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# DGS EPOS Applications

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This document describes how to use the *DGS EPOS Order Taking and Operations Management Applications*.

The following conventions will be used throughout this manual:

- **Bold** is used to emphasize windows, menus, field /column names, buttons or keystroke combinations.
- Procedural steps are denoted by the procedure title in the left hand margin and the steps within a table.

The following are used as cues to make it easier for you to find information:

*Note: Notes provide information required to complete a procedure or solve a problem. **Updated 2007.***

## Contact Technical Support

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If you still have questions after you have read this manual, please contact the DGS Technical Support team.

1-866-398-5446  
[support@dgssvc.com](mailto:support@dgssvc.com)  
++ (506) 2289-0780

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# 1 EPOS Architecture

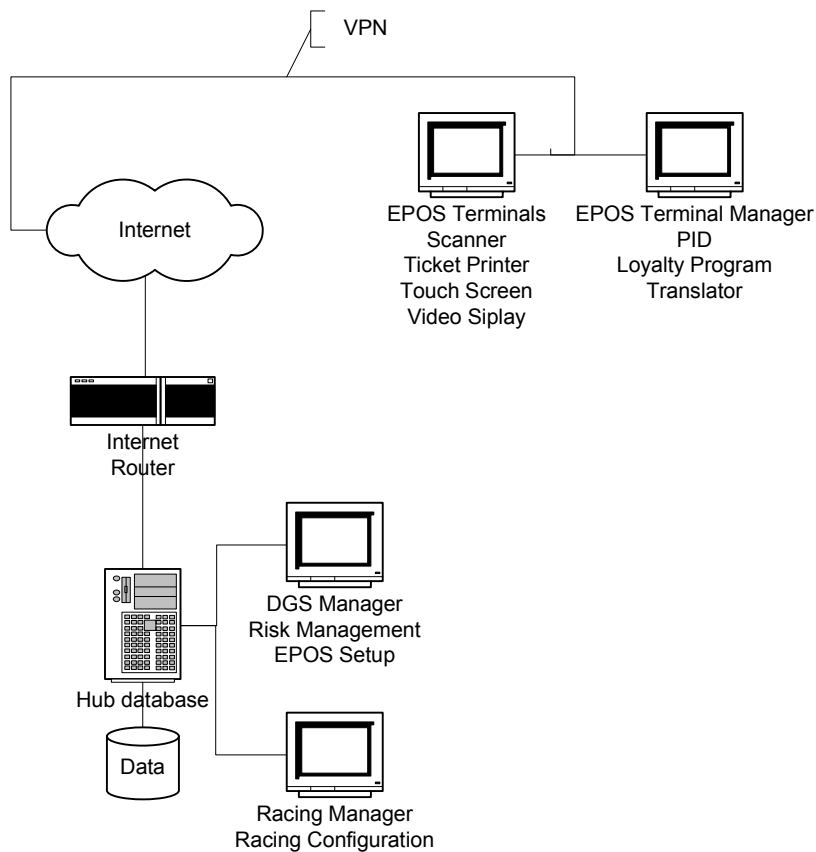
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## System

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### ***System Components***

DGS' Electronic Point of Sales (EPOS) system is comprised of 5 applications – the DGS EPOS Terminal, the DGS Terminal Manager, the DGS Translator, DGS Player Tracking and the DGS PID. These applications, in conjunction with the DGS Manager (risk management back end and point of sale network setup), enable real time wagering from remote point of sale locations into a central risk and operations management hub.



### ***Hub: DGS Manager Application***

At the risk management hub, System Administrators with the appropriate security rights to the DGS Manager are able to add and manage the security around remote point of sale locations. Risk management (line moves, wager limits, bet and bet types allowed) decisions are made exclusively at the hub. Hub operators also control which account wagering customers are able to transfer account funds to the point of sale for the purpose of point of sale wagering.

All other EPOS wagering functions can be managed remotely.

The DGS Manager User Manual describes in depth the functionality of the hub based DGS Manager application.

### ***Point of Sale: DGS Terminal Manager***

From the DGS Terminal Manager, EPOS Operators configure the currency and tax requirements of each point of sale location as well as the layout of bet slips (tickets and vouchers). From the same application an operator can also monitor, in real time, wagering and cash activity at every terminal and till at a specific point of sale location.

### ***Point of Sale: DGS Terminal***

The DGS Terminal is the order entry application that a point of sale clerk uses to accept sports and race wagers.

### ***Point of Sale: DGS Player Tracking System***

With the DGS Player Tracking System a point of sale operator is able to issue Loyalty Cards to point of sale customers. It is possible to track the wagering activity of customers using Loyalty Cards. A loyalty card can also be linked to a wagering account. Once a customer's account is linked to a Card he or she is able to transfer funds to and from their account for the purposes of placing a point of sale wager.

### ***Point of Sale: DGS Translator***

The DGS Translator allows an operator to translate Game Descriptions for a specific location. Translated

Descriptions are displayed on tickets printed at the location in question and on all customer facing display screens at the location.

***Point of Sale: DGS (Personal Information Display) PID***

The PID application controls what line information is displayed on customer facing display devices (TV monitors, plasma screens, etc.)

## **DGS Terminal Manager**

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### ***Application Overview***

Using the DGS Terminal Manager a EPOS operator can remotely monitor and control the activity at each Location assigned to their login id.

- **Location:** A physical wagering facility. In the screenshot below this operators is assigned 2 Locations
- **Currency:**
- **Taxes:** Sports % and Racing.
- **Sessions:** All users logged in a location or locations.
- **Terminal:** Terminals in specific location.
- **Ticket Templates:** Are the terminal ticket templates by location or by terminal.
- **Tills:** The tills keep control of the money-in-out during the day.



DGS Terminal Manager

File Tickets Reports

Locations

PRONAFUNO

Currencies

US Dollar

Taxes

3% Win Amount

3% Payout Amt

ESCOBEDO

Currencies

US Dollar

Taxes

3% Win Amount

3% Payout Amt

Sessions

RUBEN

OMARL

SERGIO

FERNANDOG

CRISTINO

CHRISTIAN

Terminals

EPOS

PRONAF01

PRONAF02

PRONAF03

PRONAF04

PRONAF05

ESCOBEDO01

ESCOBEDO02

ESCOBEDO03

Ticket Templates

Escobedo01

Escobedo02

Escobedo03

MONTERREY

Pronaf

PRONAF01

PRONAF02

PRONAF03

PRONAF04

PRONAF05

Voucher Templates

Tills

Active

ESCOBEDO01

ESCOBEDO02

ESCOBEDO03

PRONAF01

PRONAF02

PRONAF03

Closed

Inactive

PRONAF04

Till

Terminal

Location

Open Bal

In/Out

Current Bal

ESCOBEDO...

ESCOBEDO...

ESCOBEDO

517.58

53.00

570.58

ESCOBEDO...

ESCOBEDO...

ESCOBEDO

550.59

102.50

653.09

ESCOBEDO...

ESCOBEDO...

ESCOBEDO

500.26

-15.47

484.79

PRONAF01

PRONAF01

PRONAFUNO

772.05

538.75

1310.80

PRONAF02

PRONAF02

PRONAFUNO

500.00

242.19

742.19

PRONAF03

PRONAF03

PRONAFUNO

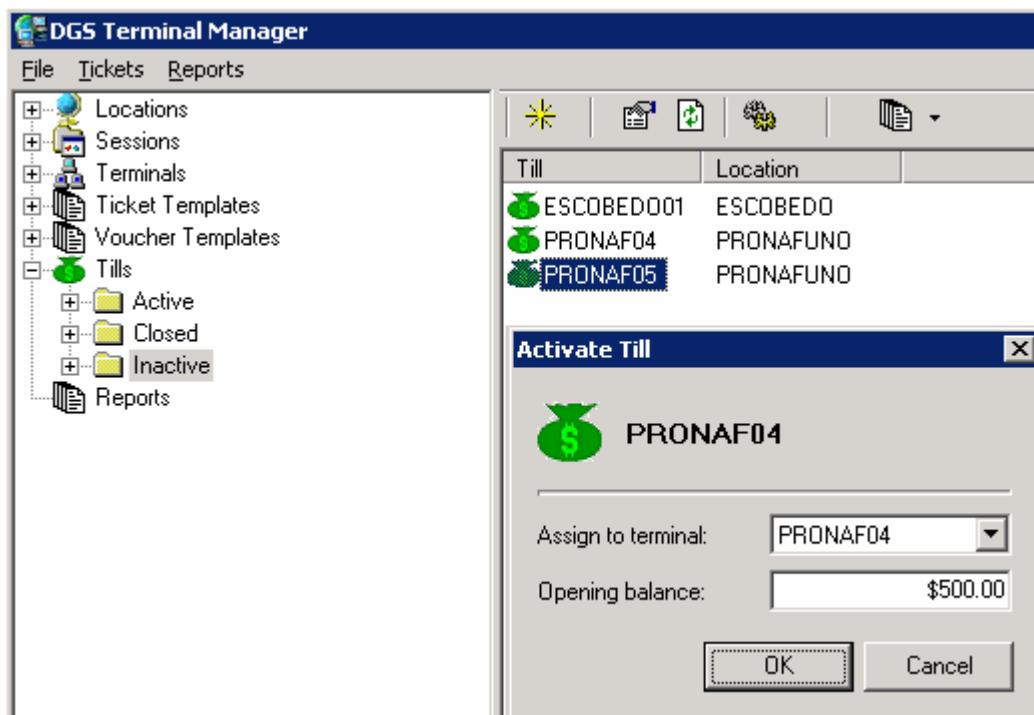
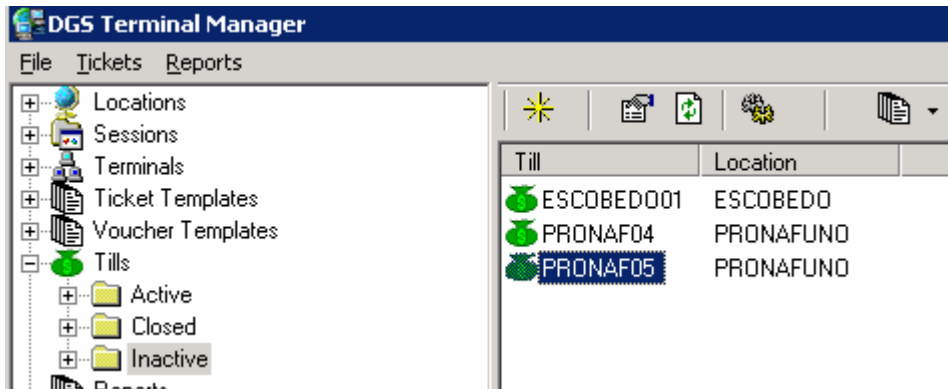
500.00

450.60

950.60

## Opening and Closing a Till

At the bottom of the screen there are two push bottoms. Select OK to accept and Cancel to ignore any setting changes. Both buttons will close the Import Games window.



### How To Open A Till

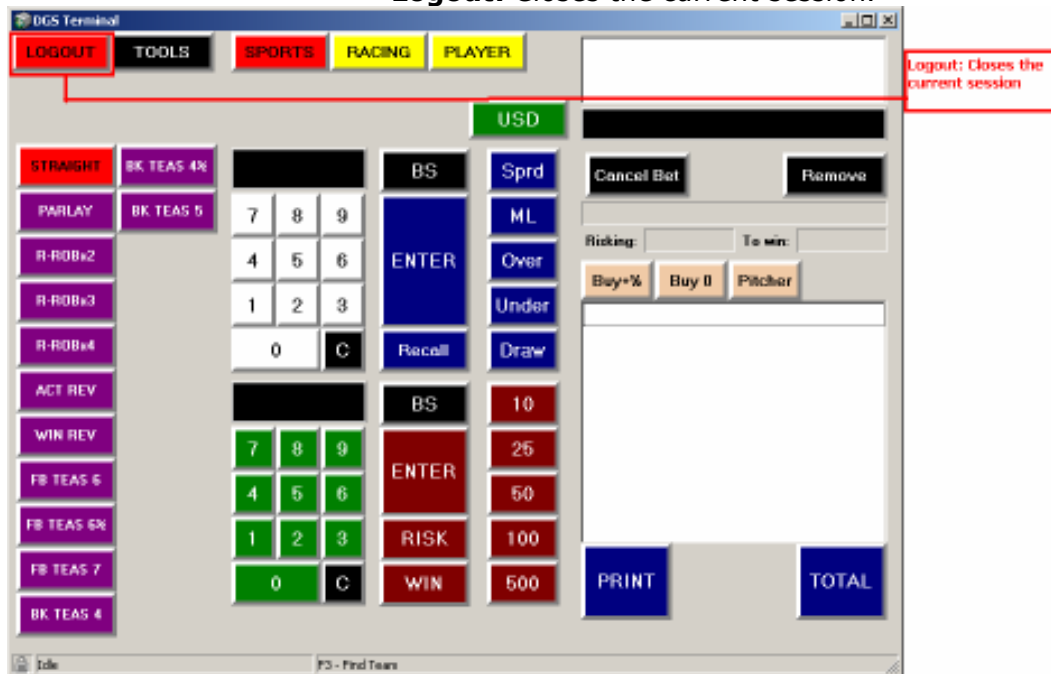
1. On Dgs Terminal Manager you select "Tills"
2. Select the Inactive Tills
3. Select the till You want to Open in this case would be "Pronaf05"
4. When it's select the Till , Rigth Click and select Activate till
5. It will Pop a windows asking for the Terminal Name in this case it would be also "Pronaf05"
6. Then you click ok and the terminal would be ready to take wager.

# DGS Terminal

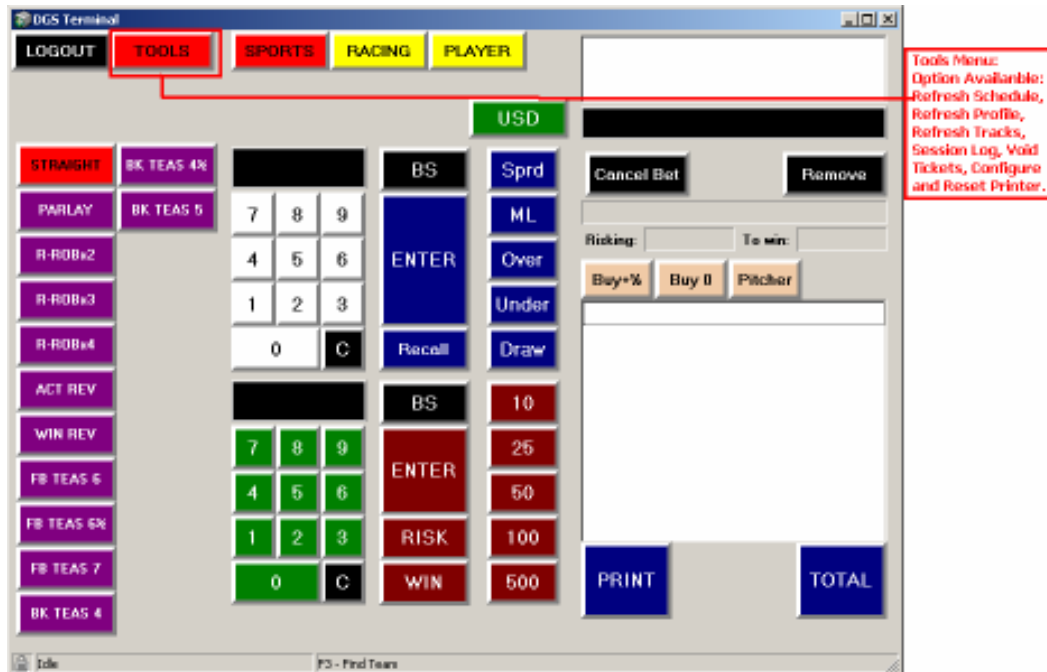
## Application Overview

The DGS Terminal is the order entry application that a point of sale clerk uses to accept sports and race wagers.

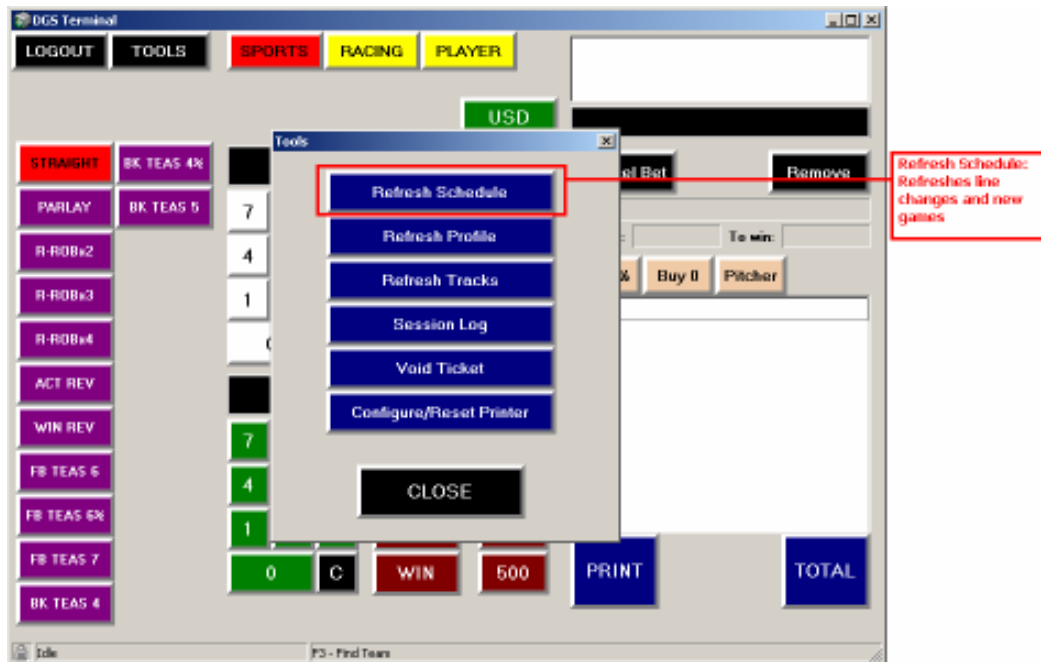
- **Logout:** Closes the current session.



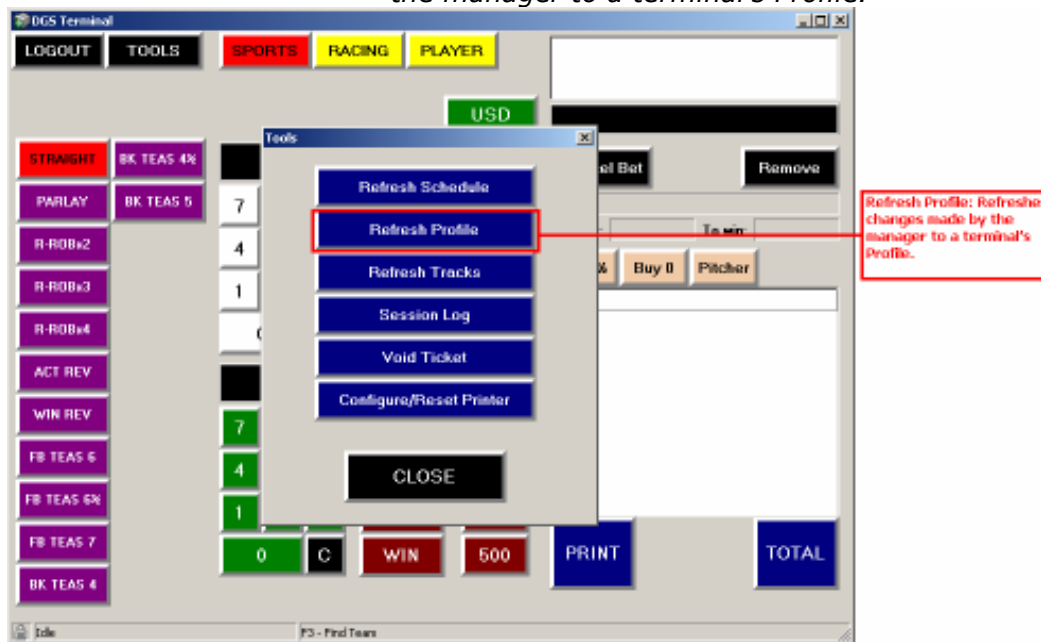
- **Tools:** EPOS Clerk options; as follows:



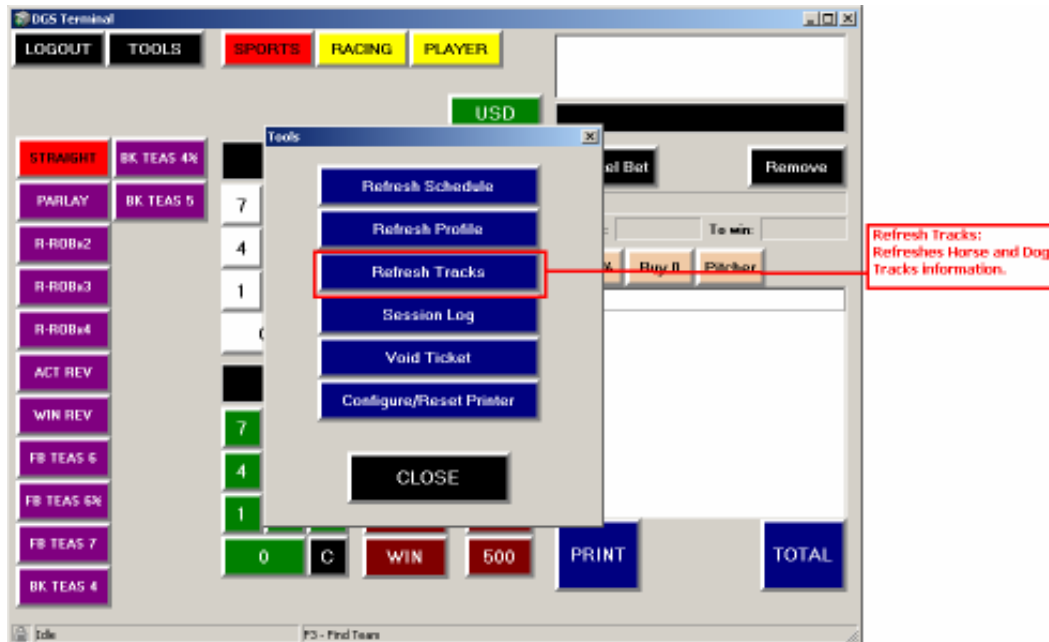
- a. **Refresh Schedule:** Refreshes line changes and new games.



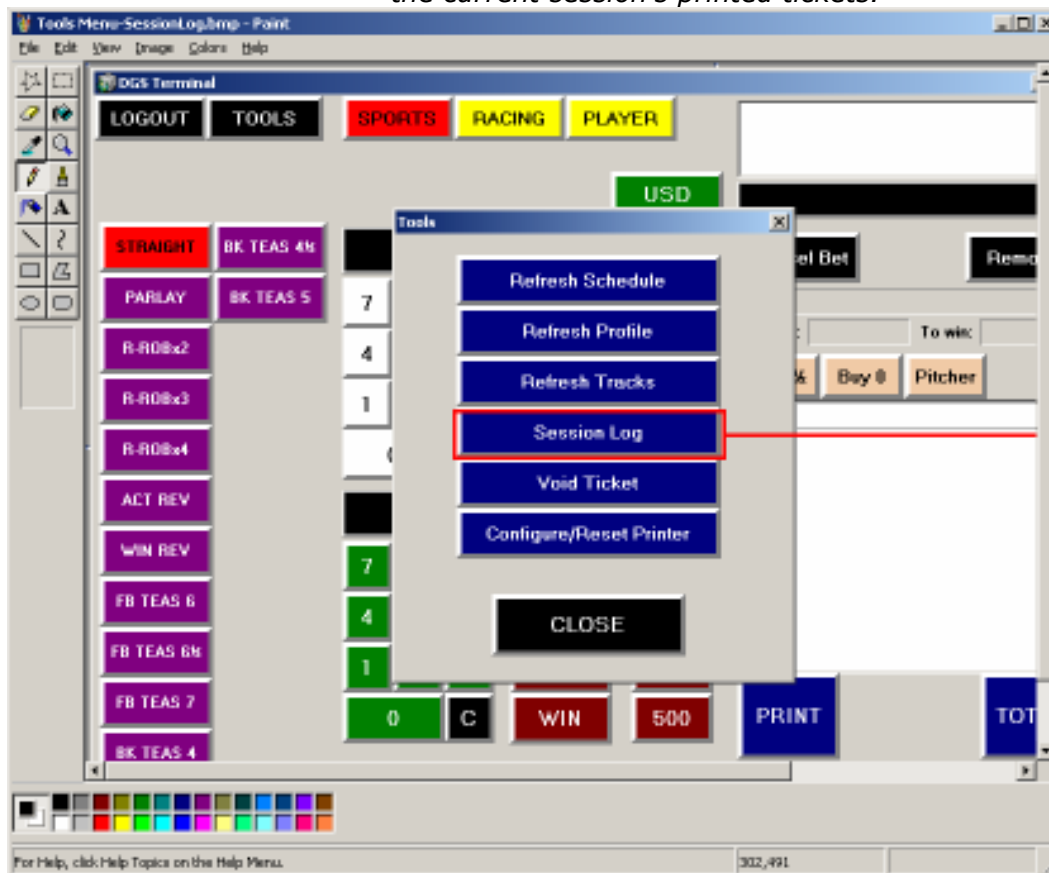
**b. Refresh Profile:** Refreshes changes made by the manager to a terminal's Profile.



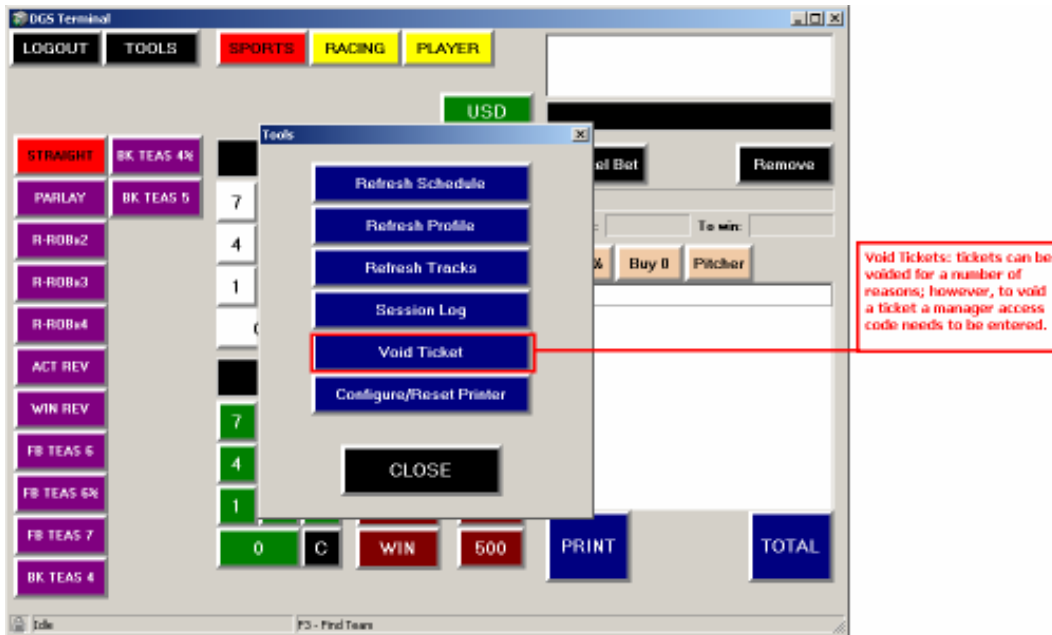
**c. Refresh Tracks:** Refreshes Horse and Dog Tracks information.



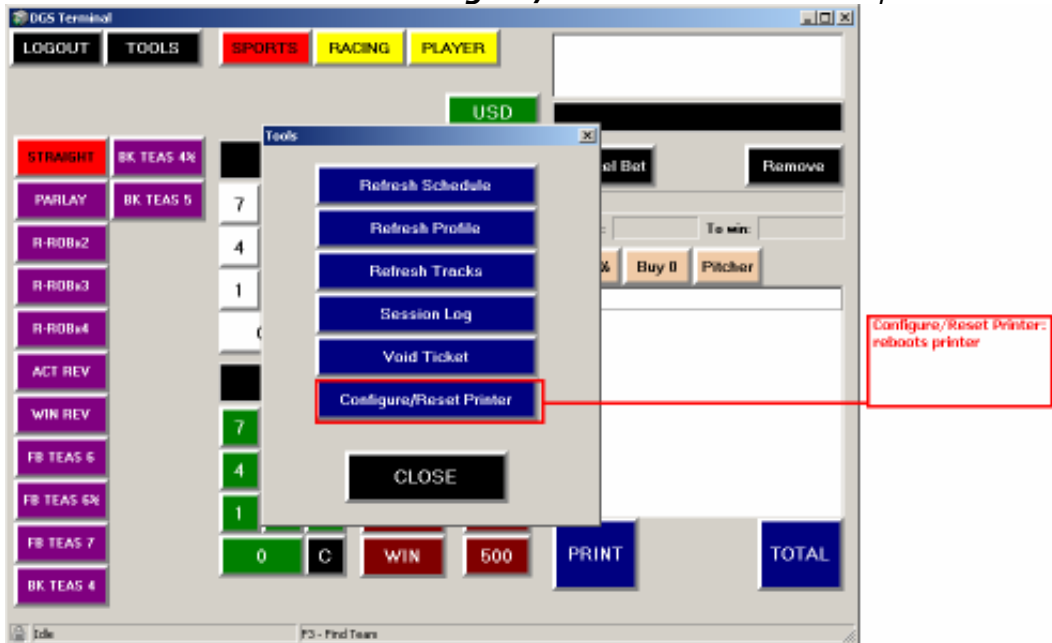
*d. **Session Log:** this option allows the clerk to view the current session's printed tickets.*



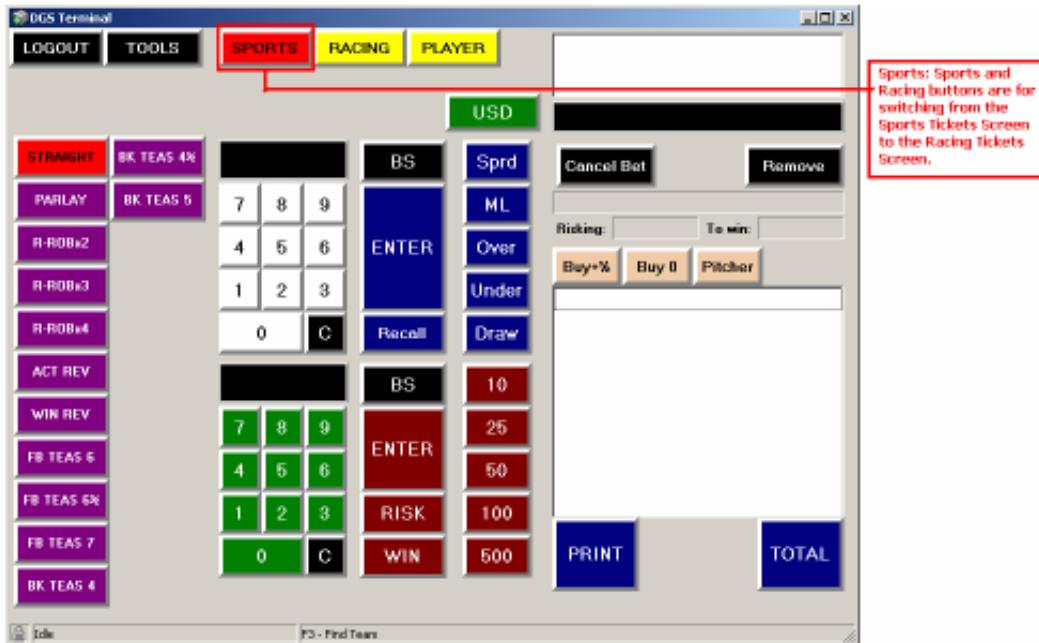
- e. **Void Tickets:** tickets can be voided for a number of reasons; however, to void a ticket a manager access code needs to be entered.



- f. **Configure/Reset Printer:** reboots printer.

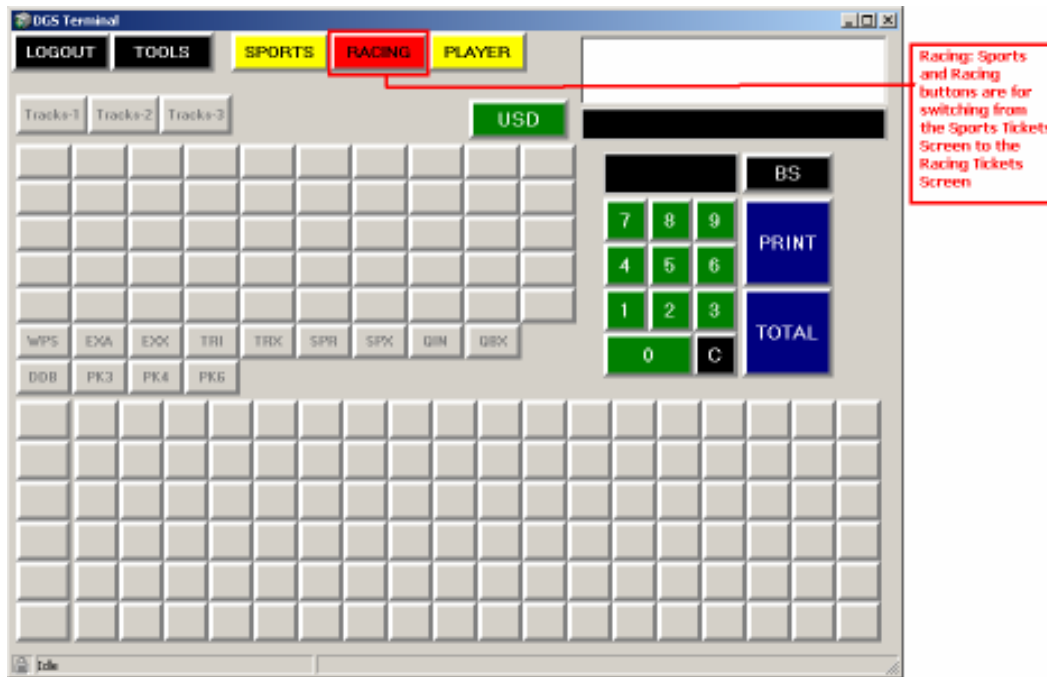


- **Sports:** Sports and Racing buttons are for switching from the Sports Tickets Screen to the Racing Tickets Screen.

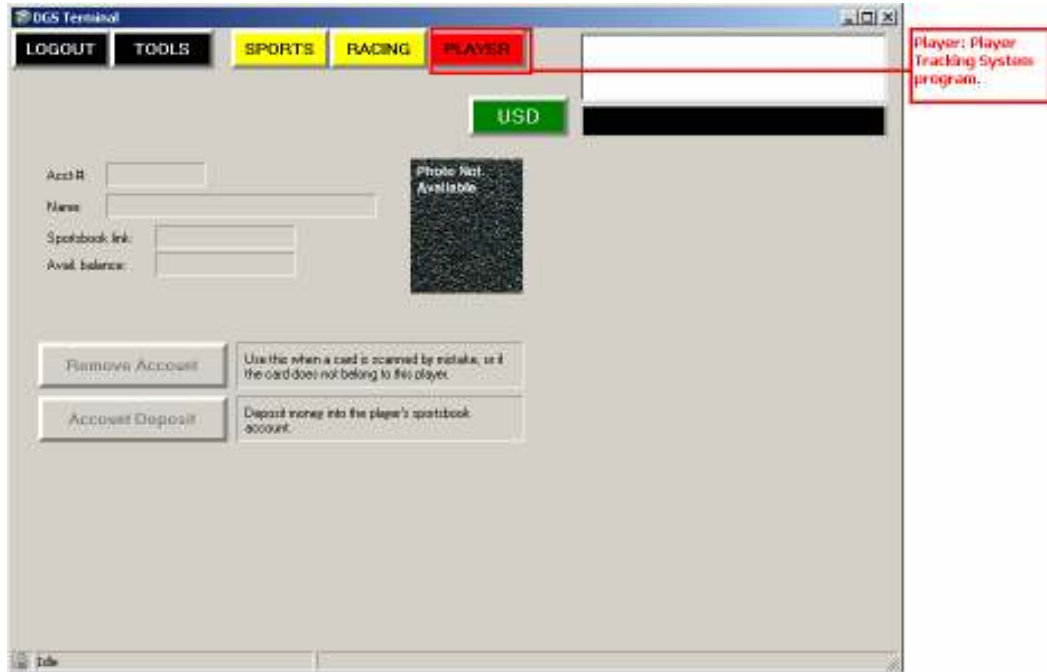


- **Racing:** Sports and Racing buttons are for switching from the Sports Tickets Screen to the Racing Tickets Screen.

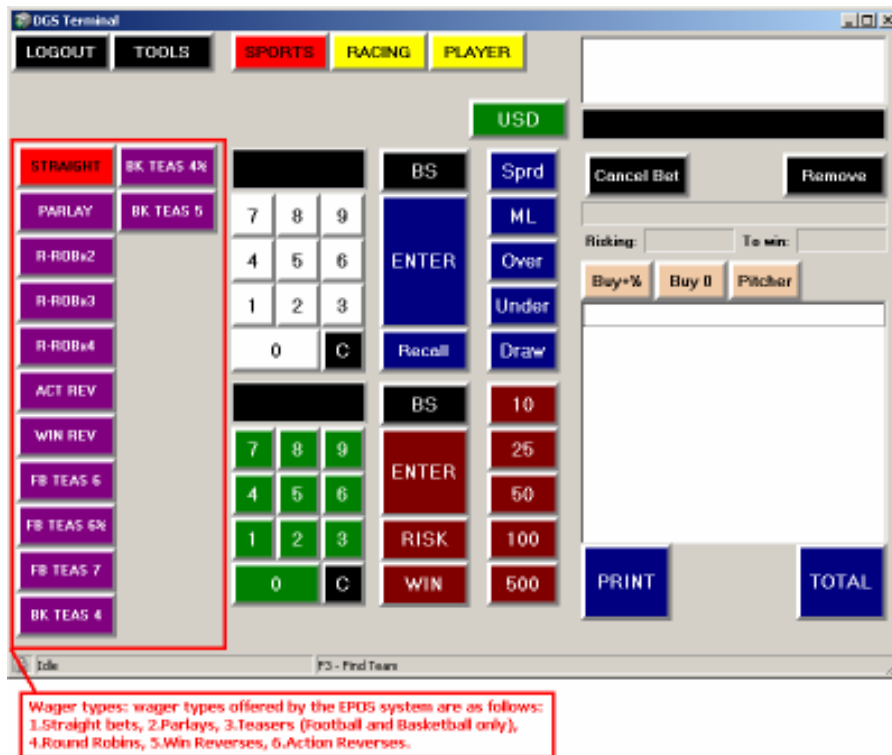




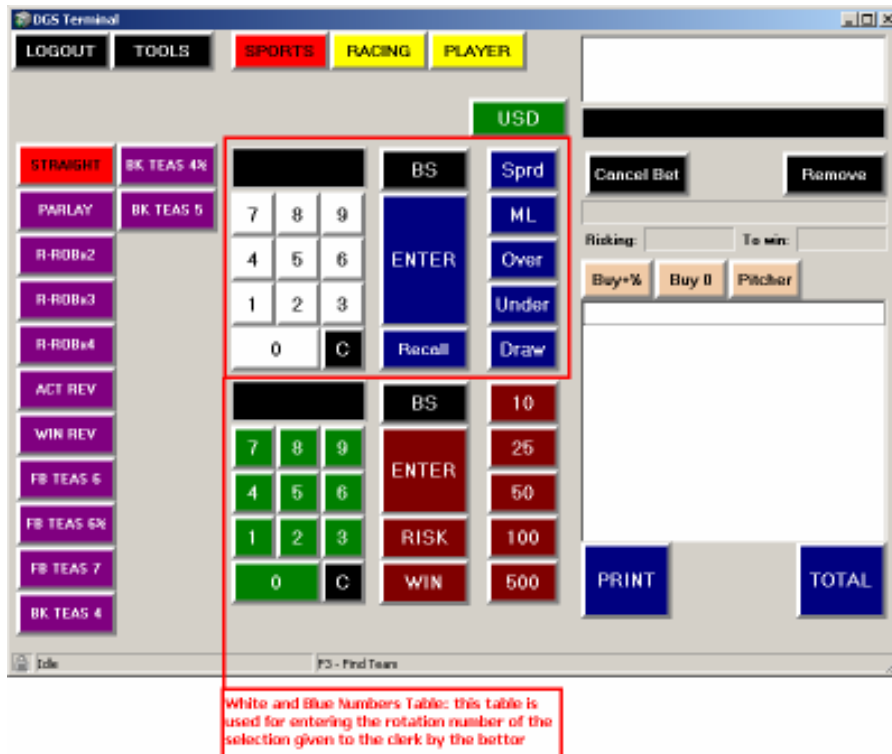
- **Player:** *Player Tracking System.*



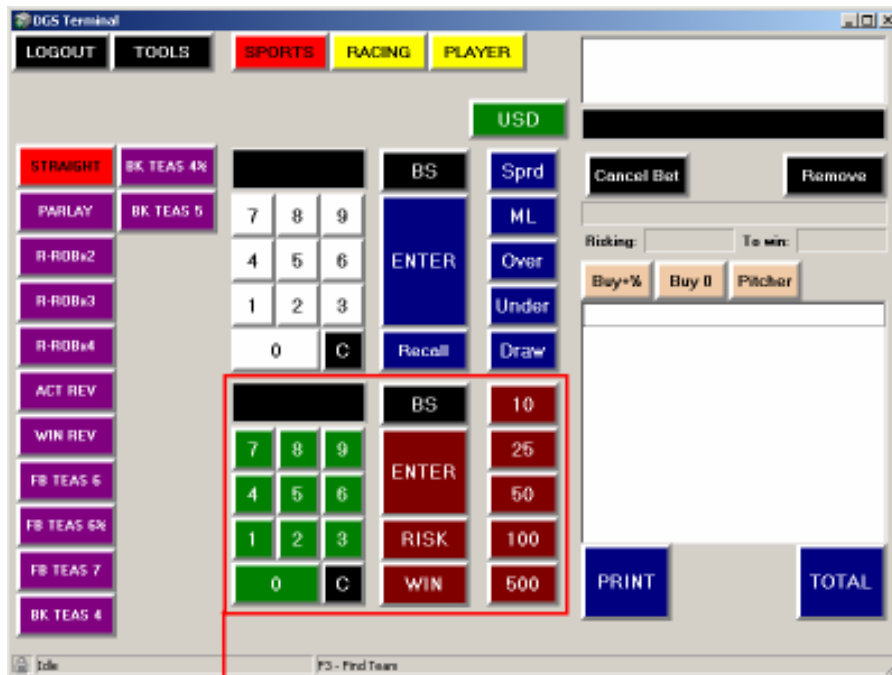
- **Wager types:** wager types offered by the EPOS system are as follows:
  1. *Straight bets*
  2. *Parlays*
  3. *Teasers (Football and Basketball only)*
  4. *Round Robins*
  5. *Win Reverses*
  6. *Action Reverses*



- **White and Blue Numbers Table:** this table is used for entering the rotation number of the selection given to the clerk by the bettor.

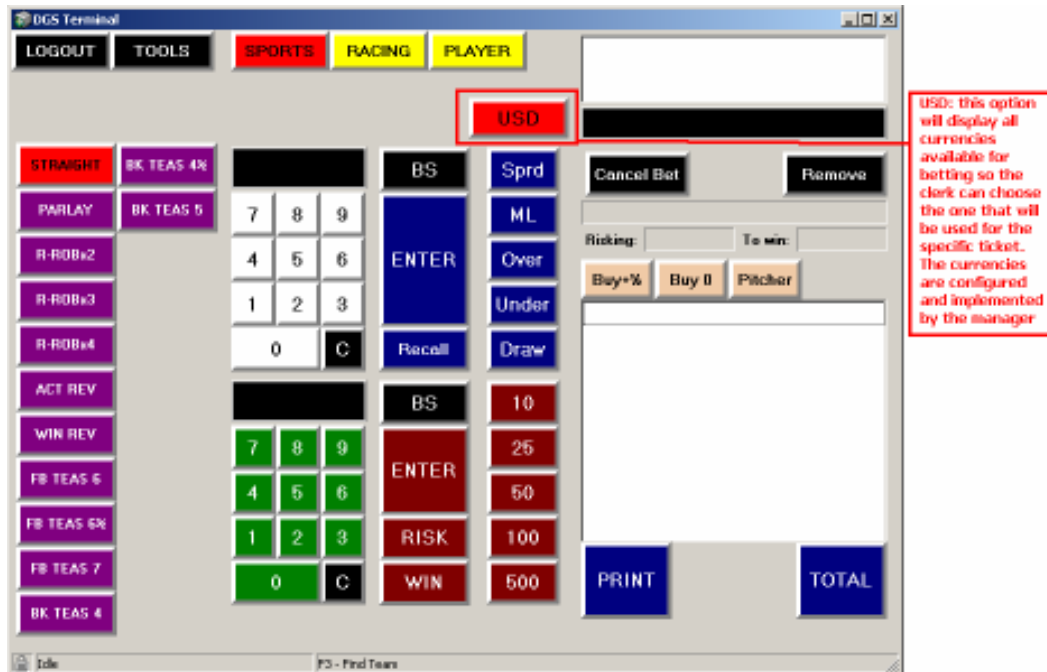


- **Green and Brown Numbers Table:** this table is used for entering the amount of the bet after the selection has been entered.

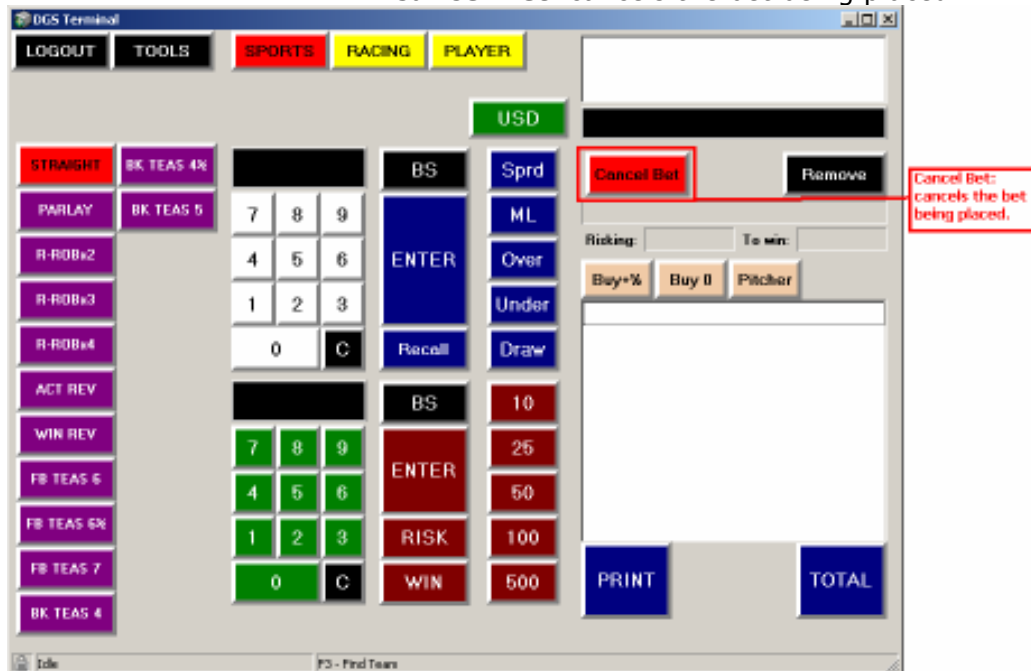


Green and Brown Numbers Table: this table is used for entering the amount of the bet after the selection has been entered.

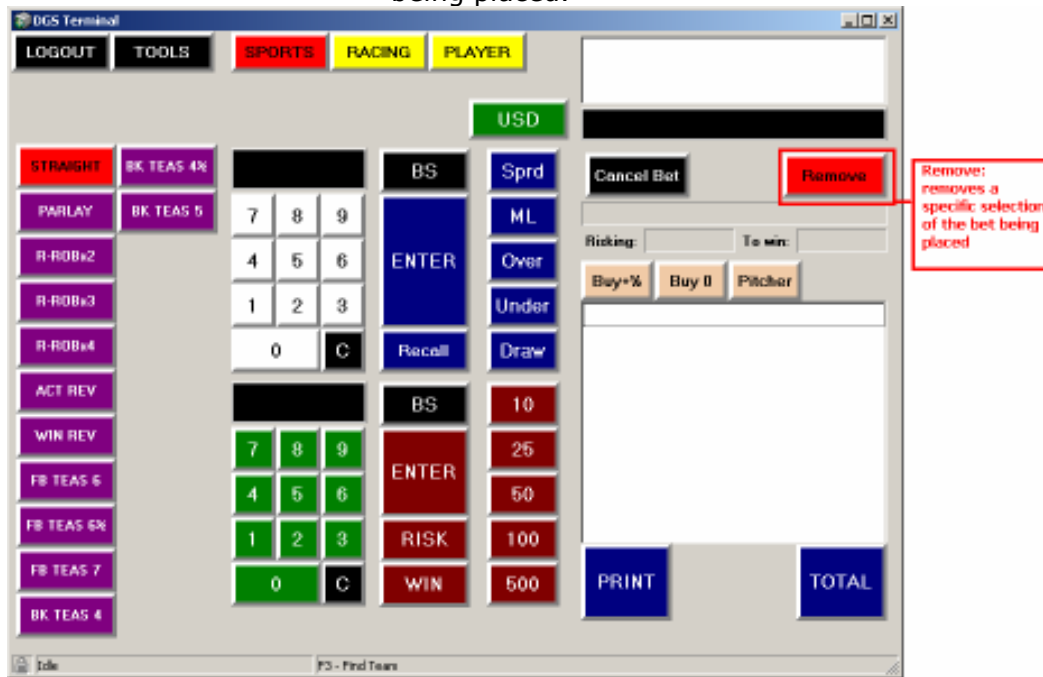
- **USD:** this option will display all currencies available for betting so the clerk can choose the one that will be used for the specific ticket. The currencies are configured and implemented by the manager.



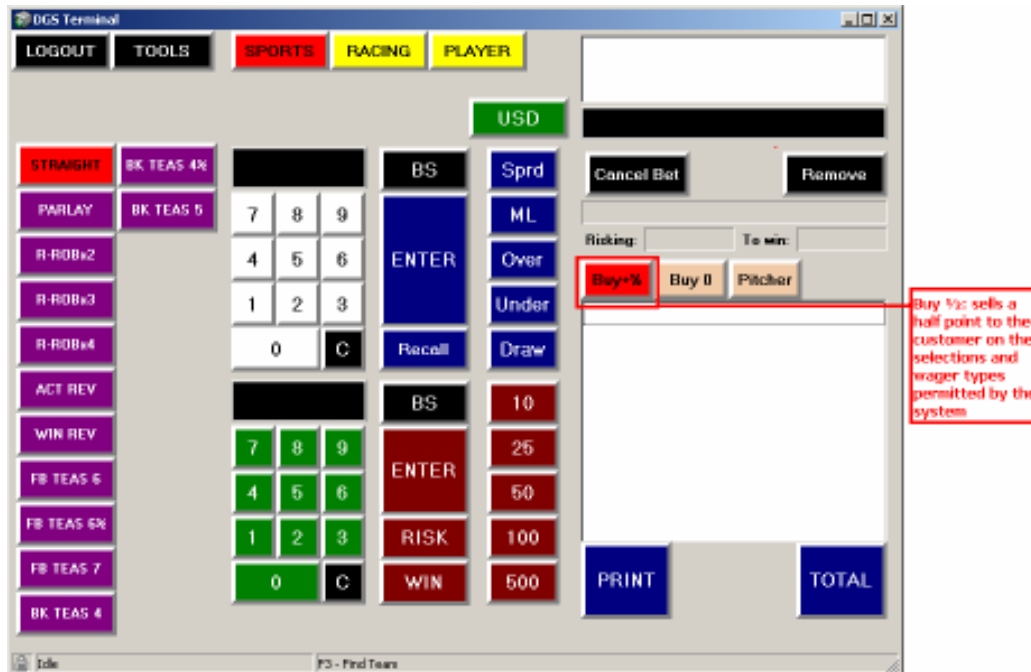
- **Cancel Bet:** cancels the bet being placed.



- **Remove:** removes a specific selection of the bet being placed.

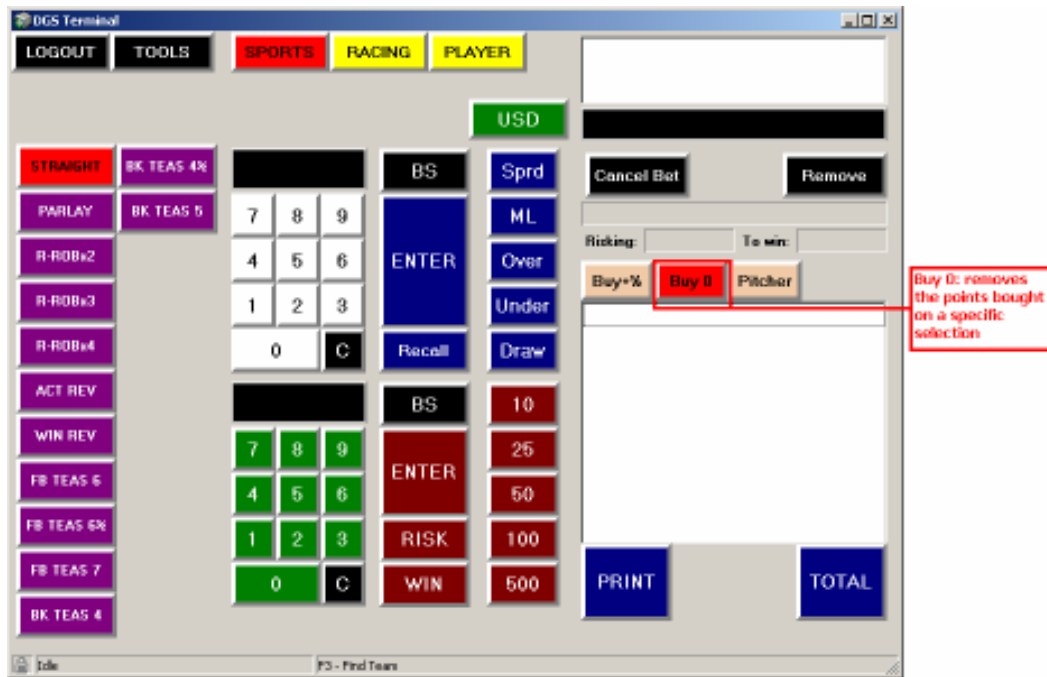


- **Buy 1/2:** sells a half point to the customer on the selections and wager types permitted by the system.

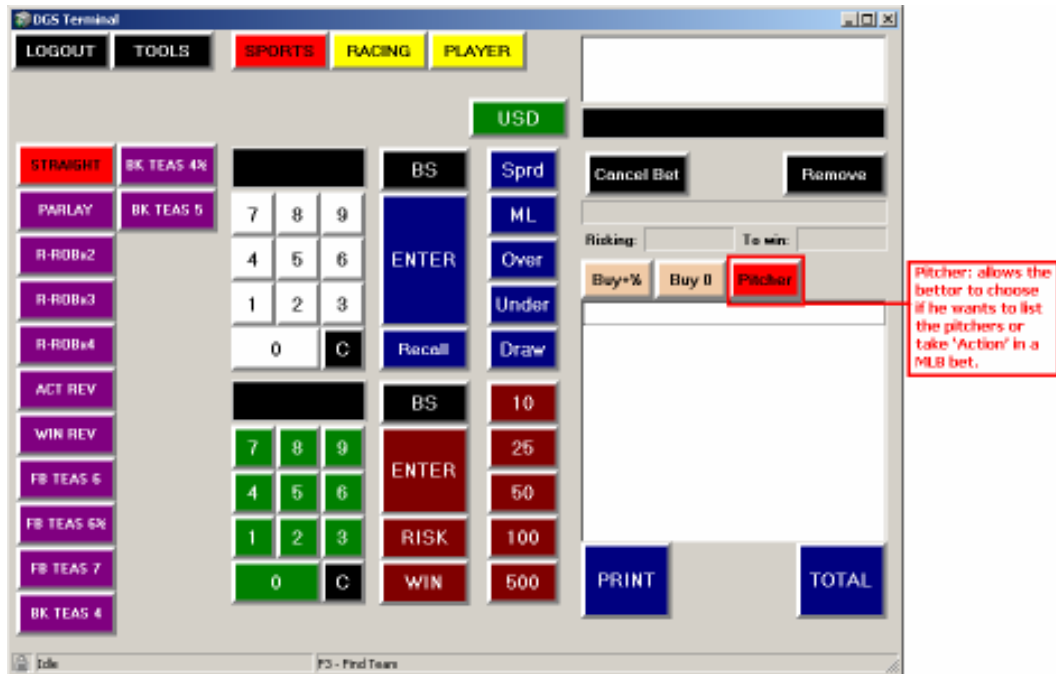


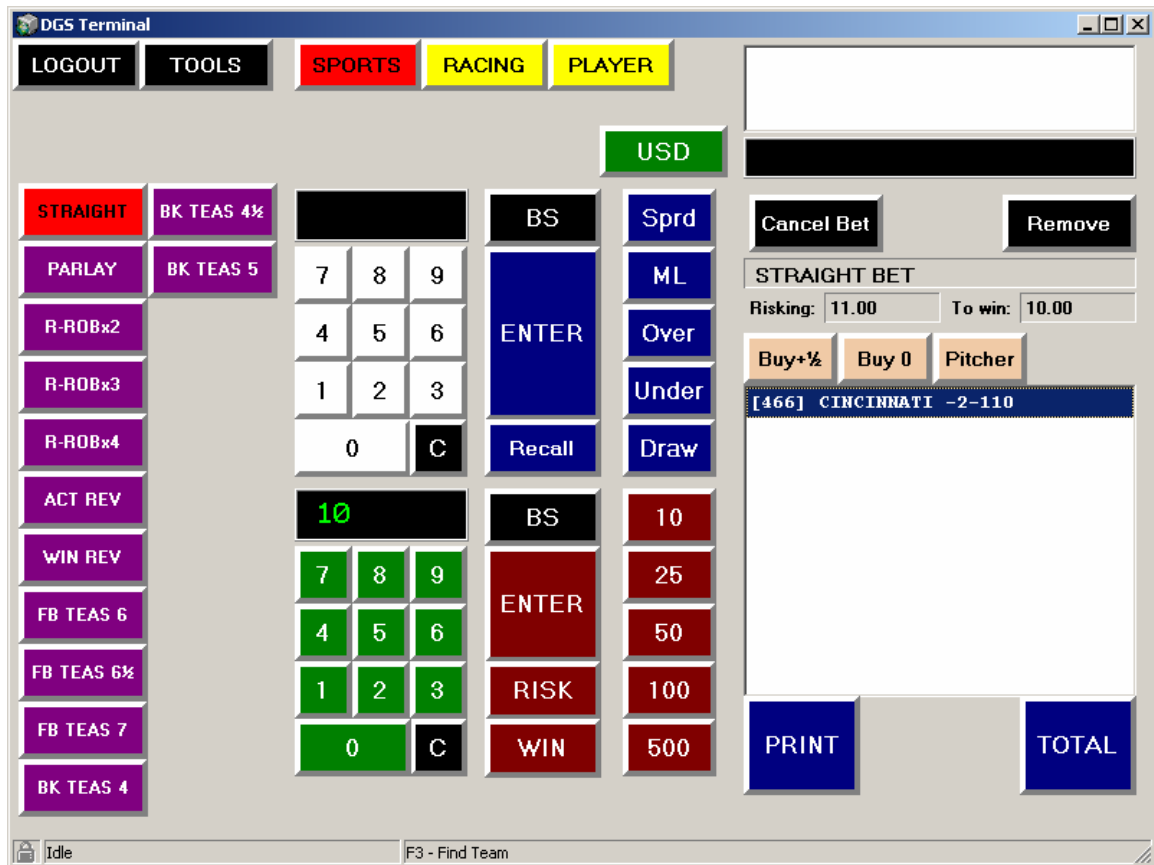
- **Buy 0:** removes the points bought on a specific selection.





- **Pitcher:** allows the bettor to choose if he wants to list the pitchers or take 'Action' in a MLB bet.

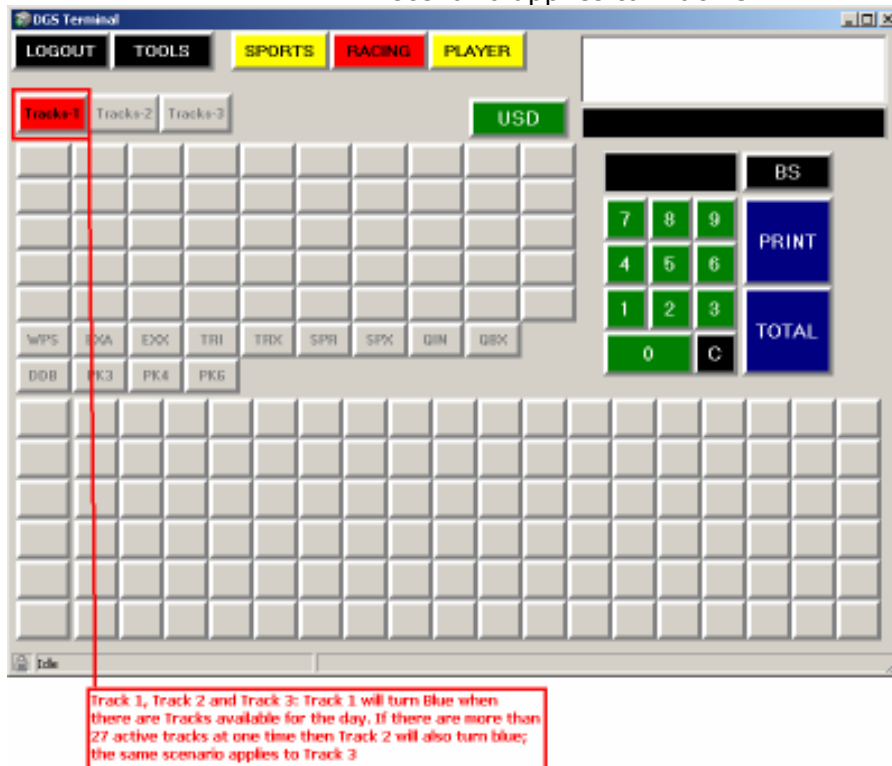




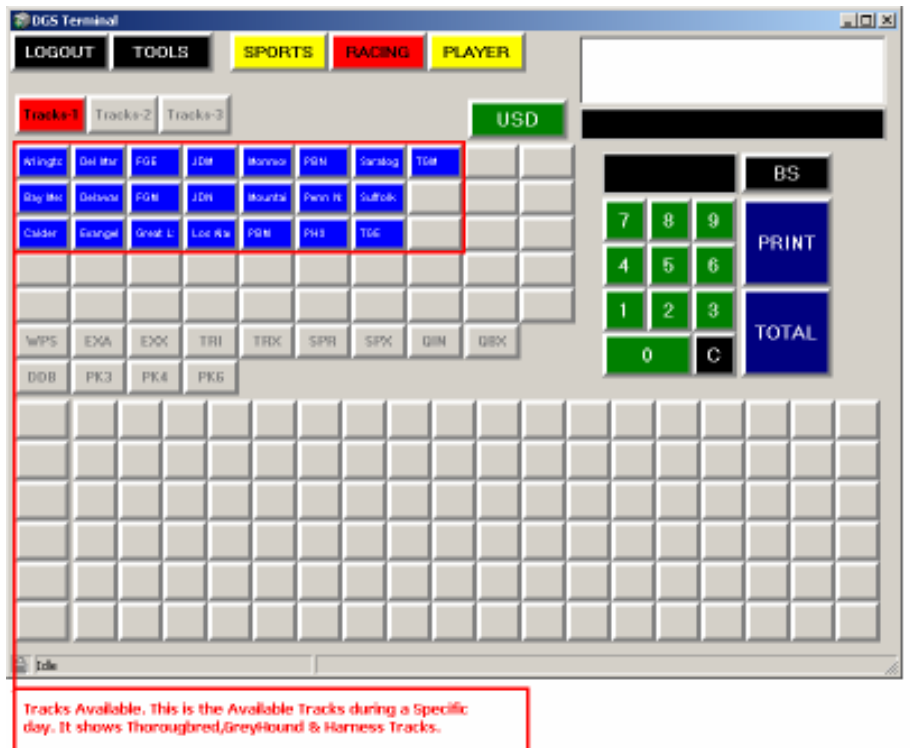
### How To Place A Sports Wager

1. First Select the Wager Type: i.e.: Straight
2. Choose the Universal "Don Best Rotation number" and enter it in the "White" Numbers table; in the example it is "466"; Then You Hit the Blue "Enter" Key.
3. The Selection, with the team name and line, will drop in the Wager Bin
4. Then You will enter the Wager amount in the "Green" Numbers table.
5. Then you hit the "Brown" "Enter" Key.
6. It will then show the risk and win amount in the bin.
7. The Next Step is to Print the Ticket by hitting the Print Button.
8. Next You receive the Money from the bettor.
9. The you Hit the "Total" key to Open the cash drawer to enter the money into the cashier.
10. Next Bettor.

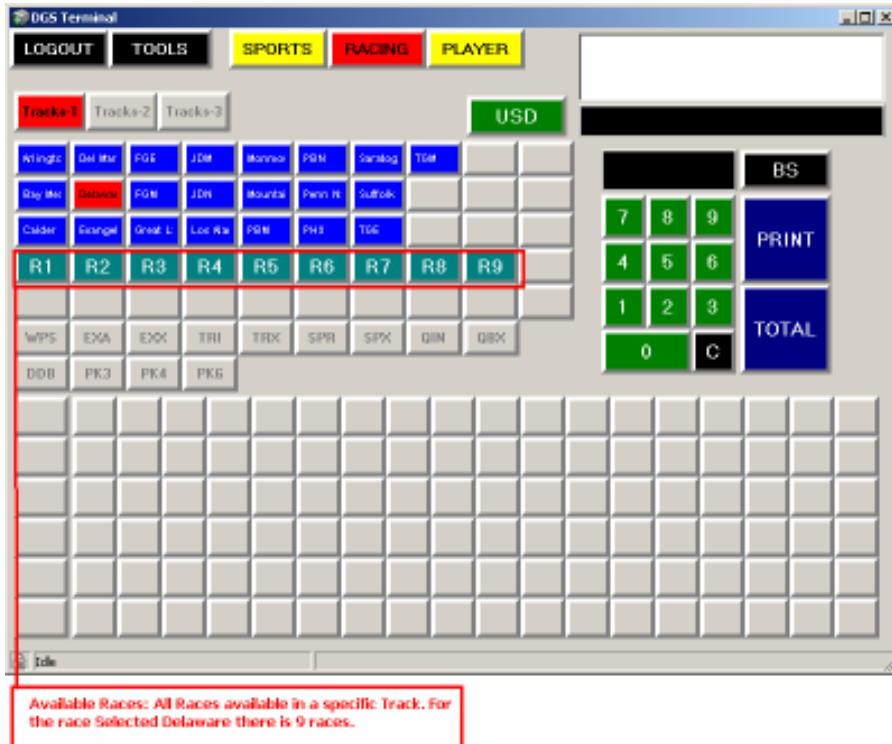
- **RACING:** when the racing button is selected, horse bets can be entered.
- **Track 1, Track 2 and Track 3:** Track 1 will turn Blue when there are Tracks available for the day. If there are more than 27 active tracks at one time then Track 2 will also turn blue; the same scenario applies to Track 3.



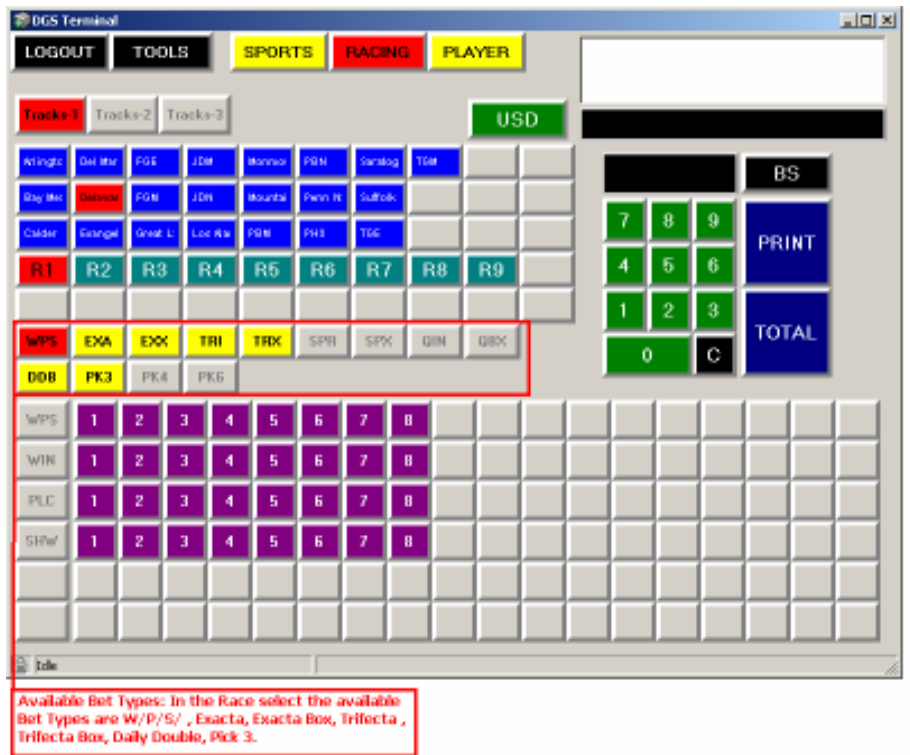
- **Tracks Available:** All Tracks available for a specific day will display in blue.



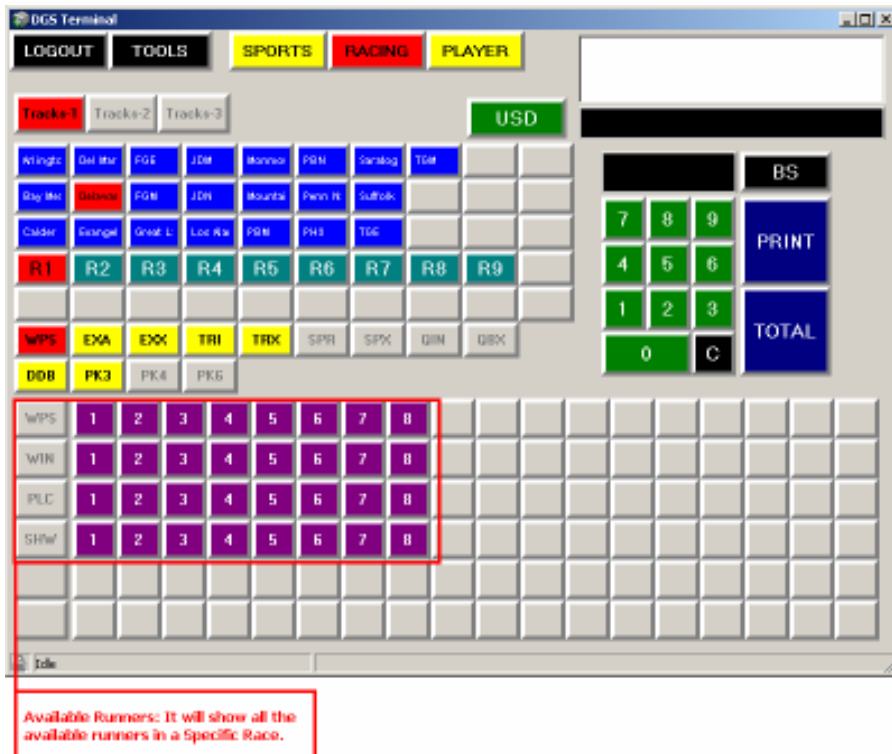
- **Available Races:** Displays the Number of Races for the selected Track. (i.e.: 9 races for DELAWARE)



- **Available Bet Types:** Displays all available bet types for the specified race.

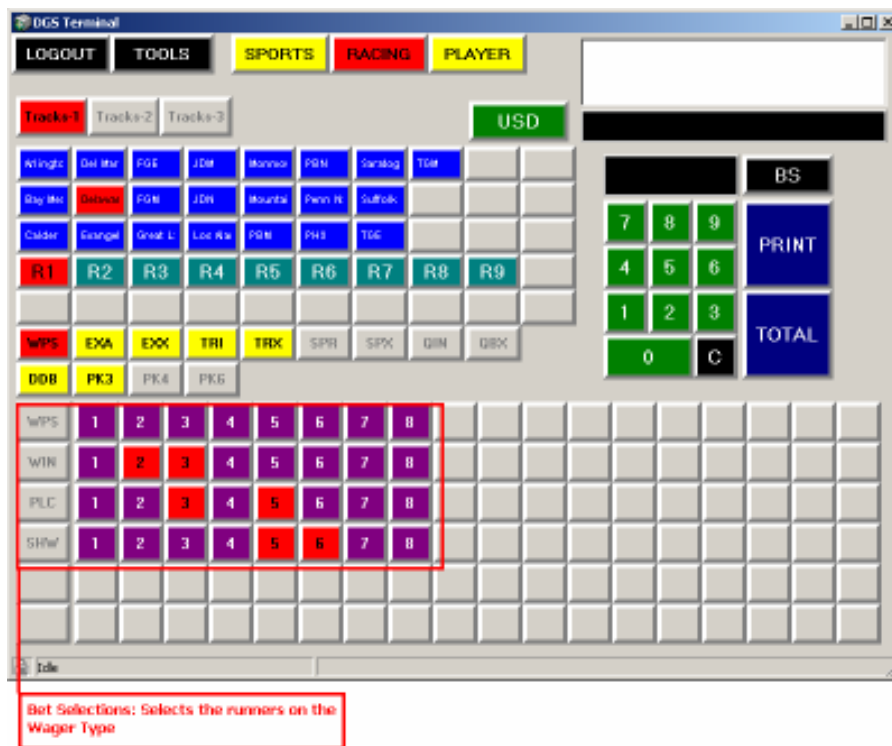


- **Available Runners:** Shows all available runners per Wager Type.

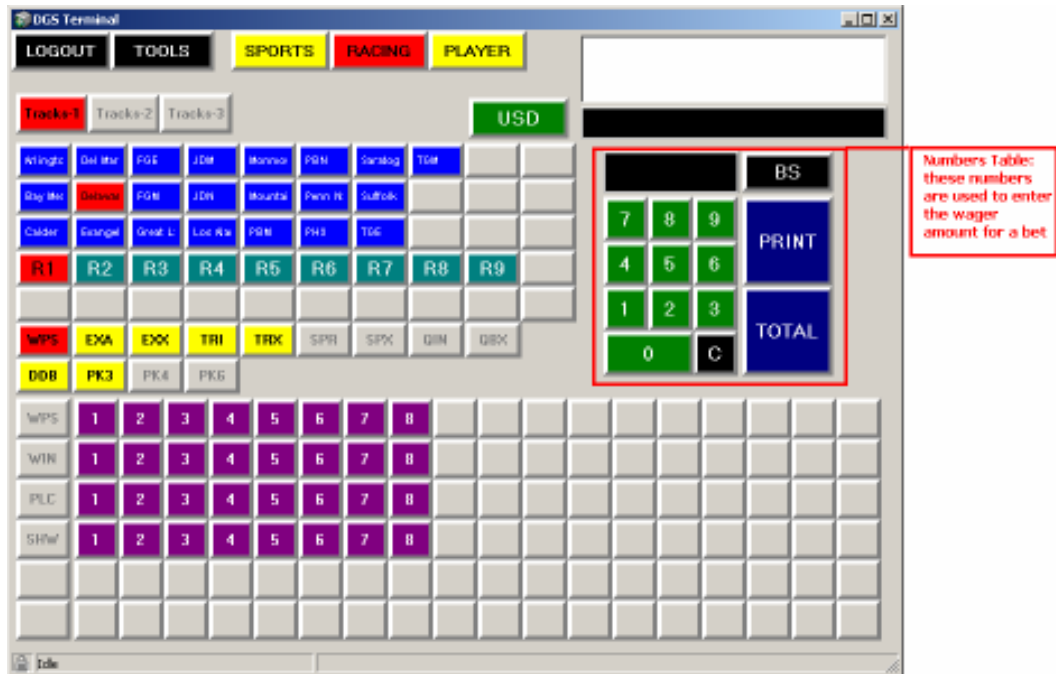


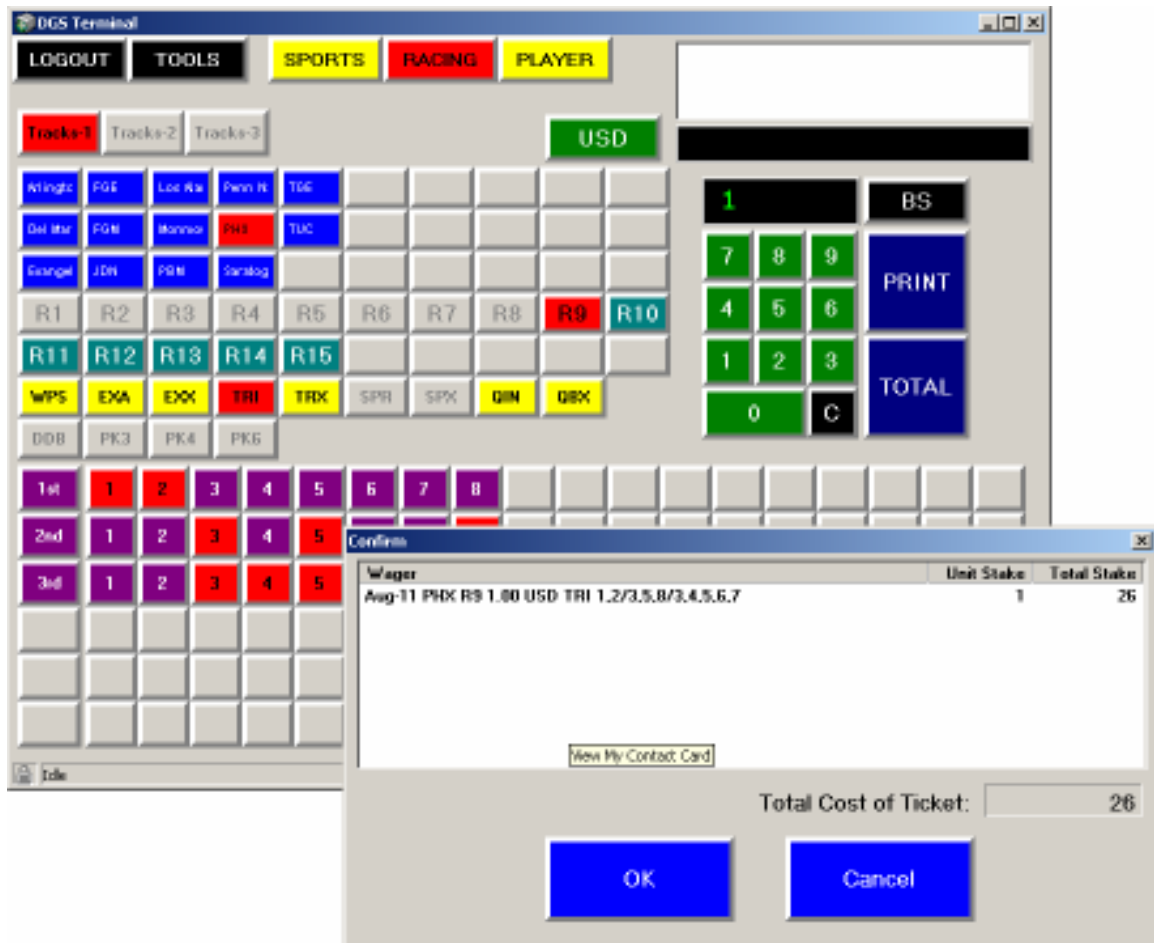
- **Bet Selections:** Selects the runners for the bet.





- **Numbers Table:** these numbers are used to enter the wager amount for a bet





### How To Place A Racing Wager

1. Select The Track Name: Phoenix (PHX)
2. Select the Race : race Number 9 (R9)
3. Select The Wager Type: Trifecta (TRI)
4. Make the selections
  - 4.00 1<sup>ST</sup> Leg : 1,2
  - 4.01 2<sup>nd</sup> Leg : 3,5,8
  - 4.02 3<sup>rd</sup> Leg : 3,4,5,6,7
5. Enter the amount in the numbers table - Stake would be \$1 per combination
6. The Total Stake for this bet type would be \$26
7. Then hit the "Print" Button
8. The Confirmation Window will appear ( We made the confirmation window for better to know in advance the Total Stake, Sometimes they are not willing to take the risk for total stake)
9. If you hit Ok the ticket will print
10. If you hit cancel the bet will be cancel and will not be charge to

	till assigned to the terminal.
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## DGS Player Tracking System

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### ***Application Overview***

With the DGS Player Tracking System a point of sale operator is able to issue Loyalty Cards to point of sale customers. It is possible to track the wagering activity of customers using Loyalty Cards. A loyalty card can also be linked to a wagering account. Once a customer's account is linked to a Card he or she is able to transfer funds to and from their account for the purposes of placing a point of sale wager.

## DGS Translator

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### ***Application Overview***

The DGS Translator allows an operator to translate Game Descriptions for a specific location. Translated Descriptions are displayed on tickets printed at the location in question and on all customer facing display screens at the location.

## DGS PID

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### ***Application Overview***

The PID application controls what line information is displayed on customer facing display devices (TV monitors, plasma screens, etc.)

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