

CONEX-CC

Single-Axis DC Motion with Controller/Driver



Newport®
Experience | Solutions

LabVIEW Drivers

V2.0.x

For Motion, Think Newport™

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Preface

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CONEX-CC

LabVIEW Drivers

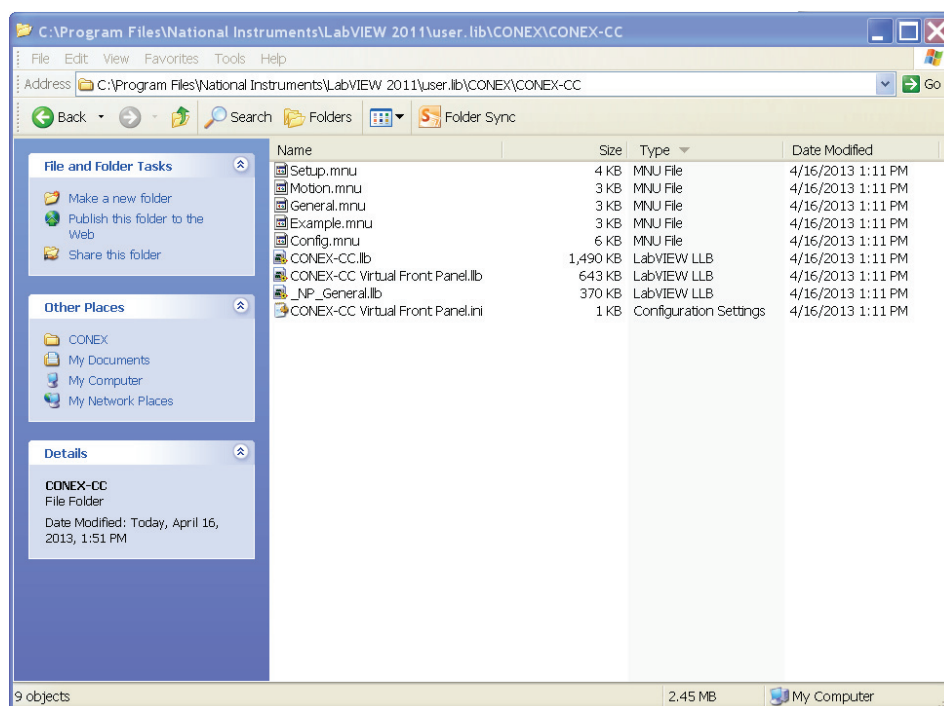
1.0 CONEX-CC LabVIEW Drivers

The CONEX-CC LabVIEW drivers have been developed under LABVIEW 2010

NOTE

You must use at least the [2010](#) of LabVIEW.

Copy the directory CONEX-CC Controller_Drivers under the directory **user.lib** (\CONEX\CONEX-CC) of LabVIEW 20xx.



This directory contains documented VIs, menu to access the different VIs and controls defined to use the CONEX-CC, and the different menus where the VIs will be in LabVIEW:

- Config:** VIs to change configuration parameters (those used for setup after reset or end of configuration mode).
- Conex-ALL:** VIs to change configuration that all CONEX devices have and general communication Vis.
- Mot. Setup:** VIs to change working parameters (those lost when switching off the controller).

Motion: VIs to move or stop the positioner.

Example: CONEX-CC Virtual Front panel VIs.

You select both **CONEX** menu and CONEX-CC Controller-Drivers sub-menu from User Libraries:



When you activate the Help window, you will see the description of each of the VIs.

Click on a menu then select a VI. Place it and connect it.

You must use the connection VIs to setup connection. The Connect CONEX-CC device.vi will find the CONEX on the USB ports and setup connection for you, so that you can just connect it to the first subvi. These VIs are in the CONEX-ALL (General) menu.

Communication settings:

COM port – (Use the samples to find it or look under Device Manager)

Baud Rate – 921600 (USB serial speed)

In each VI, there is a Communication Cluster that contains the following elements:



VISA resource name in: VISA resource name is passed to low level VI's



Device name in: Readable description of device



Controller address in: Channel number

Note on Controller Address:

(Important for other devices with multiple RS485 connections, used to match command syntax of these similar RS485 instruments, however, for USB connection only one channel is addressed per USB cable, so all addresses can be set to 1, regardless of number of connected devices.)



error in: The **error in** cluster can accept error information wired from VIs previously called. Use this information to decide if any functionality should be bypassed in the event of errors from other VIs.

The pop-up option **Explain Error** (or Explain Warning) gives more information about the error displayed.



status: The **code** input identifies the error or warning.

The pop-up option **Explain Error** (or Explain Warning) gives more information about the error displayed.



code: The code input identifies the error or warning.

The pop-up option Explain Error (or Explain Warning) gives more information about the error displayed.



source: The **source** string describes the origin of the error or warning.

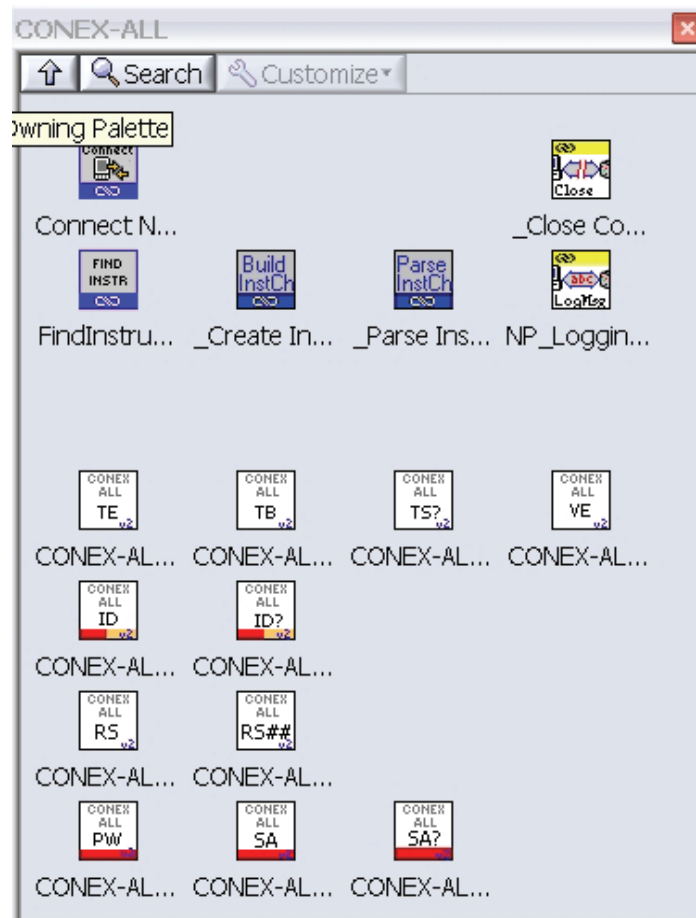
The pop-up option **Explain Error** (or Explain Warning) gives more information about the error displayed.

2.0 VI's Libraries

2.1 CONEX-ALL General Menu – Communication VI's

The Communication VISs at the top are low-level sub-VIs that talk to the device for you. The lower VIs with white background are configuration Vis common to all the CONEX family of devices.

The “Connect Newport Instrument.vi” will setup a connection and build a Connection Cluster that is all you need to pass to the other CONEX-CC specific function sub-VIs.

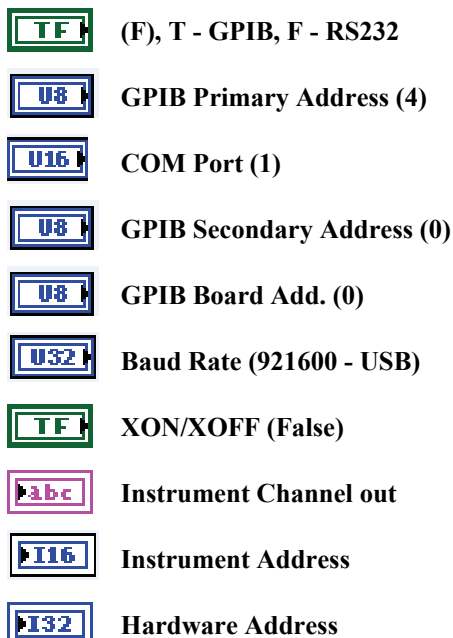
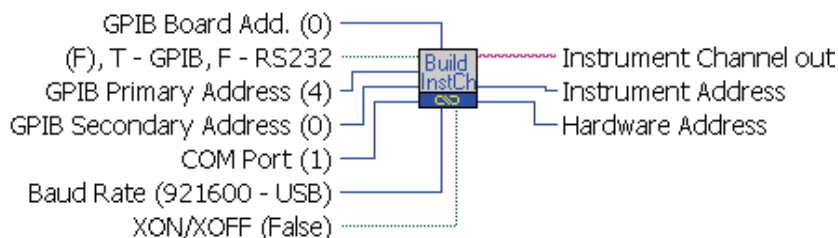


2.1.1 _Create Instrument Channel.vi

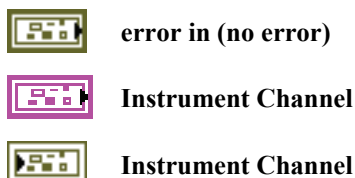
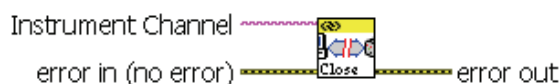
Builds the instrument channel handle (string) for an instrument connected over GPIB or RS-232. The default output String for a USB is RS-232 at a Baud Rate of 921600.

This string should be passed in and out of the library VIs to control the specified instrument. Different handles should be used for controlling multiple instruments.

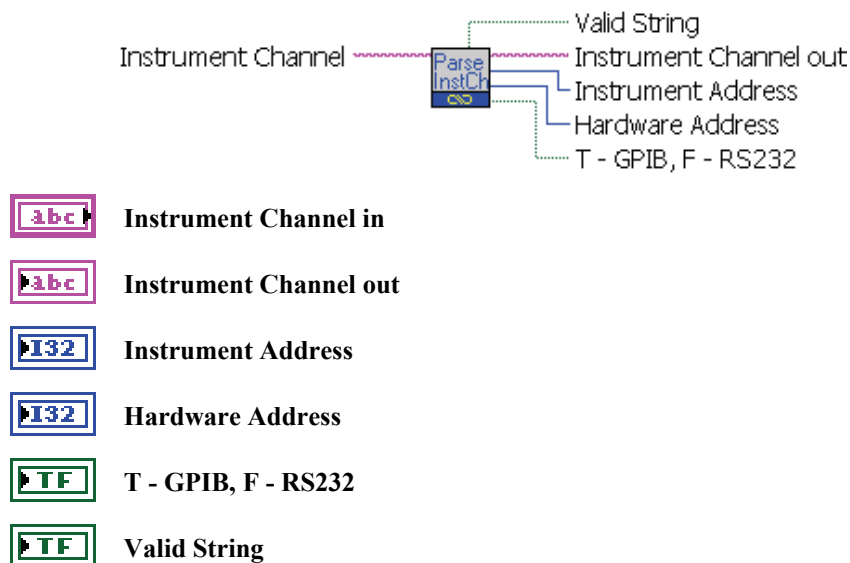
This will also initialize the RS-232 port to the speed specified; which must be done manually if not using this VI.



2.1.2 _Close Communications.vi



2.1.3 _Parse Instrument Channel.vi

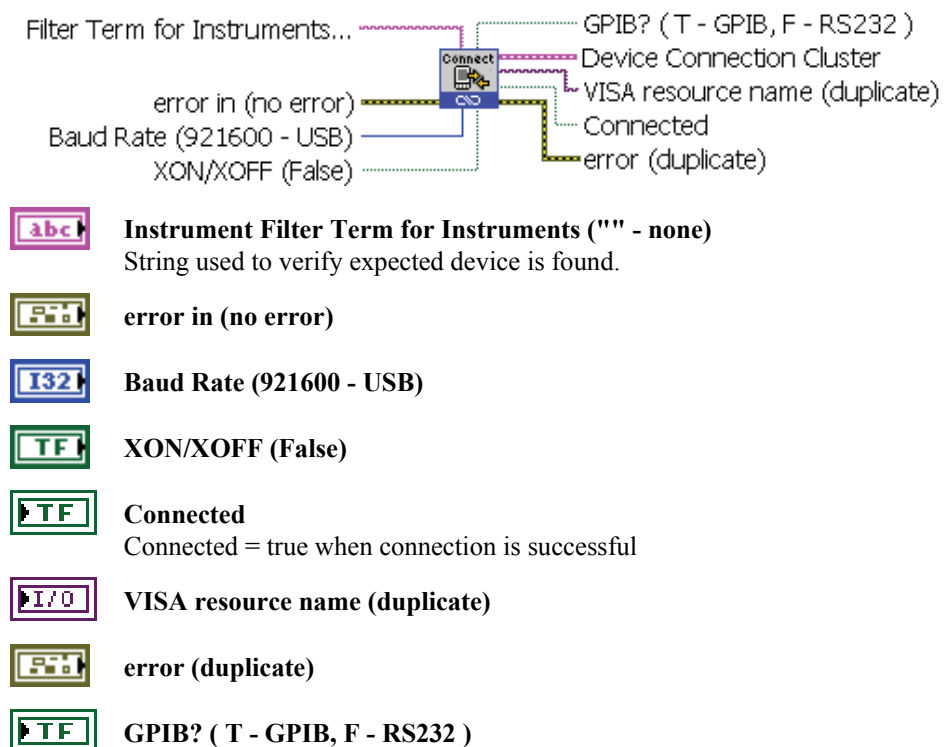


2.1.4 Connect Newport Instrument.vi

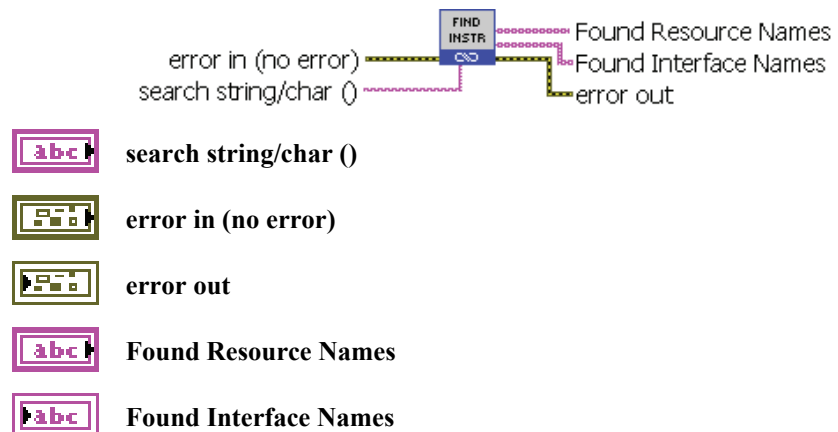
Connect Newport Device

Get list of instrument, filter (if set) and allow for selection of device to talk to.

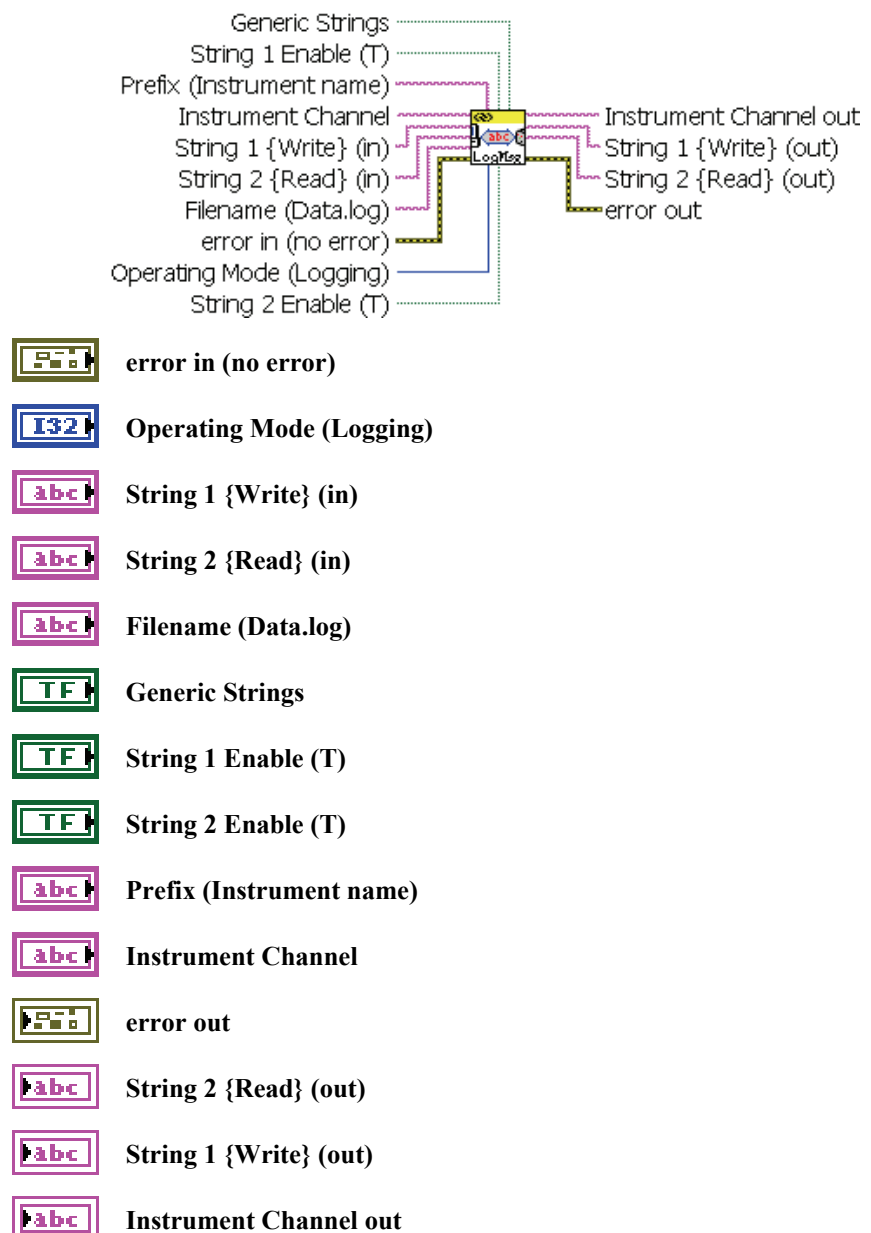
This is generic selection of the instrument to connected to, so look in system settings or on device to verify it is the correct port.



2.1.5 FindInstrument.vi



2.1.6 NP_Logging.vi



2.2 CONEX-ALL Enter-Leave CONFIGURATION State v2.vi

Connection Cluster in → Connection Cluster out
Go to CONFIGURATION State →



Go to CONFIGURATION State

Configuration State?

T - In Configuration State

2.3 CONEX-ALL Get Command Error String v2.vi

Connection Cluster in → Connection Cluster out
Error code → Error description



Error code

Error Code



Error description

Description of input error code.

2.4 CONEX-ALL Get Controller Version v2.vi

Connection Cluster in → Connection Cluster out
Expected Device (CONEX-CC) → IsExpectedDevice?
Controller Version → Response



Expected Device (CONEX-CC)



Response

Full Response



Controller Version

Controller Version information



IsExpectedDevice?

Is CONEX - CC?

2.5 CONEX-ALL Get Controller's address v2.vi

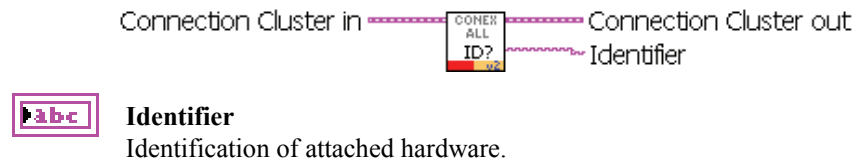
Connection Cluster in → Connection Cluster out
Controller's address →



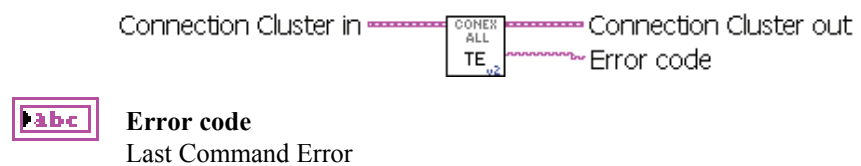
Controller's address

Controllers address

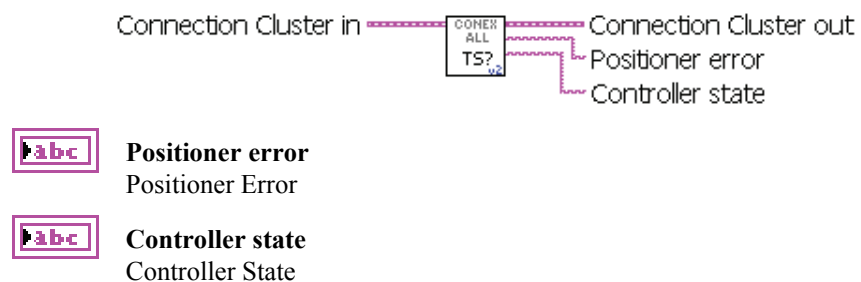
2.6 CONEX-ALL Get Identifier v2.vi



2.7 CONEX-ALL Get Last Command Error v2.vi



2.8 CONEX-ALL Get Positioner Error And Controller State v2.vi



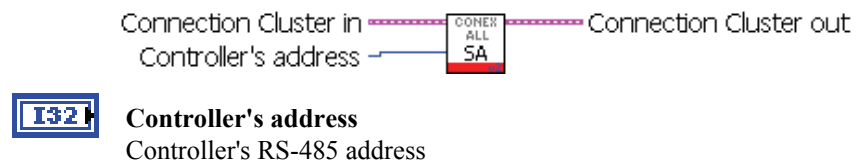
2.9 CONEX-ALL Reset Controller v2.vi



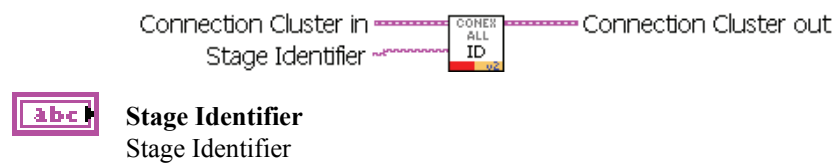
2.10 CONEX-ALL Reset Controller's Address To 1 v2.vi



2.11 CONEX-ALL Set Controller's address v2.vi

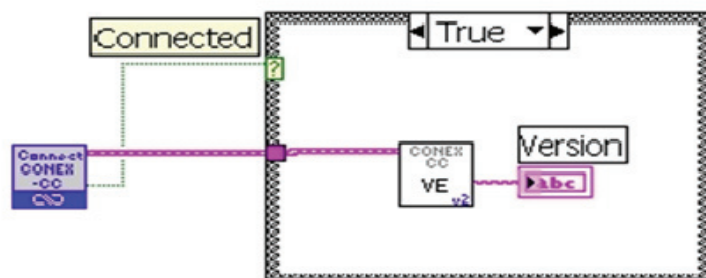


2.12 CONEX-ALL Set Identifier v2.vi

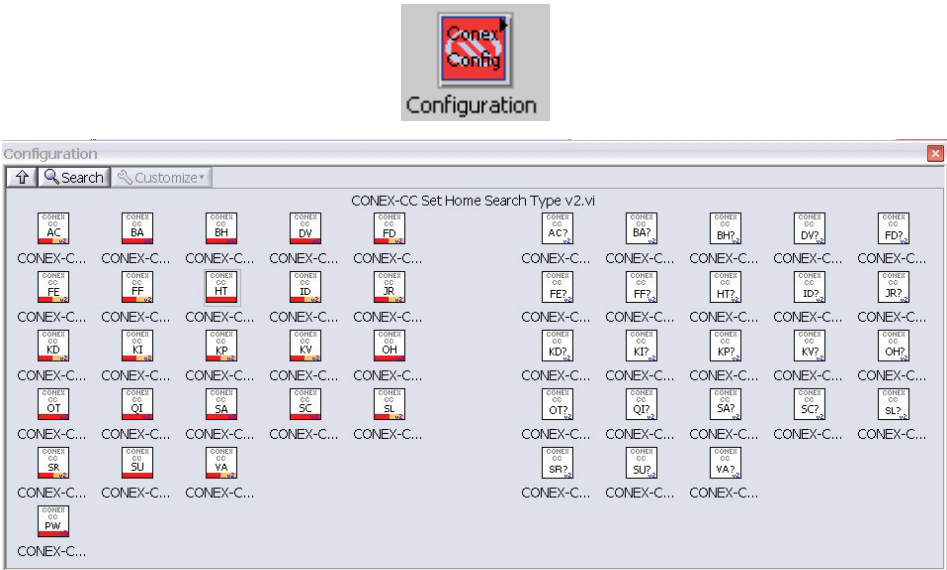


2.13 Examples

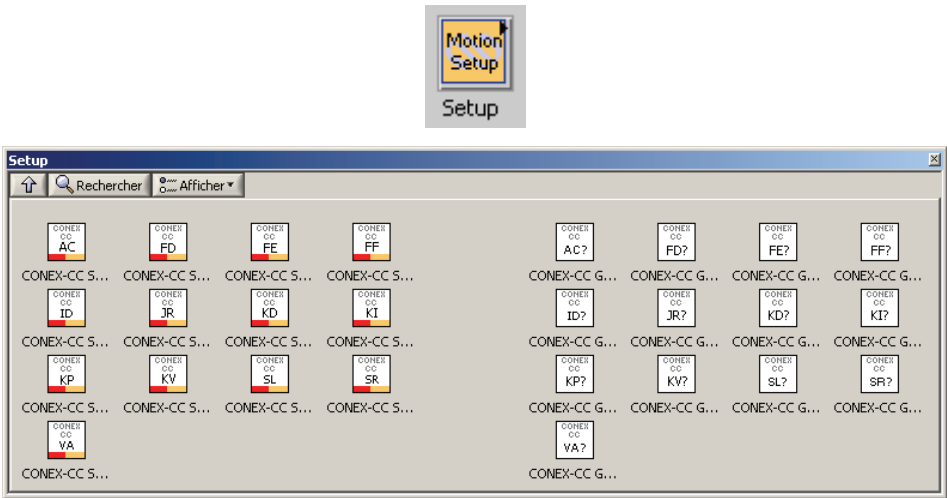
CONEX-Sample.vi shows how easy it is to find, connect and get version:



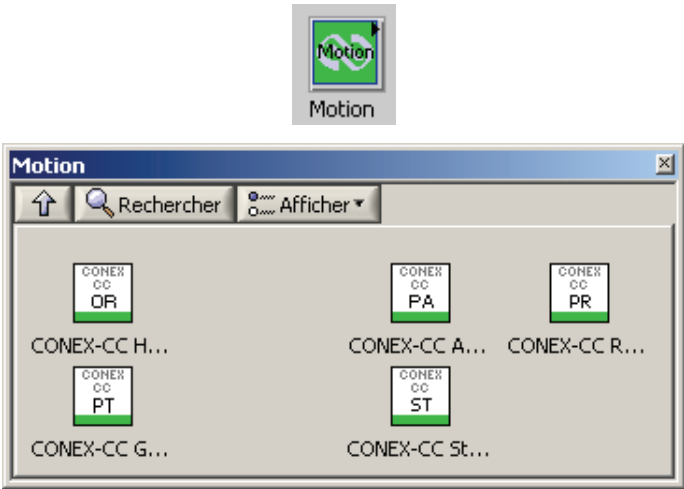
2.14 CONEX Configuration



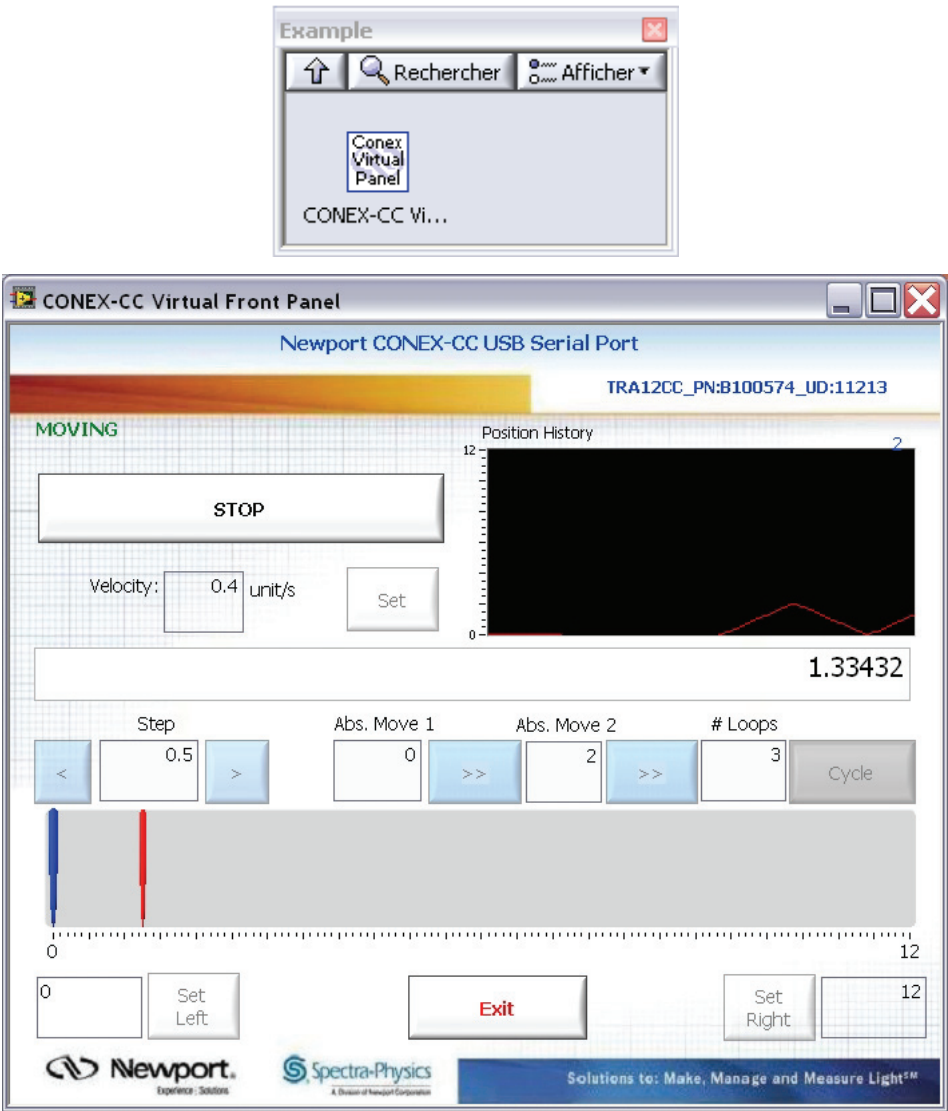
2.15 Motion Setup



2.16 Motion



2.17 Example



3.0 VI'S Description

3.1 CONEX-CC Absolute Move v2.vi



Set Absolute Position Move to start.



Target position
Absolute Position target

3.2 CONEX-CC Configure Simultaneous Started Move v2.vi



Set Simultaneous Started Move.



Target position
Simultaneous Move Position target

3.3 CONEX-CC Enter-Leave CONFIGURATION State v2.vi



Set Configuration State to Enabled or Disabled.

T - Enabled - Enter Configuration state.

F - Leave Configuration state.



Go to CONFIGURATION State
Configuration State?
T - In Configuration State

3.4 CONEX-CC Enter-Leave DISABLE State v2.vi



Enable Ready State or Disabled State

Generally used after connecting to allow for moves to start, as device starts in Disabled state.



Ready? (false=DISABLE true=READY)

Ready? flag

true - Ready to move

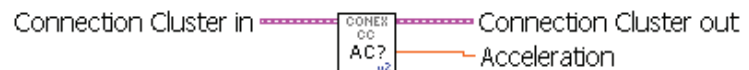
false – Disabled

3.5 CONEX-CC Execute Simultaneous Started Move v2.vi



SE - Execute simultaneous started move

3.6 CONEX-CC Get Acceleration v2.vi



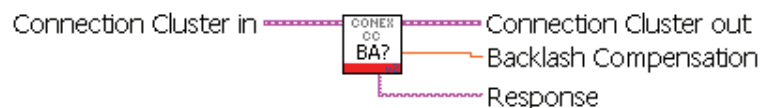
AC? - Get acceleration



Acceleration

Acceleration value

3.7 CONEX-CC Get Backlash Compensation v2.vi



BA? - Get backlash compensation



Response

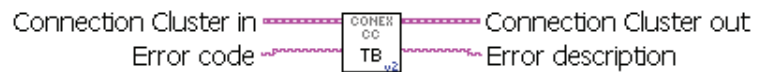
Full Backlash Compensation Response string



Backlash Compensation

Backlash Compensation

3.8 CONEX-CC Get Command Error String v2.vi



Get description of error from error code.

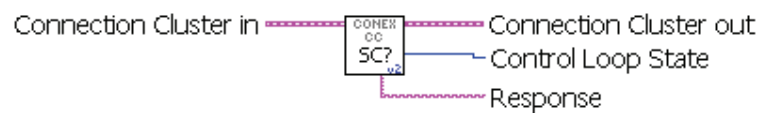


Error code
Error Code



Error description
Description of input error code.

3.9 CONEX-CC Get Control Loop State v2.vi



SC? - Get control loop state



Response
Control Loop State full Response



Control Loop State
Control Loop State

3.10 CONEX-CC Get Controller Version v2.vi



VE - Get controller revision information



Controller Version
Controller Version information



IsConexCC?
Is CONEX - CC?

3.11 CONEX-CC Get Controller's RS485 address v2.vi



SA? - Set controller's RS-485 address

3.12 CONEX-CC Get Current Configuration Parameters v2.vi

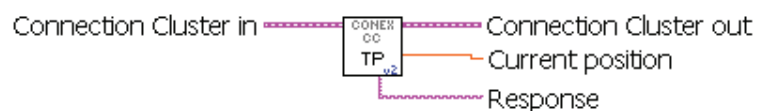


ZT - Get current configuration parameters



Configuration parameters
Configuration parameters for device

3.13 CONEX-CC Get Current Position v2.vi



TP? - Get Current Position



Response
Current Position Response



Current position
Current Position

3.14 CONEX-CC Get Derivative Gain v2.vi

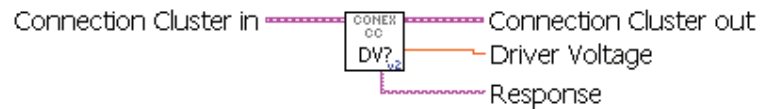


KD? - Get derivative gain



Derivative Gain
Derivative Gain

3.15 CONEX-CC Get Driver Voltage v2.vi



DV? - Get driver voltage

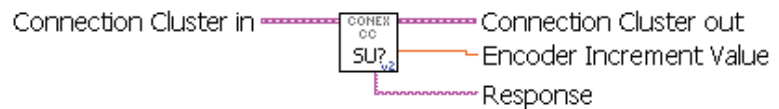


Response
Driver Voltage



Driver Voltage
Driver Voltage

3.16 CONEX-CC Get Encoder Increment Value v2.vi



SU? - Get encoder increment value

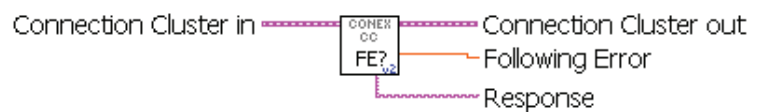


Response
Encoder Increment Value Response



Encoder Increment Value
Encoder Increment Value

3.17 CONEX-CC Get Following Error Limit v2.vi



FE? - Get following error limit

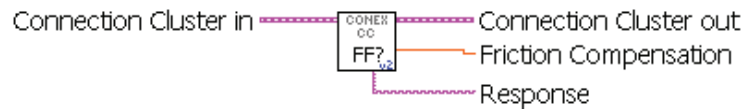


Response
Following Error Response



Following Error
Following Error

3.18 CONEX-CC Get Friction Compensation v2.vi



FF? - Get friction compensation



Response

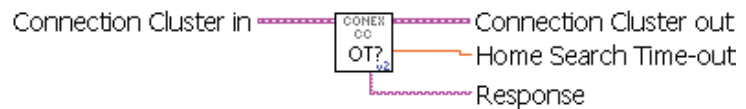
Friction Compensation Response



Friction Compensation

Friction Compensation

3.19 CONEX-CC Get Home Search Time-out v2.vi



OT? - Get HOME search time-out



Response

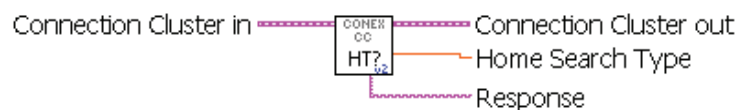
Home Search Time-out Response



Home Search Time-out

Home Search Time-out

3.20 CONEX-CC Get Home Search Type v2.vi



HT? - Get HOME search type



Response

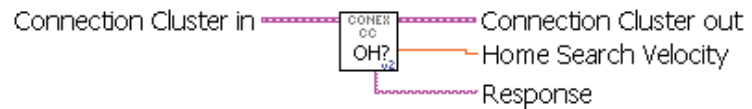
HOME search type Response



Home Search Type

HOME search type

3.21 CONEX-CC Get Home Search Velocity v2.vi



OH? - Get HOME search velocity



Response

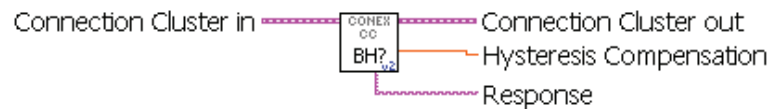
HOME search velocity Response



Home Search Velocity

HOME search velocity

3.22 CONEX-CC Get Hysteresis Compensation v2.vi



BH? - Get hysteresis compensation



Response

Hysteresis compensation Response



Hysteresis Compensation

Hysteresis compensation

3.23 CONEX-CC Get Integral Gain v2.vi



KI? - Get integral gain



Integral Gain

Integral gain

3.24 CONEX-CC Get Jerk Time v2.vi



JR? - Get jerk time

DBL **Jerk Time**
Jerk Time

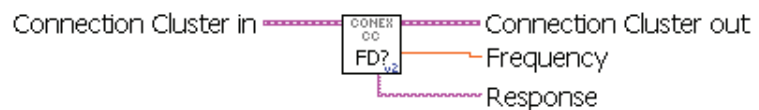
3.25 CONEX-CC Get Last Command Error v2.vi



TE? - Get Error

abc **Error code**
Last Command Error

3.26 CONEX-CC Get Low Pass Filter for Kd v2.vi

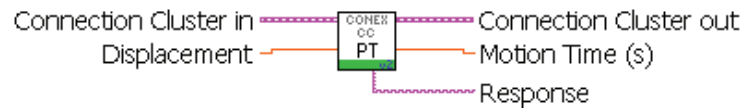


FD? - Get low pass filter cut off frequency for Kd

abc **Response**
Low pass filter cut off frequency for Kd Response

DBL **Frequency**
Low pass filter cut off frequency for Kd

3.27 CONEX-CC Get Motion Time for a Relative Move v2.vi



PT - Get motion time for a relative move

Input size of move to make, and it will output time for move.



Displacement

Displacement to find time to achieve



Response

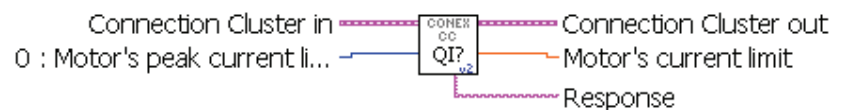
Motion time for a relative move Response



Motion Time (s)

Motion time for a relative move

3.28 CONEX-CC Get Motor's Current Limits v2.vi



QIx? - Get motor's current limits

Motor peak current selection of limit to query:

0: Motor's peak current limit (default)

1: Motor's rms current limit

2: Motor's rms current averaging time



Motor Query Type (0 - Peak Current)



Response

Motor's current limits Response



Motor's current limit

Motor's current limits

3.29 CONEX-CC Get Negative Software Limit v2.vi



Get Negative Software Limit



Motor Query Type (0 - Peak Current) Left limit
Negative Software Limit

3.30 CONEX-CC Get Positioner Error And Controller State v2.vi



TS? - Get Positioner Error and Controller State

3.31 CONEX-CC Get Positive Software Limit v2.vi



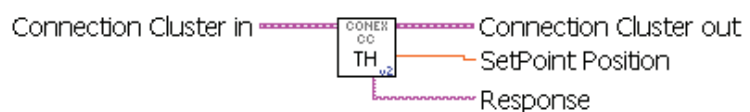
SR? - Get Positive Software Limit

3.32 CONEX-CC Get Proportional Gain v2.vi



KP? - Get proportional gain

3.33 CONEX-CC Get SetPoint Position v2.vi



TH? - Get set-point position

3.34 CONEX-CC Get Stage Identifier v2.vi



ID? - Get Stage Identifier

3.35 CONEX-CC Get Velocity Feed Forward v2.vi





KV? - Get velocity feed forward

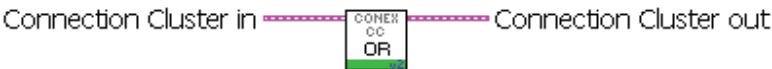
3.36 CONEX-CC Get Velocity v2.vi



VA? - Get Velocity

- **Response**
Velocity Response
- **Velocity**
Velocity

3.37 CONEX-CC Home search v2.vi



Home stage

3.38 CONEX-CC Relative Move v2.vi



PR - Relative Move



Relative displacement
Relative Move Displacement

3.39 CONEX-CC Reset Controller v2.vi



RS - Reset controller

3.40 CONEX-CC Reset Controller's Address To 1 v2.vi



RS## - Reset controller's address to 1

3.41 CONEX-CC Set Acceleration v2.vi



AC - Set acceleration



Acceleration
Acceleration

3.42 CONEX-CC Set Backlash Compensation v2.vi



BA - Set backlash compensation



Backlash
Backlash compensation

3.43 CONEX-CC Set Control Loop State v2.vi



SC - Set control loop state



Control Loop State
Control loop state

3.44 CONEX-CC Set Controller's RS-485 address v2.vi



SA - Set controller's RS-485 address

NOTE

For CONEX over USB the RS-485 Address will always be 1, this command will not change the address. Each USB bus (cable) only talks to the attached device, not to any other device. Therefore, having the option of changing the address is not needed.



Controller's address
Controller's RS-485 address

3.45 CONEX-CC Set Derivative Gain v2.vi



KD - Set derivative gain

DBL **Derivative Gain**
Derivative gain

3.46 CONEX-CC Set Driver Voltage v2.vi



DV - Set driver voltage

DBL **Driver Voltage**
Driver voltage

3.47 CONEX-CC Set Encoder Increment Value v2.vi



SU - Set encoder increment value

DBL **Encoder increment value**
Encoder increment value

3.48 CONEX-CC Set Following Error Limit v2.vi



FE - Set following error limit

DBL **Following Error**
Following error limit

3.49 CONEX-CC Set Friction Compensation v2.vi



FF - Set friction compensation

DBL **Friction Compensation**
Friction compensation

3.50 CONEX-CC Set Home Search Time-out v2.vi



OT - Set Home Search Time-out

DBL **Home Search Time-out**
Home Search Time-out

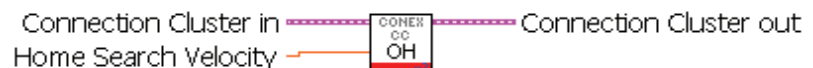
3.51 CONEX-CC Set Home Search Type v2.vi



HT - Set HOME search type

DBL **Home Search Type**
HOME search type

3.52 CONEX-CC Set Home Search Velocity v2.vi



OH - Set HOME search velocity

DBL **Home Search Velocity**
HOME search velocity

3.53 CONEX-CC Set Hysteresis Compensation v2.vi



BH - Set hysteresis compensation

DBL Hysteresis
Hysteresis

3.54 CONEX-CC Set Integral Gain v2.vi



KI - Set integral gain

DBL Integral Gain
Integral Gain

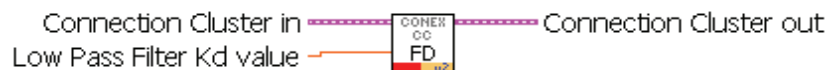
3.55 CONEX-CC Set Jerk Time v2.vi



JR - Set jerk time

DBL Jerk Time
Jerk Time

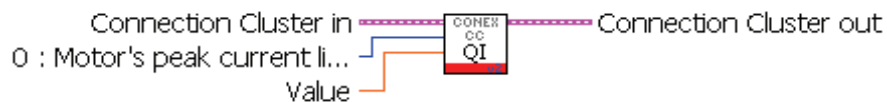
3.56 CONEX-CC Set Low Pass Filter for Kd v2.vi



FD - Set Low Pass Filter for Kd

DBL Low Pass Filter Kd value
Low Pass Filter Kd value

3.57 CONEX-CC Set Motor's Current Limits v2.vi



QIx - Set motor's current limits

Motor Limit Types:

0: Motor's peak current limit (default)

1: Motor's rms current limit

2: Motor's rms current averaging time

The Type of limit must be selected and the value to set.

NOTE

Right click on the Type and selecting {Create Constant} will create an easy selection for the type.



Value

New Motor's Limit for Type selected



Motor's Limit Type Select (0 - Peak current)

Motor Limit Type select

3.58 CONEX-CC Set Negative Software Limit v2.vi



Set Negative Limit of travel



Negative limit (left)

3.59 CONEX-CC Set Positive Software Limit v2.vi



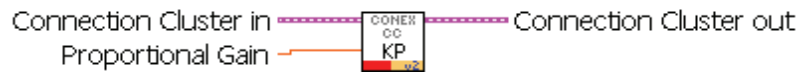
SR - Set Positive limit (right)



Positive limit (right)

Positive limit (right)

3.60 CONEX-CC Set Proportional Gain v2.vi



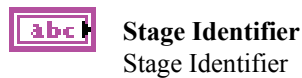
KP - Set proportional gain



3.61 CONEX-CC Set Stage Identifier v2.vi



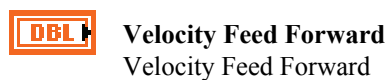
ID - Set Stage Identifier



3.62 CONEX-CC Set Velocity Feed Forward v2.vi



KV - Set velocity feed forward



3.63 CONEX-CC Set Velocity v2.vi



VA - Set Velocity



3.64 CONEX-CC Stop Motion v2.vi



ST - Stop Motion

Your Local Representative

Fax: _____

Return authorization #: _____

(Please obtain prior to return of item)

Date: _____

Phone Number: _____

Fax Number: _____

Serial #: _____

Reasons of return of goods (please list any specific problems): _____

[illegible]



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