

# DANIEL MALLIA

PHI BETA KAPPA MEMBER



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<https://github.com/dmallia17> 



## EDUCATION:

### **Hunter College, City University of New York**

Bachelor of Arts in Computer Science – Current GPA: 4.0, anticipated graduation: Spring 2020

Relevant Coursework: Discrete Structures, Software Design and Analysis (3 courses), Computer Architecture (2 courses)

### **Fordham University: Graduate School of Arts and Sciences, Bronx, New York**

Master of Arts in History, Concentration: Late Modern European History, August 2014

### **Fordham University: Fordham College at Lincoln Center (F.C.L.C.), New York, New York**

Bachelor of Arts in History, minor in Political Science – *In Cursu Honorum, Magna Cum Laude*, May 2013

Honors: F.C.L.C. Honors Program, F.C.L.C. Dean's List, Fordham Dean's Scholarship, Departmental Honors in History



## EXPERIENCE:

### **Lab Member, Computer Vision and Graphics Laboratory, Hunter College, New York, New York**

6/2019 – present

*Under supervision of Dr. Ioannis Stamos, and in cooperation with other lab members, striving to:*

- Engineer 2D and 3D object detection systems in Python, employing the OpenCV library, for deployment on the laboratory robot, running ROS (Robot Operating System)
- Generate internal documentation on robot operation, debugging, and software development

### **College Assistant, Department of Computer Science, Hunter College, New York, New York**

8/2018 – 5/2019

- Supported discrete mathematics students as an undergraduate teaching assistant: fielding questions during, and helping to lead, recitations, proctoring exams, and grading homework submissions
- Provided scheduled tutoring hours at the Dolciani Mathematics Learning Center, resulting in regular attendees

### **Litigation Paralegal, McLaughlin & Stern, LLP, New York, New York**

4/2015 – 10/2017

- Served as one of two primary litigation paralegals for the New York office of mid-size law firm, McLaughlin & Stern, LLP. Worked with lawyers from the litigation, matrimonial, and trusts and estates law groups (approximately 15-20 attorneys total). Responsible for managing workload and time allocation to meet frequently concurrent needs
- Entrusted with preparation, service and filing of legal documents: research of court rules and filing procedures; drafting, review, and editing of legal documents, from correspondence to motions and legal briefs; assembly of documents and exhibits; handling service of documents on involved parties; arranging for, or executing, paper or digital filing
- Fulfilled critical roles in the discovery process: scanned, reviewed, bates-stamped and redacted documents for, or from, production; utilized discovery vendors where needed; participated in large document reviews for pertinent, privileged or confidential materials; aided in the drafting and review of interrogatories, document responses and privilege logs
- Contributed to employment and class action cases by creating or modifying Excel spreadsheets in order to aggregate and analyze data. Prepared pay/salary spreadsheets and reports as needed
- Performed various research tasks and projects: researched court and judges' rules, decisions, statutes, case dockets and filings; sought background information on involved parties; prepared and dispatched FOIA and FOIL requests



## PROJECTS:

- Implemented Battleship using JavaScript, HTML and CSS: <https://github.com/dmallia17/battleship>
- Iowa housing pricing machine learning group project (extracurricular) – web app with HTML, CSS, and JavaScript frontend on the Python Flask framework, employing Pandas data science and Scikit-Learn machine learning tools: work in progress
- Currently researching two projects: a Python program to visualize and memorialize multivariable calculus concepts, and an application for quizzing on self-entered information regarding data structures, algorithms and definitions



## SKILLS:

- Intermediate proficiency in C++; developing intermediate proficiency in Python and ROS (Robot Operating System)
- Comfortable with UNIX-based systems and Git
- Limited experience with HTML, CSS and JavaScript
- Basic proficiency in MIPS and Intel x86-64 assembly languages