

Test Scenario:

The following scenario shows the method calls and the corresponding return values. In the actual test code (virtualpet.js) we'll wrap the method call in `console.log(...)` so that we can show the return value on the console. So instead of `myDog.feed()` we'll write `console.log(myDog.feed())`.

Note that the methods that you write should not use `console.log`. They should simply return a string in a return statement.

```
// Create a dog and a fish pet objects.
var myDog = Object.create(dog);
myDog.name = 'Fido';
myDog.age = 1;
var myFish = Object.create(fish);
myFish.name = 'Wanda'

myDog.check(); // Fido is initially hungry
Fido is hungry.
myDog.feed(); // I feed Fido
Fido is full.
myDog.check(); // Fido is fine... for now
Fido is fine.
myFish.check(); // Wanda is initially hungry
Wanda is hungry.
myFish.feed(); // I feed Wanda
Wanda is full.
myFish.check(); // Wanda is fine... for now
Wanda is fine.
myDog.newDay(); // It's a brand new day for Fido
Good morning!
myFish.newDay(); // It's a brand new day for Wanda
Good morning!
myDog.check(); // Fido needs our attention
Fido is hungry. Fido is lonely. Fido is ill.
myDog.feed(); // I feed Fido
Fido is full.
myDog.check(); // Fido still needs attention
Fido is lonely. Fido is ill.
myDog.play(); // I play with Fido
Fido loves you.
myDog.check(); // Fido still needs attention
Fido is ill.
myDog.walk(); // I walk Fido
Fido enjoyed the walk!
```

```
myDog.check(); // Fido is fine... for now.  
Fido is fine.  
myFish.check(); // Wanda needs attention  
Wanda is hungry. Wanda is ill.  
myFish.feed(); // I feed Wanda  
Wanda is full.  
myFish.check(); // Wanda still needs attention  
Wanda is ill.  
myFish.clean(); // I clean the tank  
Wanda likes the clean tank.  
myFish.check(); // And Wanda is fine ... for now.  
Wanda is fine.  
myDog.check(); // Fido is still fine.  
Fido is fine.  
myDog.walk(); // I can walk Fido more than once a day.  
Fido enjoyed the walk!
```

```
// Create a fish with no name  
var myNewFish = Object.create(fish);  
console.log(myNewFish.check()); // myNewFish needs attention  
Your Pet is hungry.  
// Create a new boolean property for myNewFish  
myNewFish.bored = false;  
console.log(myNewFish.newDay()); // It's a brand new day for my new fish  
Good morning!  
console.log(myNewFish.check()); // My new fish needs attention  
Your Pet is bored. Your Pet is hungry. Your Pet is ill.
```

Expected Output:

If you run the test scenario as provided in the template file virtualpet.js, your expected output in the Firebug console should look as follows:

```
Fido is hungry.  
Fido is full.  
Fido is fine.  
Wanda is hungry.  
Wanda is full.  
Wanda is fine.  
Good morning!  
Good morning!
```

Fido is hungry. Fido is lonely. Fido is ill.

Fido is full.

Fido is lonely. Fido is ill.

Fido loves you.

Fido is ill.

Fido enjoyed the walk!

Fido is fine.

Wanda is hungry. Wanda is ill.

Wanda is full.

Wanda is ill.

Wanda likes the clean tank.

Wanda is fine.

Fido is fine.

Fido enjoyed the walk!

Your Pet is hungry.

Good morning!

Your Pet is bored. Your Pet is hungry. Your Pet is ill.