CSC1034 Group Project Peer Marking Grid

# Group Number: 54

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| --- | --- | --- | --- | --- |
| Student Number | Student Email | Student Name | Development Activities | Peer Mark |
| **40438752** | jbrown101@qub.ac.uk | Joshua Brown | - User Account Management (Login, Register, Edit & Delete)  - Library Dungeon  - Library Book Minigame Component  - Text Size Setting  - Pause Menu Component  - Inventory Display Component | +1 |
| **40434771** | dmcclean13@qub.ac.uk | Daniel McClean | - Created the db for storing dungeon data  - Created code for building html from database data  - Created timer-bar  - Created all player and global stats  - Created catacombs/starter dungeon and village area Created map  - Created save state and load game code  - Created popup menu and drag drop game component | +2 |
| **40446028** | ggilpin02@qub.ac.uk | Genna Gilpin | - Forest Dungeon  - Sound Design  - Music Design  - Inventory Selection Component | +0 |
| **40405647** | jmccabe17@qub.ac.uk | Jack McCabe | - Worm Hill Dungeon  - Card Game | -2 |
| **4044015** | mwallace19@qub.ac.uk | Matthew Wallace | - Palace Dungeon  - Play Game Menu  - Landing Page  - Settings Menu | -2 |
| **40438408** | jduke02@qub.ac.uk | Jack Duke | - Coliseum Dungeon  - End Screen + Endings  - Mobile Styling  - Database layout + design | +1 |