

# Dmitrijs Starcenko

## Software Developer

[FrontEnd | Mobile | BackEnd]

 [dlstarcenko@gmail.com](mailto:dlstarcenko@gmail.com)

 Ireland – Dublin

 [dlstarcenko](#)

 [dls-web.github.io](#)

### LINGUISTIC SKILLS

English - Fluent  
Russian - Native  
Latvian - Basic

### PROGRAMMING LANGUAGES

JavaScript | TypeScript  
C# | Python

### FRONTEND DEVELOPMENT

React (React Query, Material UI)

### MOBILE DEVELOPMENT

React Native (Expo)  
Appcelerator

### BACKEND DEVELOPMENT

.NET (Core) | Express | Flask

### DATABASES

Microsoft SQL | Postgres SQL  
Mongo

### VERSION CONTROL

Git | TFS

### CONTENERIZATION

Docker

### TESTING

Jest | XUnit

### PACKAGE MANAGER

NPM | Nuget

### CONTINUOUS INTERGRATION

GitLab



## EXPERIENCE

### Software Developer

Jan 2014 - Present

#### Insights

- FrontEnd Development (React)
- Mobile Development (Appcelerator)
- BackEnd Development (.NET)
- SQL Scripting
- SSRS Reports Creation
- Code Merge Reviews
- Documentation (Confluence)
- Technical Support (Tier 3)

### Mobile Game Developer

Sep 2013 – Nov 2013

Short Term Contract

### Ninja Kiwi Europe

- Game Mechanics Development (C++)

### Mobile Game Developer

#### 3D Artist and Animator

Jun 2013 – Aug 2013

### Dare to Be Digital 2013

- Develop 2 player Co-Op Game
- Create 3D Characters / Models
- Animate Characters / Models
- Present Game to Public

### Software Developer

Jun 2012 – Jul 2012

### C.A.S.A.L.A: Summer Internship

- Java Software Development
- Developed 2D/3D Player



## TRAINING

### ASP.NET MVC

### QA (Employer Sponsored)

- Building Effective Websites Using Microsoft MVC

### Security

### NCC (Employer Sponsored)

- Penetration Testing



## EDUCATION

### 2017-2020

Ireland - Dublin

### National College of Ireland

- MSc in Cyber Security (2:1)

### 2009 – 2013

Ireland - Dundalk

### Dundalk Institute of Technology

- BSc in Computing in Games Development (1:1)



## HOBBIES

### 3D Games Dev

- Godot, Blender, Inkscape, Krita, GIMP

### Exercising

- Weight Lifting, Bodyweight Exercising