

**SPRING 2025 MATH 590: QUIZ 10**

Name:

1. Apply the Gram-Schmidt process to the vectors  $v_1 = \begin{pmatrix} i \\ 1 \end{pmatrix}$  and  $v_2 = \begin{pmatrix} 2 \\ i \end{pmatrix}$ , to obtain an orthogonal basis for  $\mathbb{C}^2$ , then use this to get an orthonormal basis for  $\mathbb{C}^2$ . (5 points)

**Solution.** Set  $w_1 = v_1$ . Using the G-S process,

$$w_2 = \begin{pmatrix} 2 \\ i \end{pmatrix} - \frac{-i}{2} \begin{pmatrix} i \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{3}{2} \\ \frac{3i}{2} \end{pmatrix}.$$

$\|w_1\| = \sqrt{2}$ ,  $\|w_2\| = \frac{3\sqrt{2}}{2}$ . Thus,  $u_1 = \frac{1}{\sqrt{2}} \begin{pmatrix} i \\ 1 \end{pmatrix}$  and  $u_2 = \frac{2}{3\sqrt{2}} \begin{pmatrix} \frac{3}{2} \\ \frac{3i}{2} \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ i \end{pmatrix}$ .

2. Show that the matrix  $B = \begin{pmatrix} 2 & 0 & 4 \\ 0 & 1 & 0 \\ -4 & 0 & 2 \end{pmatrix}$  is normal, with one real eigenvalue, then find an orthogonal (real) matrix  $Q$  such that  $Q^{-1}BQ$  has the form  $\begin{pmatrix} \lambda & 0 & 0 \\ 0 & a & -b \\ 0 & b & a \end{pmatrix}$ . (5 points)

**Solution.** Since  $B$  has real entries,  $B^* = B^t$ . We then have  $BB^t = \begin{pmatrix} 20 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 20 \end{pmatrix} = B^tB$ . Moreover,  $p_B(x) = (x-1)(x^2-4x+20)$ , so the real eigenvalue of  $A$  is  $x=1$ , since  $x^2-4x+20$  has only complex roots.

$E_1 = \text{null space of } \begin{pmatrix} 1 & 0 & 4 \\ 0 & 0 & 0 \\ -4 & 0 & 1 \end{pmatrix} \xrightarrow{\text{EROs}} \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{pmatrix}$ , so that  $u_1 = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}$  is a unit vector forming a basis for  $E_1$ . We get an orthonormal basis by taking  $u_1 = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$  and  $u_3 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$ . Taking  $Q = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$ , we have that  $Q$  is an orthogonal matrix and moreover,  $Q^t = Q$ . Thus,

$$QBQ^t = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 2 & 0 & 4 \\ 0 & 1 & 0 \\ -4 & 0 & 2 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 1 & 0 \\ 2 & 0 & 4 \\ -4 & 0 & 2 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 2 & 4 \\ 0 & -4 & 2 \end{pmatrix}, \text{ so we can take } a=2 \text{ and } b=-4.$$