

```
classDiagram
    class System
    class SphericalRenderSystem
    SphericalRenderSystem --|> System
```

A UML class diagram illustrating inheritance. At the top is a box labeled "System". Below it is a box labeled "SphericalRenderSystem". A blue arrow points from the bottom of the "SphericalRenderSystem" box to the bottom of the "System" box, indicating that "SphericalRenderSystem" inherits from "System".

System

SphericalRenderSystem