Diana Martseniuk

⌖ Gdańsk, Poland   ✉ diana.martseniukk@gmail.com

PROFESSIONAL SUMMARY

As a Computer Science student, specializing in **front-end and full-stack development**, I bring a strong foundation in programming and a passion for innovative solutions. My 1.5 years as a waitress at a busy London restaurant honed my **stress management and communication skills**, and my fluency in **English** allows me to thrive in fast-paced environments. I'm eager to leverage my unique blend of **technical expertise** and real-world experience to contribute to a dynamic development team.

HARD SKILLS

JavaScript (React + Node.js)   **RESTful API Development**

Java (Spring Boot, JavaFX)   **SQL Databases**

SOFT SKILLS

Attention to Detail   **Problem-Solving**

Time Management   **Agile**

EDUCATION

Bachelor of Engineering | Computer Science   *EXPECTED IN 07/2026*

Polish-Japanese Academy of Information Technology, Warsaw

PROJECTS

PACMAN CLONE
04/2023
[GitHub repository](#)

Technology: Java

Provides a basic framework for building and running the game, allowing players to control Pac-Man as he navigates through a maze, eats pellets, and avoids ghosts.

MONKEYTYPE CLONE
05/2023
[GitHub repository](#)

Technology: Java (JavaFX)

Users can practice typing in 19 languages and track their typing performance in real-time, including detailed statistics.

RECTAVIA WEBSITE
02/2024
[GitHub repository](#)

Technology: HTML, Tailwind

WORK HISTORY

RESTAURANT WAITRESS

wagamama | London   *06/2022 to 10/2023*

LANGUAGES

Ukrainian: Native language

English: Fluent

Polish: Fluent

LINKS

[Portfolio](#)   [GitHub](#)   [LinkedIn](#)