1 April 15, 2013

Team 19 Phase 1 of Inspection

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3 4	Laboratory # 8: Inspection
5	Morgan, Laura
6	Miaw, Jireh
7	Hauser, Steven
8	Dworak, Catherine
9	Bertoglio, David
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12	Work Product
13	Documentation of Phase 1 of Inspection of Group 20's source code
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15	Document Revision Information
16	April 14, 2013 – Document created, Phase 1 inspection documented
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Approval Sheet All group members whose names are listed below approve of the document and contributed fairly. **Member Names** Morgan, Laura Miaw, Jireh Hauser, Steven **Dworak, Catherine** Bertoglio, David By this approval sheet we attest to the quality and completeness of Phase 1 of the inspection. Pledge On my honor, as a student, I have neither given nor received unauthorized aid on this assignment. Names Morgan, Laura Miaw, Jireh Hauser, Steven **Dworak, Catherine** Bertoglio, David

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96 97 98 99	Inspection Schedule Phase 1 – Internal documentation & source-code layout Monday, April 15 – 4:00 p.m. during in-lab. Inspector – Catherine			
100	Checklists Used			
100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120 121 122 123 124 125	Checklists Used Phase 1 Internal documentation & source-code layout (single inspector). • proper use of indentation for "levels" in code • proper use of tabbing when declaring variables • existence of columns of related items • existence of white space (spaces after commas, variables, between methods etc.) • use of new line when line is too long • consistency followed with use of braces {} throughout • sparing use of comments; only used to document unavoidable complexity • identifiers • meaningful – names indicate purpose • underscores used as separators • capitalization of types, Classes • constants • mixed case capitalization • no magic numbers (no embedded literals or constants) • only symbolic constants used • symbolic constants in all capital letters, separated by underscores • avoid abbreviations in names • methods • mixed case for name • abbreviations avoided • names indicate function			
126	 "get/set" used where attribute is accessed directly 			
127	o "is" used for Boolean methods			
128	 "find" used for methods that look something up 			
129	• variables			
130	o name should reveal purpose and/or type			
131	o plural if representing group of objects			
132	o iterator variables consistent (for example: i and j)			
133	 abbreviations avoided 			
134 135	Results of Inspection			
136	 proper use of indentation for "levels" in code 			
137	line 201, else should be on next line			

138 139	•	existence of white space (spaces after commas, variables, between methods		
140		etc.) line 58, extra space between (0, 3)		
141		in GUI, spaces between "import" lines		
142		white space in beginning public class GUI		
143	•	use of new line when line is too long		
144	•	line 82 does not need to be on new line (" + e.toString());")		
145	•	consistency followed with use of braces {} throughout		
146		should check consistency. Starting line 199 you being to put { on the		
147		same line as the method declaration and the if statement, rather than		
148		the next line. These braces should be moved to the next line. Check		
149		methods: getTouchValue(), verifyChecksum(), getChecksum()		
150	•	sparing use of comments; only used to document unavoidable complexity		
151		comment on line 34 runs off screen		
152		comment on line 53 doesn't clarify code		
153		unneeded code should be removed lines 95-100		
154		comments in moveForward(), moveBackward(), turnLeft(), turnRight(),		
155		turn180(), stop() most likely unncecessary		
156		in GUI, comment line 20		
157		in GUI, line 163, 362, 460, 495, 596, 632, 637, 650		
158	•	constants		
159		in GUI class, all private variables should be before public		
160		o no magic numbers (no embedded literals or constants)		
161		in setSpeed() what are numbers 10 and 100?		
162	•	methods		
163		methods between line 163 and 181 – unimplemented or unnecessary?		
164		 abbreviations avoided 		
165		getUltraValue() – consider changing to getUltrasonicValue()		
166		getMicroValue() – consider not abbreviating		
167	•	variables		
168		o name should reveal purpose and/or type		
169		in method setSpeed, int s does not reveal purpose		
170				
171		variable "ret" – abbreviated for return? name does not indicate		
172		<pre>purpose, in methods: establishConnection(), getCheckSum()</pre>		
173	Obse	rvations		
174	Phase 1 of the inspection has been completed. Defects sent to Team 20 on			
175	4/15,	/2013.		
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177	Note: Auto-generated GUI code was not inspected as thoroughly, as directed by			
178	Instru	ictor.		
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