dana.merrick@gmail.com USA-based – 978.206.1331

HIGHLIGHTS

- Technology generalist
- Detail-oriented & level-headed
- Motivated problem solver
- Superb communication skills
- Experience in many industries

EXPERIENCE

Senior Engineer

2019-present

Postmates, San Francisco, CA

- Lead infrastructure efforts for Postmate's "delivery as a service" developer API.
- Built server functionality in Go including adding metrics, logging, tracing, and new features.
- Worked on build process and deploy pipeline using Docker and Kubernetes.
- Served as liaison between developer API team and the greater Postmates infrastructure team.
- Was selected to spearhead the company-wide initiative to migrate cloud providers from AWS to GCP.
- Architected a highly-scalable webhooks infrastructure that delivers millions of webhooks a day.

Senior Infrastructure Engineer

2016-18

Snapdocs, San Francisco, CA

- Full ownership of the infrastructure: security, performance, reliability, cost, architecture, testing, tooling, documentation, and more.
- Built a suite of internal tools to assist with development, testing, deployment, and administration.
- Migrated from AWS OpsWorks to Elastic Beanstalk using CloudFormation.
- Oversaw a SOC 2 audit.
- Served as a mentor/educator to entire engineering team.

Senior Infrastructure Engineer

2015-16

Plaid, San Francisco, CA

- Built out a Vagrant developer environment that utilized the same Chef infrastructure code as the production environment.
- Designed and implemented a system to run integration testing suite against every pull request, catching many bugs before they were deployed.
- Created a Github Enterprise server and migrated all private repositories/users.
- Moved a manually-maintained Nagios alerting system to one fully automated with Chef.
- Built countless internal tools to assist with development, testing, and deployment.
- Upgraded massive production MongoDB server cluster to the latest version with zero downtime.

Lead Infrastructure Engineer

2014-15

IFTTT, San Francisco, CA

- Worked as sole infrastructure engineer responsible for servers on AWS and Heroku.
- Managed a sophisticated job queuing system using Resque/Redis, which directed tremendous amounts of API traffic across nearly 200 different APIs.
- Updated Chef infrastructure to most recent version and best practices.

- Cleaned up the codebase and the infrastructure from cruft, outdated/broken tools, and unnecessary costs.
- Countless improvements to monitoring and alerting tools, including PagerDuty, Pingdom, New Relic, Graphite, and CloudWatch.
- Improved stability of deploy process; reduced the total deploy time by 50%.
- Dramatically reduced the frequency of incidents requiring human intervention.
- Contributed to many other areas of the company, including product design, marketing, community/support, and HQ operations.
- Prepared for and oversaw the system during the launch of the Do apps the company's biggest launch to date. It involved eight new apps, global press coverage, and millions of new users.

Platform Engineer

2011-14

Brightcove / Zencoder, San Francisco, CA

- Lead the team responsible for replacing Brightcove's transcoding stack with Zencoder infrastructure.
- Helped design, build, and support a platform for cross-platform mobile development.
- Managed build farm, Postgres/MongoDB databases, Riak servers, Nagios systems, and Resque queues.
- Migrated the AWS infrastructure to both Vagrant and physical servers.
- Personally handled many long-term operations projects:
 - Built a development environment to run the AWS infrastructure code locally using Chef and Vagrant.
 - Automated building of machine images using Packer.
 - Modernized the Chef infrastructure using tools like Berkshelf and Foodcritic.
 - Upgraded Ruby from Ruby Enterprise 1.8.7 to Ruby 2.1.

Software Engineer

2010-11

BCM (formerly Backchannelmedia), Boston, MA

- Lead a small team of Ruby developers in designing, building, and launching a Rails 3 daily deal site.
- Personally handled entire Rails deploy and release management process using Engine Yard, Heroku, and AWS.
- Earned a reputation as the resident Git expert; provided lessons, presentations, and advice on getting the most out of SCM in day-to-day development.

Web Software Developer

2009

Wieck Media, Dallas, TX

- Pure Ruby development; contributing to the company's in-house web framework (and Rails alternative), called "Harbor."
- Designed and developed libraries (gems) for user, media, and release management, including a heavy focus on i18n for an international client.

$System\ Administrator$

2006-09

Integrated Computer Solutions, Bedford, MA

- Managed all physical machines, including production servers, personal work stations, virtual machines, and legacy hardware.
- Designed and built a custom server-monitoring system.

EDUCATION Trinity College, Hartford, CT 2010

Bachelor of Science, Double Major

Computer Science & Classical Mathematics Charter member: Hartford area Ruby group

PORTFOLIO My GitHub account has many public repositories for you to browse.

The most up-to-date version of this résumé can also be found there.

You may find it at github.com/dmerrick.

LOOKING FOR Opportunity to be rewarded for innovation and leadership.

Camaraderie in an exceptional team. Adoption of modern technologies.

REFERENCES Available upon request.