

ZOMBIE HUNTER

PROJECT REPORT

PROPOSAL

Group Members:

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Project Description:

We are planning to make a zombie game called Zombie Hunter. This game is a 2D side scrolling game with an unbelievable powerful mortal hero. In game, hero is alone in street full of zombies. He has a shotgun with limited ammo. Even he has limited time and health to pass the street through zombies. In order to survive and finish on time, hero can collect random power-ups on street which are ammo, health and time bonuses. Most of the basic contents will be similar to other zombie hunter games but we realized that there aren't many zombie hunter games in IOS Application Store. Playing this game is very easy. Aim is reaching last level. At every level there will be boss zombie that is harder to kill.

Game Play:

Hero can move on the road by the help of joystick which is located at the left bottom side, it can move every direction. Furthermore, Hero can shoot the zombies when fire button (which is located right bottom side) is pressed.

Story:

Hero is a scientist who was unable to stop the spreading of the terrible virus that was incurable and man-made which turns mankind into zombies.

Luckily he is immune to this virus. He is the only one who is survived all over the world.

After making lots of researches according to this subject he learned how to get rid of this situation and find a way to reverse the effects of the virus with using his own immune blood, curing infected ones.

But he is not alone; mutant victims of the plague, the Infected ,lurk in the shadows, they are all watching Hero and aware of every move of him.

Time is running...Hero must survive till making the cure and saving the infected. Mankind's best and the last hope mustn't fail during this mission for future of the mankind.

To Do List:

- There will be new levels
- We will add new types of zombies (each of them has a health according to zombie types)
- The sounds will be various
- We will add collision detection between ammo and zombie
- We will add collision detection between zombie and hero
- Our character can shoot to zombies
- We will add new scenes.
- There are various types of weapons for our hero
- Background will be changed when the hero keeps going