

# Stellenbosch Camp 2018: Senior Geometry

## Lecture 4

Andrew McGregor

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## Definition (Barycentric Coordinates)

Let  $ABC$  be a triangle with an interior point  $P$ . The Barycentric coordinates of  $P$  represent the relative “weights” that need to be placed at at the 3 vertices in order for  $P$  to become the geometric centroid of the triangle. (I.e centre of gravity).

## Notation (Barycentric Coordinates)

*Let  $ABC$  be a triangle with an interior point  $P$ . Then the Barycentric coordinates of  $P$  are written as  $(\alpha, \beta, \gamma)$ . Barycentric coordinates are also normalised so that  $\alpha + \beta + \gamma = 1$  (**This is important!**).*

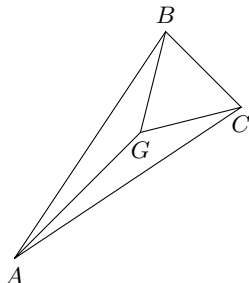
## Examples

Barycentric Coordinates Let  $ABC$  be a triangle. Here are the Barycentric coordinates of some well known points. For brevity, the normalisation for some of the points have been omitted.

- ① Triangle Vertices:  $A(1, 0, 0)$ ,  $B(0, 1, 0)$ ,  $C(0, 0, 1)$
- ② Centroid:  $G\left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$
- ③ Circumcentre:  $O(a^2(S_a), b^2(S_b), c^2(S_c))$
- ④ Orthocentre:  $H(S_c S_b, S_a S_c, S_b S_a)$
- ⑤ Incentre: **In Problem Set**
- ⑥ Symmedian Point:  $K(a^2, b^2, c^2)$

Where  $S_A = \frac{b^2+c^2-a^2}{2}$ ,  $S_B = \frac{c^2+a^2-b^2}{2}$ , and  $S_C = \frac{a^2+b^2-c^2}{2}$

How do you find the barycentric coordinates of a point?

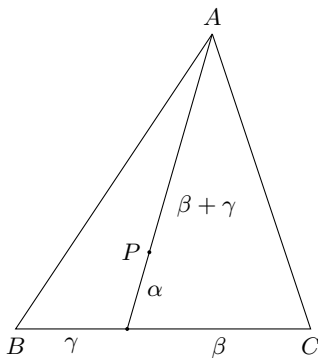


$$G = \left(\frac{1}{3}, \frac{1}{3}, \frac{1}{3}\right)$$

# Barycentric Coordinates

How do you find the barycentric coordinates of a point?

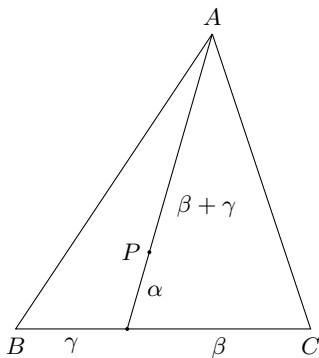
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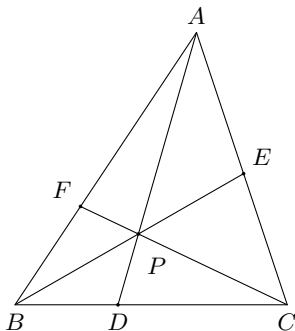
**You can claim this as well-known or common knowledge!**

Lets do a problem.

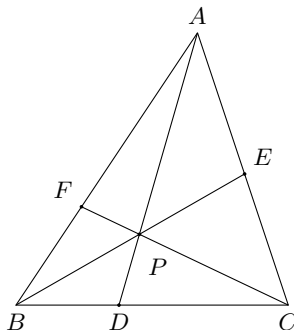
## Problem

Let  $ABC$  be a triangle with an interior point  $P$ . Let  $D, E$ , and  $F$  be the intersections of the lines  $AP$ ,  $BP$ , and  $CP$ , with the lines  $BC, CA$ , and  $AB$  respectively. Prove:

$$\frac{PD}{DA} + \frac{PE}{EB} + \frac{PF}{FC} = 1$$

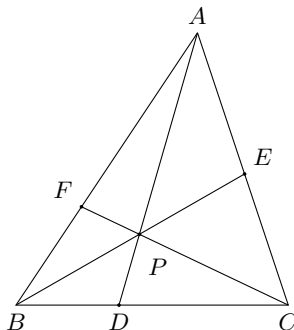


Usually with a problem like this, you would work out the ratios as ratios of areas of sub-triangles of  $ABC$ , and then add them together to show that the sum is 1.



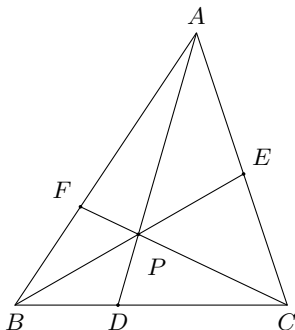


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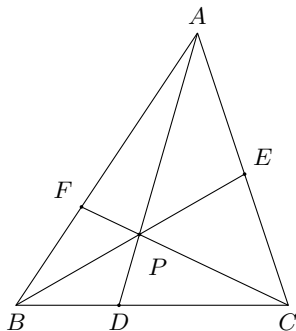
# Barycentric Coordinates

Usually with a problem like this, you would work out the ratios as ratios of areas of sub-triangles of  $ABC$ , and then add them together to show that the sum is 1. **Easy but laborious!** So what about Barycentric coordinates? Do they make the problem easier?



# Barycentric Coordinates

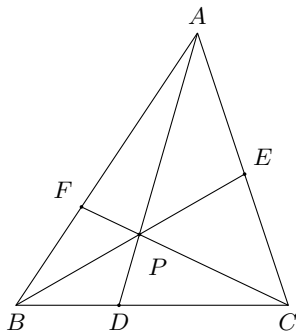
Using the result I showed you earlier you can immediately write down the following:



# Barycentric Coordinates

Using the result I showed you earlier you can immediately write down the following:

Suppose  $P$  has Barycentric coordinates  $(\alpha, \beta, \gamma)$ .

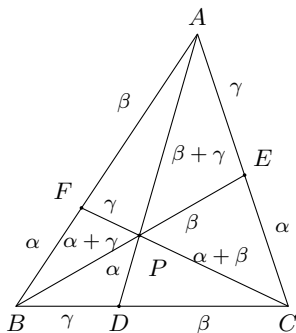


# Barycentric Coordinates

Using the result I showed you earlier you can immediately write down the following:

Suppose  $P$  has Barycentric coordinates  $(\alpha, \beta, \gamma)$ . Then:

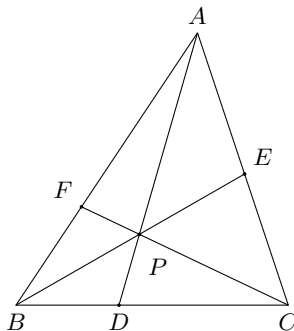
$$\frac{PD}{DA} + \frac{PE}{EB} + \frac{PF}{FC} = \frac{\alpha}{\alpha + \beta + \gamma} + \frac{\beta}{\alpha + \beta + \gamma} + \frac{\gamma}{\alpha + \beta + \gamma} = 1$$



## Theorem (Ceva's Theorem)

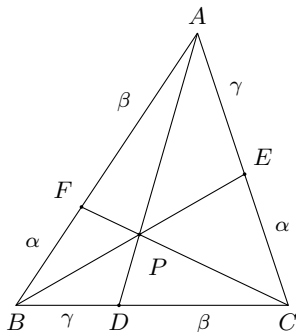
*Let  $ABC$  be a triangle with points  $D$ ,  $E$ ,  $F$  on sides  $BC$ ,  $CA$ , and  $AB$ . The lines  $AD$ ,  $BE$ , and  $CF$  are concurrent if and only if*

$$\frac{AF}{FB} \cdot \frac{BD}{DC} \cdot \frac{CE}{EA} = 1$$

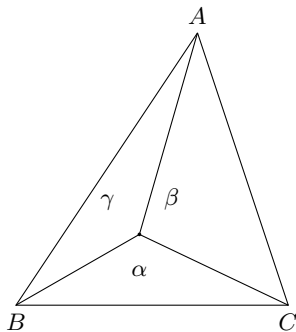


Suppose  $P$  has Barycentric coordinates  $(\alpha, \beta, \gamma)$

$$\frac{AF}{FB} \cdot \frac{BD}{DC} \cdot \frac{CE}{EA} = \frac{\beta}{\alpha} \cdot \frac{\gamma}{\beta} \cdot \frac{\alpha}{\gamma} = 1$$



Alternatively, another way to determine the barycentric coordinates is to use the ratio of areas of the opposite *sub-triangle*.





## Definition (Proportionality Theorem)

Let  $P(\alpha_1, \beta_1, \gamma_1)$ ,  $Q(\alpha_2, \beta_2, \gamma_2)$  be 2 points in triangle  $ABC$ . If point  $X$  that is on the line  $PQ$ , then

$$X = \frac{\overrightarrow{QX} \cdot (\alpha_1, \beta_1, \gamma_1) + \overrightarrow{XP} \cdot (\alpha_2, \beta_2, \gamma_2)}{PQ} \quad (1)$$

Coordinates are added component wise. Arrow overhead is to indicate directed edges.

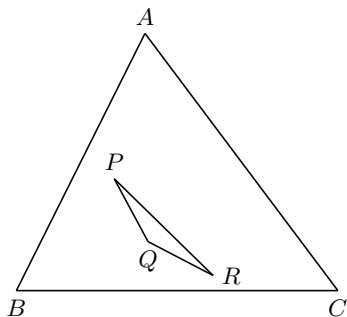
# The Area Formula

## Theorem

Let  $P(\alpha_1, \beta_1, \gamma_1)$ ,  $Q(\alpha_2, \beta_2, \gamma_2)$  and  $R(\alpha_3, \beta_3, \gamma_3)$  be points inside  $\triangle ABC$ . Then the area of  $\triangle PQR$  is given by:

$$|\triangle PQR| = \left| \begin{vmatrix} \alpha_1 & \beta_1 & \gamma_1 \\ \alpha_2 & \beta_2 & \gamma_2 \\ \alpha_3 & \beta_3 & \gamma_3 \end{vmatrix} \right| |\triangle ABC|$$

(Note that these coordinates are normalised.)



## Corollary (1)

*Let  $P(\alpha_1, \beta_1, \gamma_1)$ ,  $Q(\alpha_2, \beta_2, \gamma_2)$  and  $R(\alpha_3, \beta_3, \gamma_3)$  be points inside  $\triangle ABC$ . Then  $P$ ,  $Q$  and  $R$  are collinear if and only if*

$$\begin{vmatrix} \alpha_1 & \beta_1 & \gamma_1 \\ \alpha_2 & \beta_2 & \gamma_2 \\ \alpha_3 & \beta_3 & \gamma_3 \end{vmatrix} = 0$$

## Definition ( $3 \times 3$ Determinant)

$$\begin{vmatrix} x_1 & y_1 & z_1 \\ x_2 & y_2 & z_2 \\ x_3 & y_3 & z_3 \end{vmatrix} = x_1 y_2 z_3 + x_2 y_3 z_1 + x_3 y_1 z_2 - x_1 y_3 z_2 - x_2 y_1 z_3 - x_3 y_2 z_1$$

# Problem (Asiatic Pacific Maths Olympiad, 1989)

Let  $A_1, A_2, A_3$  be three points in the plane, and for convenience, let  $A_4 = A_1$ ,  $A_5 = A_2$ . For  $n = 1, 2$  and  $3$ , suppose that  $B_n$  is the midpoint of  $A_n A_{n+1}$  and suppose that  $C_n$  is the midpoint of  $A_n B_n$ . Suppose that  $A_n C_{n+1}$  and  $B_n A_{n+2}$  meet at  $D_n$  and that  $A_n B_{n+1}$  and  $C_n A_{n+2}$  meet at  $E_n$ . Calculate the ratio of the area of triangle  $\triangle D_1 D_2 D_3$  to the area of triangle  $\triangle E_1 E_2 E_3$ .

