

# THE 16-BIT JUKEBOX

MUSIC PACK

the big collection of 16-bit, 90s-inspired chiptune **songs & loops**

A big, varied 16-bit chiptune music collection, with styles ranging from SNES and Genesis to Commodore Amiga and 90s arcade. Lots of loops and songs, divided into **collections** (for their style and setting) plus some stingers too!

Produced and composed by [Andrea Baroni](#).

## CONTENT OF THE PACKAGE

A total of **33 different songs** and **10 stingers** - 72 tracks.

76 minutes of original music (107 minutes total) - 44kHz 16bit wav files

TRACK	LENGTH	SEAMLESSLY LOOPABLE
<b>AMIGATRACK - Swords &amp; Dungeons</b>		
- Boss Fight [loop] [155 bpm]	0:59	<b>Yes</b>
- Caliph's Palace	3:50	No
- Caliph's Palace [loop] [92 bpm]	3:39	<b>Yes</b>
- Caves Of Wonder And Death	3:33	No
- Caves Of Wonder And Death [loop] [96 bpm]	3:23	<b>Yes</b>
- Glacial Peak	3:47	No
- Glacial Peak [loop] [145 bpm]	3:40	<b>Yes</b>
- Hellmouth	3:38	No
- Hellmouth [loop] [100 bpm]	3:36	<b>Yes</b>
- Into The Lair [loop] [100 bpm]	4:36	No
- Into The Lair	4:19	<b>Yes</b>
- The Dark Forest [loop] [90 bpm]	3:57	No
- The Dark Forest	3:44	<b>Yes</b>
- Tombs Of The Ancient Graveyard [75] [loop bpm]	4:10	No
- Tombs Of The Ancient Graveyard	3:59	<b>Yes</b>

TRACK	LENGTH	SEAMLESSLY LOOPABLE
<b>ARCADE DAYS - Commandos</b>		
- Frozen Skies (intro-loop)	1:33	No
- Frozen Skies (loop) [142 bpm]	2:35	<b>Yes</b>
- Jungle Mission (intro-loop)	0:28	No
- Jungle Mission (loop) [104 bpm]	2:00	<b>Yes</b>
- Rain Hard (intro-loop)	0:54	No
- Rain Hard (loop) [154 bpm]	2:17	<b>Yes</b>
- Swamps Of Fire (intro-loop)	1:06	No
- Swamps Of Fire (loop) [130 bpm]	2:20	<b>Yes</b>
- The Final Base (intro-loop)	0:37	No
- The Final Base (loop) [155 bpm]	3:18	<b>Yes</b>
<b>MEGA 90s - Shmup</b>		
- Titles / Titles	0:50	No
- Titles / Titles (loop-intro)	0:03	No
- Titles / Titles (loop) [142 bpm]	0:40	<b>Yes</b>
- Levels / Level 1 (loop) [85 bpm]	2:26	<b>Yes</b>
- Levels / Level 2 (loop) [84 bpm]	2:28	<b>Yes</b>
- Levels / Level 3 (loop) [100 bpm]	2:07	<b>Yes</b>
- BossFight / BossFight (loop) [110 bpm]	0:56	<b>Yes</b>
- BossFight / Boss Fight (intro-loop)	0:06	No
- Extras / Credits	2:06	No
- Extras / Credits (loop) [118 bpm]	1:37	<b>Yes</b>
- Extras / Credits - Short (loop) [118 bpm]	0:16	<b>Yes</b>
- Extras / Game Over Countdown (loop) [120 bpm]	0:08	<b>Yes</b>
<b>STINGERS</b>		
- Stinger - Boss Approaching [Mega90s]	0:11	No
- Stinger - Game Over [Amigatrack]	0:05	No
- Stinger - Game Over [BulletWitch]	0:08	No
- Stinger - Game Over [Commandos]	0:06	No
- Stinger - Game Over [Mega90s]	0:09	No
- Stinger - Victory [Amigatrack]	0:07	No
- Stinger - Victory [BulletWitch]	0:05	No
- Stinger - Victory [Commandos]	0:07	No
- Stinger - Victory [Mega90s]	0:07	No
- Stinger - Warp [Mega90s]	0:06	No

TRACK	LENGTH	SEAMLESSLY LOOPABLE
<b>SUPER 90s - Action</b>		
- Titles / Titles (intro-loop)	0:09	No
- Titles / Titles (loop)	1:19	<b>Yes</b>
- Titles / Titles_Medium1 (loop)	0:26	<b>Yes</b>
- Titles / Titles_Medium2 (loop)	0:35	<b>Yes</b>
- Titles / Titles_Short (loop)	0:09	<b>Yes</b>
- Levels / Level 1 (intro-loop)	0:13	No
- Levels / Level 1 (loop)	2:07	<b>Yes</b>
- Levels / Level 2 (loop)	2:17	<b>Yes</b>
- Levels / Level 3 (loop)	2:32	<b>Yes</b>
- BossFight / Boss Fight (intro-loop)	0:06	No
- BossFight / Boss Fight (loop) [110 bpm]	0:59	<b>Yes</b>
- Extras / Credits (loop) [118 bpm]	1:47	<b>Yes</b>
- Extras / Credits - Short 1 (loop)	0:21	<b>Yes</b>
- Extras / Credits - Short 2 (loop)	0:21	<b>Yes</b>
- Extras / Game Over Countdown (loop)	0:08	<b>Yes</b>
- Extras / Character Selection (loop)	0:17	<b>Yes</b>
<b>Various</b>		
- Bullet Witch - Intro	0:57	No
- Bullet Witch - Intro (loop) [90 bpm]	0:53	<b>Yes</b>
- Bullet Witch - Level 1 (loop) [125 bpm]	0:25	<b>Yes</b>
- Bullet Witch - Level 2 (loop) [125 bpm]	0:33	<b>Yes</b>
- Bullet Witch - Level 3 (loop) [125 bpm]	0:50	<b>Yes</b>
- Bullet Witch - Level 4 (loop) [125 bpm]	0:38	<b>Yes</b>
- Bullet Witch - Titles (loop) [158 bpm]	0:18	<b>Yes</b>
- Sports Day - Match Day (intro-loop)	0:05	No
- Sports Day - Match Day (loop) [98 bpm]	1:11	<b>Yes</b>
- Sports Day - Titles (intro-loop)	0:11	No
- Sports Day - Titles (loop) [88 bpm]	0:52	<b>Yes</b>

Crediting the author of the songs is optional, but greatly appreciated!

If you need **customised versions of these tracks** or a **tailored soundtrack** for your project don't hesitate to contact us. We'll be glad to find the perfect solution whatever your budget is.

---

[andreabaroni.com](http://andreabaroni.com)

[cyberleafstudio.com](http://cyberleafstudio.com)

---