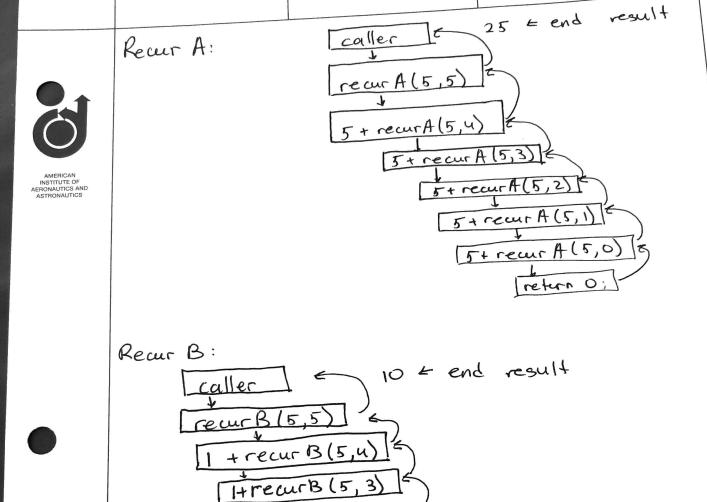
```
#include <iostream>
using namespace std;
int recurA(int, int);
int main()
    cout << recurA(5, 5);
    return 0;
int recurA(int m, int n)
    if (n == 0)
        return 0;
    return m + recurA(m, n - 1);
```

```
#include <iostream>
using namespace std;
int recurB(int, int);
int main()
    cout << recurB(5, 5);
    return 0;
int recurB(int m, int n)
    if (n == 0)
        return m;
    return 1 + recurB(m, n - 1);
```

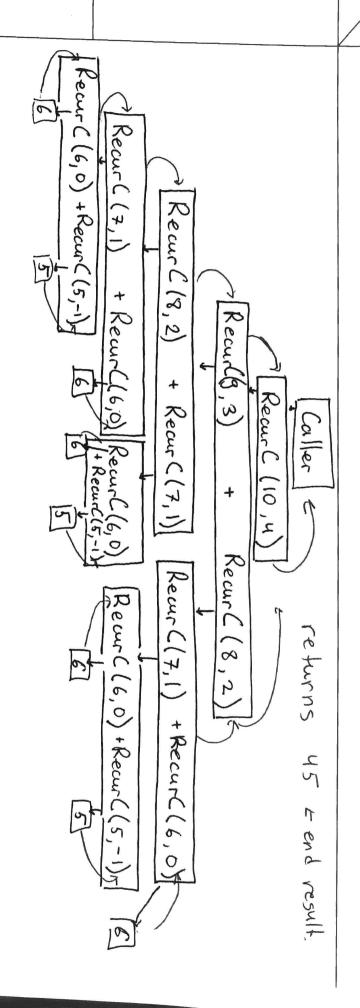
```
#include <iostream>
using namespace std;
int recurc(int, int);
int main()
    cout << recurC(10, 4);
    return 0;
int recurC(int m, int n)
    if (n <= 0)
        return (m < 0) ? m * (-1) : m ;
    return recurc (m - 1, n - 1) + recurc (m - 2, n - 2);
```



+ recur B (5,2)

+ recurB(5,1

+ rewr B (5,0





AlphaGraphics BCS Bryan, TX