

## Changes Needed For Super Mouse World

1. Setup your app ids in apple developer account (You will need 4 in total)
  - a. iPhone free
  - b. iPhone Paid
  - c. iPad Free
  - d. iPad Paid
2. Create your development provisioning profiles (4 in total)
  - a. iPhone free
  - b. iPhone Paid
  - c. iPad Free
  - d. iPad Paid
3. Download and install your development provisioning profiles
4. Create your iTunes provisioning profiles (4 in total)
  - a. iPhone free
  - b. iPhone Paid
  - c. iPad Free
  - d. iPad Paid
5. Download and install your itunes provisioning profiles
6. You can also create the Adhoc provisioning profiles for all 4 as well and install them if you need to, but only if you are going to use them.
7. Change the Project Name in xcode to one that is relevant to your app
8. Change the names of the 4 targets to reflect your games name
9. Create 4 new Schemas in Xcode for the app and assign the appropriate target to the schema
10. Delete the old schemas for the Super Mouse World seeing as you now have 4 new ones setup for your 4 targets
11. Setup your apps in iTunes connect (4 in total)
  - a. iPhone free
  - b. iPhone Paid
  - c. iPad Free
  - d. iPad Paid
12. Change the bundle ids to the bundle ids for your games (all 4 versions)
  - a. iPhone free
  - b. iPhone Paid

- c. iPad Free
  - d. iPad Paid
13. Setup your gamecenter leader boards in iTunes for each of the apps
  14. Then in xcode navigate to Source\AppDelegate.mm and replace the `kLeaderboardIDs` with your newly created leaderboard ids
  15. Change the sounds/music for your game. Current sounds/music files can be found in Super Mouse World\Resources-iPad\Audio and Super Mouse World\Reseources-iPhone\Audio
  16. Change Your Bundle Display Name for all 4 targets
    - a. Open the Xcode Project
    - b. Click on the Target you want to change the bundle name for
    - c. Click on the Info tab
    - d. Change the bundle display name
    - e. Repeat for all 4 targets
  17. Setup Your Apps in Revmob (you can set them up as different apps in revmob or you can setup 1 app in revmob and use the same id for all 4 versions)
  18. Change the Revmob ID in the appDelegate.mm file to the newly created ids from revmob
    - a. open the xcode project
    - b. navigate to Source\AppDelegate.mm
    - c. Find the instances where it says REVMOB\_ID
    - d. Input the appropriate IDs for each version of the app
  19. Setup your apps in chartboost (you can set them up as different apps in chartboost or you can setup 1 app in chartboost and use the same id for all 4 versions)
  20. Change the appId and appSignature in the project to the newly created ones from chartboost
    - a. open the xcode project
    - b. navigate to Source\AppDelegate.mm
    - c. Find the instances of appId and appSignature
    - d. Input the appropriates IDs and Signatures for each version of the app
  21. Setup your app in applovin
  22. Change the Applovin SDK Key in the info.plist file
  23. Change your in app purchase ids in the code
    - a. open the xcode project
    - b. navigate to Source\in-app\mkstoremanager.mm
    - c. replace anything that has com.topgame.supermousefree with the bundle id of your iphone free game

- d. replace anything that has com.topgame.supermousepaid with the bundle id of your iphone paid game
- e. replace anything that has com.topgame.supermousefreeHD with the bundle id of your ipad free game
- f. replace anything that has com.topgame.supermousepaidHD with the bundle id of your ipad paid game
- 24.Capture your screenshots to load on iTunes
- 25.Capture your In App Purchase Screenshots
- 26.Setup Your In app purchases in iTunes Connect
- 27.Do a search for Super Mouse World in xcode and replace with the name of your game
- 28.The images found in the Atlas\_Menu, Atlas\_menu-hd and atlas\_menu-ipad are the images that are used to create the sprite sheets. The sprite sheets are not automatically made. You will need a program such as Texture Packer Pro in order to create the sprite sheets.
  - a. atlas\_menu makes the sprite sheet atlas\_menu.png
  - b. atlas\_menu-hd makes the sprite sheet atlas\_menu-hd
  - c. atlas\_menu-ipad makes the atlas\_menu-ipad sprite sheet

## IMAGES

Folder	File Name	Image Size
Resource	Icon_72	72x72
	Icon_72@2x	144x144
	Icon	57x57
	Icon@2x	114x114
Resources-iPad	bg_back-ipad	1024x768
	bg_logo-ipad	1024x768
	blocks	64x64
	button	150x150

Folder	File Name	Image Size
	default	768x1024
	iTunesArtwork	1024x1024
	joystick	200x200
	key	101x171
	number_coin-ipad	440x55
	pausebtn	100x100
	playbtn	100x100
resources-ipad/bgs	bg1-0	1024x1024
	bg1-1	1024x1024
	bg1-2	1024x1024
	bg1-3	1024x1024
	fg1-0	1024x1024
	fg1-1	1024x1024
	fg1-2	1024x1024
	fg1-3	1024x1024
resources-iPad/collectable	collectable_0	32x32
	collectable_1	32x32

Folder	File Name	Image Size
	collectable_2	32x32
	collectable_3	32x32
	collectable_4	32x32
	collectable_5	32x32
	collectable_6	32x32
	collectable_7	32x32
	spinning_coin_gold	128x16
resources-iPad/inimigos/gripe	gripe-die	256x64
	gripe-walk	512x64
resources-iPad/inimigos/gripe/die	gripe-die_0	64x64
	gripe-die_1	64x64
	gripe-die_2	64x64
	gripe-die_3	64x64
resources-iPad/inimigos/gripe/walk	gripe-walk_0	64x64
	gripe-walk_1	64x64
	gripe-walk_2	64x64
	gripe-walk_3	64x64

Folder	File Name	Image Size
	gripe-walk_4	64x64
	gripe-walk_5	64x64
	gripe-walk_6	64x64
	gripe-walk_7	64x64
resource-iPad/inimigos/robot	robot-die	64x64
	robot-walk	256x64
resource-iPad/inimigos/robot/die	robot-die_0	64x64
resource-iPad/inimigos/robot/walk	robot-walk_0	64x64
	robot-walk_1	64x64
	robot-walk_2	64x64
	robot-walk_3	64x64
resource-iPad/inimigos/snipe	snipe-die	256x64
	snipe-walk	512x64
resource-iPad/inimigos/snipe/die	snipe-die_0	64x64
	snipe-die_1	64x64
	snipe-die_2	64x64
	snipe-die_3	64x64

Folder	File Name	Image Size
resource-iPad/inimigos/snipe/walk	snipe-walk_0	64x64
	snipe-walk_1	64x64
	snipe-walk_2	64x64
	snipe-walk_3	64x64
	snipe-walk_4	64x64
	snipe-walk_5	64x64
	snipe-walk_6	64x64
	snipe-walk_7	64x64
resource-iPad/inimigos/spike	spike-walk_0	32x64
	spike-walk_1	32x64
	spike-walk_2	32x64
	spike-walk_3	32x64
resource-iPad/mouse	mouse01_0001	61x58
	mouse01_0002	61x58
	mouse01_0003	61x58
	mouse01_0004	61x58
	mouse01_0005	61x58

Folder	File Name	Image Size
	mouse01_0006	61x58
	mouse02_0001	61x58
	mouse02_0002	61x58
	mouse02_0003	61x58
	mouse02_0004	61x58
	mouse02_0005	61x58
	mouse02_0006	61x58
	mouse03_0001	61x58
	mouse03_0002	61x58
	mouse03_0003	61x58
	mouse03_0004	61x58
	mouse03_0005	61x58
	mouse03_0006	61x58
	mouse04_0001	61x58
	mouse04_0002	61x58
	mouse04_0003	61x58
	mouse04_0004	61x58



Folder	File Name	Image Size
	mouse04_0005	61x58
	mouse04_0006	61x58
	mouse05_0001	61x58
	mouse05_0002	61x58
	mouse05_0003	61x58
	mouse05_0004	61x58
	mouse05_0005	61x58
	mouse05_0006	61x58
resources-iphone	bg_back-hd	960x640
	bg_back	480x320
	bg_back5x-hd	1136x640
	bg_back5x	568x320
	bg_logo-hd	960x640
	bg_logo	480x320
	bg_logo5x-hd	1136x640
	bg_logo5x	568x320
	blocks	64x64

Folder	File Name	Image Size
	button	75x75
	Default-568h@2x	640x1136
	default	640x960
	joystick	100x84
	key	51x86
	number_coin-hd	440x55
	number_coin	220x28
	pausebtn	50x50
	playbtn	50x50
resources-iphone/bgs	bg1-0	512x512
	bg1-1	512x512
	bg1-2	512x512
	bg1-3	512x512
	fg1-0	512x512
	fg1-1	512x512
	fg1-2	512x512
	fg1-3	512x512

Folder	File Name	Image Size
resources-iphone/collectable	collectable_0	16x16
	collectable_1	16x16
	collectable_2	16x16
	collectable_3	16x16
	collectable_4	16x16
	collectable_5	16x16
	collectable_6	16x16
	collectable_7	16x16
	spinning_coin_gold	128x16
resources-iphone/inimigos/gripe	gripe-die	256x64
	gripe-walk	512x64
resources-iphone/inimigos/gripe/die	gripe-die_0	32x32
	gripe-die_1	32x32
	gripe-die_2	32x32
	gripe-die_3	32x32
resources-iphone/inimigos/gripe/walk	gripe-walk_0	32x32
	gripe-walk_1	32x32

Folder	File Name	Image Size
	gripe-walk_2	32x32
	gripe-walk_3	32x32
	gripe-walk_4	32x32
	gripe-walk_5	32x32
	gripe-walk_6	32x32
	gripe-walk_7	32x32
resource-iphone/inimigos/robot	robot-die	64x64
	robot-walk	256x64
resource-iphone/inimigos/robot/die	robot-die_0	32x32
resource-iphone/inimigos/robot/walk	robot-walk_0	32x32
	robot-walk_1	32x32
	robot-walk_2	32x32
	robot-walk_3	32x32
resource-iphone/inimigos/snipe	snipe-die	256x64
	snipe-walk	512x64
resource-iphone/inimigos/snipe/die	snipe-die_0	32x32
	snipe-die_1	32x32

Folder	File Name	Image Size
	snipe-die_2	32x32
	snipe-die_3	32x32
resource-iphone/inimigos/snipe/walk	snipe-walk_0	32x32
	snipe-walk_1	32x32
	snipe-walk_2	32x32
	snipe-walk_3	32x32
	snipe-walk_4	32x32
	snipe-walk_5	32x32
	snipe-walk_6	32x32
	snipe-walk_7	32x32
resource-iphone/inimigos/spike	spike-walk_0	16x32
	spike-walk_1	16x32
	spike-walk_2	16x32
	spike-walk_3	16x32
resources-iphone/mouse	mouse01_0001	30x29
	mouse01_0002	30x29
	mouse01_0003	30x29

Folder	File Name	Image Size
	mouse01_0004	30x29
	mouse01_0005	30x29
	mouse01_0006	30x29
	mouse02_0001	30x29
	mouse02_0002	30x29
	mouse02_0003	30x29
	mouse02_0004	30x29
	mouse02_0005	30x29
	mouse02_0006	30x29
	mouse03_0001	30x29
	mouse03_0002	30x29
	mouse03_0003	30x29
	mouse03_0004	30x29
	mouse03_0005	30x29
	mouse03_0006	30x29
	mouse04_0001	30x29
	mouse04_0002	30x29

Folder	File Name	Image Size
	mouse04_0003	30x29
	mouse04_0004	30x29
	mouse04_0005	30x29
	mouse04_0006	30x29
	mouse05_0001	30x29
	mouse05_0002	30x29
	mouse05_0003	30x29
	mouse05_0004	30x29
	mouse05_0005	30x29
	mouse05_0006	30x29
resources-iphone/screenshots	IMG_0209	960x640
	IMG_0210	960x640
	IMG_0212	960x640
	IMG_0213	960x640
	IMG_0216	960x640
resources-iphone/screenshots/ iphone5	IMG_0209	1136x640
	IMG_0210	1136x640

Folder	File Name	Image Size
	IMG_0212	1136x640
	IMG_0213	1136x640
	IMG_0216	1136x640
resources-iPad/screenshots	IMG_0209	2048x1536
	IMG_0210	2048x1536
	IMG_0212	2048x1536
	IMG_0213	2048x1536
	IMG_0216	2048x1536
atlas_menu	bg_coinshop	276x369
	bg_stages	369x276
	bg_store	369x276
	btn_back	45x45
	btn_buy	69x41
	btn_coinshop	61x80
	btn_freegame	146x46
	btn_gamecenter	47x46
	btn_left	60x70



Folder	File Name	Image Size
	btn_mainmenu	63x63
	brn_moregame	46x184
	btn_music	45x45
	btn_nextlevel	63x63
	btn_nomusic	45x45
	btn_nosound	45x45
	btn_play_	51x90
	btn_play	145x88
	btn_removeads	45x65
	btn_replay	63x63
	btn_restore	45x45
	btn_right	60x70
	btn_sound	45x45
	btn_store	48x101
	coin_side	27x27
	Coins_50	115x79
	Coins_400	113x89

Folder	File Name	Image Size
	Coins_1500	113x81
	Coins_5000	113x127
	number_coin	27x220
	select_mouse01	135x159
	select_mouse02	135x159
	select_mouse02_	135x191
	select_mouse03	135x159
	select_mouse03_	135x191
	select_mouse04	135x159
	select_mouse04_	135x191
	select_mouse05	135x159
	select_mouse05_	135x191
	select_unlock	80x45
	select_unlockcha	80x55
	stages_01_dis	124x188
	stages_01_nor	124x188
	stages_02_dis	124x188

Folder	File Name	Image Size
	stages_02_nor	124x188
	stages_03_dis	124x188
	stages_03_nor	124x188
	stages_04_dis	124x188
	stages_04_nor	124x188
atlas_menu-hd	bg_coinshop	552x738
	bg_stages	738x552
	bg_store	738x552
	btn_back	91x91
	btn_buy	82x138
	btn_coinshop	122x160
	btn_freegame	92x292
	btn_gamecenter	92x95
	btn_left	121x140
	btn_mainmenu	125x125
	brn_moregame	369x92
	btn_music	91x91

Folder	File Name	Image Size
	btn_nextlevel	125x125
	btn_nomusic	91x91
	btn_nosound	91x91
	btn_play_	102x181
	btn_play	290x177
	btn_removeads	90x130
	btn_replay	125x125
	btn_restore	91x91
	btn_right	121x141
	btn_sound	91x91
	btn_store	97x203
	coin_side	54x54
	Coins_50	228x156
	Coins_400	226x176
	Coins_1500	226x164
	Coins_5000	254x224
	number_coin	55x438

Folder	File Name	Image Size
	select_mouse01	270x318
	select_mouse02	318x270
	select_mouse02_	270x382
	select_mouse03	318x270
	select_mouse03_	270x382
	select_mouse04	318x270
	select_mouse04_	270x382
	select_mouse05	318x270
	select_mouse05_	270x382
	select_unlock	90x161
	select_unlockcha	110x156
	stages_01_dis	249x376
	stages_01_nor	249x376
	stages_02_dis	249x376
	stages_02_nor	249x376
	stages_03_dis	249x376
	stages_03_nor	249x376

Folder	File Name	Image Size
	stages_04_dis	249x376
	stages_04_nor	249x376
atlas_menu-ipad	bg_coinshop	552x738
	bg_stages	738x552
	bg_store	738x552
	btn_back	91x91
	btn_buy	82x138
	btn_coinshop	122x160
	btn_freegame	92x292
	btn_gamecenter	92x95
	btn_left	121x140
	btn_mainmenu	125x125
	brn_moregame	369x92
	btn_music	91x91
	btn_nextlevel	125x125
	btn_nomusic	91x91
	btn_nosound	91x91

Folder	File Name	Image Size
	btn_play_	102x181
	btn_play	290x177
	btn_removeads	90x130
	btn_replay	125x125
	btn_restore	91x91
	btn_right	121x141
	btn_sound	91x91
	btn_store	97x203
	coin_side	54x54
	Coins_50	228x156
	Coins_400	226x176
	Coins_1500	226x164
	Coins_5000	254x224
	number_coin	55x438
	select_mouse01	270x318
	select_mouse02	318x270
	select_mouse02_	270x382

Folder	File Name	Image Size
	select_mouse03	318x270
	select_mouse03_	270x382
	select_mouse04	318x270
	select_mouse04_	270x382
	select_mouse05	318x270
	select_mouse05_	270x382
	select_unlock	90x161
	select_unlockcha	110x156
	stages_01_dis	249x376
	stages_01_nor	249x376
	stages_02_dis	249x376
	stages_02_nor	249x376
	stages_03_dis	249x376
	stages_03_nor	249x376
	stages_04_dis	249x376
	stages_04_nor	249x376