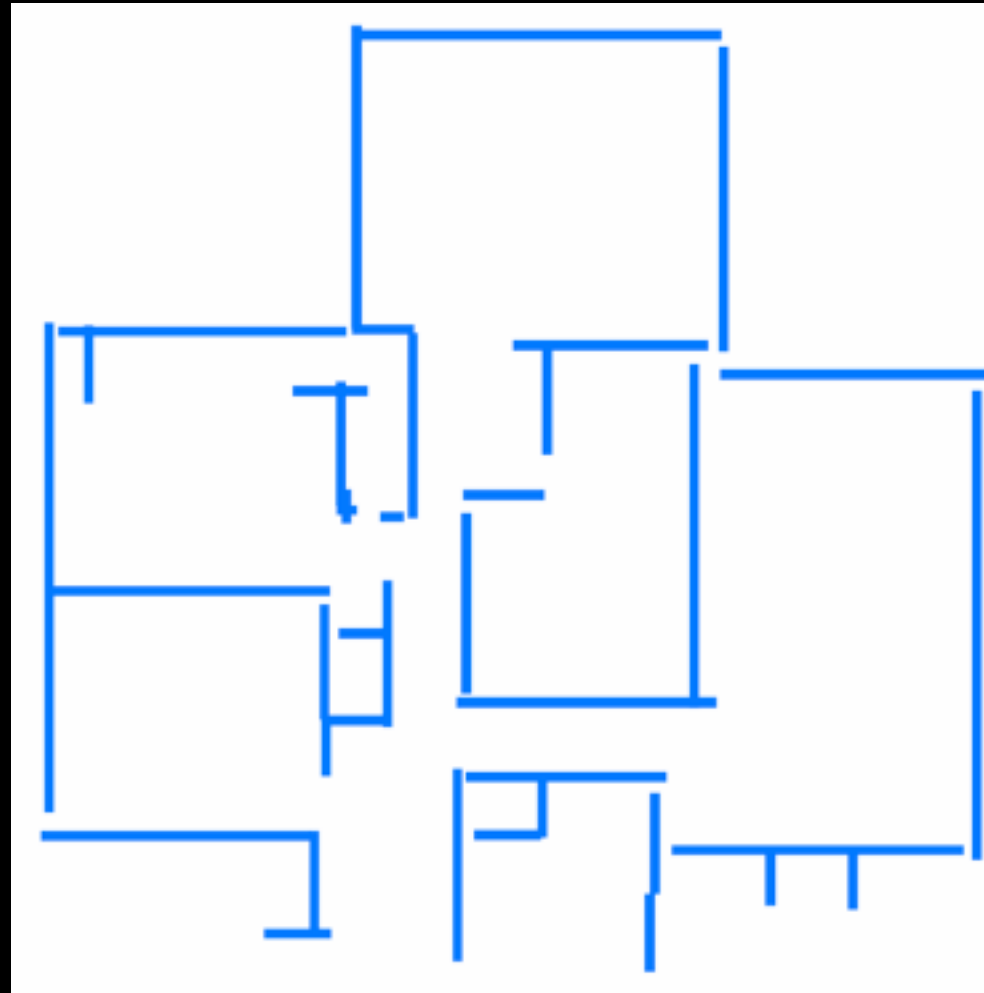
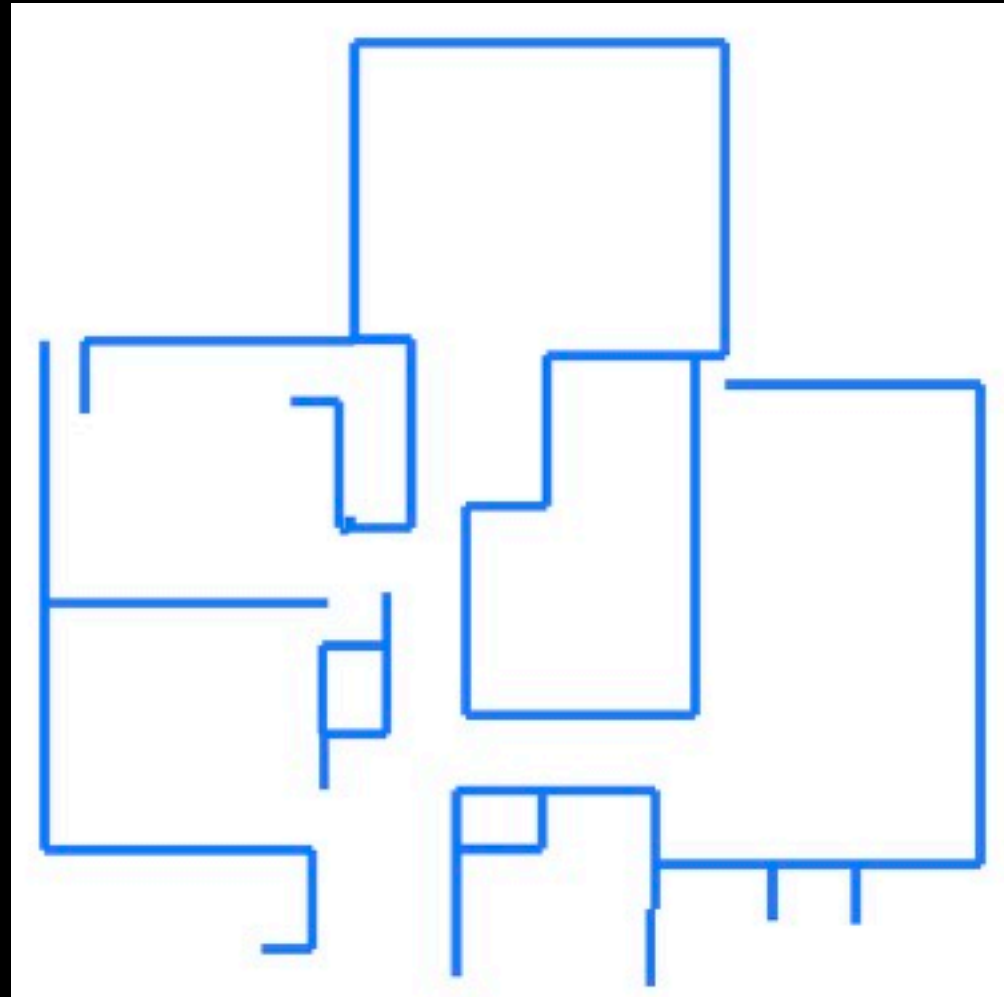


2: Duplicate Removal



Remove planes that look like duplicates.
(parallel to and within a certain distance of another
larger wall)

3: Corner Matching



Calculate some intersections between nearby walls and work some magic to bring them together at neat corners.