Reasoning about effectful programs and evaluation order

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Goal

General framework for proving statements of the form

If <restriction on side-effects> then <evaluation order 1> is equivalent to <evaluation order 2>

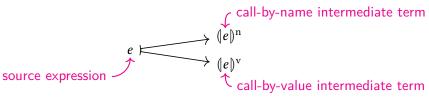
Examples:

- ► If there are no effects, then call-by-value is equivalent to call-by-name
- If the only effect is nontermination, then call-by-name is equivalent to call-by-need
- ► If the only effect is nondeterminism, then call-by-value is equivalent to call-by-need

Method

Use an intermediate language that supports various evaluation orders:

1. Translate from source language to intermediate language



2. Prove contextual equivalence

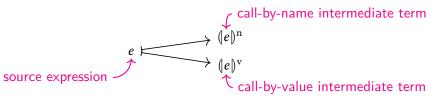
$$(e)^n \cong_{\operatorname{ctx}} (e)^v$$

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Method

Use an intermediate language that supports various evaluation orders:

1. Translate from source language to intermediate language



2. Prove contextual equivalence

$$\phi((e)^n) \cong_{\operatorname{ctx}} (e)^v$$

Subtlety: two translations have different types

$$(e)^n \longmapsto \phi((e)^n)$$
 another intermediate term

Outline

How do we prove evaluation order equivalences (assuming global restriction on side-effects)?

▶ When are call-by-value and call-by-name equivalent?

How do we do call-by-need?

- New intermediate language: extension of Levy's call-by-push-value to capture call-by-need
- Example: name and need are equivalent if only effect is nontermination

How do we do local (per expression) restrictions?

Call-by-push-value [Levy '99]

Split syntax into values and computations

▶ Values don't have side-effects, computations might

Call-by-push-value [Levy '99]

Split syntax into values and computations

▶ Values don't have side-effects, computations might

Not:

- Values don't reduce, computations might (complex values)
- Values correspond to call-by-value, computations correspond to call-by-name

Call-by-push-value [Levy '99]

► Can put two computations together: if M_1, M_2 are computations then

$$M_1$$
 to $x. M_2$

is a computation

Can thunk computations: if M is a computation then

thunk M

is a value

⇒ can do call-by-value and call-by-name (but not call-by-need)

$$A, B ::= \dots$$

 $\mid U\underline{C}$

Value terms:

$$V,W := c \mid \dots$$
 constants, products, etc. $\mid \mathbf{thunk} M$ thunks $\mid x$

Computation types:

$$\underline{C},\underline{D} ::= \dots$$

$$\mid A \to \underline{C}$$

$$\mid \mathbf{F}A$$

Computation terms:

$$M, N := \dots$$
 products, etc.
 $\mid \lambda x. M \mid V \cdot M$ functions
 $\mid \operatorname{return} V \mid M_1 \text{ to } x. M_2$ returners
 $\mid \operatorname{force} V$

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Value types:
$$A, B := \dots$$

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Computation types:

$$\underline{C}, \underline{D} ::= \dots$$

$$\mid A \to \underline{C}$$

$$\mid FA$$

Computation terms:

$$M, N := \dots$$
 products, etc. $|\lambda x. M| V'M$ functions $|\operatorname{return} V| M_1 \text{ to } x. M_2$ returners $|\operatorname{force} V|$

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Value types: Value terms:
$$A, B := \dots \qquad V, W := c \mid \dots \qquad \text{constants, products, etc.}$$

$$\mid \underline{UC} \qquad \qquad \mid \underline{thunk}\,M \qquad \qquad \text{thunks}$$

$$\mid \underline{x}$$
 Computation types: Computation terms:

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$$\underline{C}, \underline{D} ::= \dots \qquad \qquad M, N ::= \dots \qquad \text{products, etc.}$$

$$| A \rightarrow \underline{C} \qquad \qquad | \lambda x. M | V M \qquad \text{functions}$$

$$| FA \qquad \qquad | \text{return } V | M_1 \text{ to } x. M_2 \text{ returners}$$

 \mid force V

$$\underline{C},\underline{D} ::= \dots$$

$$\mid A \to \underline{C}$$

$$\mid \mathbf{F}A$$

Computation terms:

$$M, N := \dots$$
 products, etc. $|\lambda x. M| V'M$ functions $|\operatorname{return} V| M_1 \text{ to } x. M_2$ returners $|\operatorname{force} V|$

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Call-by-push-value typing

$$\Gamma ::= \diamond \mid x : A$$

Thunks:

$$\frac{\Gamma \vdash M : \underline{C}}{\Gamma \vdash \mathbf{thunk} \, M : \underline{UC}} \qquad \frac{\Gamma \vdash V : \underline{UC}}{\Gamma \vdash \mathbf{force} \, V : \underline{C}}$$

Returner types:

$$\frac{\Gamma \vdash V : A}{\Gamma \vdash \mathbf{return} \, V : \mathbf{F} A} \qquad \frac{\Gamma \vdash M_1 : \mathbf{F} A \qquad \Gamma, x : A \vdash M_2 : \underline{C}}{\Gamma \vdash M_1 \text{ to } x . M_2 : \underline{C}}$$

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Call-by-push-value equational theory

We also have an equational theory

$$V \equiv V'$$
 $M \equiv M'$

Use this to define contextual equivalence

$$M \cong_{\operatorname{ctx}} M'$$

iff

$$C[M] \equiv C[M']$$

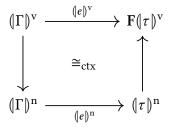
for all closed C of type FG, where G doesn't contain thunks

$$(e)^{\mathbf{v}} \cong_{\mathsf{ctx}} (e)^{\mathbf{n}}$$

Source language types:

$$\tau := \mathbf{unit} \mid \mathbf{bool} \mid \tau \rightarrow \tau'$$

Translations from value and name into CBPV:



Isomorphism between call-by-value and call-by-name computations?

$$\Gamma \vdash M : \mathbf{F}(|\tau|)^{\mathbf{v}} \quad \longmapsto \quad \Gamma \vdash \Phi_{\tau}M : \quad (|\tau|)^{\mathbf{n}}$$

$$\Gamma \vdash N : \quad (|\tau|)^{\mathbf{n}} \quad \longmapsto \quad \Gamma \vdash \Psi_{\tau}N : \mathbf{F}(|\tau|)^{\mathbf{v}}$$

Isomorphism between call-by-value and call-by-name computations?

$$\Gamma \vdash M : \mathbf{F}(\tau)^{\mathbf{v}} \quad \mapsto \quad \Gamma \vdash \Phi_{\tau}M : \quad (\tau)^{\mathbf{n}}$$

$$\Gamma \vdash N : \quad (\tau)^{\mathbf{n}} \quad \mapsto \quad \Gamma \vdash \Psi_{\tau}N : \mathbf{F}(\tau)^{\mathbf{v}}$$

Value to Name to Value:

$$\Psi_{\tau}(\Phi_{\tau}(\mathbf{return}\,V)) \equiv \mathbf{return}\,V$$

The other way depends on the effects

Logical relations for CBPV

We'll want

$$(M, M') \in \mathcal{R}[\![\mathbf{F}G]\!] \implies M \equiv M'$$

for ground types G (to prove contextual equivalence)

Logical relations for CBPV

Assume:

Defined in usual way on type formers excluding F

$$\mathcal{R} \llbracket \mathbf{U}\underline{C} \rrbracket = \left\{ (\mathbf{thunk}\,M, \mathbf{thunk}\,M') \mid (M, M') \in \mathcal{R} \llbracket \underline{C} \rrbracket \right\}$$

$$\mathcal{R} \llbracket A \to \underline{C} \rrbracket = \left\{ (M, M') \mid \forall (V, V') \in \mathcal{R} \llbracket A \rrbracket. (V'M, V''M') \in \mathcal{R} \llbracket \underline{C} \rrbracket \right\}$$

Closed under return:

$$(V,V') \in \mathcal{R}[\![A]\!] \quad \Rightarrow \quad (\mathbf{return}\,V,\mathbf{return}\,V') \in \mathcal{R}[\![\mathbf{F}\!A]\!]$$

► Closed under to: if $x : A \vdash N, N' : \underline{C}$ and

$$(M, M') \in \mathcal{R}\llbracket EA
rbracket \qquad \forall (V, V') \in \mathcal{R}\llbracket A
rbracket . (N[x \mapsto V], N'[x \mapsto V'])$$

then

$$(M \text{ to } x. N, M' \text{ to } x. N') \in \mathcal{R} \llbracket \underline{C} \rrbracket$$

- ▶ Constants related to themselves: if c : A then $(c, c) \in \mathcal{R}[\![A]\!]$
- Transitivity

Logical relations for CBPV

Lemma (Fundamental)

If
$$x_1:A_1,\ldots,x_n:A_n \vdash M:\underline{C}$$
 and $(V_i,V_i') \in \mathcal{R}[\![A_i]\!]$ for each i then
$$(M[x_1 \mapsto V_1,\ldots,x_n \mapsto V_n],M[x_1 \mapsto V_1',\ldots,x_n \mapsto V_n']) \in \mathcal{R}[\![C]\!]$$

From Name to Value and back

Definition (Thunkable [Führmann '99])

A computation $\Gamma \vdash M : FA$ is *thunkable* if

M to x. return (thunk (return x)) and return (thunk M) are related by $\mathcal{R}[\![F(U(FA))]\!]$.

This implies:

M to x. thunk (return x) ' N related to thunk M ' N

Lemma

If everything is thunkable and $M:(\![\tau]\!]^n$ then

$$(\Phi_{\tau}(\Psi_{\tau}M)) \quad \mathcal{R}\llbracket (\!\!\lceil \tau \!\!\rceil)^n \rrbracket \quad M$$

The equivalence

Want to show that

Meaning:

$$(e)^{\mathbf{v}} \cong_{\mathsf{ctx}} \Psi_B \left((e)^{\mathbf{n}} \begin{bmatrix} x_1 \mapsto \mathsf{thunk} (\Phi_{A_1}(\mathsf{return} \, x_1)) \\ \dots, \\ x_n \mapsto \mathsf{thunk} (\Phi_{A_n}(\mathsf{return} \, x_n)) \end{bmatrix} \right)$$

In particular, for closed e of ground type (unit or bool):

$$(e)^{\mathbf{v}} \equiv (e)^{\mathbf{n}}$$

The equivalence

Lemma

Suppose everything is thunkable. If $x_1:A_1,\ldots,x_n:A_n\vdash e:A$ and V_i related to V_i' for each i then

$$(e)^{\mathsf{v}}[x_1 \mapsto V_1, \ldots, x_n \mapsto V_n]$$

is related to

$$\Psi_{B}\left((e)^{n}\begin{bmatrix}x_{1}\mapsto\operatorname{thunk}\left(\Phi_{A_{1}}(\operatorname{return}V_{1}')\right)\\,\ldots,\\x_{n}\mapsto\operatorname{thunk}\left(\Phi_{A_{n}}(\operatorname{return}V_{n}')\right)\end{bmatrix}\right)$$

A trivial example

For no side-effects:

$$\mathcal{R}[\![\mathsf{F}A]\!] \ = \ \{(\mathsf{return}\,V, \mathsf{return}\,V') \mid (V,V') \in \mathcal{R}[\![A]\!]\}$$

A non-example

Read-only state

get: F bool

$$\mathcal{R}[\![\mathsf{F}A]\!] = \begin{cases} (\mathsf{get} \ \mathsf{to} \ x. \ \mathsf{if} \ x \ \mathsf{then} \ \mathsf{return} \ V_1 \ \mathsf{else} \ \mathsf{return} \ V_2 \\ \mathsf{,get} \ \mathsf{to} \ x. \ \mathsf{if} \ x \ \mathsf{then} \ \mathsf{return} \ V_1' \ \mathsf{else} \ \mathsf{return} \ V_2') \end{cases} \ \middle| \ (V_1, V_2), (V_1', V_2') \in \mathcal{R}[\![A]\!] \end{cases}$$

Not all computations are thunkable!

► All thunkable computations have the form

return V

Goal

General framework for proving statements of the form

If <restriction on side-effects> then <evaluation order 1>
is equivalent to <evaluation order 2>

Examples:

- If there are no effects, then call-by-value is equivalent to call-by-name
- If the only effect is nontermination, then call-by-name is equivalent to call-by-need
- ▶ If the only effect is nondeterminism, then call-by-value is equivalent to call-by-need

Extended call-by-push-value (ECBPV)

New computation forms:

$$M,N ::= \dots$$
 | \underline{x} | computation variables | M_1 need $\underline{x}.M_2$ | call-by-need sequencing

Typing:

$$\Gamma ::= \ldots \mid \underline{x} : \mathbf{F}A$$

Extended call-by-push-value

Important equation:

$$M_1 \text{ need } \underline{x}.\underline{x} \text{ to } y.M_2 \equiv M_1 \text{ to } y.M_2[\underline{x} \mapsto \text{return } y]$$

Associativity:

Extended call-by-push-value

Given

$$\Gamma \vdash M_1 : FA$$
 $\Gamma, \underline{x} : FA \vdash M_2 : \underline{C}$

have various evaluation orders:

- ► Call-by-value: M_1 value \underline{x} . $M_2 \equiv M_1$ to y. $M_2[\underline{x} \mapsto \text{return } y]$
- ► Call-by-name: M_1 name \underline{x} . $M_2 \equiv M_2[\underline{x} \mapsto M_1]$
- ▶ Call-by-need: M_1 need \underline{x} . M_2 (builtin)

Call-by-need translation

$$\begin{array}{cccc} \tau & \mapsto & \text{value type } (\!\!|\tau|\!\!)^{\text{need}} \\ & & \text{unit} & \mapsto & \text{unit} \\ & & \text{bool} & \mapsto & \text{bool} \\ (\tau \to \tau') & \mapsto & U\Big(U(F(\!\!|\tau|\!\!)^{\text{need}}) \to & F(\!\!|\tau'|\!\!)^{\text{need}}\Big) \\ & \Gamma, x : \tau & \mapsto & (\!\!|\Gamma|\!\!)^{\text{need}}, \ \underline{x} : F(\!\!|\tau|\!\!)^{\text{need}} \end{array}$$

Call-by-need translation

$$\begin{array}{cccc} \tau & \mapsto & \mathsf{value} \; \mathsf{type} \; (\!\!| \tau |\!\!)^{\mathsf{need}} \\ & & \mathsf{unit} & \mapsto & \mathsf{unit} \\ & & \mathsf{bool} & \mapsto & \mathsf{bool} \\ (\tau \to \tau') & \mapsto & \mathsf{U} \Big(\mathsf{U}(\mathsf{F}(\!\!| \tau |\!\!)^{\mathsf{need}}) \; \to \; \mathsf{F}(\!\!| \tau' |\!\!)^{\mathsf{need}} \Big) \\ & \Gamma, x : \tau & \mapsto & (\!\!| \Gamma |\!\!)^{\mathsf{need}}, \; \underline{x} : \mathsf{F}(\!\!| \tau |\!\!)^{\mathsf{need}} \end{array}$$

This could also be call-by-name!

Call-by-need translation

$$\Gamma \vdash e : \tau \longmapsto (\Gamma)^{\text{need}} \vdash (e)^{\text{need}} : F(\tau)^{\text{need}}$$

$$e e' \qquad (e)^{\text{need}} \text{ to } f. (\text{thunk } (e')^{\text{need}}) \text{`(force } f)$$

$$\text{return (thunk } (\lambda x'.$$

$$(\text{force } x') \text{ need } \underline{x}. (e)^{\text{need}}))$$

Two nice properties:

Applying lambdas

$$((\lambda x. e) e')^{\text{need}} \equiv (e')^{\text{need}} \text{ need } \underline{x}. (e)^{\text{need}}$$

Translation is sound (wrt small-step operational semantics)

$$e \overset{\text{need}}{\leadsto} e' \qquad \Rightarrow \qquad (|e|)^{\text{need}} \equiv (|e'|)^{\text{need}}$$
 [Ariola & Felleisen '97] \nearrow

Proving an equivalence

If the only effect is nontermination, call-by-name is equivalent to call-by-need

Method:

- 1. Instantiate ECBPV: add constants that induce diverging computations $\Omega_{\underline{C}}$
- 2. Prove internal equivalence:

$$M_1$$
 name \underline{x} . $M_2 \cong_{\text{ctx}} M_1$ need \underline{x} . M_2

3. Corollary:

$$(e)^{\text{moggi}} \cong_{\text{ctx}} (e)^{\text{need}}$$

Internal equivalence: proof idea

$$M_1$$
 name \underline{x} . $M_2 \cong_{\text{ctx}} M_1$ need \underline{x} . M_2

Proof: use logical relations

Reasoning about to:

diverging computation
$$\Omega_{EA}$$
 to $x. M_2 \equiv \Omega_{\underline{C}}$ return V to $x. M_2 \equiv M_2[x \mapsto V]$ pure computation

Don't have similar equations for need:

$$\Omega_{\text{EA}} \text{ need } \underline{x}.M_2 \not\equiv \Omega_C$$

 Relate open terms: Kripke logical relations of varying arity [Jung and Tiuryn '93]

$$\mathcal{R}[\![A]\!]\Gamma\subseteq \mathrm{Term}_A^{\Gamma}\times \mathrm{Term}_A^{\Gamma}$$

Global restriction on side-effects

If whole language restricted to nontermination, then $M_1 \ \mathbf{name} \ \underline{x}. \ M_2 \quad \cong_{\mathsf{ctx}} \quad M_1 \ \mathbf{need} \ \underline{x}. \ M_2$

Local restriction on side-effects

If whole language M_1 restricted to nontermination, then $M_1 \ \mathbf{name} \ \underline{x}. \ M_2 \quad \cong_{\mathsf{ctx}} \quad M_1 \ \mathbf{need} \ \underline{x}. \ M_2$

Effect system for (E)CBPV

Goal: place upper bound on side-effects of computations

- ▶ Replace returner types FA with $\langle \varepsilon \rangle A$
- ▶ Track effects $\varepsilon \subseteq \Sigma$

$$\Sigma := \{ \text{diverge}, \text{get}, \text{put}, \text{raise}, \dots \}$$

$$\Omega : \langle \{ \text{diverge} \} \rangle A \qquad \text{get} : \langle \{ \text{get} \} \rangle \text{bool}$$

Internal equivalence (with effect system):

If
$$M_1 : \langle \varepsilon \rangle A$$
 for $\varepsilon \subseteq \{\text{diverge}\}$, then

$$M_1$$
 name \underline{x} . $M_2 \cong_{\text{ctx}} M_1$ need \underline{x} . M_2

Effect system for (E)CBPV

$$\frac{\Gamma \vdash M : \underline{C} \qquad \underline{C} <: \underline{D}}{\Gamma \vdash M : D}$$

Subtyping
$$\underline{\underline{C}} <: \underline{\underline{D}}$$

 $\langle \varepsilon \rangle A <: \langle \varepsilon' \rangle B$ if $\varepsilon \subseteq \varepsilon'$ and $A <: B$

$$\frac{\Gamma \vdash M_1 : \langle \varepsilon \rangle A}{\Gamma, x : A \vdash M_2 : \underline{C}}$$
$$\frac{\Gamma \vdash M_1 \text{ to } x. M_2 : \langle \varepsilon \rangle C}{\Gamma \vdash M_1 \text{ to } x. M_2 : \langle \varepsilon \rangle C}$$

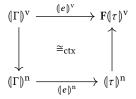
Preordered monoid action:
$$\langle \varepsilon \rangle \underline{C}$$

 $\langle \varepsilon \rangle (\langle \varepsilon' \rangle A) := \langle \varepsilon \cup \varepsilon' \rangle A$
 $\langle \varepsilon \rangle (A \rightarrow \underline{C}) := A \rightarrow \langle \varepsilon \rangle \underline{C}$

Overview

How to prove an equivalence between evaluation orders:

- 1. Translate from source language to intermediate language
- 2. Prove contextual equivalence



- Works for call-by-value, call-by-name
 - Call-by-need using extended call-by-push-value
- Also works for local restrictions on side-effects using an effect system

A slightly less trivial example

C-style undefined behaviour

$$\mathbf{undef}_{\underline{C}} \leq M \qquad \mathbf{undef}_{FA} \text{ to } x.M \equiv \mathbf{undef}_{\underline{C}}$$

Logical relation:

$$\mathcal{R}[\![\mathsf{F}A]\!] := \{(\mathsf{return}\,V, \mathsf{return}\,V') \mid (V, V') \in \mathcal{R}[\![A]\!] \}$$

$$\cup \{(\mathsf{undef}_{\mathsf{F}A}, \, M)\}$$

Can replace value with name (but not name with value)