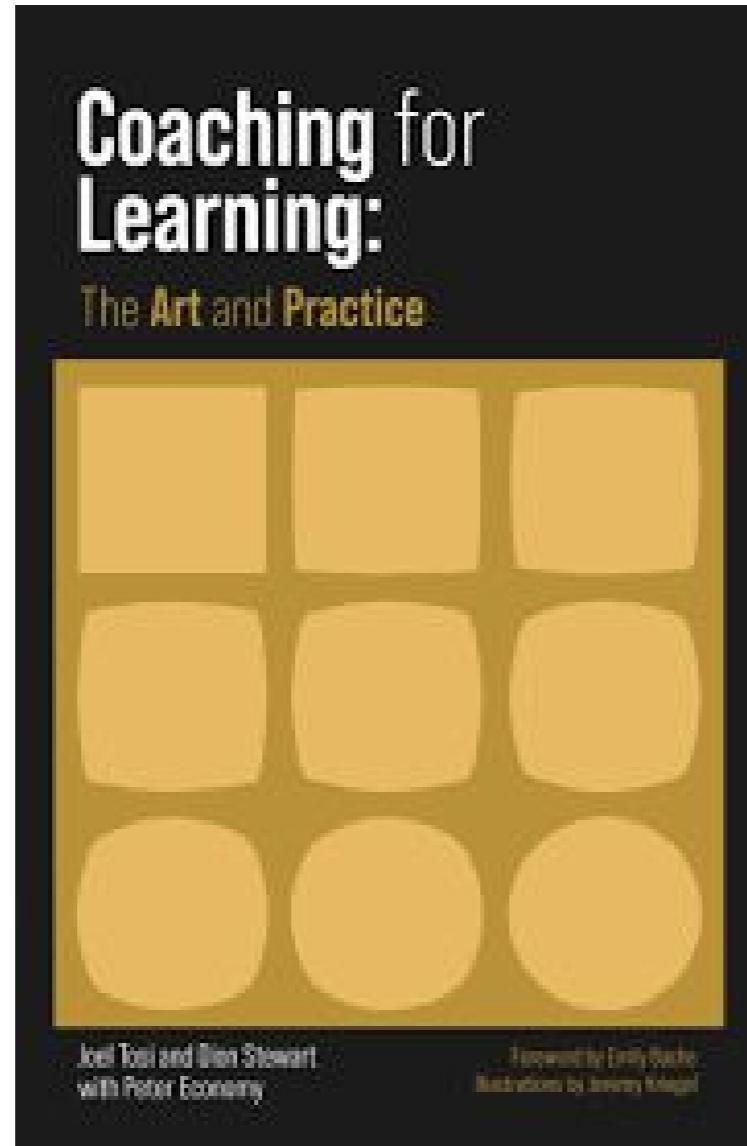
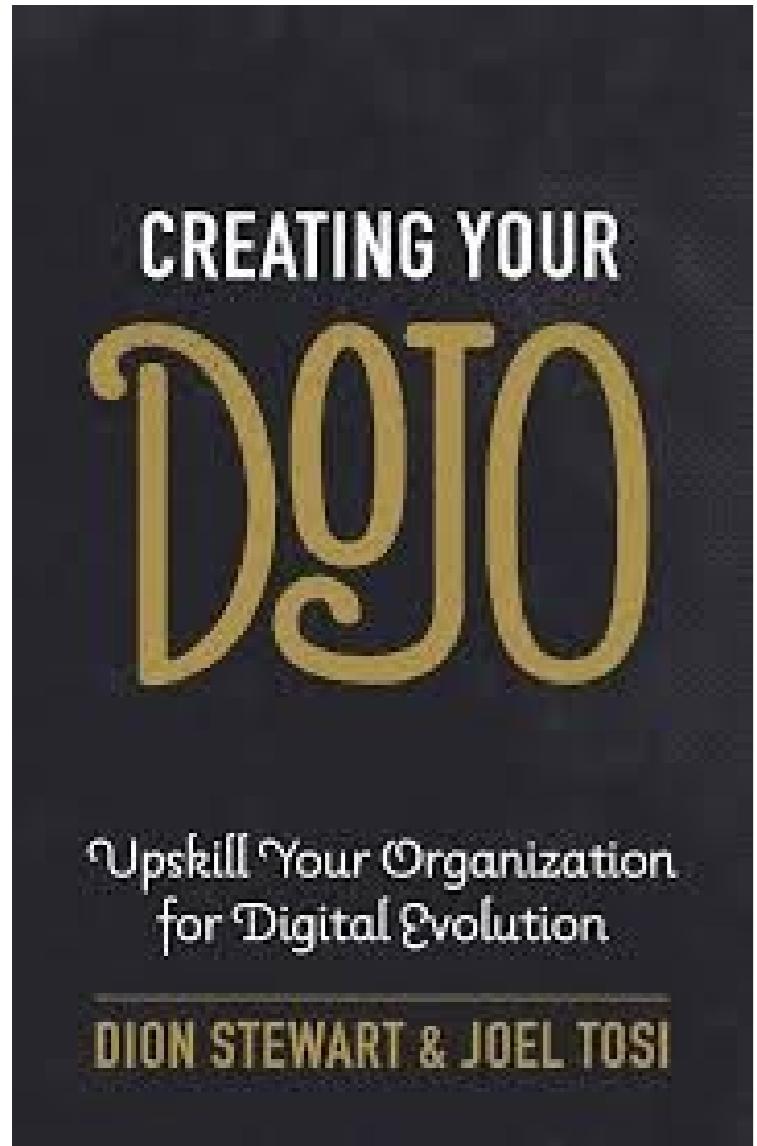


# MODERNIZING LEGACY CODE - WHILE NOT BRINGING DOWN PROD



Joel Tosi

Slides – <https://www dojoandco com/speaking>



# ABOUT ME



verizon<sup>✓</sup>

CME Group

ATLASSIAN



CENTENE<sup>®</sup>  
Corporation

Northwestern  
Mutual<sup>®</sup>



Coming Fall 2026



Edward  
Jones

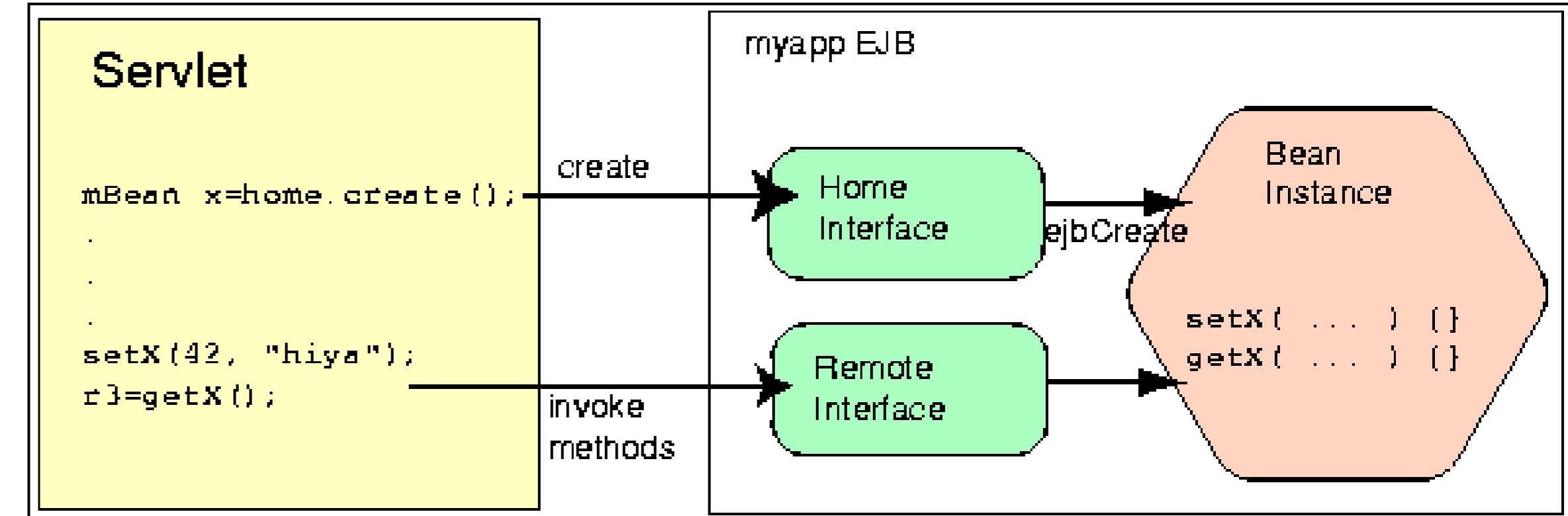
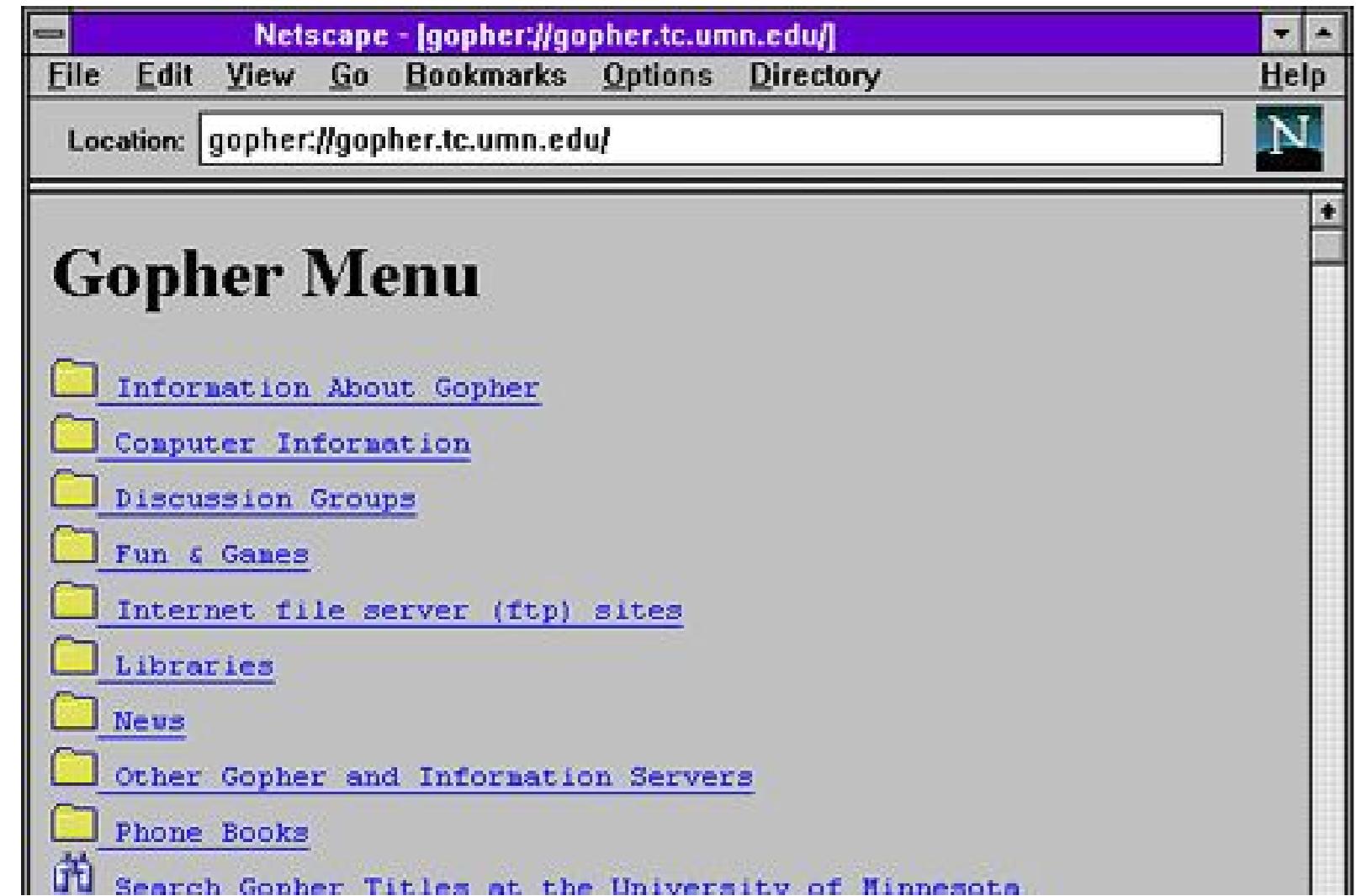


FIAT CHRYSLER AUTOMOBILES



TO ANSWER 'WHAT IS MODERNIZING' -  
WE MUST KNOW  
WHY ARE WE MODERNIZING?

# WHY MODERNIZE?

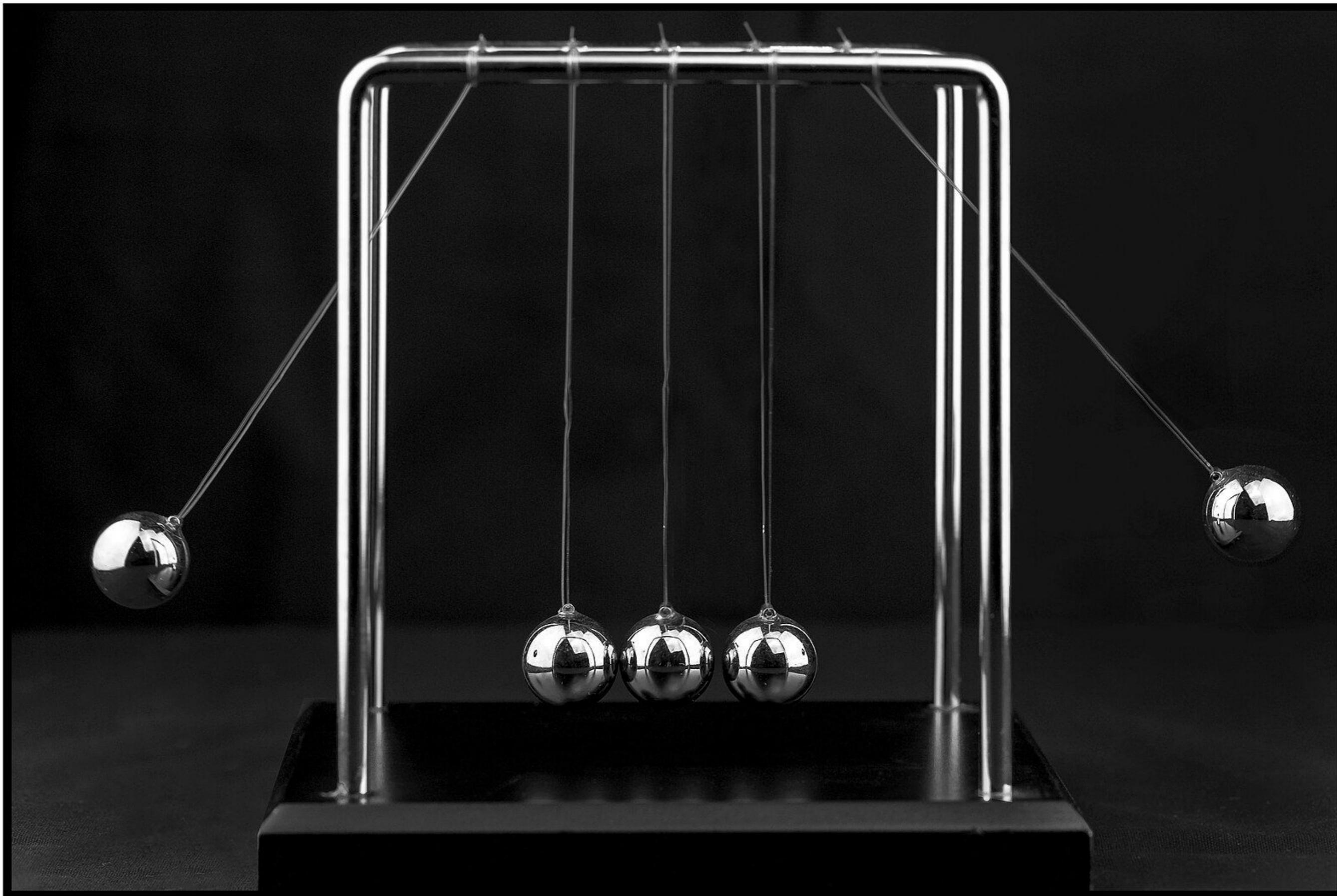


# OTHER REASONS TO MODERNIZE

- Product and Architecture are no longer aligned
- Product and Code are no longer aligned
- Product and Organization are no longer aligned

## RESULTING IN

- High Costs (Coordination, Defects, etc)
- Lower Innovation
- Slower Learning

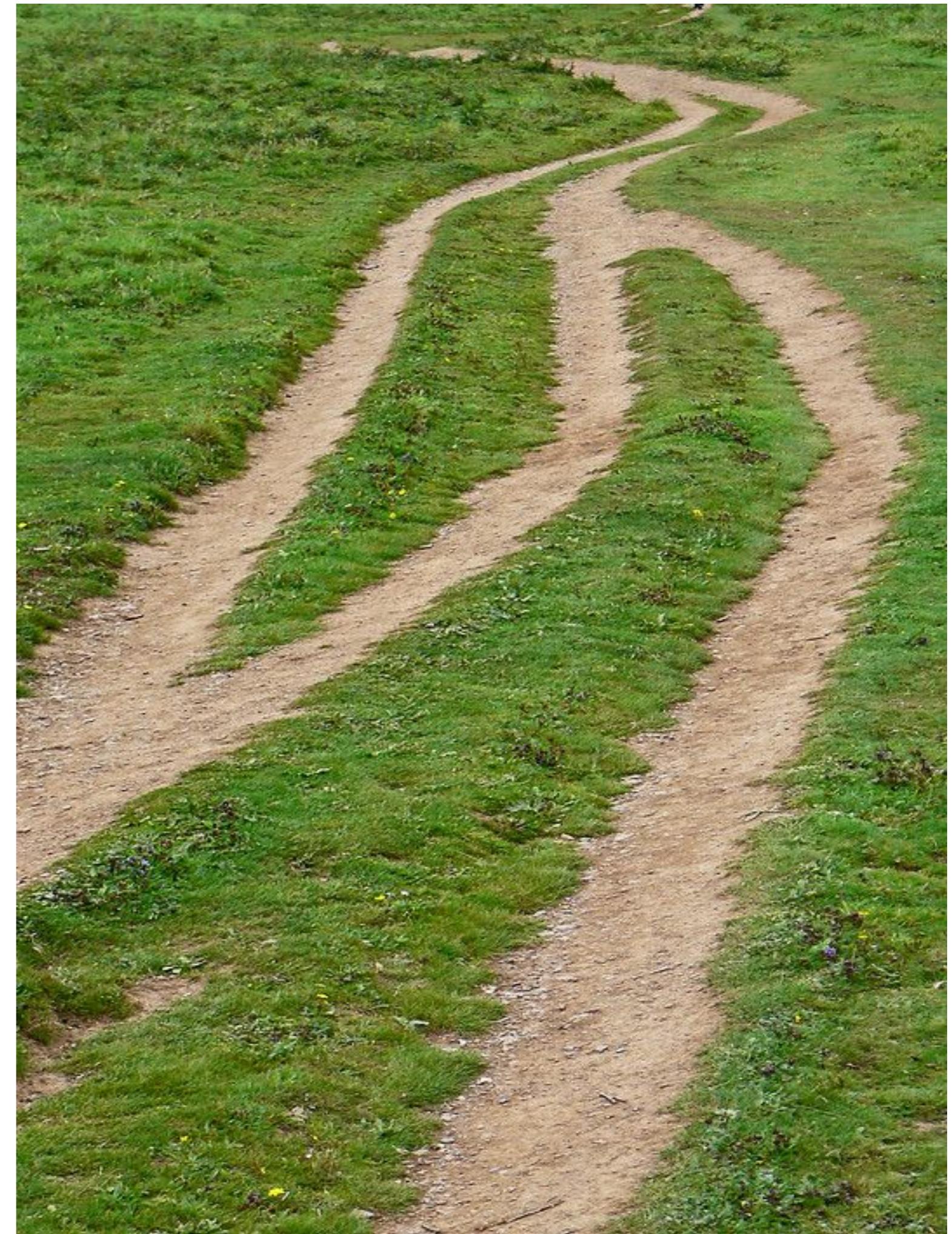


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MODERNIZATION IS ENABLING  
BETTER PRODUCT EXPERIENCES  
AND EFFECTIVE PRODUCT DELIVERY  
THROUGH A RETHINK OF TECH

# WHERE WE ARE GOING

- Realigning Product And Arch
- Finding Seams
- Questioning Product Assumptions
- Making Boring Changes
- Expansion / Contraction
- Modernize or Migrate?



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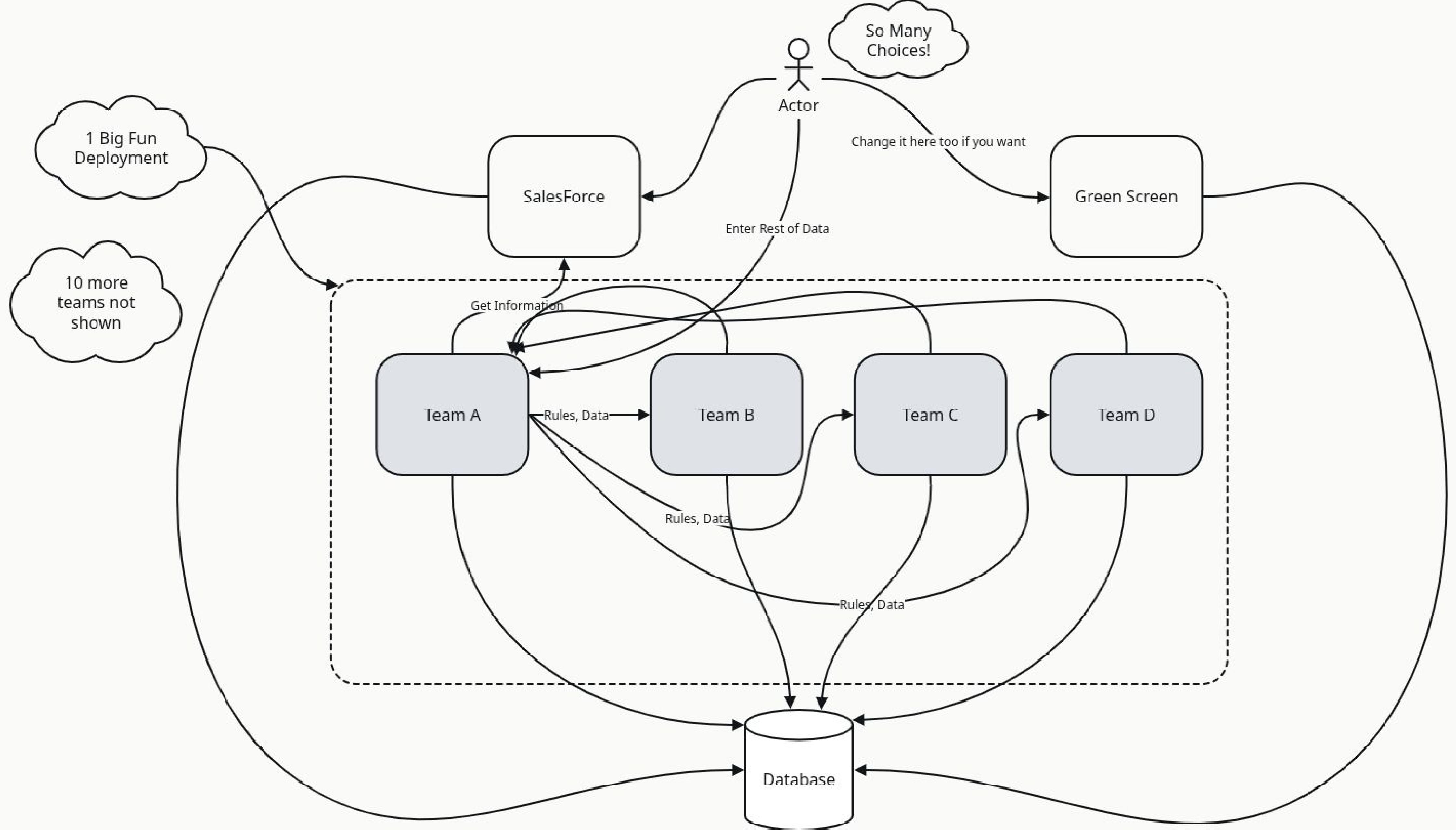
# BACKGROUND STORY



<https://nappy.co/photo/OHzay15gpm5tHzJD6Hu6A>

- 20 years
- 1 Team, 2 teams...14 teams
- Over 1.4M lines of code
- Struts / JSP
- EJBs!
- WebLogic
- DB2
- Mainframe

# REALIGNING PRODUCT AND ARCHITECTURE



# DIFFICULT ... TO DEBUG, SHIP, INNOVATE

Did not happen overnight

Way more than technical debt

Org structure

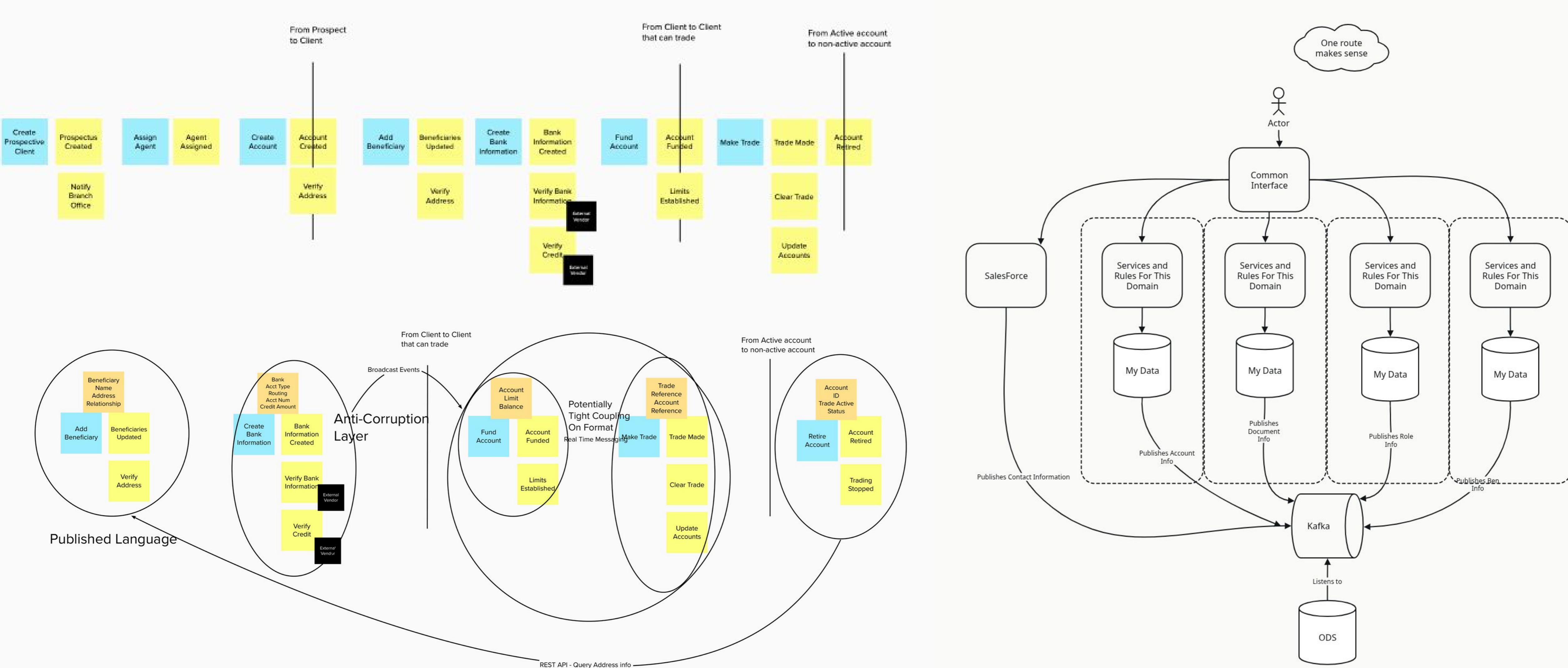
Process

Environments



Lady standing in the scorching sun is crying in silence, she may be waiting for someone..Something bad happens to her ....everything is so [#blackandwhite](#) to her  
@ 人民广场 | People's Square [4sq.com/17kptqh](https://4sq.com/17kptqh) (posted via FlickSquare)

# STRATEGY TO ALIGN PRODUCT / ARCH / ORG



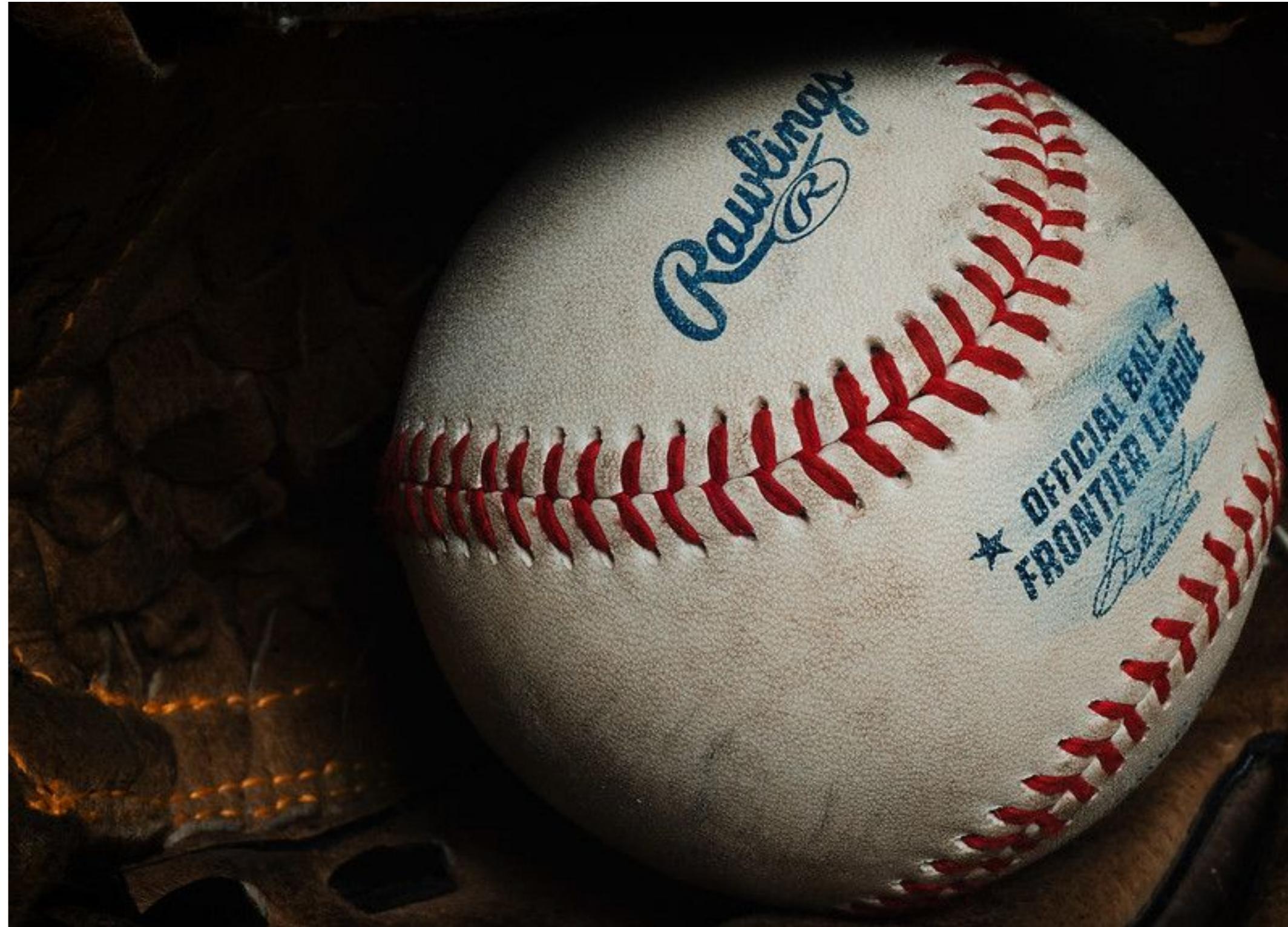
# FINDING SEAMS IN THE PRODUCT

# FIND SEAMS

A Seam in a product is a point where you can divert to a new experience

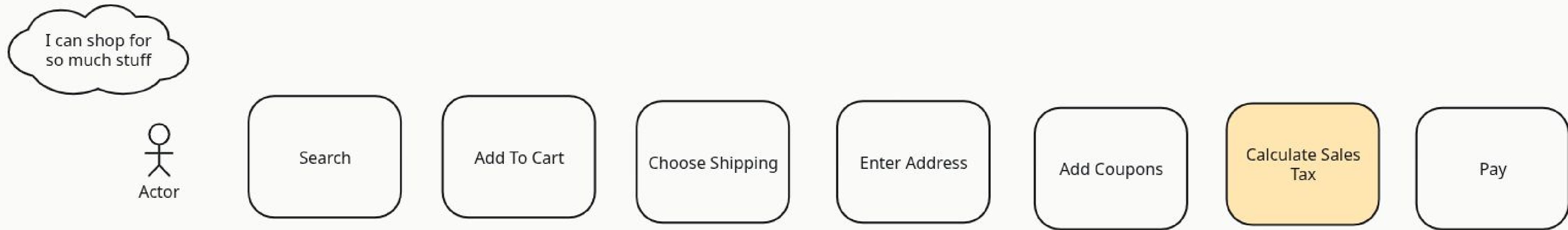
A Seam in code is an inflection point where you can divert to a new behavior or tech without editing that spot

With both seams, your goal is to minimize impact



"Seams" by Carl T. Bergstrom is licensed under CC BY 2.0. To view a copy of this license, visit <https://creativecommons.org/licenses/by/2.0/?ref=openverse>.

# SEAMS IN PRODUCT (SEGMENT)



# SEAMS IN TECH



# SEAMS AREN'T ALWAYS AN OPTION

Seams are great - when they exist (usually do)

Sometimes you need another strategy

Parallel and Compare



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# QUESTIONING PRODUCT ASSUMPTIONS (AND CODE)

# LEGACY PRODUCTS HAVE YEARS OF IDEAS

First - remove dead / inaccessible code

Second - remove code that is never executed

Third - Look for better way (UX)

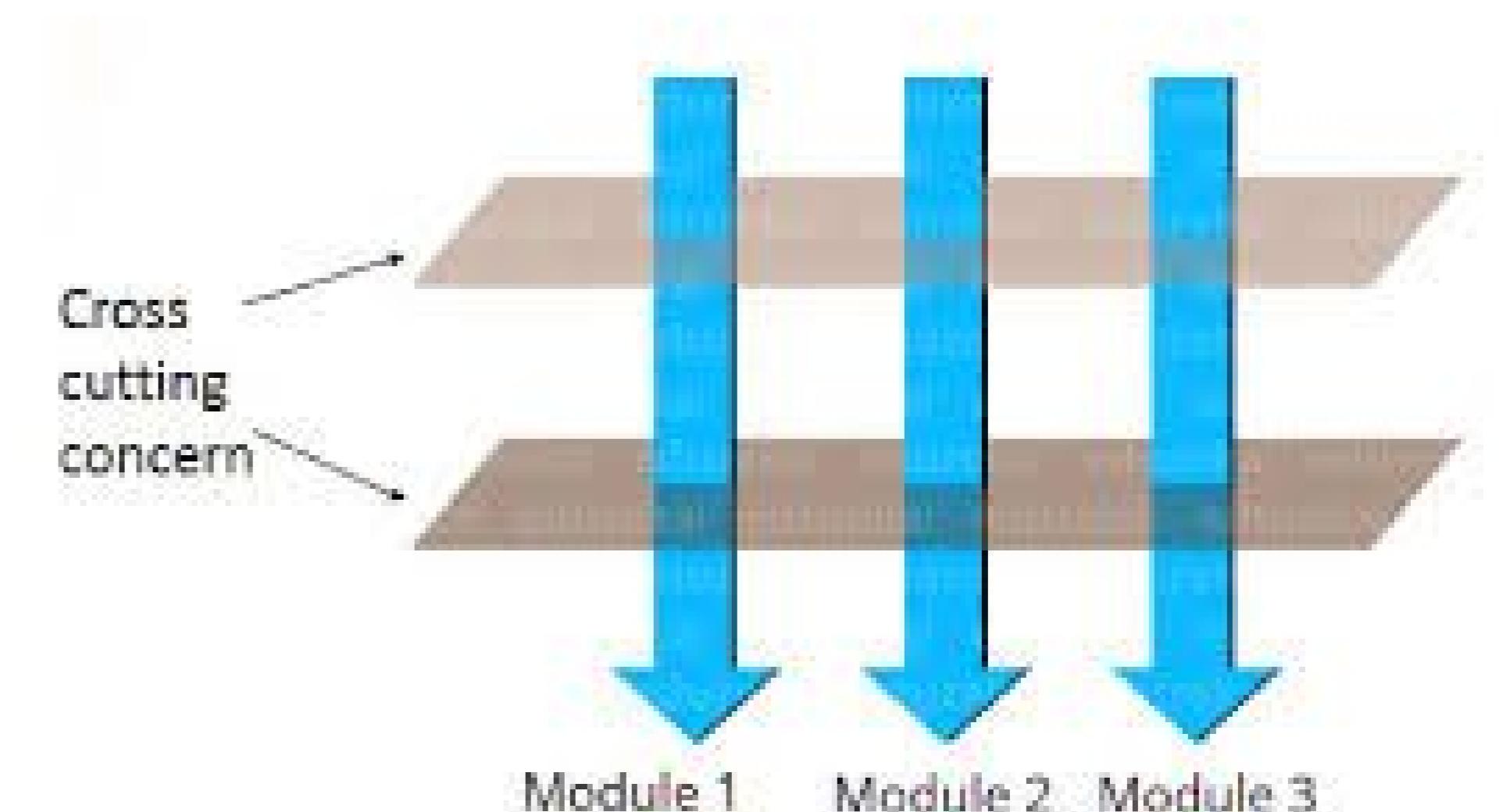
```
if uid:  
    1 return __execute_cmd('config -g cfgUserAdmin -o \  
                           cfgUserAdminUserName -i {0} "'.format(uid))  
  
else:  
    log.warning('{0}\ does not exist'.format(username))  
    2 return False  
  
return True
```

Delete this unreachable code or refactor the code to make it reachable. [See Rule](#)

Bug ▾ Major ▾ Confirmed ▾ Not assigned ▾ 5min effort Comment

7 days ago ▾ L2

cwe, un



# DELETING CODE CAN BE SCARY

Work small

Characterization Testing

Mikado method

Remember you can revert

The easiest code to modernize?

The non-existent code



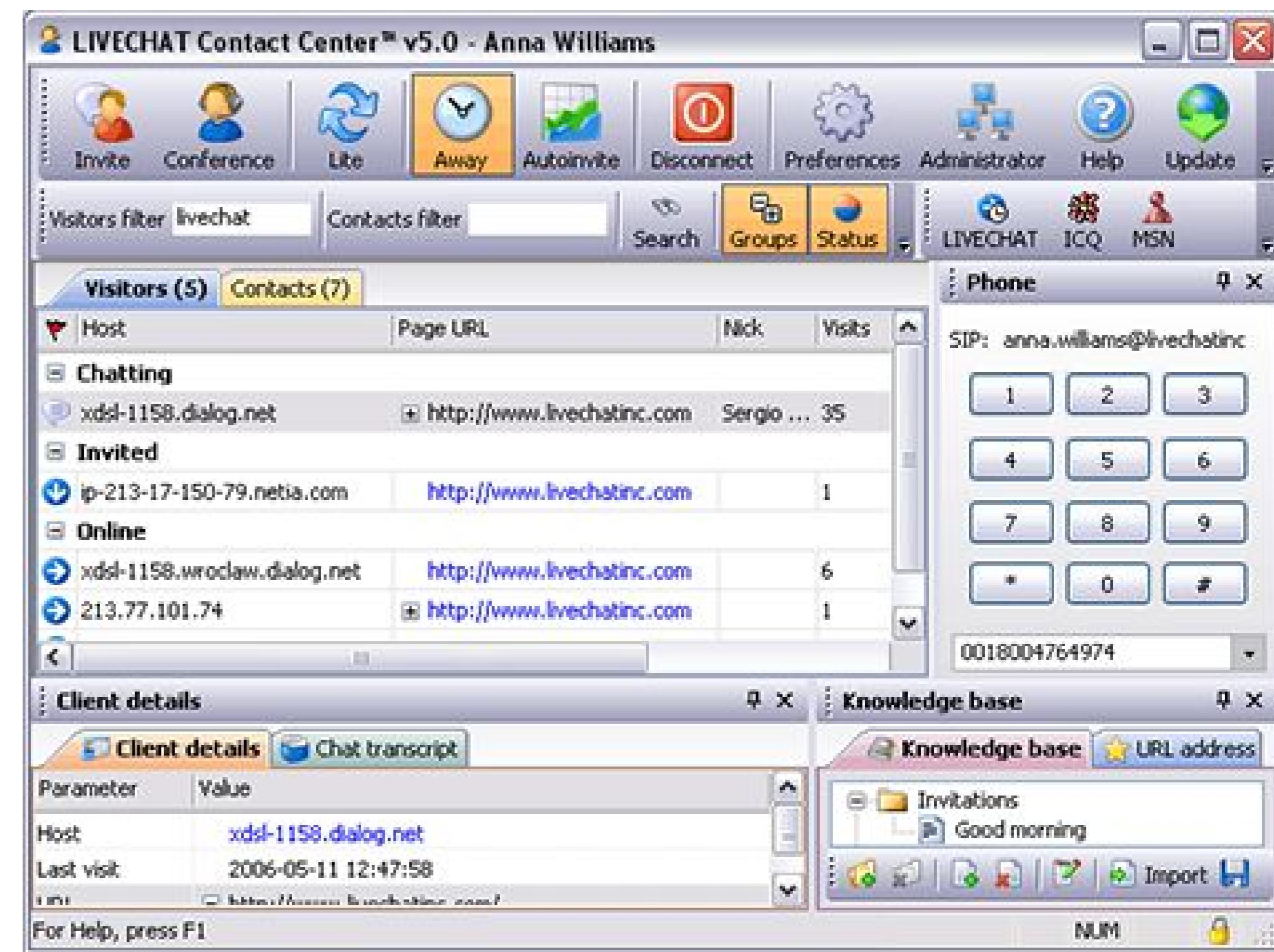
User:Fornax, CC BY-SA 3.0 <<https://creativecommons.org/licenses/by-sa/3.0>>, via Wikimedia Commons

# PRODUCTS NEED TO BE REFACTORED

Legacy products have years of ideas

- Is that idea still relevant?
- Do people actually use this?
- Is it helpful?
- Is the data actually used?
- Is Feature X / App Y because of a failure

somewhere else (General Edit screens)



# MAKING BORING CHANGES

# BUT IT IS SOOOO BORING

Small, shippable, testable

Didn't change the database

Didn't change the UX

Didn't change the data

Same data, one type

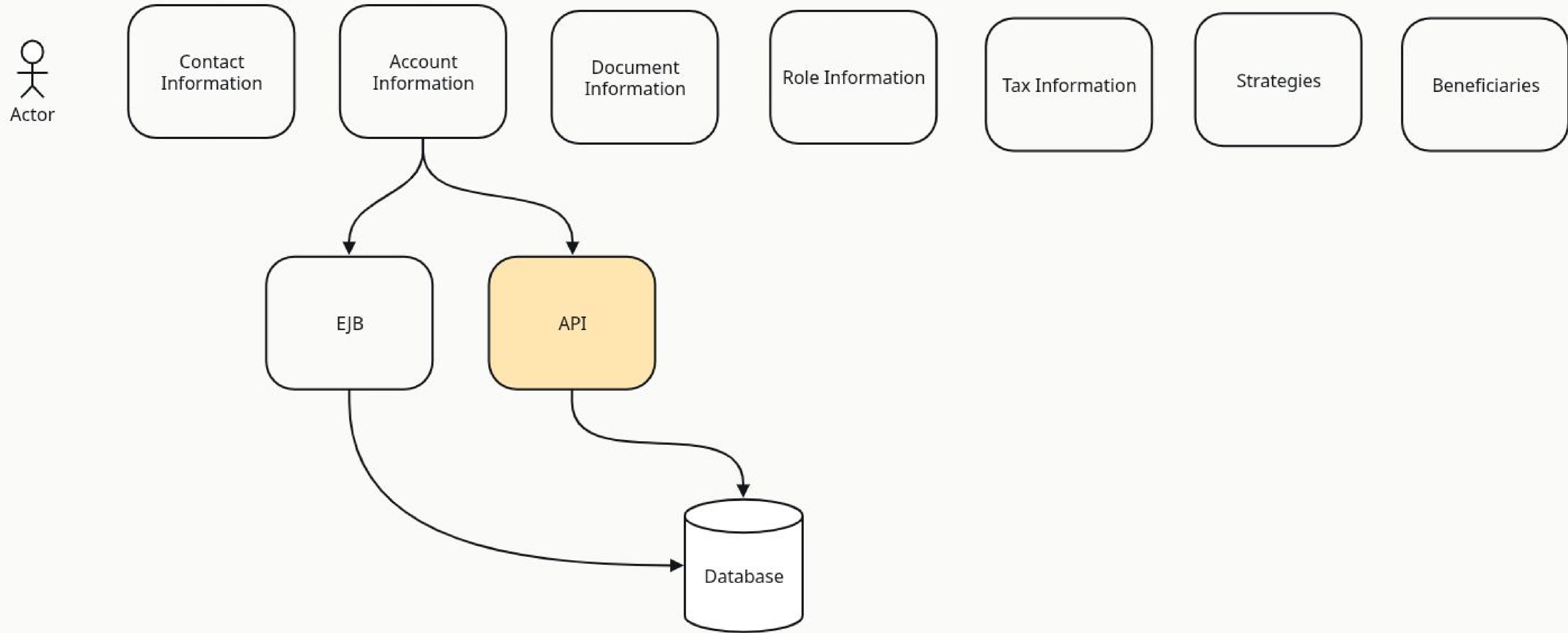
Working Inside Out

In Mem database (not all the data)

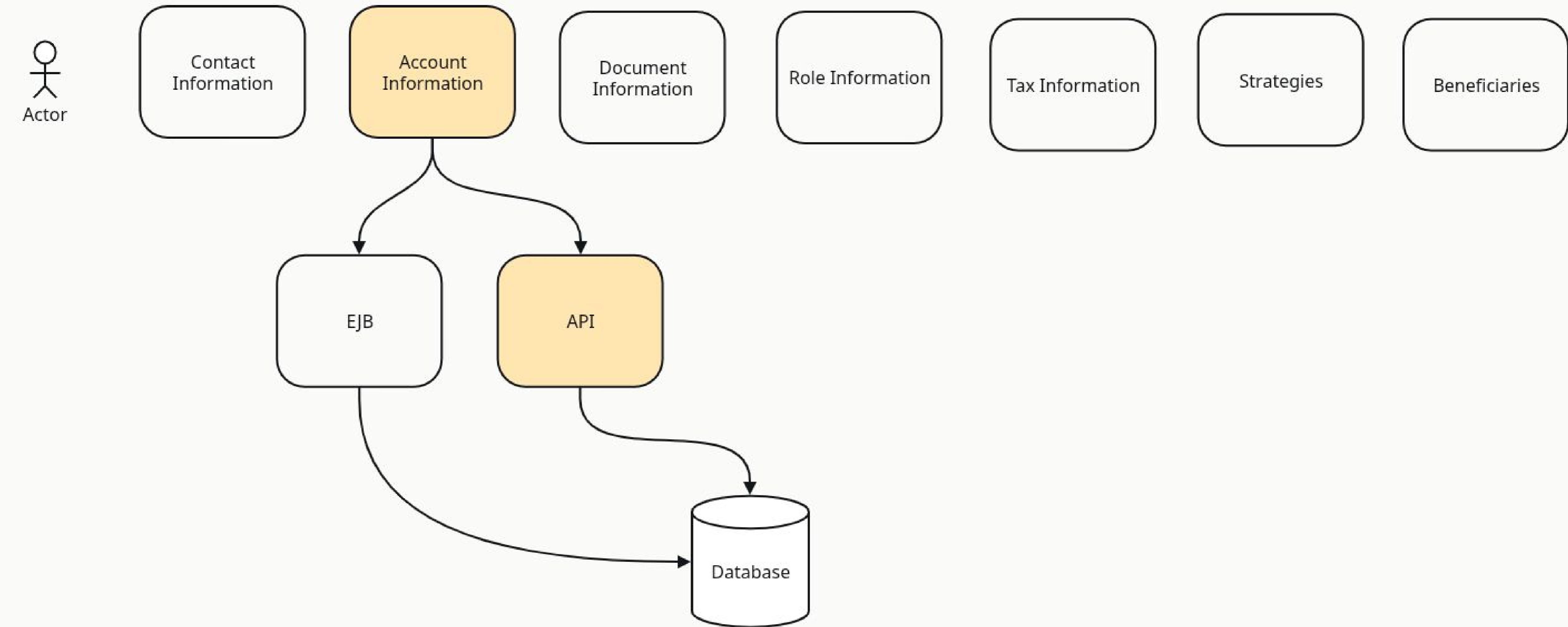


"Boring" by Strevo is licensed under CC BY-SA 2.0. To view a copy of this license, visit <https://creativecommons.org/licenses/by-sa/2.0/?ref=openverse>.

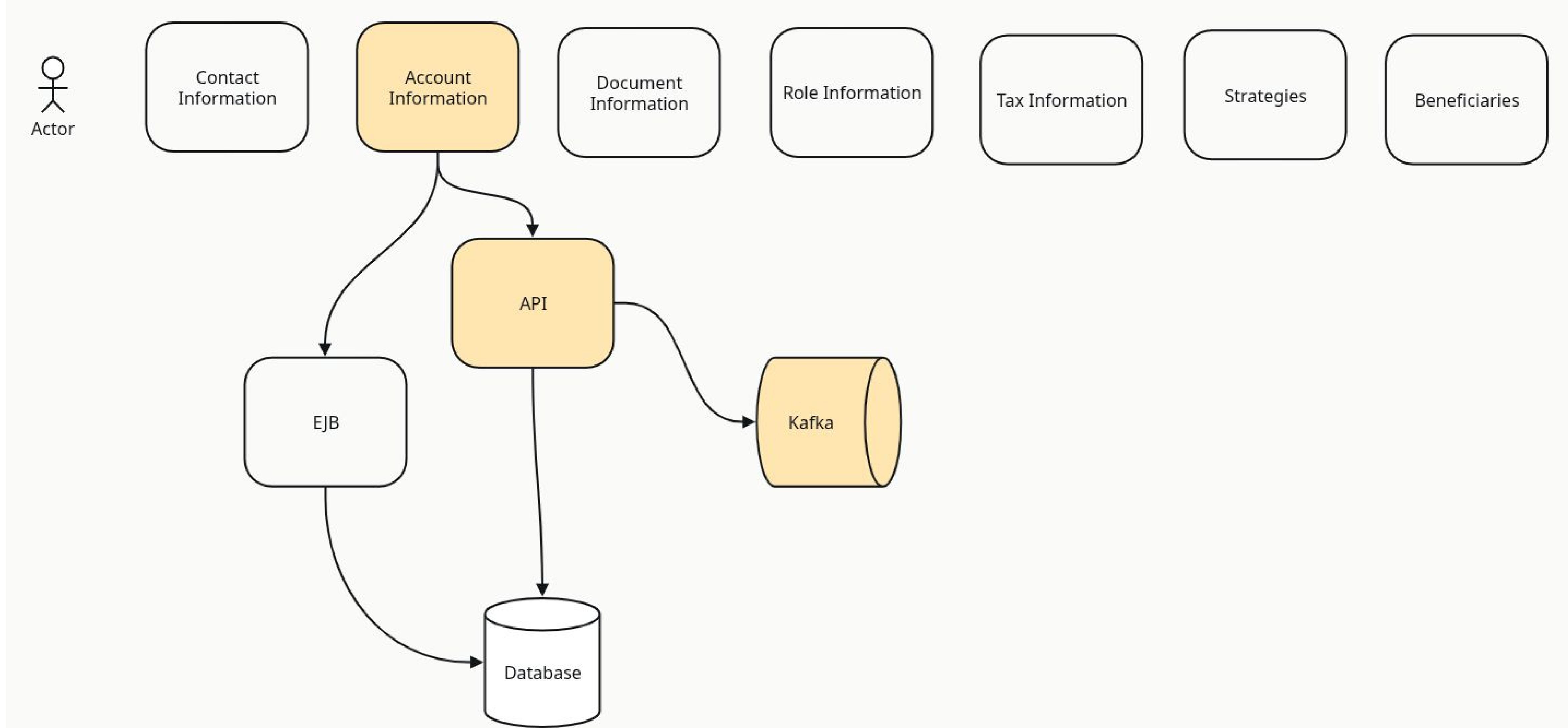
# LEARNING ISN'T BORING



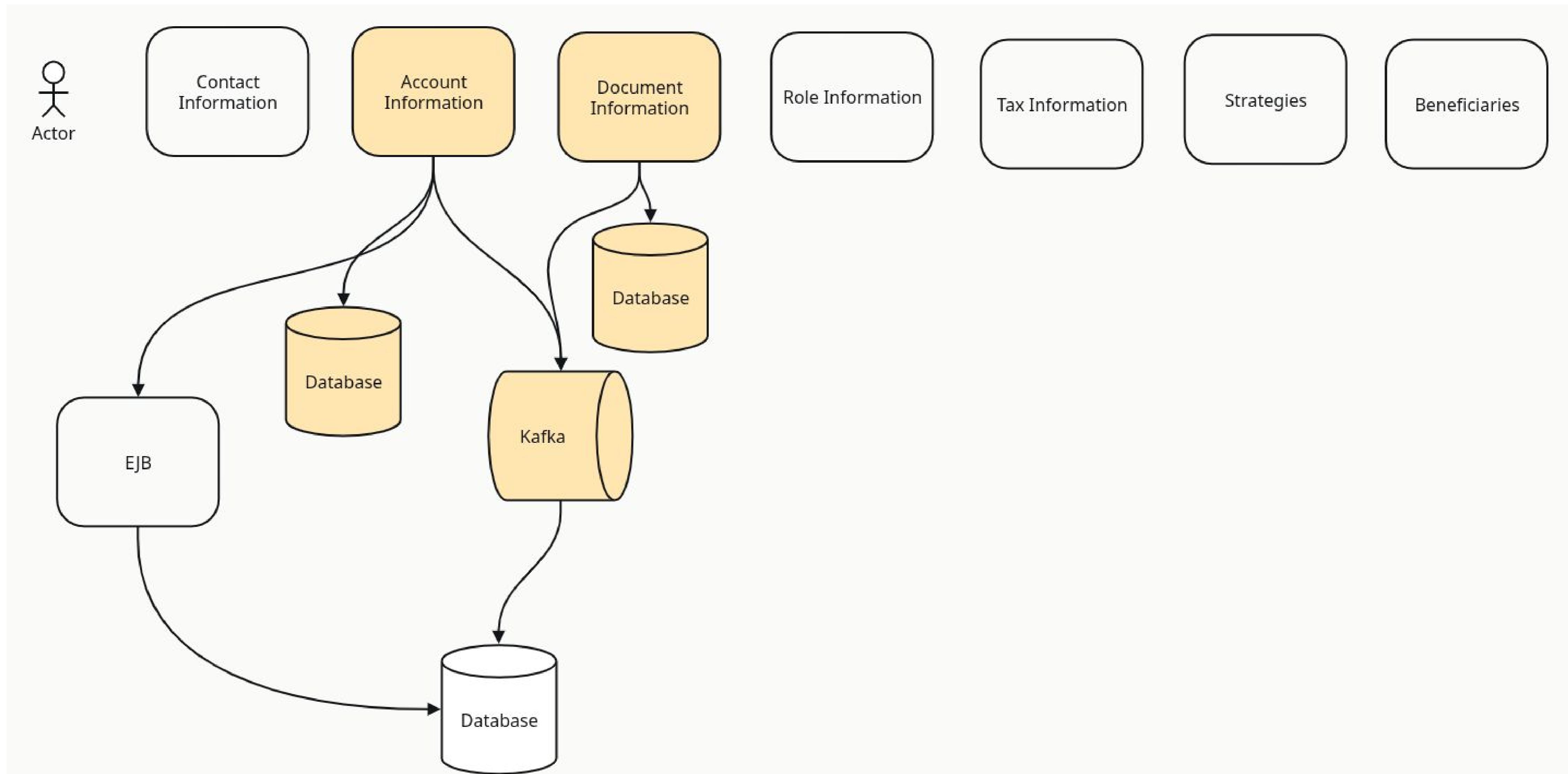
# LEARNING ISN'T BORING



# LEARNING ISN'T BORING



# LEARNING ISN'T BORING



NATURAL EXPANSION AND CONTRACTION  
I.E.  
DON'T BE SMARTER TODAY THAN WE  
NEED TO BE

# ACTUALLY REFACTOR



Fight the urge to pre-optimize  
Focus on boring  
Let the code grow  
Refactor when you see the patterns, not before  
Tests help

# ONE APPROACH



Seam  
Hardcode  
Expand

"Silly TAXES!!! Game Hardcoded Message" by qubodup is licensed under CC BY 2.0. To view a copy of this license, visit <https://creativecommons.org/licenses/by/2.0/?ref=openverse>.

# SHOULD WE MODERNIZE OR MIGRATE? (FIRST BAD MATH)

# LOOKING ONLY AT LABOR

Teams have a burn rate of \$\$\$

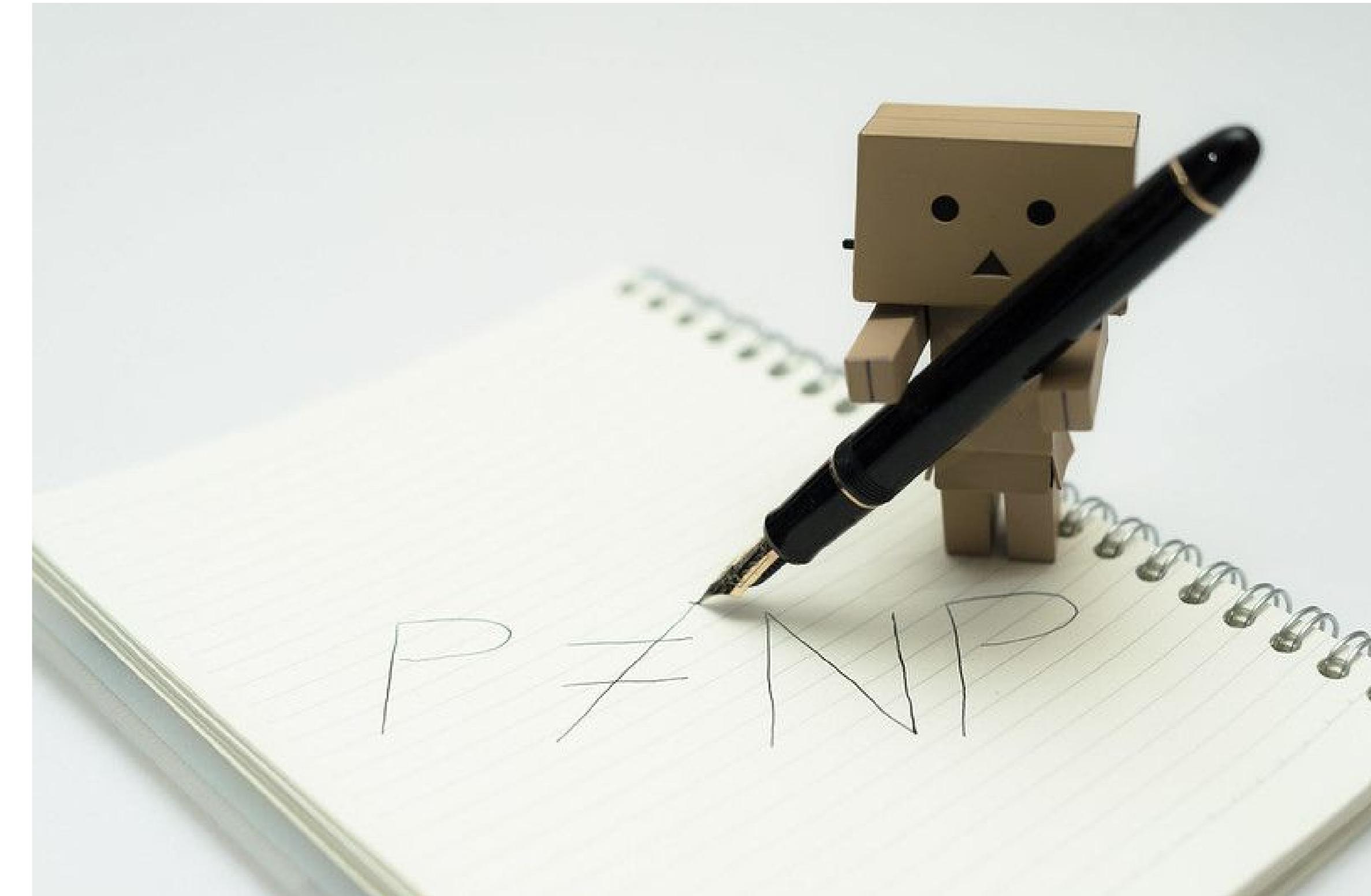
Teams velocity is XXX

Total effort is YYY for all LOC (and the lies begin)

Therefore estimate to complete effort is

YYYY/XXXX \* \$\$\$

It is just math, right!



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LOTS OF GOOD ANSWERS  
COUPLE REAL BAD ONES

# U-CURVES

Software Delivery is non-linear

Stop looking for the best answer – look for the the whole range of ‘way better answers’

i.e.

The question isn’t ‘Do we stop product delivery to modernize now or just migrate all the code?’ That is 2 bad options to a misinformed question

Think about what you are optimizing for

Find the happy middle ground

# COST IS NOT HOURLY



When considering the cost of product delivery, focusing on hourly cost /rate is wrong.

Total cost is a function of delivery and opportunity.

Delivery is made up of active time and waiting time, failure demand and value demand

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# LOOKING AT TOTAL COST

Opportunity cost - benefits of shipping better UX iteratively, sooner; risk

Delivery cost - the work, plus potential reductions in toil / failure demand, cognitive load

**Labor Cost (Migrate, Just Math!):** Offshore \$13.5M; InHouse \$36M

**Total Cost (Modernize, Understand):** Offshore \$52.3M; InHouse \$19M

Now we can talk strategy....

# RESULTS

14 teams - 15-60 minutes of active development / week  
Rest of time - debugging, building, testing

One Year Later

4 teams able to independently deliver features daily  
900 line methods down to 50

Continuously speed up

Prod Not Impacted

YOU CAN DO IT TOO  
THESE TECHNIQUES ARE EASY  
COMPLIMENT EACH OTHER

# WHAT QUESTIONS DO YOU HAVE?



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