DINO LOZINA

WORK EXPERIENCE

Platform Architect

Macrometa (Remote)

Feb 2024 - Aug 2025

- Designed and implemented enterprise-scale FaaS and Mobile JS Offload services, driving platform scalability and performance optimization (Rust, TypeScript, JavaScript, WebAssembly)
- Led distributed technical teams (10+ people) in designing system architecture and delivering cloudnative solutions while maintaining technical standards

Senior Software Engineer

Macrometa (Remote)

Sep 2022 - Feb 2024

• Engineered core features for distributed cloud platform, focusing on high-availability and fault-tolerant implementations (Rust, Python, Docker, Kubernetes)

Developer Experience Engineer

Infobip (Remote)

Aug 2021 - Aug 2022

- Developed and maintained multi-language SDK portfolio and API libraries, streamlining developer onboarding and integration (Python, TypeScript, JavaScript, C#)
- Drove improvements in developer practices through collaborative research and implementation

Software Engineer

IT Sistemi (Split, CRO)

Oct 2019 - Aug 2021

Built ECM solutions and automated payment processing systems using OCR technology (C#, JavaScript)

Software Engineer

Kontakt (Zadar, CRO)

Aug 2017 - Sep 2019

• Created machine vision apps and robotic control systems for industrial automation (C#, Python)

Automation Engineer

Axium Europa (Zagreb, CRO)

Jan 2016 - May 2017

Developed PLC (Programmable Logic Controllers) and robot control software for industrial clients

Software Engineer

Adria Winch (Split, CRO)

Mar 2012 - Dec 2015

Programmed custom automation software for winch and hoist systems using PLCs

TECHNICAL SKILLS

- Languages: Rust, C#, Python, TypeScript, JavaScript, WebAssembly
- Infrastructure & Cloud: Docker, Kubernetes, AWS, Azure, Linode
- Databases: SQL, NoSQL, ArangoDB, PostgreSQL, Redis
- Core Strengths: Distributed Systems, Developer Experience, Cloud-Native Architecture

EDUCATION

University of Split

Jul 2011

Master of Engineering (M.Eng.), Communication and Information Technology

Certificate of Merit for the most successful student; Average grade 4.5/5

ADDITIONAL SKILLS & INTERESTS

- Skills: System Architecture, Technical Problem Solving, Team Leadership, Learning and Adaptation.
- Interests: Functional Training, Running, Reading, Writing, Elden Ring, Sekiro, True Detective (Season 1)

(Split, CRO)