

# Project A : Propeller Party!

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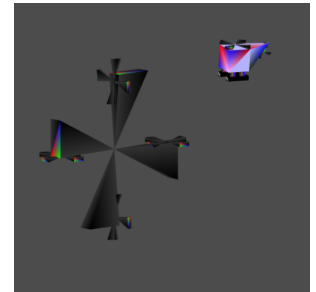
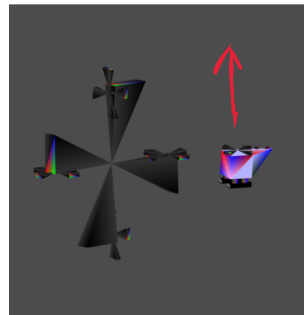
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## Our Goal :

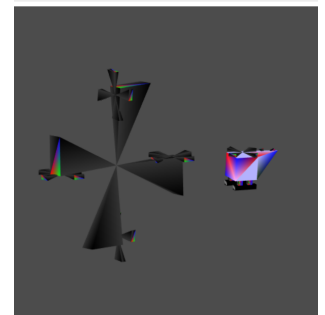
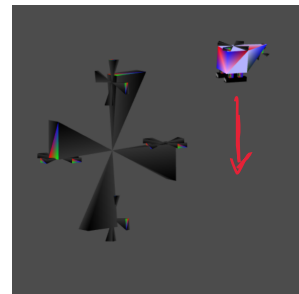
Create a helicopter that can be controlled by the user, as well as a bunch of propellers and rotors with RPM control.

## How to Use / Results:

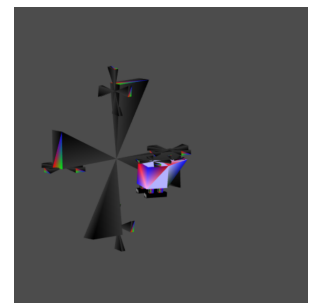
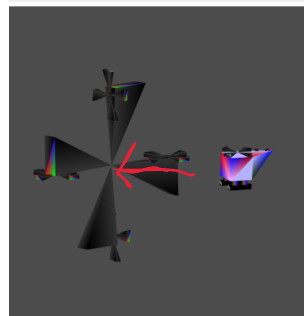
W key - Move Helicopter upward →



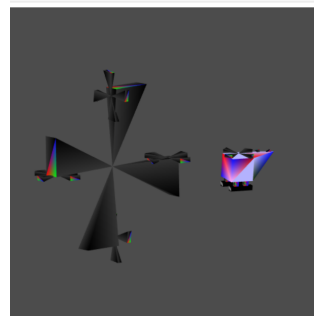
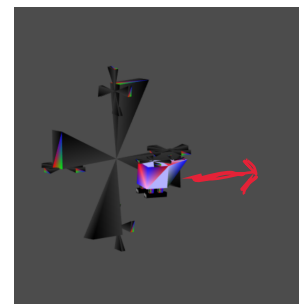
S key - Move Helicopter downward →



A key - Move Helicopter leftward →



D key - Move Helicopter rightward→



Zoom Helicopter :



Main Rotor :



Tail Rotor :



The three sliders above change the size of the helicopter as well as the rpm of the helicopter rotors.

Spinny Rotor :



This slider changes the rpm of all the propellers in this object!

Finally, you can also drag the helicopter using the mouse!

