# Danny McCardle

Software Engineering Student

♣ dmccardle.github.io⋈ danny.mccardle@unb.caऻ linkedin.com/in/dannymccardle

#### **Education**

### University of New Brunswick. Fredericton, NB.

September 2016 – Present

- Bachelor of Science in Software Engineering,
- o Diploma in Technology Management & Entrepreneurship
- o Cumulative GPA: 4.1/4.3

## **Relevant Experience**

**Co-op Software Developer,** Populus Global Solutions. Fredericton, NB. Winter 2018, Summer 2018

- Developed a helper tool on form observations for recording patient information.
- Took part in code review and quality assurance activities for at least two hours daily.

Undergraduate Teaching Assistant, Intro to Computer Programming II (Java). UNB. Sum

Summer 2018

- Provided feedback to 15 students on over 95 weekly coding assignments.
- Met with students during lab times to provide guidance for two hours a week.

Developer, JNC Tech. Charlottetown, PE.

Summer 2017

- o Independently began development on a web application to be used by over 1400 users.
- Integrated an XML parsing library for formatting ATV trail data.

# Other Experience

**Tournament Organizer**, Super Smash Brothers PEI. Charlottetown, PE. Summer 2017 – Present

- Hosted and organized 15 weekly video game tournaments for over 35 players.
- Head organizer for a 70 player Atlantic Canada regional tournament.

Vice President, Neill House Residence. UNB.

Fall 2017 - Winter 2018

- Helped lead a committee of 11 to plan events for over 100 students.
- Supervised over 30 weekly meetings throughout the school year.

### **Projects**

# Gym Buddy App, TME3313 Team Project.

Fall 2018

- Developed a prototype mobile app using Android Studio to be tested by 20 users.
- Designed an easy to use user interface for the application.

#### Online Portfolio, dmccardle.github.io

Summer 2018

- Designed and coded a website to serve as a virtual resume.
- Learned web development fundaments using only HTML, CSS, JavaScript, and ¡Query.

#### Team Leader, CS2043 Team Project.

Fall 2017

- Team leader for a team of four with the goal of developing a clubs and societies database for clubs at UNB over a three-month period.
- Responsible for writing technical reports including Software Requirements Specification, Software Design Description, and a System Test Plan.

#### **Awards**

- UNB Faculty of Computer Science + Engineering Dean's List 2016/2017
- NSERC Student Experience Award
- UNB Third Century Fund Scholarship