

HW 1: Introduction to xv6

Task 1. Boot xv6 and explore utilities

Mac with M1 2020, VMware Fusion Ubuntu 64 bit ARM 22.04.1

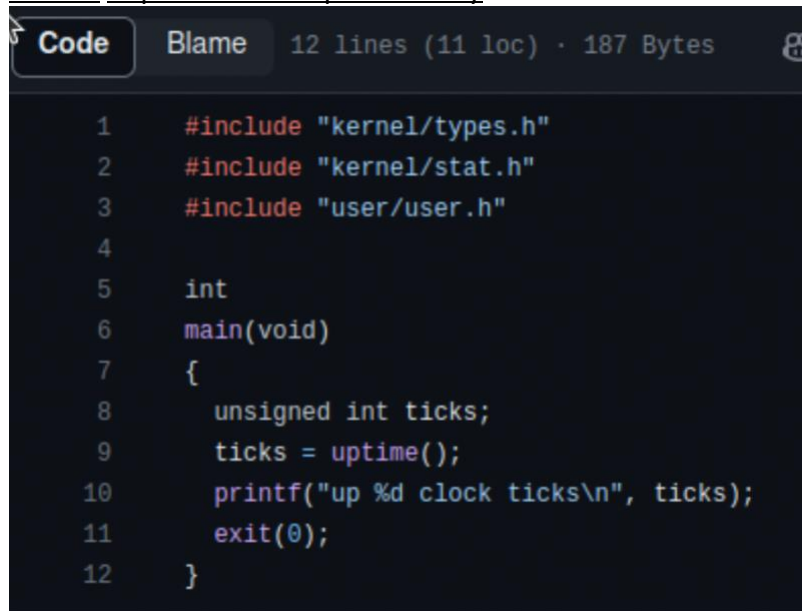
```
$ ls
.                1 1 1024
..               1 1 1024
README          2 2 2226
cat             2 3 23664
echo            2 4 22496
forktest        2 5 13240
grep            2 6 26816
init            2 7 23320
kill            2 8 22432
ln              2 9 22280
ls              2 10 25832
mkdir           2 11 22552
rm              2 12 22536
sh              2 13 40560
stressfs        2 14 23528
usertests       2 15 150248
grind           2 16 37040
wc              2 17 24632
zombie          2 18 21808
uptime          2 19 21968
console         3 20 0
```

Kill: this command interrupted or terminated the process

Echo: this command printed out the line that was passed as an argument

Mkdir: it created a new directory.

Task 2. Implement the uptime utility



```
Code Blame 12 lines (11 loc) · 187 Bytes
1  #include "kernel/types.h"
2  #include "kernel/stat.h"
3  #include "user/user.h"
4
5  int
6  main(void)
7  {
8      unsigned int ticks;
9      ticks = uptime();
10     printf("up %d clock ticks\n", ticks);
11     exit(0);
12 }
```

What I learned?

I gained insights into the internals of an operating system xv6. I understand better how the kernel manages system information and how user-level programs can interact with the kernel. I learned about system calls and how they are used to bridge the gap between user-level programs and the kernel. In this case, to use the uptime system call, which involves understanding how to invoke it from a user-level program.

Difficulties and how did I overcame them

- My VMware lost network connection so I couldn't submit my work at first but with help of Dr Moor I could reconnect my network.
- GitHub I had little experience so I had to learn about mirroring repositories but this was easy after some tutorials.