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dmaerzendorfer.github.io

# David Märzendorfer

Game Developer, Programmer and Graphics Enthusiast

## About Me

Game Developer and Programmer with a passion for learning. Always trying to learn new things and striving for better quality.

## Skills

C#



C++



Git



Web Dev



Unity



## Languages

German



English



## Work Experience

Jan 2023 - Apr 2023

**Mezzanine Theatre - Graz**

*Freelancer*

Developed an interactive hand-tracking game for a theatre lobby using Unity.

Feb 2022 - Jul 2022

**valantic Austria - Salzburg**

*Backend Developer*

Development with the PHP content management system Pimcore

Jun 2018 - Jun 2018

**IBM iX Austria GmbH - Wels**

*QA Intern*

Developed automated tests using Selenium for web applications

## Education

Sept 2025 - Present

**University of Applied Science**

**Hagenberg**

*Master of Arts*

Digital Arts

Sept 2022 - Feb 2025

**University of Applied Science**

**Salzburg**

*Master of Science*

MultiMediaTechnology - Game & Simulation Engineering

2019 - 2022

**University of Applied Science**

**Salzburg**

*Bachelor of Science*

Information Technology & System Management - Media Informatics & Image Processing

2013 - 2018

**HTL Grieskirchen**

*High School Diploma in Computer Science*