[SCHOOL NAME] | Department of Career & Technical Education

Course: The Agile Dev Studio (Programming & Software Development)

Project Rubric: Web Application MVP

Student Name: _____ | **Date:** _____ | **Period:** _____

I. PERFORMANCE LEVELS

- **4:** Exceeds expectations
- **3:** Meets expectations
- **2:** Approaching expectations
- **1:** Does not meet expectations

II. ASSESSMENT CRITERIA

Component	4 - Exceeds Expectations	3 - Meets Expectations	2 - Approaching Expectations	1 - Does not meet expectations	Score
Functional Web App (MVP)	Application fully meets all defined MVP requirements. Core features function consistently and the product can be demonstrated without teacher intervention.	Application meets most MVP requirements. Core features function, with minor bugs that do not prevent use.	Application partially functions. Missing or unstable features impact usability.	Application does not function or core technical features are missing.	___ / 4
Agile Process & Workflow	Kanban board is updated consistently throughout the project; Git history shows regular, meaningful commits.	Kanban board and Git are used regularly with minor gaps in updates or documentation.	Kanban or Git usage is inconsistent. Evidence of planning is incomplete.	Little or no evidence of a structured workflow or version control usage.	___ / 4

Component	4 - Exceeds Expectations	3 - Meets Expectations	2 - Approaching Expectations	1 - Does not meet expectations	Score
Technical Documentation	README is complete, organized, and explains setup, features, and technical decisions accurately.	README explains setup and core functionality with adequate clarity.	README is incomplete or unclear; setup instructions or explanations are missing.	README is missing or does not explain the project purpose.	___ / 4
Professional Collaboration	Student consistently fulfills assigned role responsibilities and communicates progress and blockers to the team.	Student completes assigned responsibilities and participates appropriately in team tasks.	Participation is inconsistent; student requires frequent teacher prompting to meet responsibilities.	Minimal participation or failure to meet team responsibilities.	___ / 4
Post-Mortem Reflection	Reflection clearly explains technical challenges and solutions with specific project examples.	Reflection addresses challenges and learning outcomes with general accuracy.	Reflection is superficial or lacks specific examples from the project.	Reflection is missing or provides no analysis of the learning process.	___ / 4

TOTAL SCORE: _____ / 20

III. STUDENT SELF-REFLECTION

To be completed by the student upon submission.

1. **Technical Challenge:** What was the most difficult bug you faced, and how did you resolve it?

   ○ _____

2. **Agile Process:** How did your Kanban board change as the project progressed?

   ○ _____

3. **Skills Growth:** What is one technical skill you feel more confident in after this project?

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IV. TEACHER FEEDBACK

Strengths:

Areas for Growth:

Final Grade: _____