

1.How do you run a program in gdb?

If ./a.out is a executable file which we want to debug . To run a program in gdb , first user must launch the debugger by typing `gdb ./a.out` . After this step , gdb will be waiting for the user to type the command . User should type `run` to run the program in gdb.

2.How do you pass command line arguments to a program when using gdb?

The user can give the command line arguments to ./a.out the same way as on the command line in unix except that the user must say `run` instead of `./a.out` (ie filename) .

3.How do you set a breakpoint in a program?

`break` function sets the breakpoint at the beginning of function.If the code is in multiple files,the user must specify filename : function.

`break linenum` or `break filename:linenum` sets the breakpoint to the given line number in the source file.

4.How do you set a breakpoint which only occurs when a set of conditions is true (eg when certain variables are a certain value)?

Let `flag` be a variable . If the user wants to break at breakpoint 1 only if `flag` is set to 1 . The user has to type

`condition 1 flag == 1`

5.How do you execute the next line of C code in the program after a break?

By typing `step` or `next` and then hitting enter

6.If the next line is a function call, you'll execute the call in one step. How do you execute the C code, line by line, inside the function call?

By typing `step` and typing enter.

7.How do you continue running the program after breaking?

By typing `continue` and then hitting enter

8.How can you see the value of a variable (or even an expression) in gdb?

type `print variable_name` and hitting enter

9.How do you configure gdb so it prints the value of a variable after every step?

By typing `display variable_name` and hitting enter

10.How do you print a list of all variables and their values in the current function?

typing `i lo` and hitting enter will give all local variables

typing `i var` and hitting enter will give all global and static variables

11.How do you exit out of gdb?

typing `quit` and hitting enter.

Exercise : 2

Bug in AppendTest.c

In C , the strings end with delimiter `'\0'` . When printing a string in c,

the string is printed till the '\0' character is encountered . The bug in the program is that the '\0' character of the second string is not copied

into the first string . Hence when running multiple times , a part of the previous string is also printed .

The modification is the for statement . It should be

```
for (k=0; k<=s2len; k++) {
```

instead of

```
for (k=0;k<s2len;k++){
```

Exercise : 3

The program gave segmentation fault because of the scanf statement .

It should have been

```
scanf("%d",&input);
```

instead of

```
scanf("%d",input);
```

After the above modification , it was observed that the sum was 0. Hence the average was printed to be zero . This is because the read\_values function is not communicating the value of the sum back to main . The code was modified so that the main passes the reference of the variable sum to the read\_values function which updates the value in that address .

The code should be :

```
int read_values(double *sumaddr)
{
    int values=0,input=0;
    //sum = 0;
    printf("Enter input values (enter 0 to finish):\n");
    scanf("%d",&input);
    while(input != 0) {
        values++;
        *sumaddr += input;
        scanf("%d",&input);
    }
    return values;
}
```

```
int main()
{
    double sum=0;
    int values;
    values = read_values(&sum);
    printf("Average: %g\n",sum/values);
    return 0;
}
```

Programming for Performance  
Lab Session 1: Catch the Bugs.

No Type of bug: But there is a possibility of reachable memory leak if the caller function does not free

the char \* pointer that has been returned from the function .

Lab Session 2: Catch the Bugs.

YES Type of bug: Memory Leak (definitely lost) for the node created using malloc

Lab Session 3: Catch the Bugs.

No TYPE of bug: No bug