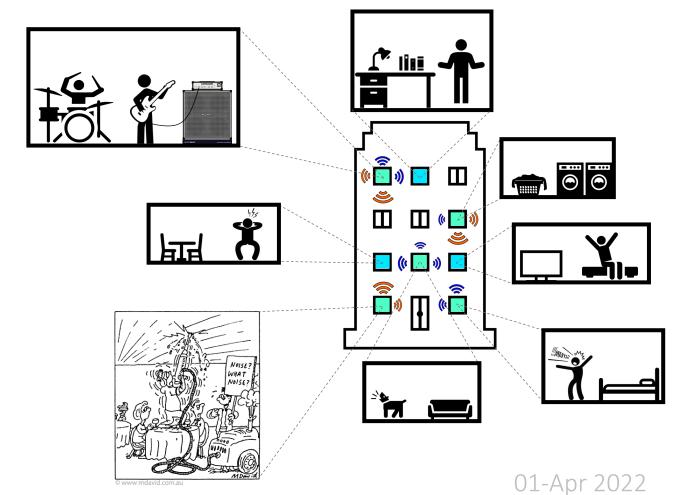


Hand-in Assignment #3: Building Acoustics

7LS8M0: Architectural Acoustics

M.E. (Michalis) Terzakis

**Building Acoustic Group** 



#### **Assignments Instructions**

- Report
  - No-need of including theoretical background or repeating the questions writen in the guideline.
  - Include the plots in a high quality.
  - Answer the questions in a motivated way.
- Report structure (proposal)
  - Introduction (in-short): What is the purpose of the assignment.
  - Tasks: with a short description + answers.
  - Conclusion (in-short): Summary of the main reamarks with respect to the purpose of the assignment.
  - References.
  - Appendix: MATLAB codes, including comments.

#### **Evaluation Criteria**

Introduction to Tutorials

5

### Assignments Evaluation Criteria

- MATLAB-based Assignments
  - Clear structure and language in the report.
  - High quality of references and correct citation.
  - Correct approach and results.
  - Clear and well illustrated figures, including all the information (i.e., title, axes labels, and legends).
  - Correct implementation in MATLAB.
  - Inclusion of explanation comments in MATLAB.
  - Correct interretation of the results supported by literature.
- Concept Presentation Assignment
  - To be announced later.

# Tasks of the Assignment HA3

- Airborne Sound Insulation
  - Evaluation of the Measured Sound Reduction Index via a Single Quantity
- Impact Sound Insulation
  - Evaluation of the Measured Impact Sound Level via a Single Quantity

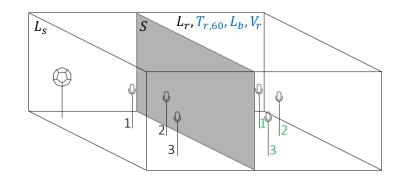
### Expression of the Measured Quantities

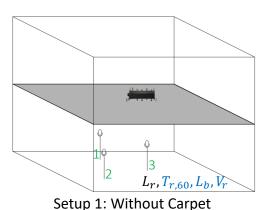
- Airborne Sound Insulation [R: Sound Reduction Index (dB)]
  - Airborne energy transmitted from one room to the other room.
  - $L_{s,m}(dB)$ ,  $L_{r,m}(dB)$ ,  $T_{r,60,m}(m^2)$  per 1/3-octave frequency band and position m.
  - $R = L_s L_r + 10 \log_{10} \left( \frac{s}{A_r} \right).$
  - $L_s$ ,  $L_r$ ,  $A_r$ : Average Values per 1/3-octave frequency band.
  - $T_{r,60} = 0.161 \frac{V_r}{A_r} \rightarrow A_r = 0.161 \frac{V_r}{T_{r,60}}$ .
  - $L_{b,m} \to L_b(dB)$  per 1/3-octave frequency band and position m. [Measurements Quality]

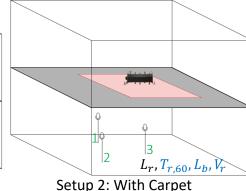


- Structure-borne energy transmitted via uncovered and covered floor.
- $L_{r,m}(dB)$ ,  $T_{r,60,m}(m^2)$  per 1/3-octave frequency band and position m.
- $L_n = L_r + 10 \log_{10} \left( \frac{A_r}{A_0} \right)$ ,  $A_0 = 10m^2$ .
- $L_r$ ,  $A_r$ : Average Values per 1/3-octave frequency band.
- $T_{r,60} = 0.161 \frac{V_r}{A_r} \to A_r = 0.161 \frac{V_r}{T_{r,60}}$ .









#### Evaluation of the Measured Quantities via Reference Quantities

- Fitting of Reference Curves to Measured Curves
  - Increment of the reference curve by 1dB

$$L_{fit,ref} = L_{ref} + 1dB$$
 or  $L_{fit,ref} = L_{ref} + (-1dB)$ 

Fitting Criterion: The sum of unfavorable deviations should be as large as 32dB.

$$L_{diff} = \log_{10} \left( 10^{\sum (L_{fit,ref} - L_{meas})} \right)$$
,  $\forall f_c : L_{fit,ref} > L_{meas}$ 

• Unfavorable Deviations:

$$L_{fit,ref} - L_{meas}, \forall f_c: L_{fit,ref} > L_{meas}$$

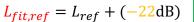
Associated to Annoyance

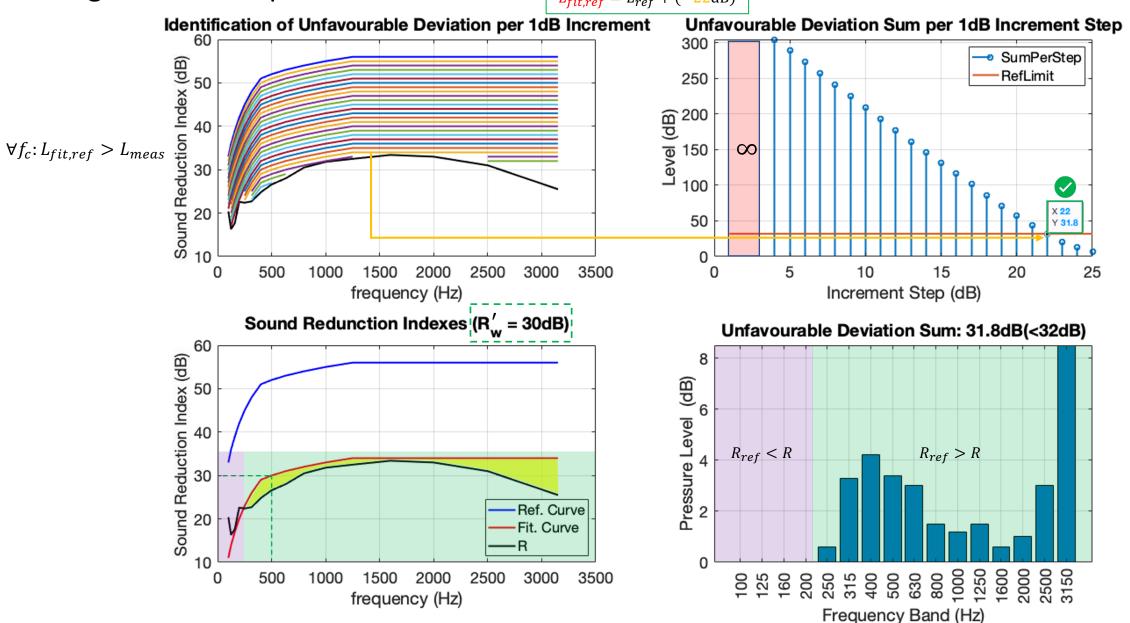
Weighted Signle-Quantity Index

$$L'_{fit,ref} = L_{fit,ref}$$
 at 500Hz

- For Airborne Sound Insulation:  $L_{ref} = R_{ref}$ ,  $L_{meas} = R$ , and  $L'_{fit,ref} = R'_w$ .
- For Impact Sound Insulation:  $L_{ref} = L_{n,ref}$ ,  $L_{meas} = L_n$ , and  $L'_{fit,ref} = L'_n$

### Fitting Curve: Example





# Annoyance: Weighted Single-Quantity Index

Airborne-Sound Insulation (Dwellings - Parallel Rooms)

Speech: 30%
Music : 39%
→ 46dB ≤ R'<sub>w</sub> ≤ 65dB

- Impact Sound Insulation (Dwellings Vertical Room)
  - Footfall Noise: 85%  $\longrightarrow$  41dB  $\leq L'_{n,w} \leq$  60dB
- Case Studies:
  - How would you characterize the airborne and impact sound insulation between the measured rooms?
  - How would you characterize the influence of the carpet in the impact sound insulation?

# Final Remarks

- Read (very) very carefully the *guideline*.
- For questions [e-mail and/or StudyHub Hours on Fridays].
- HA3 deadline: 13-04-2022 @ 23:59.