Daniel Medina

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Education and awards

- Universidad Carlos III BS in Computer Science and Engineering, Madrid, Spain 2013-2018.
- University of Waterloo BS in Computer Science exchange program, Waterloo, Canada 2016-2017.
- Native Spanish, fluency in English (C2 certified by the British Council) and basic French.
- Winner of the 9th ENISE Cybersecurity Awareness prize, by the Spanish INCIBE (León, Oct 2015). Winner of the Founder Institute Prize, overall top 6 at Hackatown (Montreal, Feb 2017). Winner of the P&G Hackathon I for Southern Europe (Madrid, Nov 2017).
- Sponsored Mountain Bike rider in Spain for several years, awarded with some national team medals.

Professional experience

- Software Engineer, American Express, November 2018-Present in London, United Kingdom.
 - Building from scratch a Global, Composable and Real Time Accounts Receivable platform. My experience in microservices ecosystems and was key when taking part in the decision making process of MARS (Modernized Accounts Receivable System). Together with the aforementioned product, I worked on my leadership skills to incrementally deliver a framework along the way with my team in our ambition to become ambassadors of the DDD, CQRS and Event Sourcing values.
 - My personal interest has lead me as well to the infrastructure, CI/CD pipelines, architecture, testing strategies and domain exploration of MARS. I feel this gives me an invaluable experience to tackle this and any other projects, contributing to the success of the business and my team. Besides, this has encouraged me to constantly find ways to broaden my knowledge using the available tools to learn and bringing others with me achieving the team goals.
- Software Developer, Brandcrumb, May 2017-October 2018 in Madrid, Spain.
 - Creating ad-hoc solutions for businesses, solving their x-sell and up-sell mechanisms in a fully cloud-based architecture on AWS. I experienced the benefits and limitations of working in a small team with a startup-like mindset. Encouraged to always seek for the perfect tool for each new project, I was able to experiment with a great variety of technologies.

Skills and technologies I am familiar with

- Spring Webflux, Reactor, JPA, Hibernate java frameworks.
- Containerizing applications with **Docker**, running on a custom or an **EKS K8s** cluster in AWS.
- Relational databases like Cassandra, MySQL or PostgreSQL.
- Non relational databases like the ELK stack, Redis, Redshift or Memcached.
- Kafka, Logstash and SQS as message-passing systems.
- Microservices as REST APIs. Logic running on either Python (3.7), Java (12) or Node.
- CI/CD pipelines with **Jenkins** and **Codeship**.
- Client side user tracking in **Node** with **Mocha** for testing (via cookie sync).
- Other essential skills like advanced git or common UNIX commands.
- Other technologies used in POCs or personal projects like Android, Django, Flask, Keras, OpenGL, Bootstrap or Hadoop.
- Other languages I've worked on: Ruby, Scala, Go, C++, C, MIPS, PHP and many more. I'm definitely willing and not afraid to learn any other as needed.