

```
/* LEITURA DE PASSWORD, SEM ECOAR CARACTER LIDO */
```

```
#include <termios.h>
#include <unistd.h>
#include <string.h>
```

```
#define MAX_PASSWD_LEN 20
```

```
int main(void)
{
    struct termios term, oldterm;
    int i;
    char pass[MAX_PASSWD_LEN+1], ch, echo = '*';

    write(STDOUT_FILENO, "\nPassword? ", 11);

    tcgetattr(STDIN_FILENO, &oldterm);
    term = oldterm;
    term.c_lflag &= ~(ECHO | ECHOE | ECHOK | ECHONL | ICANON);
    tcsetattr(STDIN_FILENO, TCSAFLUSH, &term);

    i=0;
    while (i < MAX_PASSWD_LEN && read(STDIN_FILENO, &ch, 1) &&
           ch != '\n') {
        pass[i++] = ch;
        write(STDOUT_FILENO, &echo, 1);
    }
    pass[i] = 0;

    tcsetattr(STDIN_FILENO, TCSANOW, &oldterm);

    write(STDOUT_FILENO, "\n\nPassword: ", 12);
    write(STDOUT_FILENO, pass, strlen(pass));
    write(STDOUT_FILENO, "\n", 1);

    return 0;
}
```

```
/* RESULTADOS DE EXECUÇÃO:
```

```
pinguim> readpass
```

```
Password? *****
```

```
Password: 12345
```

```
pinguim> readpass
```

```
Password? *****
```

```
Password: 12345678901234567890
```

```
<- atingiu 20 caracteres
```

```

/* COPIA FICHEIRO */
/* USO: copy source destination */

#include <stdio.h>
#include <unistd.h>
#include <fcntl.h>
#include <errno.h>

#define BUFFER_SIZE 512

int main(int argc, char *argv[])
{
    int fd1, fd2, nr, nw;
    unsigned char buffer[BUFFER_SIZE];

    if (argc != 3) {
        printf("Usage: %s <source> <destination>\n", argv[0]);
        return 1;
    }
    fd1 = open(argv[1], O_RDONLY);
    if (fd1 == -1) {
        perror(argv[1]);
        return 2;
    }
    fd2 = open(argv[2], O_WRONLY | O_CREAT | O_EXCL, 0644);
    if (fd2 == -1) {
        perror(argv[2]);
        close(fd1);
        return 3;
    }
    while ((nr = read(fd1, buffer, BUFFER_SIZE)) > 0)
        if ((nw = write(fd2, buffer, nr)) <= 0 || nw != nr) {
            perror(argv[2]);
            close(fd1);
            close(fd2);
            return 4;
        }
    close(fd1);
    close(fd2);
    return 0;
}

```

```

/* COPIA FICHEIRO p/ECRAN OU p/OUTRO FICHEIRO */
/* USO:
   - MOSTRAR NO ÉCRAN -----> copy source
   - COPIAR P/OUTRO FICHEIRO -> copy source destination
*/

#include <stdio.h>
#include <unistd.h>
#include <fcntl.h>
#include <errno.h>

#define BUFFER_SIZE 512

int main(int argc, char *argv[])
{
    int fd1, fd2, nr, nw;
    unsigned char buffer[BUFFER_SIZE];

    if ((argc != 2) && (argc != 3)) {
        printf("Usage: %s <source> OR %s <source> <destination>\n",
            argv[0], argv[0]);
        return 1;
    }
    fd1 = open(argv[1], O_RDONLY);
    if (fd1 == -1) {
        perror(argv[1]);
        return 2;
    }
    if (argc == 3) {
        fd2 = open(argv[2], O_WRONLY | O_CREAT | O_EXCL, 0644);
        if (fd2 == -1) {
            perror(argv[2]);
            close(fd1);
            return 3;
        }
        dup2(fd2, STDOUT_FILENO);
    }
    while ((nr = read(fd1, buffer, BUFFER_SIZE)) > 0)
        if ((nw = write(STDOUT_FILENO, buffer, nr)) <= 0 || nw != nr) {
            perror(argv[2]);
            close(fd1);
            close(fd2);
            return 4;
        }
    close(fd1);
    if (argc == 3)
        close(fd2);
    return 0;
}

```

```

/* LISTAR FICHEIROS REGULARES DE UM DIRECTÓRIO */
/* USO: listdir dirname */

#include <stdio.h>
#include <unistd.h>
#include <sys/stat.h>
#include <sys/types.h>
#include <dirent.h>
#include <errno.h>
#include <string.h>

int main(int argc, char *argv[])
{
    DIR *dir;
    int line;
    struct dirent *dentry;
    struct stat stat_entry;

    if (argc != 2) {
        printf("Usage: %s <dir_path>\n", argv[0]);
        return 1;
    }
    if ((dir = opendir(argv[1])) == NULL) {
        perror(argv[1]);
        return 2;
    }

    chdir(argv[1]);

    printf("Ficheiros regulares do directorio '%s'\n", argv[1]);
    line = 1;
    while ((dentry = readdir(dir)) != NULL) {
        stat(dentry->d_name, &stat_entry);
        if (S_ISREG(stat_entry.st_mode)) {
            printf("%-25s%12d%3d\n", dentry->d_name,
                (int)stat_entry.st_size, (int)stat_entry.st_nlink);
            if (line++ % 20 == 0) {
                printf("Press <enter> to continue");
                getchar();
            }
        }
    }
    return 0;
}

```

/* RESULTADO DE EXECUÇÃO:

pinguim> listdir .

Ficheiros regulares do directorio '.'

p1.c	754	1
p2.c	795	1
p3.c	940	1
p4a.c	909	1
p4b.c	1050	1
p1	11307	1
p2	11484	1
p4a	11739	1
p4b	11934	1
p2.txt	795	1
p3	11596	1
p3.txt	940	1
p1a.c	810	1
p1a	11308	1

pinguim> ln p2.txt p2link

pinguim> listdir .

Ficheiros regulares do directorio '.'

p1.c	754	1
p2.c	795	1
p3.c	940	1
p4a.c	909	1
p4b.c	1050	1
p1	11307	1
p2	11484	1
p4a	11739	1
p4b	11934	1
p2.txt	795	2
p3	11596	1
p3.txt	940	1
p1a.c	810	1
p1a	11308	1
p2link	795	2

<--- NOTAR

<--- NOTAR

pinguim>

*/

```

/* LISTAR FICHEIROS REGULARES E SUB-DIRECTÓRIOS DE UM DIRECTÓRIO */
/* USO: listdir2 dirname */

#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <dirent.h>
#include <sys/stat.h>
#include <errno.h>

int main(int argc, char *argv[])
{
    DIR *dirp;
    struct dirent *direntp;
    struct stat stat_buf;
    char *str;
    char name[200];

    if (argc != 2)
    {
        fprintf( stderr, "Usage: %s dir_name\n", argv[0]);
        exit(1);
    }

    if ((dirp = opendir( argv[1])) == NULL)
    {
        perror(argv[1]);
        exit(2);
    }

    while ((direntp = readdir( dirp)) != NULL)
    {
        sprintf(name,"%s/%s",argv[1],direntp->d_name); // <----- NOTAR
                                                    // alternativa a chdir(); ex: anterior
        if (lstat(name, &stat_buf)==-1) // testar com stat()
        {
            perror("lstat ERROR");
            exit(3);
        }
        //      printf("%10d - ",(int) stat_buf.st_ino);
        if (S_ISREG(stat_buf.st_mode)) str = "regular";
        else if (S_ISDIR(stat_buf.st_mode)) str = "directory";
        else str = "other";
        printf("%-25s - %s\n", direntp->d_name, str);
    }

    closedir(dirp);
    exit(0);
}

```

```
/* RESULTADOS :
```

```
pinguim> gcc listdir2.c -o listdir2 -Wall      <--- programa que usa lstat()
pinguim> listdir2 ..
```

```
pinguim> ls .. -lai
total 36
768201 drwxrwxr-x    7 ...   4096 Sep 26 23:47 .
670454 drwxrwxr-x    6 ...   4096 Sep 21 23:12 ..
198097 drwxrwxr-x    2 ...   4096 Sep 26 22:09 d1
198121 drwxrwxr-x    3 ...   4096 Sep 26 22:16 d2
165546 drwxrwxr-x    2 ...   4096 Sep 26 22:23 examples
768210 -rw-rw-r--    1 ...   3329 Sep 26 22:24 ln.txt
654158 drwxrwxr-x    2 ...   4096 Sep 26 23:49 probs_01
768202 drwxrwxr-x    2 ...   4096 Sep 26 17:02 probs_02
198122 -rw-----    2 ...    912 Sep 26 17:03 t1.c          <---HARD LINK
768211 lrwxrwxrwx    1 ...    11 Sep 26 23:47 t2.c -> d2/f2_1.txt <---SYMBOLIC LINK
```

```
pinguim> listdir2 ..
.          - directory
..         - directory
t1.c       - regular
probs_02   - directory
d1         - directory
d2         - directory
examples   - directory
ln.txt     - regular
probs_01   - directory
t2.c       - other      <--- NOTAR
```

```
pinguim> gcc listdir2.c -o listdir2-Wall      <--- usando stat(), em vez de lstat()
```

```
pinguim> listdir2 ..
.          - directory
..         - directory
t1.c       - regular      <--- NOTAR
probs_02   - directory
d1         - directory
d2         - directory
examples   - directory
ln.txt     - regular
probs_01   - directory
t2.c       - regular      <--- NOTAR: o fich. apontado, d2/f2_1.txt, é "regular"
```

```
pinguim>
```

```
*/
```

HARD LINKS & SYMBOLIC LINKS

```
pinguim> ls
d1 d2 Probs_01 Probs_02
```

```
pinguim> ls -lai
total 24
 768201 drwxrwxr-x  6 ... .. 4096 Sep 26 22:07 .
 670454 drwxrwxr-x  6 ... .. 4096 Sep 21 23:12 ..
198097 drwxrwxr-x  2 ... .. 4096 Sep 26 22:09 d1
198121 drwxrwxr-x  3 ... .. 4096 Sep 26 22:16 d2
 654158 drwxrwxr-x  2 ... .. 4096 Sep 26 17:01 Probs_01
 768202 drwxrwxr-x  2 ... .. 4096 Sep 26 17:02 Probs_02
```

```
pinguim> ls d1 -lai
total 20
198097 drwxrwxr-x  2 ... .. 4096 Sep 26 22:09 .
 768201 drwxrwxr-x  6 ... .. 4096 Sep 26 22:07 ..
198122 -rw-----  1 ... ..  912 Sep 26 17:03 p1_1.c
198123 -rw-----  1 ... ..  795 Sep 26 17:03 p1_2.c
198124 -rw-----  1 ... ..  956 Sep 26 17:03 p1_3.c
```

```
pinguim> ls d2 -lai
total 20
198121 drwxrwxr-x  3 ... .. 4096 Sep 26 22:16 .
 768201 drwxrwxr-x  6 ... .. 4096 Sep 26 22:07 ..
 51524 drwxrwxr-x  2 ... .. 4096 Sep 26 22:18 d2_1
198127 -rw-----  1 ... ..  912 Sep 26 17:07 f2_1.txt
198128 -rw-----  1 ... ..  795 Sep 26 17:07 f2_2.txt
```



```
pinguim> ln d1/pl_1.c t1.c
```

```
pinguim> ln -s d2/f2_2.txt t2.txt
```

```
pinguim> ls -lai
```

```
total 28
```

768201	drwxrwxr-x	6	4096	Sep 26 22:21	.
670454	drwxrwxr-x	6	4096	Sep 21 23:12	..
198097	drwxrwxr-x	2	4096	Sep 26 22:09	d1
198121	drwxrwxr-x	3	4096	Sep 26 22:16	d2
654158	drwxrwxr-x	2	4096	Sep 26 17:01	Probs_01
768202	drwxrwxr-x	2		4096	Sep 26 17:02	Probs_02
198122	-rw-----	2	912	Sep 26 17:03	t1.c
768210	lrwxrwxrwx	1	11	Sep 26 22:21	t2.txt -> d2/f2_2.txt

```
pinguim> ls d1 -lai
```

```
total 20
```

198097	drwxrwxr-x	2	4096	Sep 26 22:09	.
768201	drwxrwxr-x	6	4096	Sep 26 22:21	..
198122	-rw-----	2	912	Sep 26 17:03	pl_1.c
198123	-rw-----	1	795	Sep 26 17:03	pl_2.c
198124	-rw-----	1	956	Sep 26 17:03	pl_3.c

```
pinguim> ls d2 -lai
```

```
total 20
```

198121	drwxrwxr-x	3	4096	Sep 26 22:16	.
768201	drwxrwxr-x	6	4096	Sep 26 22:21	..
51524	drwxrwxr-x	2	4096	Sep 26 22:18	d2_1
198127	-rw-----	1	912	Sep 26 17:07	f2_1.txt
198128	-rw-----	1	795	Sep 26 17:07	f2_2.txt

```
pinguim> rm t1.c
```

```
pinguim> rm t2.txt
```

```
pinguim> ls -lai
```

```
total 24
```

768201	drwxrwxr-x	6	4096	Sep 26 22:22	.
670454	drwxrwxr-x	6	4096	Sep 21 23:12	..
198097	drwxrwxr-x	2	4096	Sep 26 22:09	d1
198121	drwxrwxr-x	3	4096	Sep 26 22:16	d2
654158	drwxrwxr-x	2	4096	Sep 26 17:01	Probs_01
768202	drwxrwxr-x	2	4096	Sep 26 17:02	Probs_02

```
[jsilva@tintin 2005-06]$
```