Tạ Đình Lương

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EDUCATION

VNU University of Engineering and Technology

Graduation

Bachelor's degree in Information Technology

06/2025

GPA: 2.61

PROFESSIONAL EXPERIENCE

FPT Software 06/2024 - 09/2024

Frontend Intern

- Developed and deployed a full-featured blog application (Conduit clone) using React.js.
- Implemented core functionalities including user authentication, post creation, commenting, and tagging.
- Strengthened foundational skills in HTML, CSS, and JavaScript by building projects like a to-do list and quiz app.

KB Securities 02/2025 - 04/2025

IT Intern

- Developed front-end components for a customer management application using TypeScript, Vite, and Tailwind CSS.
- Integrated REST APIs to fetch data, implementing client-side logic for sorting, filtering, and error handling.
- Utilized Ant Design to build a responsive, intuitive, and feature-rich user interface.

PROJECTS & EXTRACURRICULAR

The Shop 06/2025

Full-stack E-commerce Marketplace - the-digital-shop.onrender.com

- Built a feature-rich e-commerce marketplace from the ground up using the MERN stack, with Redux for state management.
- Integrated multiple third-party services, including the PayPal API for payment processing and Google OAuth for streamlined user authentication.
- Engineered a role-based access system (Admin, Seller, Buyer) and enhanced user engagement with a real-time chat, a product review system, and an integrated Q&A chatbot.

MGPOST 09/2024

Full-stack E-commerce & Logistics Platform - mgpost.onrender.com

- Architected a full-stack postal service application using the MERN stack (MongoDB, Express.js, React, Node.js) and managed global state with Redux.
- Implemented secure user authentication with JWT and enabled real-time chat and notifications for customer support using Socket.io.
- Developed a comprehensive admin dashboard for order, product, and user management, alongside a client portal for order tracking and profile updates.

Blog App 06/2024

Frontend for a Content-Driven Platform - react-app-blog-page.vercel.app

• Developed the complete front-end for a dynamic blog platform using React.js to create a responsive and interactive user interface.

- Integrated a backend REST API using Axios to handle all CRUD (Create, Read, Update, Delete) operations for posts, comments, and user profiles.
- Engineered a feature-rich user experience including post creation, commenting, tagging, content filtering, and user profile customization.

Water Pipe 01/2022

2D Puzzle Game - github.com/luen2003/SDLGAME

- Developed a 2D puzzle game from scratch in C++ using the SDL library for graphics rendering and event handling.
- Engineered the core game logic by implementing a Breadth-First Search (BFS) algorithm to validate successful pipe connections.
- Designed key gameplay features, including a scoring system, a timer, and game levels.

SKILLS

Programming languages: C++, Java, JS, PHP, C#, MySQL

Computer software/ frameworks: Git, React, Node.js, ASP.NET

Languages: Vietnamese (native), English