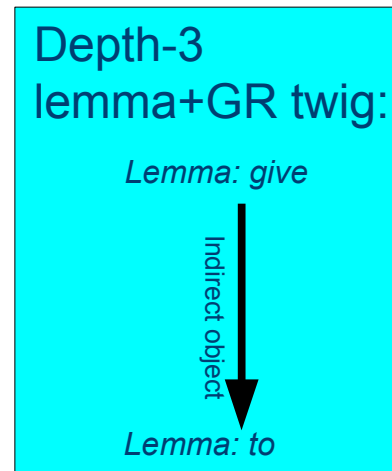
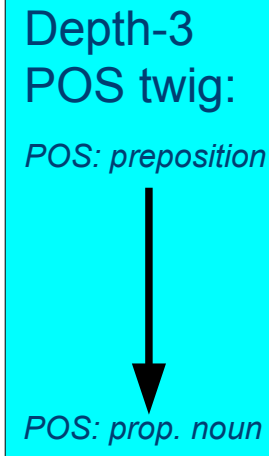
Break [almost-]tree up into smaller features: 'twigs'



Break [almost-]tree up into smaller features: 'twigs'



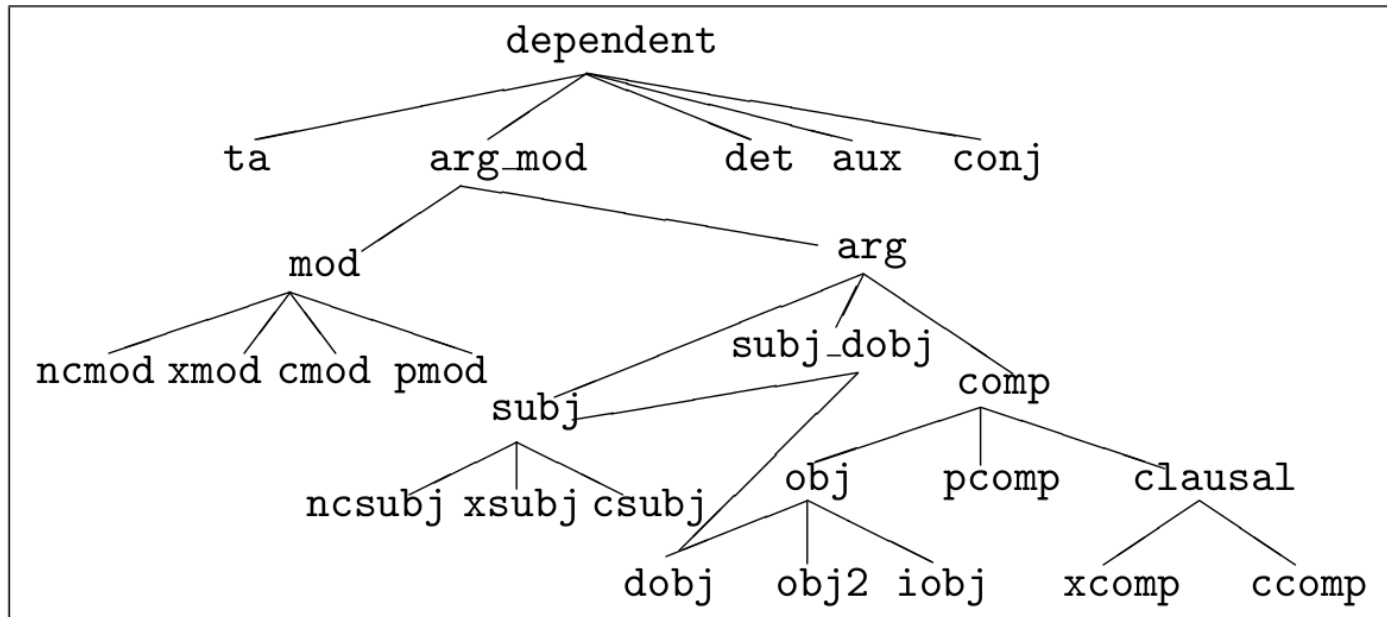
1. Break each example's graph into 'twigs'
2. Check which twigs are common to all examples



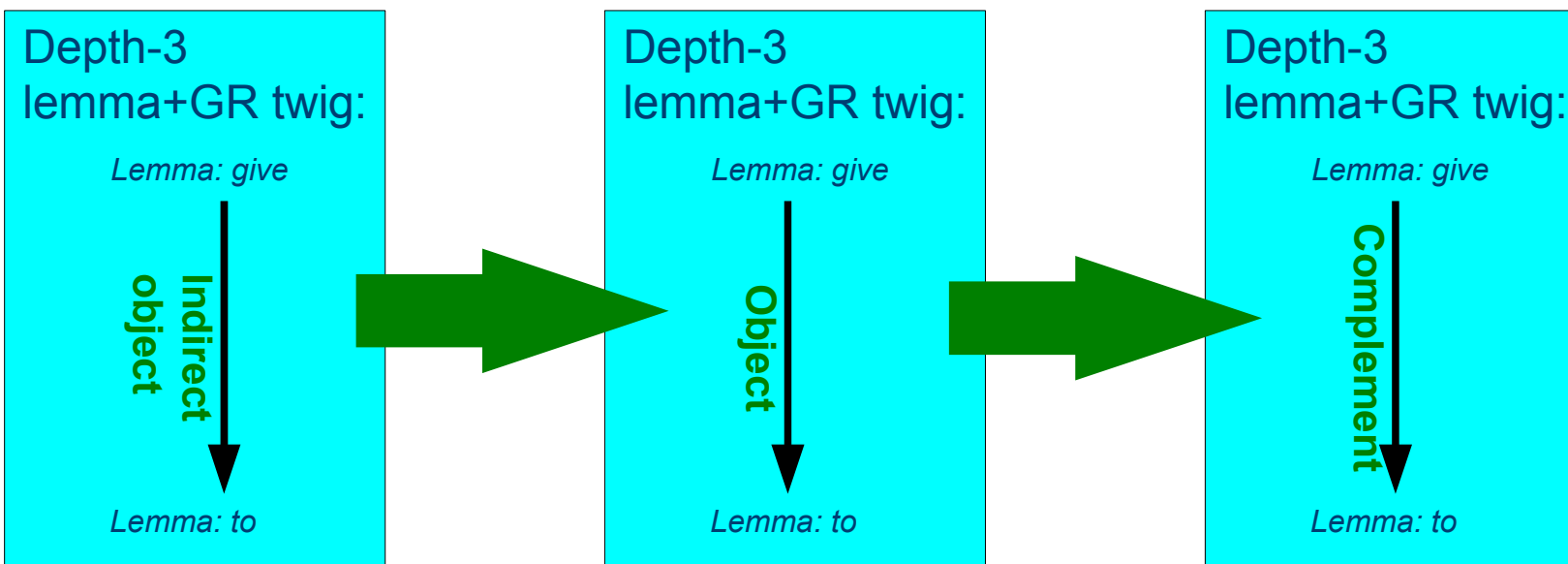
...etc...

Sometimes this is still not enough...

- What if our learning task is transitive verbs, but we're not interested in the direct/indirect object distinction?
- Use GR type hierarchy to generate features



Exploiting the GR type hierarchy



- Go up GR type hierarchy, generate new feature at each level
- Might only find commonality between example sentences at a higher level
- Same approach for POS tags, but requires custom hierarchy: standard Penn-Treebank set is flat

Running *LearnGrammar!* on Android (Nexus One)

- It works! (Mostly. Formal evaluation outstanding)
- Corpus load is slow
 - ~45s for 1000 pre-parsed sentences after mucking with file format
 - Run in background thread while user enters sentences
- Example sentence parsing via webservice call
- Searching for similar sentences is currently ~85s
 - Heavy pruning of redundant features required
 - Planning on implementing lazy search to avoid long up-front pause