JavaScript:

<https://developer.mozilla.org/en-US/docs/Web/JavaScript>

Variables:

<https://developer.mozilla.org/en-US/docs/Learn/JavaScript/First_steps/Variables>

Math Operator:

<https://developer.mozilla.org/en-US/docs/Learn/JavaScript/First_steps/Math>

Functions:

<https://developer.mozilla.org/en-US/docs/Learn/JavaScript/Building_blocks/Functions>

Arrays

<https://developer.mozilla.org/en-US/docs/Learn/JavaScript/First_steps/Arrays>

Object Basics

<https://developer.mozilla.org/en-US/docs/Learn/JavaScript/Objects/Basics>

VSCode

<https://code.visualstudio.com/docs>

<https://code.visualstudio.com/docs/getstarted/keybindings>

<https://code.visualstudio.com/docs/getstarted/settings>

<https://code.visualstudio.com/docs/editor/extension-gallery>

Chrome Developer Tools

<https://developers.google.com/web/tools/chrome-devtools/>

Precedence

<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Operators/Operator_Precedence>

Statement Vs Expression

<https://stackoverflow.com/questions/12703214/javascript-difference-between-a-statement-and-an-expression>

Flow Control and Error Handling

<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Guide/Control_flow_and_error_handling>

Loops and Iteration

<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Guide/Loops_and_iteration>

Strict Mode

<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Reference/Strict_mode#Changes_in_strict_mode>

Jet Engine Explained

<https://hackernoon.com/javascript-v8-engine-explained-3f940148d4>

Spider Monkey

<https://developer.mozilla.org/en-US/docs/Mozilla/Projects/SpiderMonkey/Internals>

Memory Management

<https://developer.mozilla.org/en-US/docs/Web/JavaScript/Memory_Management>

Garbage Collection

<https://v8.dev/blog/free-garbage-collection>